WORKPLACE SKILLS ASSESSMENT PROGRAM

Postsecondary | Secondary 2025-2026



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INTRODUCTION

Mission Statement

The mission of Business Professionals of America (BPA) is to develop and empower student leaders to discover their passion and change the world by creating unmatched opportunities in learning, professional growth and service.

Program Philosophy

The Workplace Skills Assessment Program (WSAP) is an integral part of Business Professionals of America. The goal of the program is to provide all business students with the opportunity to demonstrate workplace skills learned through business education curricula.

Students will:

- demonstrate occupational competencies.
- broaden knowledge, skills, and attitudes.
- expand leadership and human relation skills.
- demonstrate a competitive spirit; and
- receive recognition.

Content of the Guidelines

The WSAP Guidelines (*Guidelines*) contain general information for all events as well as specific details regarding eligibility, equipment use, scoring, etc. The information in the *Guidelines* is essential for contestants attending the National Leadership Conference.

Purpose of the Guidelines

The purpose of the *Guidelines* is to provide as much information as possible to help prepare students for a successful experience at the National Leadership Conference (NLC).

The Guidelines regulate all national Workplace Skills Assessment Events. State Associations may choose to deviate from the guidelines provided. Individuals are urged to check with your State Association for any changes they may make at the regional or state levels.

Authors, administrators, proctors, and graders will strictly follow these guidelines.

Awards and Recognition

For the Postsecondary and Secondary Divisions, the top ten (10) winners will be recognized at the National Leadership Conference. For judged events, all finalists shall be recognized at NLC. For Open Events, the top ten (10) scores, plus ties, will be recognized.

Non-Discrimination Policy

It is the policy of Business Professionals of America that no person on the basis of race, color, religion, national origin or ancestry, age, sex, marital status, sexual orientation, or disability shall be discriminated against, excluded from participation in, denied the benefits of, or otherwise be subjected to, discrimination in any program or activity for which it is responsible.

National Leadership Conference 2026 Nashville, TN May 6-10, 2026

FUTURE NLC SITES

| Year | Location | Date |
|------|------------------|-----------|
| 2027 | Denver, CO | May 5-9 |
| 2028 | Orlando, FL | May 10-14 |
| 2029 | Washington, D.C. | May 9-13 |

2025-2026 WSAP What's Changed/What's New

Welcome to the 2025-2026 membership year. Here's what's new for the Postsecondary and Secondary Guidelines and Supplemental Documents:

General WSAP Updates (applicable to multiple competitive events)

- The WSAP for Postsecondary and Secondary Divisions are merged into a single document. Events exclusive to either postsecondary or secondary are marked with a textbox located at the top right of the page.
- The content has been reorganized, with sections and bullet points restructured for improved clarity and flow.
- Pre-submit time is changed from 5:00 p.m. to 11:59 p.m. eastern time.
- Technical and Presentation Rubrics now include:
 - Criteria (skills or qualities to evaluate)
 - Levels of Performance (Below Expectation, Meets Expectations, Above Expectations)
 - o Descriptors (what each level looks like for every criterion)
- The copyright statement on all WSAP Guidelines has been updated to read:

"It is the policy of Business Professionals of America to comply with copyright law." The previous link to the United States Code has been removed.

- Events-at-a-Glance: the following columns have been deleted
 - Computer and printer provided by BPA
 - Color printing allowed
 - Judges utilized
 - Associated division

WSAP Updates (Specific Assessment Area Changes)

Virtual Events

- Vog Financial Portfolio Management Team stock market simulation requirements have been updated.
- V15 Virtual Interview and Digital Portfolio Design has been moved out of pilot status and adopted as a full event.

100's Finance | No Changes

200's Business Administration | No Changes

300's Management Information Systems

- o WSAP will be changed to specifically state which integrated development environments (IDEs) may be used in the following programming events:
 - C# (Visual Studio 2022, Visual Studio Code)
 - C++ (Visual Studio 2022, Visual Studio Code, DevC++ with Ming compiler, Code::Blocks)
 - Java (IntelliJ, Eclipse, NetBeans, BlueJ)
 - Python (IDLE, Visual Studio, Visual Studio Code, PyCharm)

400's Digital Communication and Design | No Changes

500's Marketing, Management and Communication

o **500 Global Marketing Team**. Removed "The Marketing Plan must not exceed ten (10) pages single-sided (excluding the Title Page, Table of Contents, and Works Cited). The Marketing Plan must follow the Marketing Plan format in the *Style & Reference Manual*."

Was replaced to read: "The Marketing Plan must not exceed ten (10) pages single-sided and must follow the Marketing Plan format (Sections I-X) in the *Style & Reference Manual*. All other documentation is not considered to be part of the ten (10) single-sided pages."

- o 505 Entrepreneurship. Removed "Supporting documentation (excluded from 10 -page maximum)
 - Financial analysis (include requested loan amount, income statement, balance sheet, cash flow statement, and other analyses)
 - O Supporting documents (research, charts, brochures, résumés, etc.)"

Was replaced to read: "Supporting documentation submitted separately during presentation ONLY may include layouts, brochures, flyers, business cards, resumes, product designs, prototypes, etc."

- o **515 Interview Skills.** Students will be required to bring their resume and cover letter to the interview. Students will upload their resume and cover letter in a single PDF.
 - The following update has been added to the technical rubric and listed under Contest Specifications for this Event: Contestants who do not apply for one of the designated positions will be disqualified.
- o **520 Advanced Interview Skills**. As part of this event, students will be required to take the Professional Communication Certification at nationals (previously Communication Skills for Business).
 - Students will be required to bring their resume and cover letter to the interview. Students will upload their resume and cover letter in a single PDF.
 - The following update has been added to the technical rubric and listed under Contest Specifications for this event: Contestants who do not apply for one of the designated positions will be disqualified.
- o 550 Parliamentary Procedure Team and 592 Parliamentary Procedure (Open). The reference "test questions are based on Dunbar's Manual of Parliamentary" is removed. Dunbar's Manual of Parliamentary Procedure will instead be listed as a suggested resource. NOTE: rubrics for Parliamentary Procedure Team were not changed.

600's Health Administration | No Changes

Supplemental Documents

- The postsecondary and secondary *Style & Reference Manuals* have been merged into a single, unified document.
- The PS | S Style & Reference Manual's Works Cited page has been updated to reflect MLA format, including guidance on citing various AI sources.
- Ethics and Professionalism Manual | No Changes
- Human Resource Manual | No Changes

GENERAL GUIDELINES

Eligibility

According to Board policy, "Only members whose dues have been postmarked to the National Center by March 15 are eligible for national competition."

The guidelines for each event indicate the number of contestants that a state may enter at NLC. All entries for Workplace Skills Assessment events must be registered for NLC through the state association. To compete in an event at NLC, the individual or team must have competed in that event at the State Leadership Conference (SLC). Substitutions for team contestants are left to the discretion of the State Advisor. Any special eligibility requirements are indicated in the event guidelines.

Advisors can verify national membership online or by contacting the National Center. Be sure to check your State Association membership deadline to ensure eligibility at the regional/district and state levels.

Number of Contests

Postsecondary and secondary contestants may participate in a total of **two events**, only one of which may be a team event (this number includes pilot events). Additionally, a student may compete in an unlimited number of open or virtual events within the time constraints of the conference program. Participation in virtual events does *not* count towards the total number of events for contestants.

NOTE: These guidelines apply directly to the National Level; State Associations may impose different restrictions regarding the number of contests in which a contestant may compete.

Event Length

The length of events varies. Times are listed on the "Events-at-a-Glance" chart as well as within the guidelines for each event.

Team Events/Chapter Events

Team events are registered under the chapter name. In addition, each team contestant, and the person(s) responsible for chapter entries must be indicated in event registration. (Remember that each student contestant is limited to only one team event).

Event Registration Changes

The state advisor or state designee must report any change in the original event entrants to the Director of Education & Professional Learning no later than the deadline designated in the pre-conference program.

Event Rescheduling

Only time conflicts caused by two concurrent BPA competitive events may be rescheduled.

Use of Materials

Contestants may not share equipment, supplies, and/or materials (including printers) once an event begins.

Reference Materials

Some events allow reference materials. Check the guidelines for each contest for further information. **Reference** materials may *not* be used for any Open Event.

Merit Scholar

Although this test is part of BPA Cares, it will be given at the same time as the Open Events. Any contestant or advisor attending NLC may take this test on the activities, history, and programs of Business Professionals of America. Recognition is provided to all that achieve at least **90 percent**. Guidelines are printed in the *BPA Cares Handbook*. No reference materials are allowed.

ARMA Rules

For those events including records management as a competency, the ARMA Rules for Alphabetic Filing will be considered the authority. Refer to the Style & Reference Manual for excerpts of the ARMA rules. Further information is available at www.arma.org, or complete guidelines may be ordered from ARMA Inc., 11880 College Blvd., Suite 450 Overland Park, KS 66210.

Proofreader's Marks

Standardized proofreader's marks have been listed in the Style & Reference Manual.

Style & Reference Manual

A standard style for documents is located in the *Style & Reference Manual*. All events will be authored and scored using the styles given.

Business Ethics

Business ethics, as listed in the "Contest Competencies" section, may include ideal moral and professional standards of behavior that should be demonstrated in all work environments. Questions might cover areas such as use of work time, care of equipment, confidentiality, honesty, safety practices, and cooperation.

Human Relations

Human Relations, as listed in the "Contest Competencies" section, may include group dynamics, cooperation, harmony, good employee relationships, employee organization, and interpersonal attitudes and behaviors.

Communications

Communications, as listed in the "Contest Competencies" section, may include reading, writing, speaking, and listening skills.

Use of Previous or Sample Tests

No previous Business Professionals of America tests and/or sample tests thereof (handwritten, photocopied, or keyed) may be taken into the testing area. Contestants who violate this rule will be *disqualified*.

Admission to Event Testing Sites

Only registered contestants will be allowed into the event room. Only persons serving as administrators, proctors, or authorized personnel will be admitted into the event room. Contestants may be *disqualified* for communicating with persons other than administrations, proctors, or authorized personnel in the event room or between the preparation and presentation rooms.

Use of Cellular Phones/Smart Devices

The use of cellular phones and/or smart devices, including digital watches, which can be used to record, transmit, receive, or play back audio, photographic, text, or video content in testing, preparation and presentation rooms is strictly prohibited. If a contestant/team utilizes a cellular phone as a mobile hotspot, the phone may be visible throughout the presentation and used to provide Internet, however, the phone's sole purpose can only be for Internet access or for displaying the contestant's work, no other use will be allowed.

Recording Equipment

No recording equipment (video cameras, cameras, digital cameras, tape, or digital recorders, etc.) will be allowed in the contest room and/or viewing area unless authorized by the Business Professionals of America National Center.

Name Badges

Name badges must be worn at all times; it is permissible for contestants to introduce themselves to the judges.

BPA Release Forms

When BPA Release Forms are required, any contestants included in the project must submit a BPA Release Form; this includes individuals and all team contestants. BPA Release Forms may be handwritten. Illegible forms will *not* be accepted.

Contestant-Provided Equipment

Some events permit contestants to bring their own equipment for presentations or preparation for competition. In these cases, contestants are permitted to bring their own laptops, printers, projectors, or iPads (or similar tablet devices). Computers or tablets may be used in place of projectors. Contestants are responsible for the operation and technical support of their equipment.

Artificial Intelligence

Utilization of AI, such as ChatGPT, to complete submitted work(s) must adhere to <u>BPA's Academic Integrity Policy</u>, with transparent attribution for generated content. Proper citation of AI-generated work is essential to uphold intellectual honesty and respect for original authorship.

NLC CALCULATOR GUIDELINES

Students must ensure their calculator works properly, as the testing center will *not* provide batteries or spare calculators. Students may use only their own calculator. Students may bring a backup calculator in case their primary calculator fails.

ACT-approved calculators include four-function, scientific, or graphing calculators. Certain calculators are entirely prohibited while others are permitted with modifications.

Prohibited calculators include:

- Texas Instruments models beginning with TI-89 and TI-92, TI-Nspire CAS (Note: The TI-Nspire (non-CAS) is permitted.)
- Hewlett Packard models beginning with HP Prime, HP 48GII, HP 40G, HP 49G, HP 50G
- Casio models including fx-CP400 (ClassPad 400), Algebra fx 2.0, ClassPad 300 and 330, and all models beginning with CFX 9970G
- Electronic writing pads or pen-input devices (Note: The Sharp EL 9600 is permitted.)
- Handheld, tablet, or laptop computers, including PDAs
- Cell phone calculators or any other electronic communications devices
- Calculators with typewriter keypads in QWERTY format (Note: Letter keys not in QWERTY are permitted.)

The following types of calculators are permitted, but only after they are modified as noted:

- Calculators that hold programs or documents remove all documents and remove all programs that have computer algebra system functionality
- Calculators with paper tape remove the tape
- Calculators that make noise turn off the sound
- Calculators with an infrared data port completely cover the infrared data port (includes HP 38G series, HP 39G series, and HP 48G)
- Calculators that have power cords remove all power/electrical cords
- Hand-held calculators may not be connected in any way to the computer or device being used for testing.

It is each student's responsibility to ensure that his/her calculator meets ACT requirements. Calculators that do *not* meet ACT standards will *not* be allowed during testing, which could result in a lower score for unprepared students. Students who bring prohibited calculators will *not* be provided an alternative calculator by the testing center staff, and they will *not* be allowed to use another student's calculator.



JUDGED EVENT GUIDELINES

Finance

(150) Financial Analyst Team

(155) Economic Research Individual

(160) Economic Research Team

Business Administration

(260) Administrative Support Research Project

Management Information Systems

(325) Network Design Team

Digital Communication and Design

(410) Graphic Design Promotion

(420) Digital Media Production

(425) Computer Modeling

(430) Video Production Team

(435) Website Design Team

(440) Computer Animation Team

(445) Broadcast News Production Team

(450) Podcast Production Team

(455) User Experience Design Team

(460) Visual Design Team

Management, Marketing and Communications

(500) Global Marketing Team

(505) Entrepreneurship

(510) Small Business Management Team

(515) Interview Skills

(520) Advanced Interview Skills

(525) Extemporaneous Speech

(530) Contemporary Issues

(535) Human Resource Management

(540) Ethics and Professionalism

(545) Prepared Speech

(550) Parliamentary Procedure Team

(555) Presentation Individual

(560) Presentation Team

Health Administration

(615) Health Research Presentation

WSAP Download Center

All forms, manuals, and supporting documents are available in the Download Center at https://members.bpa.org/download-center.

BPA Release Form

Events that utilize images (photographs or video) require a BPA Release Form for each individual represented in the project.

If the event does not require an online submission for national competition, signed BPA Release Form(s) will be required at the time of submission.

Works Cited

All judged events that include any media (images, logos, sounds, and other assets/media elements) used in the development, creation, and publication of the contest materials will require a Works Cited. Contestants who create their own media will be required to cite themselves as the author.

Contestants/Teams who do not participate in both parts of the event (pre-submit and judged) will not be ranked.

Pre-submitted Events

(155) Economic Research Individual

(160) Economic Research Team

(260) Administrative Support Research Project

(325) Network Design Team

(410) Graphic Design Promotion

(420) Digital Media Production

(425) Computer Modeling

(430) Video Production Team

(435) Website Design Team

(440) Computer Animation Team

(445) Broadcast News Production Team

(450) Podcast Production Team

(455) User Experience Design Team

(460) Visual Design Team

(500) Global Marketing Team

(505) Entrepreneurship

(515) Interview Skills

(520) Advanced Interview Skills

Judges' Comments

Judges' comments will be returned digitally through the online judging system at the national level.

Technical Judging Materials

Materials submitted for technical judging cannot be returned and will not be available at NLC.

Judged Events Requiring Preliminaries and Finals

When the number of entrants in the judged event requires multiple sections, preliminaries and finals will be held. An equal number of the top contestants from each preliminary section will be called back for the finals. The finals are conducted as a new contest. Technical scores from the preliminary competition will carry forward into the final competition.

Judged Event Topics

Each event that is judged has a unique topic. Details of the topic and the requirements for a specific topic are listed with the events.

2025-2026 JUDGED EVENT TOPICS

(Vo1) Virtual Multimedia and Promotion Individual

Unsung Heroes: The Faces Behind the Scene: Highlight an individual in your community who quietly makes a difference — a school janitor, crossing guard, community volunteer, or neighbor, etc. Share their story and the positive impact they have on others.

(Vo2) Virtual Multimedia and Promotion Team

Hidden Histories: Create a multimedia video uncovering an untold or forgotten story from your town's or region's history. Interview local historians or residents, and use photos, animations, or reenactments to bring the story to life.

(Vo₃) Software Engineering Team

Create a time-travel puzzle adventure game titled ChronoQuest: Fractures in Time.

Players are part of a secret organization tasked with repairing the timeline after mysterious anomalies begin altering history. They must travel to different eras—Ancient Egypt, Medieval Europe, the Space Age, and more—to solve puzzles, interact with historical figures, and fix the timeline before reality collapses.

(VO4) Web Application Team

Develop a web application titled *SkillSwap: Student Talent Exchange Platform.* Your team has been hired by a student-led organization to build a platform where students can share their skills and learn from each other. Whether it's tutoring in math, teaching guitar, coding, photography, or helping with homework, students can create profiles, offer sessions, and request help in areas they want to grow.

Primary Objectives:

- User registration and login
- Profile creation with skills offered and skills sought
- Session scheduling and request system
- Rating and feedback after each exchange
- Admin panel to monitor activity and manage users

Optional Features:

- Gamified achievements for participation
- Messaging system for coordination
- Group sessions or clubs
- Integration with school calendars
- Privacy settings for younger users

(Vo₅) Mobile Applications

Develop a mobile application titled *ClubConnect: Student Organization Hub*. You are challenged to create a mobile app that helps students manage and participate in school clubs and organizations. The app should allow users to join clubs, view upcoming meetings and events, track participation, and communicate with club leaders.

Required Features:

- External backend database for secure data storage
- User registration and account recovery
- Ability to:
 - o Browse and join clubs
 - View club events and announcements
 - o Track attendance or participation
- Admin panel for club leaders to manage contestants and post updates
- View for login/register/account recovery
- View for club listings and details
- Use at least one API (e.g., calendar or messaging)

Possible Features:

- Export club schedules or participation logs to PDF
- Push notifications for upcoming events
- Social media sharing for club promotions
- Digital badges for active participation
- Comment or Q&A section for each club

(Vo6) Promotional Photography

Perspective Shift. Alter the viewer's perspective. Take a familiar scene or object and photograph it from an unconventional angle, perspective, or point of view. The goal is to create an image that challenges how we typically see everyday things.

(Vo7) Cybersecurity/Digital Forensics (Round Two Competitors Only):

Following the Digital Trail: How Forensic Experts Solve Cybercrimes. Your task is to explore the step-by-step process investigators use to track cybercriminals. Examples may include:

- How IP addresses, device IDs, and metadata become "digital fingerprints"
- Common tools like EnCase, FTK, and Autopsy
- Famous cases solved using digital evidence

(V10) Virtual Branding Team

SolarSip - The Smart, Self-Cooling Water Bottle.

Scenario: Your team has been hired to launch SolarSip, an innovative reusable water bottle that uses solar-powered cooling technology to keep drinks cold all day. Your branding campaign should focus on eco-conscious consumers and outdoor enthusiasts.

Deliverables:

- Product line mockups (different colors/styles)
- 30-second digital video ad for social media
- Social media rollout plan targeting Instagram, TikTok, and Facebook

(V11) 2D Animation Team

Smart Solutions for a Healthier Planet: A GLOBE Community's Journey with IoT. Create a 2D animation that showcases a diverse group of students or citizens from different parts of the world using Internet of Things (IoT) devices and smart technology to observe, collect, and share environmental data through the NASA GLOBE Program. Your animation should tell a compelling story of how these individuals collaborate to solve a local or global environmental challenge—such as monitoring air quality, tracking soil moisture, or responding to climate impacts—through data-driven decision making and community action.

Requirements:

- Feature at least one GLOBE sphere (Atmosphere, Biosphere, Hydrosphere, Pedosphere)
- Demonstrate how smart sensors or IoT-enabled tools (e.g., air quality monitors, remote weather stations, water sensors, smart apps) are used to collect and share data
- Incorporate storytelling elements that highlight teamwork, scientific discovery, and the impact of open data
- Showcase a transformation or improvement in the environment or community as a result of the project

(V12) Social Media Marketing Campaign Team

Local Food Truck Expansion. "Flavor on Wheels: The Rise of TacoTwist".

Background: TacoTwist, a local gourmet taco food truck, is expanding to new cities and wants a buzz-worthy social media campaign to build anticipation.

Task: Develop a campaign that includes geo-targeted ads, user-generated content contests, and partnerships with local influencers. Include budget projections and ROI estimates.

(V13) Esports Team

Esports have become a worldwide phenomenon, with markets flourishing across North America, Europe, Asia, Latin America, and Africa. In a research paper of no more than three (3) pages (double-spaced), examine how esports has developed globally and the international business and career opportunities that have emerged as a result.

Research Focus (choose or integrate multiple angles):

- 1. International Market Trends & Key Regions
 - Compare how esports has scaled in at least two different global regions (e.g. North America vs. East Asia, or Europe vs. Latin America).
 - o Include recent data on market size, audience growth, tournament revenue, or regional investments.

- 2. Global Business Careers & Cross-Sector Roles
 - o Identify at least three business-related careers or roles that operate across borders (examples: international event coordination, global sponsorship management, esports consultancy, broadcast localization, player management/agency across regions).
 - O Discuss cross-cultural and international aspects of these roles.
- 3. Skills, Certifications & Cultural Competency
 - Explore what skills, qualifications, language proficiencies, or intercultural competencies are valuable for working in the global esports business environment.
- 4. International Collaboration & BPA Engagement
 - O Suggest ways that BPA contestants—through virtual collaboration, team pitches, or academic exchanges—could engage with global esports projects or international student teams.
 - Mention how BPA experiences (e.g., virtual teamwork, project management, or competitions) build relevant capabilities for international esports business engagement.

(V14) Ethical Leadership & Decision-Making Team

Podcast Adopts Aggressive Digital Marketing Strategy. Gael has just been hired as the new digital marketing director for an online podcast called *The Scholar's Roundtable*, where a panel of hosts breaks down and debates new developments in politics, business, and culture in an educational manner.

While the podcast has been around for over 10 years and enjoyed high viewership initially, *The Scholar's Roundtable* is now barely getting enough views and ad revenue to stay afloat.

To solve this crisis, Gael enacts sweeping changes to the podcast's branding and media strategies. He wants to position the podcast as bold, edgy, and rambunctious—a far cry from the podcast's traditionally dry and straightforward educational approach.

Gael starts posting short clips on TikTok and Instagram Reels that are edited to appear as hot takes and heated debate moments from the show. On X and Facebook, he reposts viral memes and engages with followers on the podcast's official accounts. He even gets approval from the hosts to change the name of the podcast from *The Scholar's Roundtable* to *Politically (In)Correct*.

The revamped digital marketing strategy is a success. *Politically (In)Correct* immediately sees a huge boost in viewership and revenue. Gael wants to push this attention-grabbing branding strategy even further by posting even spicier shorts with Al-generated audio and beefing with competing podcasts on social media. He projects that sticking with this strategy for another two years will triple viewership and bring the podcast the best profits it's ever had.

However, the actual hosts of the podcast are concerned that the show is losing its identity amidst all these changes. They meet with Gael to share their feelings. They worry that the clickbait shorts and social media engagement are not an honest reflection of the podcast, and they don't want to feel pressured to change their show's content.

Gael understands where they come from, but he reminds them that without his digital marketing efforts, the podcast cannot stay profitable. He explains that it might not be pleasant, but an impactful, aggressive digital marketing approach is the best way to go.

Who do you think is right:

- Gael or the podcast hosts?
- Should the podcast continue with a very successful marketing strategy, even if it may not be a very accurate representation of the podcast itself?
- How should large organizations position themselves on social media?
- How can they balance ethics and profits in their digital marketing efforts?
- What is the best path forward?

(150) Financial Analyst Team

Initial Case Study: GreenTech Innovations. GreenTech Innovations is a startup focused on developing sustainable energy solutions. The company has created a new type of solar panel that is more efficient and cost-effective than current market offerings. GreenTech has been operating for two years and has seen moderate success in local markets. They are now looking to expand their operations and increase their market share.

Below are the financial statements for the first two years of operations:

| Green Tech Innovations Income Statement For the years ended December 31, 2024, and 2025 | | | |
|---|-----------|-----------|--|
| · | 2024 | 2025 | |
| Revenues | \$600,000 | \$750,000 | |
| Cost of Goods Sold | 434,000 | 555,000 | |
| Gross Profit | \$166,000 | \$195,000 | |
| Operating Expenses | 58,000 | 65,000 | |
| Operating Income | \$108,000 | \$130,000 | |

| | Green Tech Innov | vations | | |
|---------------------------------------|---------------------|---------------------|---------|-------------|
| | Income Statem | | | |
| For the | years ended Decembe | r 31, 2024, and 202 | 25 | |
| | Assets | | | |
| Current Assets: | 2024 | | 2025 | |
| Cash | 15,000 | | 35,000 | |
| Accounts Receivable | 92,500 | | 138,000 | |
| Inventory | 115,600 | | 155,000 | |
| Prepaid Expenses Total Current Assets | 13,800 | 07/ 000 | 15,000 | 7.17.000 |
| Property Plant and Equipment: | | 236,900 | | 343,000 |
| Land | 85,000 | | 85,000 | |
| Building, net | 450,000 | | 440,000 | |
| Equipment, net | 400,000 | | 350,000 | |
| Total Property Plant and | 400,000 | | 330,000 | |
| Equipment | | 935,000 | | 875,000 |
| Total Assets | | \$1,171,900 | | \$1,218,000 |
| | Liabilities and E | quity | | |
| Current Liabilities | | | | |
| Accounts Payable | 65,000 | | 81,000 | |
| Accrued Liabilities | 71,900 | | 92,000 | |
| Total Current Liabilities | | 136,900 | | 173,000 |
| Long Term Liabilities | | | | |
| Notes Payable | 150,000 | | 125,000 | |
| Mortgage Payable | 225,000 | | 200,000 | |
| Total Long-Term Liabilities | | 375,000 | | 325,000 |
| Total Liabilities | | 511,900 | | 498,000 |
| | | | | |
| Stockholders' Equity | | | | |
| Common Stock | 600,000 | | 600,000 | |
| Retained Earnings | 60,000 | | 120,000 | |
| Total Equity | | 660,000 | | 720,000 |
| Total Liabilities and Equity | | \$1,171,900 | | \$1,218,000 |

Tasks:

- 1. Financial Analysis
 - a) Calculate Liquidity Ratios
 - b) Calculate Debt Ratios
 - c) Calculate Profitability Ratios
 - d) Complete a Horizontal Analysis
 - e) Complete a Vertical Analysis

Based on this financial analysis, interpret how well the company operated for 2024 and 2025.

(155) Economic Research Individual

How important is earning a college degree in 2026? As financial costs (tuition, room & board, interest rates) rise for post-secondary education, and considering the economic costs of attending a 4-year college or university, should qualifying students be encouraged to earn a bachelor's degree?

In your response, consider:

- The economic costs of earning a college degree
- Potential financial debt from earning a degree
- Employment opportunities for degreed and non-degreed candidates in the labor market
- Positive externalities of a college educated community
- Future earning potential for degree and non-degreed candidates
- Theory of creative destruction on career prospects for degreed and non-degreed candidates

(160) Economic Research Team

Is market failure a valid justification for government intervention? Use at least two examples to support your answer. In your response, consider the following:

- Circular Flow of the Economy
- o Costs/Benefits of Market Failure
- Externalities
- Market Competition & Incentives
- o Property Rights
- o Public Goods

(260) Administrative Support Research Project

Research how generative artificial intelligence (AI) is currently being integrated into administrative support roles. Explore how generative AI impacts efficiency, job responsibilities, data management, and communication. Consider both the opportunities and ethical concerns related to generative AI adoption. Offer recommendations for how administrative professionals can adapt to and thrive in a workplace where generative AI tools are increasingly common.

Points to consider:

- Historical Context & Evolution
- o Types of Generative Al Used in Administrative Roles
- o Productivity and Efficiency Gains
- Challenges and Limitations
- o Ethical and Privacy Considerations
- Skills for the Future Administrative Professional
- o Global and Cultural Considerations
- o Training, Certification, and Professional Development
- Workplace Impacts
- o Future Outlook

(325) Network Design Team

Voyager Virtual Reality Ventures, headquartered in Seattle, Washington, operates three pop-up VR arcade kiosks inside major shopping malls. Each kiosk features four high-performance VR pods, a spectator lounge with digital signage, and a small retail counter selling VR accessories. To date, each location has relied on disparate cellular hotspots and aging consumer-grade routers, resulting in inconsistent performance, high latency during peak hours, and unsecured guest networks.

As part of their growth strategy, Voyager plans to open three full-service VR Experience Centers in 2026—one in Austin, Texas; Raleigh, North Carolina; and Portland, Oregon. These new locations will be permanent retail spaces of approximately 3,500 square feet, with dedicated server rooms, wired and wireless network zones for VR pods, administrative offices, a streamer's booth for live E-Sports events, and a café area offering complimentary guest Wi-Fi. Voyager Virtual Reality Ventures needs a proposal for the following:

- High-Throughput, Low-Latency Network Architecture: Design a network capable of supporting simultaneous VR streams (minimum 10 Gbps backbone) with quality-of-service (QoS) to prioritize VR traffic.
- Network Segmentation: Create VLANs to isolate VR pods, corporate offices, guest Wi-Fi, digital signage, and IoT sensors (environmental monitoring, motion tracking).
- Centralized Management and Monitoring: Propose a unified network management solution (e.g., SD-WAN
 controller or cloud-managed switches/APs) for all six sites, with real-time performance dashboards and
 automated alerting.
- Security and Remote Support: Incorporate firewalls, intrusion detection/prevention, VPN access for remote troubleshooting, and a plan for role-based access control.
- Scalability and Redundancy: Ensure the design can accommodate at least double the number of VR pods and add-on mobile "VR-on-wheels" kiosks; include redundant uplinks and failover strategies.
- IoT and Digital Signage Integration: Plan for PoE-powered environmental sensors in VR rooms and digital signage
 in the lounge and café areas, with secure segmentation.
- Cost Estimation and ROI Analysis: Provide a high-level bill of materials (switches, routers, APs, cabling, racks) and
 estimate both upfront and ongoing costs, balanced against projected revenue gains from improved uptime and
 customer satisfaction.

Teams should deliver a written proposal in report format, complete with network diagrams, equipment specifications, and Works Cited, formatted according to the *Style & Reference Manual*.

(410) Graphic Design Promotion

BPA 60th Anniversary Celebration Branding: Business Professionals of America is celebrating its **60th Anniversary** next year, and your task is to help brand this milestone celebration! You will need to design a cohesive set of graphics to commemorate this event, honoring BPA's legacy while looking toward its future.

Task: Create the following:

- 60th Anniversary Logo Design (must include "60 Years" or "60th Anniversary" and a tagline like "Honoring the Past" or "Empowering the Future")
- Windbreaker for the 60th Anniversary (front & back design)
- Stress Ball (unique design & shape)

(420) Digital Media Production

Create a 1-2 minute video that introduces high school students to exciting and fast-growing careers in the digital age. The video should be informative, visually engaging, and include a clear call to action for students interested in pursuing these paths.

Key Points to Consider (but not limited):

- 1. What career are you spotlighting, and why is it exciting or important today?
- 2. What makes this career a good fit for students like you?
- 3. How can students start exploring this career right now?
- 4. What message do you want to leave your audience with?

(425) Computer Modeling

Create a mythical creature for a Fantasy RPG Game. A fantasy role-playing game studio is developing a new game that needs a unique mythical creature design. Your task is to create a 3D model of an original creature, complete with special features, textures, and accessories that hint at its powers or origins.

(430) Video Production Team

Career Exploration | Trade & Technical Careers: With growing demand in technical careers, your team has been tasked with creating a three to five (3:00-5:00) minute video that highlights career paths in the trades (like welding, HVAC, electrical, cosmetology, automotive tech, etc.). Include interviews with professionals, career facts, and benefits of pursuing these often overlooked opportunities. Target audience could include parents, middle to high school students, and/or business and industry.

(435) Website Design Team

Your team is tasked with developing a website for a mental health awareness campaign. The website will serve as a hub for resources and support, helping to de-stigmatize mental health issues and provide tools for individuals to seek help.

Key features to include:

- Information about mental health disorders (e.g., anxiety, depression)
- Local and national helplines and resources
- Online counseling appointment scheduler
- Interactive support community (forums or chat rooms)
- Informational blog posts about mental health
- Testimonials from individuals who've overcome mental health challenges

(440) Computer Animation Team

Your task is to develop a two (2:00) minute animated game promo that introduces a new game called Escape the Jungle. In the promo, your team will need to show off the game's setting, highlight its unique challenges, and showcase key gameplay features. The animation should capture the excitement of navigating a high-tech digital jungle filled with dangerous traps, mysterious environments, and menacing creatures. The goal of the promo is to build anticipation for the game's release by giving audiences a thrilling preview of what's in store for players.

(445) Broadcast News Production Team

The Power of Volunteering and Giving Back: Produce a three to five (3:00 - 5:00) minute news broadcast that educates teens on the value of community service and volunteering. Highlight how volunteering can positively impact a teen's personal growth, resume, and college applications. Feature local volunteer opportunities, school service projects, or teenagers who are actively making a difference in their communities.

(450) Podcast Production Team

Research and produce a 3 to 5 minute podcast exploring how artificial intelligence (AI) is influencing the art world. Your podcast should present a balanced and engaging discussion that informs listeners about the opportunities, challenges, and ethical questions surrounding AI-generated art.

Key Points to Consider (but not limited to):

- Copyright ownership of Al-generated art
- Impact on employers in creative industries
- Changes in how art is created, valued, and consumed
- Reactions from artists, galleries, and collectors
- Legal and ethical implications

(455) User Experience Design Team

The National Esports Championship Series 2026 Scenario: An annual National Esports Tournament featuring the top teams in games like Valorant, Rocket League, and Super Smash Bros is being hosted in Nashville, TN, May 6-10, 2026. Your team is tasked with designing the branding/identity of this event.

Deliverables:

- Promotional website landing page for team rosters, livestream schedules, and event tickets
- Mobile app prototype with five screens: live scores, player stats, match replays, bracket updates, and social community chat
- Social media campaign artboard for Twitch or YouTube Gaming

(460) Visual Design Team

Paws in the Park - Community Pet Adoption Festival Scenario: Your team has been hired to design promotional components for a local pet adoption event called Paws in the Park - Find a Friend, Change a Life.

Deliverables:

- Logo design for the event
- At least three (3) promotional items, such as:
 - Event poster/banner
 - Social media ads (Instagram, Facebook, TikTok)
 - Event T-shirt for volunteers
 - Adoption certificate template
 - o Pet-themed swag (stickers, buttons, or reusable tote bags)

- Event Information:
 - o Location: Willow Creek Park, Nashville, TN
 - O Date: Saturday, September 14, 2026
 - o Time: 9 a.m. 4 p.m.

(500) Global Marketing Team

Background: A fictional U.S.-based tech startup has developed *ThriveSpace*, a mobile mental wellness app designed to support the emotional well-being of high school and college-aged students. The app features guided meditations, journaling tools, CBT-based self-help exercises, and Al-powered mental health support. As youth mental health becomes an increasingly urgent global issue, the company is seeking to expand its reach through international markets.

Task: Your team has been selected to create a comprehensive global marketing expansion strategy for *ThriveSpace* by identifying and justifying three countries outside the United States where the app can be successfully launched within the next one to three years. Your recommendations should be supported by thorough research, including market data, social trends, and economic conditions. In addition to submitting a formal written marketing plan that follows the BPA *Style & Reference Manual*, your team will deliver a professional presentation that summarizes your strategy and key findings. Be prepared to defend your decisions from a marketing perspective, demonstrating how your plan will position *ThriveSpace* for success in a competitive global marketplace.

(510) Small Business Management Team

Initial Case Study Topic: Luna & Co. – A Modern Art & Design Studio. Sabrina Luna is the owner of Luna & Co., a boutique art and design studio based in a growing arts district. She started the business creating custom hand-painted wall art and murals for local homes and businesses. Over time, she added graphic design services, digital illustrations, and art licensing for local brands. Her work has been featured in pop-up galleries, coffee shops, and influencer home décor reels.

Now three years into her business, Sabrina is at a turning point. She is booked solid for custom work but has no time to explore passive income, personal creative projects, or expand her online presence. She's also received frequent requests from customers to offer merchandise featuring her designs (like prints, mugs, planners, or digital downloads) but hasn't had the time or bandwidth to set up an online store. She currently handles all aspects of her business—design, emails, billing, shipping—and it's starting to affect her mental health and creative energy. Sabrina wants to grow sustainably, not just financially, but in a way that protects her love for art and gives her more time freedom.

Sabrina has hired your team to develop a growth plan that helps Luna & Co. evolve into a profitable, creatively fulfilling, and scalable brand. Your plan should include:

- Strategies for diversifying revenue (passive income, e-commerce, licensing, etc.)
- Recommendations for hiring or outsourcing low-level tasks without losing quality
- A roadmap for launching an online store and building digital presence
- Time management and technology tools that help her automate and simplify
- Ideas to keep her creative mission and well-being at the center of her business decisions

Points to consider include, but are not limited to:

- What new products or services can Luna & Co. offer that generate income without requiring more of Sabrina's time?
- How can Sabrina delegate or automate routine business tasks?
- What tools/platforms can streamline her order fulfillment, customer communication, and finances?
- Should Luna & Co. invest in a team contestant (e.g., virtual assistant, junior designer)?
- How can she market her art and products online without burning out?

(555) Presentation Individual

New generative-AI tools—such as ChatGPT for writing help, Adobe Firefly for images, and Sora for video creation—are rapidly changing how teachers teach and how students approach learning. These technologies can break down tough lessons, give instant feedback on essays, and quickly create eye-catching visuals, but they also raise concerns about academic integrity, over-reliance, and data privacy.

Your challenge is to craft a multimedia presentation that shows how generative AI is reshaping education from elementary classrooms to university lecture halls. Use solid research—articles, studies, and school surveys—plus real stories you have observed or experienced. Highlight the key benefits, such as personalized tutoring, adaptive feedback, and creative project support, while also examining the main risks, including academic dishonesty, misinformation, and

unequal access to reliable AI tools. Finish by sharing a concise call to action—a set of three practical steps—to help educators, students, and families use AI smartly, safely, and fairly.

Points to consider include, but are not limited to:

- Benefits (personalized tutoring, adaptive feedback, creative project support, etc.)
- Risks (academic dishonesty, Al misinformation, access gaps, etc.)
- Call to Action (develop a brief three-step plan that schools can adopt immediately)

(560) Presentation Team

Last month, headlines revealed that a popular educational app—required by the school and installed on nearly every student's phone—had been quietly collecting and selling students' location and browsing data. Outrage spread across campus, but a follow-up discussion with the school's technology department uncovered something even more troubling: most students believe that tools like "Incognito Mode" or social media privacy settings protect their data.

Now, your team has been selected to become the student voice of truth. Research the biggest personal data myths your peers believe, expose the hidden realities, and propose simple protections that keep today's apps convenient—but safe. You will deliver a 7–10-minute multimedia presentation of your findings to your school's technology department for review.

Points to consider include but are not limited to:

- Myth-Busting Spotlight: Identify three common privacy myths among students. Pair each myth with a powerful
 fact or statistic that exposes the truth.
- Student Sentiment Snapshot: Poll your classmates about the myths. Present the results using a clear, visual format (bar or pie chart) to highlight gaps between perception and reality.
- Local Impact Story: Share a concise, relatable story showing how the misuse of personal data could directly harm students, especially when the school endorsed the app.
- Quick Win Toolkit: Recommend three fast, actionable steps students can take today to improve their digital safety—plus one school-wide initiative to prevent future issues.
- Success Metric: Define one measurable way to track progress. Clarify who will gather the data and how the results will be reported back to the school's technology department.

(615) Health Research Presentation

You are part of a task force assembled by a state hospital association aiming to evaluate and improve pediatric cancer research outcomes. Your team has been asked to present at their upcoming innovation summit.

Prepare a presentation that examines the history of pediatric cancer research in the U.S., highlighting major milestones and disparities in funding compared to adult cancers. Analyze how this funding gap affects innovation, treatment access, and long-term outcomes. Then, propose realistic, community-based solutions that could drive awareness, improve support, and influence policy to accelerate progress in pediatric oncology.

CLOUD STORAGE / FILE SHARING GUIDELINES

Permission and privacy settings on files sharing sites can be difficult to manage. Business Professionals of America have developed the following guidelines to help guide contestants as they choose the right settings for their submissions. The following is a nonexclusive list but includes the most popular file sharing sites. Contestants may choose any product or service to share submissions.

YouTube®

| Setting | Description | Recommended |
|-----------------|---|-------------|
| Public Videos | Show for everyone, and in search results | No |
| Unlisted Videos | Do <i>not</i> show up on YouTube, not found in search results, anyone with the links can see the video. The sharable link can be viewed by anyone. | Yes |
| Private Videos | Only be seen by users selected by the owner and added by email address, invisible to other users, do <i>not</i> show up on channels or in searches. | No |

Vimeo®

| Setting | Description | Recommended |
|-----------------------------|--|-------------|
| Anyone | Allows anyone to see the video | No |
| Only me | Makes the video only visible to me and no one else | No |
| Only people I follow | Makes the video visible only to people I follow | No |
| Only people I choose | I'll select people with whom I want to share the video | No |
| Only people with a password | Protect this video with a password; be sure to include the | Yes |
| | password on the entry form | |

Dropbox® - *settings may be different depending on user's subscription

| Setting | Description | Recommended |
|---------|--|-------------|
| Share | Create a link, and Anyone with the link can view this folder | Yes |
| Share | E-mail to person, or add name | No |

Google Drive* - please review the settings carefully.

| Setting | Description | Recommended |
|---------------------------------|---|-------------|
| Share: anyone with the link can | Anyone that has the link will be able to view the files | Yes |
| view | without a Google Account | |
| Share: anyone with the link can | Anyone that has the link will be able to access the files | No |
| edit | and edit them. | |

Microsoft OneDrive® - the key with this cloud storage site is to share from the folder level.

| Setting | Description | Recommended |
|--------------------------------|---|-------------|
| Anyone with this link can view | Share the folder and use the Get Link option to allow | Yes |
| this item. | access and only view the files. | |
| Anyone with this link can edit | Share the folder and use the Get Link option to allow | No |
| this item | access to edit files, folders, etc. | |

Disclaimer: This information is being provided as a reference only; the settings reflected in this document are reflective of the settings available at the time of authoring. Business Professionals of America does *not* endorse any products or services, and the settings outlined above may change at any time without notice.



Release forms may be handwritten. Illegible forms will not be accepted.

All individuals included in a project, including the official contestant(s), must sign a BPA Release Form for him/herself for this event.

(This form must be completed for all events as specified in the event guidelines.)

| Event # | | |
|---|---|--------------------------------|
| Event Name | | |
| Contestant ID | | |
| Team ID (if applicable) | | |
| photographs and other media | the use and reproduction (electronical sken of me in any form whatsoever for sment Program Competitive Event. | |
| Consent is also granted for an the photograph(s) and with the | printed matter, video, or audio recordi use of my name. | ng used in conjunction with |
| I have read this document and | m fully aware of the content and impli | cations, legal and otherwise. |
| This information must be comp to a BPA website for national o | eted here and will also be required onl ompetition. | ine if this event is submitted |
| Name | | |
| Address | | |
| City | State | ZIP |
| For judged events that were provided to the judges prior | ot presubmitted, a printed copy with o your presentation. | signature(s) must be |
| Signature | | |
| Date | | |
| Parental Verification Signature of Parent or Guardia (If a person is under 18 years o | | |
| Signature | | |
| Date | | |
| | | · |

| BUSINESS PROFESSIONALS of AMERICA Giving Purpose to Potential EVENTS-AT-A-GLANCE VIRTUAL EVENTS | Maximum minutes for setup | Maximum minutes for wrap-up | Actual minutes of testing and/or presentation | Judges Questions (min.) | May event be repeated | Are production standards used | May reference materials be used? (See WSAP for details) | Bring own computer | Number of state entries eligible for national competition | Level for this event | Additional Certification Component | Release Forms Required |
|--|---------------------------|--------------------------------|---|-------------------------|-----------------------|----------------------------------|---|--------------------|---|----------------------|---------------------------------------|------------------------|
| | I - | 220 | 10 | | | Υ | N | | Ιυ | PS S | N | Υ |
| (VO1) Virtual Multimedia and Promotion Individual (VO2) Virtual Multimedia and Promotion Team | 3 | 997 | 10 | 5 | Y | Y | N | Y | U | PSIS | N | Y |
| (VO3) Software Engineering Team | 3 | | 10 | 5 | Y | Y | N | Y | U | PSIS | N | Y |
| (VO4) Web Application Team | 3 | 550 | 10 | 5 | Y | Y | N | Y | U | PSIS | N | Y |
| (VO5) Mobile Applications | 3 | | 10 | 5 | Y | Y | N | Y | U | PS S | N | Y |
| (VO6) Promotional Photography | 3 | 220 | 7 | 5 | Y | Y | N | Y | U | PS S | N | Y |
| (VO7) Cybersecurity/Digital Forensics | 3 | ##D | 10 | 5 | Y | Y | N | Y | U | PSIS | N | N |
| (Vo8) Start-up Enterprise Team | 3 | | 10 | 5 | Y | Y | N | Y | U | PSIS | N | Y |
| (VO9) Financial Portfolio Management Team | 3 | 77/ | 10 | 5 | Y | Y | N | Y | U | PSIS | N | N |
| (V10) Virtual Branding Team | 3 | 200 | 10 | 5 | Y | Y | N | Y | U | PSIS | N | Y |
| (V11) 2D Animation Team | 3 | 200 | 10 | 5 | Y | Y | N | Y | U | PSIS | N | Y |
| (V12) Social Media Marketing Campaign Team | 3 | | 10 | 5 | Y | Y | N | Y | U | PSIS | Υ | Y |
| (V13) Esports Team | 3 | | 10 | 5 | Y | Y | N | Y | U | PSIS | N | Y |
| (V14) Ethical Leadership & Decision-Making Team | 3 | | 10 | 5 | Y | Y | N | Y | U | PSIS | N | Y |
| (V15) Virtual Interview & Digital Portfolio Design | 3 | 225 | 10 | 5 | Y | Y | N | Ÿ | U | PSIS | N | Y |
| FINANCE | | | | ب ا | ٠ | | , , | · | | . 0 10 | | Ė |
| (100) Fundamental Accounting | 10 | 10 | 90 | 421 | N | N | Υ | N | Per State | S | N | ĪΝ |
| (105) College Accounting | 10 | 10 | 90 | 7.5 | N | N | Y | N | Per State | PS | N | N |
| (110) Advanced Accounting | 10 | 10 | 90 | 22 | Y | N | Y | N | Per State | S | N | N |
| (115) Advanced College Accounting | 10 | 10 | 90 | 220 | Υ | N | Y | N | Per State | PS | N | N |
| (125) Payroll Accounting | 10 | 10 | 60 | +=: | Υ | N | Υ | N | Per State | _ | N | N |
| (135) Managerial Accounting | 10 | 10 | 90 | | Υ | N | Υ | N | Per State | PS | N | N |
| (145) Banking and Finance | 10 | 10 | 60 | ##. | Υ | N | Υ | N | Per State | PS S | N | N |
| (150) Financial Analyst Team | 3 | 220 | 30/10 | 10 | Υ | Υ | Υ | Υ | 3 | PS S | N | Υ |
| (155) Economic Research Individual | 3 | ##X | 7 | 5 | Υ | Υ | | N | 3 | S | N | Υ |
| (160) Economic Research Team | 3 | 550 | 7 | 5 | Υ | Υ | | N | 3 | S | N | Υ |
| (165) Personal Financial Management | 10 | 57/3 | 60 | 770 | Υ | N | Υ | Ν | Per State | PS S | N | N |
| (190) Financial Math and Analysis Concepts - Open Event | Net: | <u>20</u> 0 | 60 | 22 | Υ | N | Ν | N | U | PS S | Ν | N |
| BUSINESS ADMINISTRATION | * | | | | | | | | , | 2 | | |
| (200) Fundamental Word Processing | 10 | 10 | 60 | 440 | N | Υ | Υ |] | Per State | PS S | Υ | N |
| (205) Intermediate Word Processing | 10 | 10 | 60 | ¥ | N | Υ | Υ | _ | Per State | PS S | Υ | N |
| (210) Advanced Word Processing | 10 | 10 | 90 | 950 | Υ | Υ | Υ | | Per State | PS S | Υ | N |
| (215) Integrated Office Applications | 10 | 10 | 90 | ## | Υ | Υ | Υ | | Per State | PS S | Υ | Ν |
| (220) Basic Office Systems and Procedures | 10 | 10 | 90 | \$21 | Ν | Υ | Υ | | Per State | PS S | 4 | N |
| (225) Advanced Office Systems and Procedures | 10 | 10 | 90 | 98 1 | Υ | Υ | Υ | | Per State | PS S | И | Z |
| | ١., | 1 | 00 | *** | N | Z | Υ | | Per State | DCIC | | LVI |
| (230) Fundamental Spreadsheet Applications | 10 | 10 | 90 | 773 | 14 | IN | Y | | Per State | P2 2 | Υ | N |
| (230) Fundamental Spreadsheet Applications (235) Advanced Spreadsheet Applications | 10 | 10 | 90 | 250 | Y | N | Y | - | Per State Per State | _ | Y | Z |

| BUSINESS PROFESSIONALS of AMERICA Giving Purpose to Potential EVENTS-AT-A-GLANCE | Maximum minutes setup. | Maximum minutes for wrap-up | Actual minutes of testing and/or presentation | Judges s questions (min.) | May event be repeated? | Are production standards used | May reference materialsbe used? (See WSAP for details) | Bring own computer | Number of state entries eligible for national competition | Level for this event | Additional Certification Component | Release Forms Required |
|--|------------------------|--------------------------------|---|---------------------------|------------------------|-------------------------------|--|--------------------|---|----------------------|---------------------------------------|------------------------|
| (245) Legal Office Procedures | 10 | 10 | 60 | | Υ | Υ | Υ | | Per State | PS S | | N |
| (255) Administrative Support Team | 10 | 10 | 90 | | Υ | Υ | Υ | 255.5 | 3 | PS S | 253 | N |
| (260) Admin. Support Research Project | 3 | ** | 7 | 5 | Υ | Υ | | | 3 | S | *** | Υ |
| (265) Business Law and Ethics | 10 | 10 | 60 | | Υ | N | Υ | | Per State | PS S | | N |
| (290) Admin. Support Concepts - Open Event | ¥6. | # | 60 | | Υ | N | N | | U | PS S | ** | N |
| MANAGEMENT INFORMATION SYSTEM | S | | | | | | | | | | | |
| (300) Computer Network Technology | ** | | 60 | | Υ | N | Υ | | Per State | PS S | Υ | N |
| (305) Device Configuration and Troubleshooting | #* | | 60 | | Υ | N | Υ | | Per State | PS S | Υ | N |
| (310) Server Administration Using Microsoft® | 75.4 | 35: | 60 | | Υ | N | Υ | | Per State | PS S | | N |
| (315) Network Administration Using Cisco® | 227 | | 60 | | Υ | N | Υ | | Per State | PS S | Υ | N |
| (320) Computer Security | 24 3 | | 60 | | Υ | N | Υ | | Per State | PS S | Υ | N |
| (325) Network Design Team | 3 | | 30/10 | 10 | Υ | Υ | Υ | Υ | 3 | PS S | * | Υ |
| (330) C# Programming | 10 | 10 | 90 | | Υ | N | Υ | Υ | Per State | PS S | Υ | N |
| (335) C++ Programming | 10 | 10 | 90 | | Υ | N | Υ | Υ | Per State | PS S | * | N |
| (340) Java Programming | 10 | 10 | 90 | | Υ | Ν | Υ | Υ | Per State | PS S | Υ | N |
| (345) SQL Database Fundamentals | ** | | 60 | | Υ | N | Υ | | Per State | PS S | Υ | N |
| (350) Linux Operating System Fundamentals | ### | 1751 | 60 | | Υ | N | Υ | | Per State | PS S | Υ | N |
| (355) Python Programming | 10 | 10 | 90 | | Υ | N | Υ | Υ | Per State | PS S | Υ | N |
| (390) Computer Programming Concepts - Open Event | 2524 | ** | 60 | | Υ | N | N | terri | U | PS S | 33 | N |
| (391) Information Tech Concepts - Open Event | 420 | æ | 60 | | Υ | N | Z | 10 00 7 | U | PS S | 3 | N |
| DIGITAL COMMUNICATION & DESIGN | | · · | | | | | | | | | | |
| (400) Fundamental Desktop Publishing | 10 | 10 | 90 | | Υ | Υ | Υ | - | Per State | | Υ | N |
| (405) Advanced Desktop Publishing | 10 | 10 | 90 | 77 | Υ | Υ | Υ | 1 | Per State | PS S | Y | N |
| (410) Graphic Design Promotion | 3 | 3.6 | 6 | 5 | Υ | Υ | | | Per State | PS S | 38 | Υ |
| (415) Fundamentals of Web Design | 10 | 10 | 90 | 32 | Υ | N | Υ | | Per State | PS S | Υ | N |
| (420) Digital Media Production | 3 | ** | 10 | 5 | Υ | Υ | | Υ | 3 | PS S | 3 | Υ |
| (425) Computer Modeling | 3 | | 10 | 5 | Υ | Υ | | Υ | 3 | S | 38 | Υ |
| (430) Video Production Team | 3 | | 10 | 5 | Υ | Υ | | Υ | 3 | PS S | 3 | Υ |
| (435) Website Design Team | 3 | 22 | 10 | 5 | Υ | Υ | | Υ | 3 | PS S | 4 | Υ |
| (440) Computer Animation Team | 3 | 425 | 10 | 5 | Υ | Υ | | Υ | 3 | S | * | Υ |
| (445) Broadcast News Production Team | 3 | | 10 | 5 | Υ | Υ | | Υ | 3 | PS S | ĕ | Υ |
| (450) Podcast Production Team | 3 | 1999 | 10 | 5 | Υ | Υ | | Υ | 3 | PS S | 34 | Υ |
| (455) User Experience Design Team | 3 | , X | 10 | 5 | Υ | Υ | | Υ | 3 | PS S | 926 | Υ |
| (460) Visual Design Team | 3 | | 10 | 5 | Υ | Υ | | Υ | 3 | PS S | 4 | Υ |
| (490) Digital Communication and Design Concepts - Open Event | ¥== | | 60 | | Υ | N | N | 8448 | U | PS S | - | N |

Y = Yes N = No S = Secondary PS = Postsecondary U = Unlimited

| BUSINESS PROFESSIONALS of AMERICA Giving Purpose to Potential EVENTS-AT-A-GLANCE | Maximum minutes setup | Maximum minutes for wrap-up | Actual minutes of testing and/or presentation | Judges questions (min.) | May event be repeated | Are production standards used | May reference materials be used? (See WSAP for details) | Bring own computer | Number of state entries eligible for national competition | Level for this event | Additional Certification Component | Release Forms Required? |
|--|-----------------------|--------------------------------|---|-------------------------|-----------------------|----------------------------------|---|--------------------|---|----------------------|---------------------------------------|-------------------------|
| MANAGEMENT, MARKETING & CO | MMUNI | CATI | ON | | | | | | | | | |
| (500) Global Marketing Team | 3 | 1077 | 10 | 5 | Υ | Υ | | Υ | 3 | S | 1844 | Υ |
| (505) Entrepreneurship | 3 | : | 5-7 | 5 | Υ | Υ | | Υ | 3 | PS S | Υ | Υ |
| (510) Small Business Management Team | 5 | 87.7 | 30/10 | 10 | Υ | Υ | Υ | Υ | 3 | PS S | S 2.1 | Υ |
| (515) Interview Skills | | 0.55 | 15 | | N | Υ | | :58: | 3 | PS S | ্তর | N |
| (520) Advanced Interview Skills | | 1/22 | 15 | | Υ | Υ | | 5225 | 3 | PS S | Υ | N |
| (525) Extemporaneous Speech | 10 | - 1944 - 1 | 2-4 | | Υ | N | | 525 | 3 | S | 022 | N |
| (530) Contemporary Issues | 10 | ∷ -a | 3-5 | | Υ | N | | 1990 | 3 | PS | 0.00 | N |
| (535) Human Resource Management | 20 | 1255 | 3-5 | 3 | Υ | N | | 335 | 3 | PS S | 177 | N |
| (540) Ethics and Professionalism | 20 | 3.55 | 5-7 | 3 | Υ | Z | | * | 3 | PS S | * | N |
| (545) Prepared Speech | ĭ | Q 24 | 5-7 | | Υ | Υ | | 222 | 3 | PS S | - 24 | Υ |
| (550) Parliamentary Procedure Team | 15 | 5 44 | 15/15 | 5 | Υ | Ν | Υ | | 3 | S | S## | N |
| (555) Presentation Individual | 3 | S## | 7-10 | 5 | Υ | Υ | | Υ | 3 | PS S | 377 | Υ |
| (560) Presentation Team | 3 | 0.55 | 7-10 | 5 | Υ | Υ | | Υ | 3 | PS S | 0.55 | Υ |
| (590) Meeting and Event Planning Concepts - Open Event | * | 3 | 60 | ŧ | Y | Z | Z | | U | PS S | 3 | N |
| (591) Management, Marketing and Human Resources Concepts - Open Event | - | 844 | 60 | - 10 | Υ | Z | N | iese | U | PS S | 844 | Z |
| (592) Parliamentary Procedure Concepts - Open Event | :25 | 322 | 60 | 8 | Υ | Ζ | Z | *** | U | PS S | - | N |
| (593) Project Management Concepts - Open Event | | 0.55 | 60 | | Υ | N | Z | 35 | U | PS | 0.57 | N |
| (594) Digital Marketing Concepts - Open Event | :55 | 249 | 60 | :52 | Υ | N | N | | U | PS S | 244 | N |
| HEALTH ADMINISTRATION | | | | | | | | | | | | |
| (600) Medical Coding | 10 | 10 | 60 | :23 | Υ | Υ | Υ | | Per State | PS S | .ee | N |
| (605) Health Insurance and Medical Billing | 10 | 10 | 60 | 22 | Υ | Υ | Υ | 20 | Per State | PS S | : | N |
| (610) Health Administration Procedures | 10 | 10 | 60 | 34 | Υ | Υ | Υ | ## | Per State | PS S | | N |
| (615) Health Research Presentation | 3 | 144 | 10 | 5 | Υ | Υ | | Υ | 3 | PS S | (rea | Υ |
| (690) Health Administration Concepts - Open | | 922 | 60 | | Υ | N | N | | U | PSIS | ाग | N |

S = Secondary

PS = Postsecondary

U = Unlimited

Event

Y = Yes

N = No

NATIONAL BPA DEADLINES

All pre-submitted events must be submitted electronically. Each site will contain instructions on uploading files. Contestants must be registered and have their Contestant ID ready when uploading pre-submission files. All files (unless specifically indicated in the *Guidelines*) must be submitted in PDF format.

Materials for contests that are not listed below will be turned in at a designated time and place at NLC.

The dates listed are **national deadlines**. Check with your state advisor to determine regional/district and state deadlines. Please be aware that states may require additional contest materials to be submitted prior to the state conference.

| Item | Deadline | Websites |
|--|---|--------------------------|
| Virtual Events Registration | Submitted by 11:59 p.m. Eastern Time, December 1, 2025 | https://register.bpa.org |
| Virtual Events Project Submission | Submitted by 11:59 p.m. Eastern Time, January 15, 2026 | https://upload.bpa.org |
| Administrative Support Research Project | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Advanced Interview Skills | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Broadcast News Production Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Computer Animation Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Computer Modeling | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Digital Media Production | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Economic Research Individual | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Economic Research Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Entrepreneurship | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Global Marketing Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Graphic Design Promotion | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Interview Skills | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Network Design Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Podcast Production Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| User Experience Design Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Video Production Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Visual Design Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |
| Website Design Team | Submitted by 11:59 p.m. Eastern Time, April 1, 2026 | https://upload.bpa.org |

NATIONAL BPA PRE-SUBMISSION GUIDELINES

2026 National Leadership Conference

Submission Deadline: April 1, 2026, by 11:59 p.m. Eastern Time

Note: Pay close attention to the saved file naming conventions.

Note: For all team events, files only need to be uploaded once under the team captain's Contestant ID.

| Event | What to Submit at https://upload.bpa.org | Saved File Naming Conventions | Bring to Conference *Copies below must be brought for BOTH preliminaries and finals |
|--|--|----------------------------------|--|
| Finance (100's) | | | |
| (155) Economic Research Project Individual | Research Paper, Works Cited and BPA Release Form(s) in one combined PDF file. | ERPI-ContesantID.pdf | Not required |
| (160) Economic Research Project Team | Research Paper, Works Cited and BPA Release Form(s) in one combined PDF file. | ERPT-TeamID.pdf | Not required |
| Business Administration (20 | O's) | | |
| (260) Administrative Support Research Project | Research Paper, Works Cited and BPA Release Form(s) in one combined PDF file. | ARPI-ContesantID.pdf | Not required |
| Management Information Sy | vstem (300's) | | |
| (325) Network Design Team | Written Proposal, Works Cited and BPA Release Form(s) in one combined PDF file. | NDT-TeamID.pdf | Not required |
| Digital Communication and | Design (400's) | | |
| (410) Graphic Design Promotion | 60th Anniversary Logo, Windbreaker Design, Stress Ball Design, Works Cited and BPA Release Form(s) saved as PDFs and bundled together in a single ZIP file. | GDP-ContesantID.zip | Not required |
| (420) Digital Media Production | URL to Project, Works Cited, and BPA Release Form(s) in one combined PDF file. | DMP-ContestantID.pdf | Not required |
| (425) Computer Modeling | URL to Project, Concept Art, One Page Profile, Works Cited and Release Form(s) in one combined PDF file. | CM-ContesantID.pdf | Not required |
| (430) Video Production Team | URL to Project, Storyboard, Script, Works Cited and BPA Release Form(s) in one combined PDF file. | VPT-TeamID.pdf | Not required |
| (435) Website Design Team | URL to Project (including any necessary login credentials), Works Cited and BPA Release Form(s) in one combined PDF file. | WDT-TeamID.pdf | Not required |
| (440) Computer Animation Team | URL to Project Files, Work Cited and BPA Release Form(s) in one combined PDF file. | CAT-TeamID.pdf | Not required |
| (445) Broadcast News Production Team | URL to Project, Script/Creative Brief, Works Cited, and BPA Release Form(s) in one combined PDF file. | BNPT-TeamID.pdf | Not Required |

| Event | What to Submit at https://upload.bpa.org | Saved File Name | Bring to Conference *Copies below must be brought for BOTH preliminaries and finals |
|--------------------------------------|---|----------------------|---|
| Digital Communication and | Design (400's) (continued) | | |
| (450) Podcast Production Team | URL to Project, Works Cited and BPA Release Form(s) in one combined PDF file. | PPT-TeamID.pdf | Not Required |
| (455) User Experience Design Team | URL to Project, One Page Profile, Works Cited and BPA Release Form(s) in one combined PDF file. | UEDT-TeamID.pdf | Not Required |
| (460) Visual Design Team | Logo with tagline, three (3) additional promotional items, Works Cited and BPA Release Form(s) saved as PDFs and bundled together in a single ZIP file. | VDT-TeamID.zip | Not Required |
| Management, Marketing and | Communication (500's) | | |
| (500) Global Marketing Team | Marketing Plan, Works Cited and BPA Release Form(s) in one combined PDF file. | GMT-ContestantID.pdf | Supplemental Documentation |
| (505) Entrepreneurship | Business Plan, Works Cited and BPA Release Form(s) in one combined PDF file. | ENT-ContestantID.pdf | Supplemental Documentation |
| (515) Interview Skills | Cover Letter and Resume in one combined PDF file. | IS-ContestantID.pdf | Cover Letter and Resume |
| (520) Advanced Interview Skills | Cover Letter and Resume in one combined PDF file. | AIS-ContestatID.pdf | Cover Letter and Resume Portfolio (must not be left with judges) |

VIRTUAL EVENT PRE-SUBMISSION GUIDELINES

| Event | What to Submit at https://upload.bpa.org | Saved File Name(s) |
|--|--|----------------------|
| Virtual Event (National Only) | | |
| (Vo1) Virtual Multimedia and Promotion Individual | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | Vo1-ContestantID.pdf |
| (VO2) Virtual Multimedia and Promotion Team | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | Vo2-TeamID.pdf |
| (Vo3) Software Engineering Team | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | Vo3-TeamID.pdf |
| (VO4) Web Application Team | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | Vo4-TeamID.pdf |
| (VO5) Mobile Applications | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V05-ContestantID.pdf |
| (VO6) Promotional Photography | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V06-ContestantID.pdf |
| (Vo7) Cybersecurity / Digital Forensics | NO UPLOADS REQUIRED | |
| (VO8) Start-up Enterprise Team | Business Plan, Works Cited, and BPA Release Form(s) in one combined PDF file. | Vo8-TeamID.pdf |
| (Vo9) Financial Portfolio Management Team | NO UPLOADS REQUIRED | |
| (V10) Virtual Branding Team | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V10-TeamID.pdf |
| (V11) 2D Animation Team | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V11-TeamID.pdf |
| (V12) Social Media Marketing Campaign Team | Social Media Marketing Campaign, Works Cited, and BPA Release Form(s) in one combined PDF file. | V12-TeamID.pdf |
| (V13) Esports Team | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V13-TeamID.pdf |
| (V14) Ethical Leadership & Decision-Making Team | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V14-TeamID.pdf |
| (V15) Virtual Interview & Digital Portfolio Design | URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V15-ContestantID.pdf |

For all team events, files only need to be uploaded once under the team captain's Contestant ID.

NLC 2026 COMPUTER SOFTWARE LIST

Provided at national level competition—regional and state levels may vary!

PCs with Microsoft® Windows format will be used for all events

| Event | Software Packages |
|--|--|
| Administrative Support Team (255) | MS Office 2021 |
| Advanced Desktop Publishing (405) | Adobe InDesign, Illustrator, Publisher |
| Advanced Office Systems and Procedures (225) | MS Word 2021 |
| Advanced Spreadsheet Applications (235) | MS Excel 2021 |
| Advanced Word Processing (210) | MS Word 2021 |
| Basic Office Systems and Procedures (220) | MS Word 2021 |
| Database Applications (240) | MS Access 2019 |
| Fundamental Desktop Publishing (400) | Adobe InDesign, Illustrator, Publisher |
| Fundamental Spreadsheet Applications (230) | MS Excel 2021 |
| Fundamental Word Processing (200) | MS Word 2021 |
| Fundamentals of Web Design (415) | Notepad |
| Health Administration Procedures (610) | MS Word 2021 |
| Integrated Office Applications (215) | MS Office 2021 |
| Intermediate Word Processing (205) | MS Word 2021 |
| Legal Office Procedures (245) | MS Word 2021 |

Check individual event guidelines for information regarding the use of contestants' own computers. Contestants who bring their own computer for events, as permitted, must also bring all supporting devices (including portable printer, software, extension cords, power strips, paper, etc.) as outlined in event guidelines. Printers are *not* needed for any programming contests in Management Information Systems. Electrical power is provided. Carry-in and setup of equipment must be done solely by the contestant(s) and must take place within the time allotted for orientation/warm-up.

Business Professionals of America assume no responsibility for hardware/software provided by the contestants. Contestants who experience failure problems with their equipment will *not* be rescheduled. Contestants bringing their own computers and software should note that contests are authored for the software listed above and may *not* run on alternate software. Portable media (flash drive, etc.), if needed, will be provided for contestants by the National Center.

NLC 2026 REQUIRED INDUSTRY CERTIFICATION ALIGNMENTS AND OBJECTIVES

The following industry certifications are required and provided (free of charge) for all competitors at the national level in each competition listed below. The certification test will count for up to 50 points (pass=50 points, fail= 0 points) of the final score for each of the aligned BPA competitive events.

| BPA Competitive Event Name | Industry Certification Offered by Certiport |
|---|--|
| Advanced Interview Skills (520) | Professional Communication |
| Advanced Spreadsheet Applications (235) | Microsoft Office Specialist Excel 365 Expert |
| Advanced Word Processing (210) | Microsoft Office Specialist Word 365 Expert |
| *Computer Network Technology (300) | IT Specialist - Networking |
| *Computer Security (320) | IT Specialist - Network Security |
| *C# Programming (330) | IT Specialist - Software Development |
| Database Applications (240) | Microsoft Office Specialist Access 2019 Expert |
| *Device Configuration and Troubleshooting (305) | IT Specialist - Device Configuration and Management |
| Entrepreneurship (505) | Entrepreneurship and Small Business (ESB) |
| *Fundamentals of Web Design (415) | IT Specialist - HTML and CSS |
| Fundamental Spreadsheet Applications (230) | Microsoft Office Specialist Excel 365 Associate |
| Integrated Office Applications (215) | Microsoft Office Specialist PowerPoint 365 Associate |
| Intermediate Word Processing (205) | Microsoft Office Specialist Word 365 Associate |
| Java Programming (340) | IT Specialist - Java |
| Network Administration Using Cisco (315) | Cisco Certification Support Technician Networking |
| Python Programming (355) | IT Specialist - Python |
| Social Media Marketing Campaign Team (V12) | Meta Certified Digital Marketing Associate |
| SQL Database Fundamentals (345) | IT Specialist - Databases |

| BPA Competitive Event Name | Industry Certification Offered by Certiport |
|--|---|
| V12 Social Media Marketing Campaign Team | Meta Certified Digital Marketing Associate |

| BPA Competitive Event Name | Industry Certification Offered by TestOut |
|---|---|
| Linux Operating System Fundamentals (350) | TestOut Linux Pro |

| BPA Competitive Event Name | Industry Certification Offered by YouScience (Precision Exams) |
|--------------------------------------|--|
| Advanced Desktop Publishing (405) | Desktop Publishing II |
| Fundamental Desktop Publishing (400) | Desktop Publishing I |
| Fundamental Word Processing (200) | Word Processing |

*Note: Contestants who have certified in the aligned IT Specialist exam may choose from one of the following two options:

- 1. The contestant will be given the opportunity to take another certification exam within the event subject area in place of the previously passed exam. If the contestant passes their chosen exam, they will receive 50 points towards the final score of the BPA competitive event. If the contestant fails their chosen exam, they will receive zero (0) points towards the final score of the BPA competitive event.
- 2. The contestant may share their previously passed test scores with NLC staff. If this option is selected, the contestant will be required to log in to their Certiport account and share the previously earned score at the time of sign-in at NLC.

All contestants who have previously been certified in Microsoft Office Specialist (MOS) exams will be required to retake the exam.

INDUSTRY CERTIFICATION RESOURCES

| Industry Certification Offered by Certiport | Certification Objectives |
|---|--|
| Professional Communication | https://certiport.pearsonvue.com/Certifications/CCS/Certification/Cer/Professional-Communication |
| Cisco Certification Support Technician Networking | https://certiport.pearsonvue.com/fc/cisco/ccst/networking/od |
| Entrepreneurship and Small Business (ESB) | https://certiport.pearsonvue.com/fc/esb/objectives/overview/v2 |
| IT Specialist - Databases | https://certiport.pearsonvue.com/fc/ITS/database |
| IT Specialist - Device Configuration and Management | https://certiport.pearsonvue.com/fc/ITS/deviceconfig |
| IT Specialist - HTML and CSS | https://certiport.pearsonvue.com/fc/ITS/htmlcss |
| IT Specialist - Java | https://certiport.pearsonvue.com/fc/ITS/java |
| IT Specialist - Python | https://certiport.pearsonvue.com/fc/ITS/python |
| IT Specialist - Networking | https://certiport.pearsonvue.com/fc/ITS/networking |
| IT Specialist - Network Security | https://certiport.pearsonvue.com/fc/ITS/networksecurity |
| IT Specialist - Software Development | https://certiport.pearsonvue.com/fc/ITS/softwaredevelopment |
| Meta Certified Digital Marketing Associate | https://certiport.pearsonvue.com/fc/meta/od |
| Microsoft Office Specialist Access 2019 Expert | https://certiport.pearsonvue.com/fc/mos/od/365-2019/access-expert |
| Microsoft Office Specialist Excel 365 Associate | https://certiport.pearsonvue.com/fc/mos/od/365-2019/excel |
| Microsoft Office Specialist Excel 365 Expert | https://certiport.pearsonvue.com/fc/mos/od/365-2019/excelexpert |
| Microsoft Office Specialist PowerPoint 365 | https://certiport.pearsonvue.com/fc/mos/od/365-2019/ |
| Associate | powerpoint |
| Microsoft Office Specialist Word 365 Associate | https://certiport.pearsonvue.com/fc/mos/od/365-2019/word |
| Microsoft Office Specialist Word 365 Expert | https://certiport.pearsonvue.com/fc/mos/od/365-2019/word- expert |

| BPA Competitive Event Name | Certification Objectives |
|--|--|
| V12 Social Media Marketing Campaign Team | https://certiport.pearsonvue.com/Certifications/Meta/Certification/Cer |
| | y.aspx |

| BPA Competitive Event Name | Industry Certification Offered by YouScience (Precision Exams) |
|--------------------------------|--|
| Fundamental Desktop Publishing | https://s3.amazonaws.com/pe-wp-media/wp-content/uploads/2020/08/30173328/ks_248.18.pdf |
| Advanced Desktop Publishing | https://s3.amazonaws.com/pe-wp-media/wp-content/uploads/2020/08/30173408/ks_249.18.pdf |
| Fundamental Word Processing | https://s3.amazonaws.com/pe-wp-media/wp-content/uploads/2020/08/30185226/ks_262.18.pdf |

<u>Parental Consent Form</u> IMPORTANT: Requirement for Certiport Exams

All contestants (regardless of age) are required to submit a signed Parental Consent form which must be on file with the National Center in order for scores to be released to BPA at NLC. A reminder to submit the form will be included at the time of competition registration.

If there is no Parental Consent form on file with the National Center on or before the first day of NLC, contestant scores will *not* be released and students' overall scores will be drastically affected.

The Parental Consent form is located on the next page and can be obtained as a PDF file on the <u>WSAP Download Center</u> webpage. This form must be on file with the National Center for all contestants competing at the National Leadership Conference in one of the Certiport certification aligned events.



Certiport, A Pearson VUE Business 1276 South 820 East, Suite 200 American Fork, UT 84003 USA

Telephone: 1-888-999-9830 International: (801) 847-3100 www.certiport.com

Parent / Legal Guardian Consent Form

| collection, use, and disclosure of the Certiport Car | (please print) my permission and authorization is required for the indidate's personal information by Certiport, a business of ind that the Certiport Candidate will not be permitted to de my permission by signing this form. | |
|--|---|--|
| I understand and acknowledge that all individuals, Certiport exam are required to: | including the Certiport Candidate, planning to take a | |
| A) Provide to Certiport, personal informat mail address, and demographic information | ion, such as his or her, first and last name, street address, e- on ("Candidate Information"); and | |
| | s contained on the Certiport website at www.certiport.com livery system and that these terms and conditions are legally | |
| In my capacity as the parent/legal guardian of the authorize, and provide my consent, as the case | | |
| 1) To allow the Certiport Candidate to take | e or etak ar certip t exam(s); and | |
| available at <u>www.certiport.com</u> , including testing; privacy policies; and the collection | ew the Certiport terms and conditions and privacy policy s, but not limited to, those provisions relating to n, processing, use and transmission to the United States of the lab e ifon alio and t at I at 1 tel certiport Candidate at 1 at 0 d t le certiport Candidate | |
| | osure of any of the Candidate's personal information to the third parties and service providers, and others as may be r as required by law; and | |
| That the Certiport Candidate and I will opposedures. | comply with any of the Certiport testing rules and | |
| 5) To allow Certiport to disclose to Business Professionals of America (BPA) the Candidate's Name, City, State, and score should my Certiport Candidate be one of the top fifteen winners in MOS Word, PowerPoint, Excel, and Access at the BPA 2021 National Leadership Conference. | | |
| I, the undersigned, certify that I am the parent or that I have the right to make decisions for my child | legal guardian of the child/legal ward (named above) and d/legal ward that effect his/her wellbeing. | |
| I CERTIFY THAT I AM 18 YEARS OF AGE OR OLDER AND THAT I HAVE READ, FULLY UNDERSTAND AND AGREE TO THE TERMS OF THIS AGREEMENT, AND I SIGN IT VOLUNTARILY WITH FULL KNOWLEDGE OF ITS SIGNIFICANCE. | | |
| Name of Parent/Legal Guardian Si | gnature of Parent/Legal Guardian | |
| Training regardadulari | Business of Laterity regar and raidil | |
| D | ate | |
| | | |

Telephone: 1-888-999-9830 International: (801) 847-3100

Parent / Legal Guardian Consent Form

| l am the parent/legal guardian of | |
|---|--|
| l understand and acknowledge that all individuals, including the Certiport Candidate, planning to take a Certiport exam are required to: | |
| A) Provide to Certiport, personal information, such as his or her, first and last name, street address, e-mail address, and demographic information ("Candidate Information"); and | |
| B) Agree to all of the terms and conditions contained on the Certiport website at www.certiport.com and in Certiport's test registration and delivery system and that these terms and conditions are legally binding. | |
| In my capacity as the parent/legal guardian of the Certiport Candidate, I hereby understand, agree, authorize, and provide my consent, as the case may be: | |
| 1) To allow the Certiport Candidate to take or retake any Certiport exam(s); and | |
| 2) That I have had an opportunity to review the Certiport terms and conditions and privacy policy available at www.certiport.com , including, but not limited to, those provisions relating to testing; privacy policies; and the collection, processing, use and transmission to the United States of the Certiport Candidate's personally identifiable information and that I and the Certiport Candidate understand and agree to abide by these terms and conditions and policies; and | |
| 3) To Certiport for the retention and disclosure of any of the Candidate's personal information to the Certiport exam sponsor(s), its authorized third parties and service providers, and others as may be necessary to prevent unlawful activities or as required by law; and | |
| 4) That the Certiport Candidate and I will comply with any of the Certiport testing rules and procedures. | |
| 5) To allow Certiport to disclose to Business Professionals of America (BPA) the Candidate's Name, City, State, and score should my Certiport Candidate be one of the top fifteen winners in MOS Word, PowerPoint and Excel at the BPA National Leadership Conference. | |
| l, the undersigned, certify that l am the parent or legal guardian of the child/legal ward (named above) and that l have the right to make decisions for my child/legal ward that effect his/her wellbeing. | |
| I CERTIFY THAT I AM 18 YEARS OF AGE OR OLDER AND THAT I HAVE READ, FULLY UNDERSTAND AND AGREE TO THE TERMS OF THIS AGREEMENT, AND I SIGN IT VOLUNTARILY WITH FULL KNOWLEDGE OF ITS SIGNIFICANCE. | |
| NAME OF PARENT/LEGAL GUARDIAN SIGNATURE OF PARENT/LEGAL GUARDIAN | |
| NAME OF PARENT/LEGAL GUARDIAN SIGNATURE OF PARENT/LEGAL GUARDIAN | |
| DATE | |
| | |

NLC 2026 RECOMMENDED (NOT REQUIRED) INDUSTRY CERTIFICATIONS

The following certification exams ARE NOT REQUIRED as part of any WSAP Competitive Event. The table below highlights your opportunity to pass a RECOMMENDED Precision Exams Certification. These exams are NOT complimentary and require the purchase of certification lab pass during the online National Conference Registration or on-site during the National Leadership Conference.

| WSAP Competitive Event | Precision Exams Certification (Recommended) |
|--|---|
| (100) Fundamental Accounting | PE Accounting I |
| (110) Advanced Accounting | PE Accounting II |
| (145) Banking and Finance | PE Banking and Finance |
| (155) Economic Research Individual (160) Economic Research Team | PE Economics |
| (165) Personal Financial Management | PE Business Mathematics and Personal Finance |
| (215) Integrated Office Applications | PE Business Office Specialist |
| (265) Business Law and Ethics | PE Business Law |
| (300) Computer Network Technology | PE Network Fundamentals |
| (305) PC Servicing and Troubleshooting | PE Computer Maintenance and Repair |
| (330) C# Programming | PE Computer Programming II (C#) |
| (335) C++ Programming | PE Computer Programming II (C++) |
| (340) Java Programming | PE Computer Programming II (Java) |
| (410) Graphic Design Promotion | PE Design and Visual Communication |
| (420) Digital Media Production | PE Digital Media IB |
| (425) Computer Modeling | PE 3D Graphics |
| (430) Video Production Team | PE Video Production I |
| (435) Website Design Team | PE Business Web Page Design |
| (440) Computer Animation Team | PE Animation |
| (445) Broadcast News Production Team | PE Television Production I |
| (505) Entrepreneurship | PE Entrepreneurship |
| (510) Small Business Management Team | PE Business Management |
| (515) Interview Skills (520) Advanced Interview Skills | PE Preparing for College and Career |
| (525) Extemporaneous Speech (545) Prepared Speech (555) Presentation Individual (560) Presentation Team | PE Business Communication I |
| (610) Health Administration Procedures | PE Medical Assistant: Medical Office Management |

ALPHABETICAL LISTING OF WORKPLACE SKILLS ASSESSMENTS

2D Animation Team (V11)

Administrative Support Concepts - Open Event (290)

Administrative Support Research Project (260)

Administrative Support Team (255)

Advanced Accounting (110)

Advanced College Accounting (115) Advanced Desktop Publishing (405)

Advanced Interview Skills (520)

Advanced Office Systems and Procedures (225)

Advanced Spreadsheet Applications (235) Advanced Word Processing (210)

Banking and Finance (145)

Basic Office Systems and Procedures (220)

Broadcast News Production Team (445)

Business Law and Ethics (265)

C++ Programming (335)

C# Programming (330) College Accounting (105)

Computer Animation Team (440)

Computer Modeling (425)

Computer Network Technology (300)

Computer Programming Concepts - Open Event (390)

Computer Security (320)

Contemporary Issues (530) Cybersecurity/Digital Forensics (Vo7)

Database Applications (240)

Device Configuration and Troubleshooting (305)

Digital Communication and Design Concepts -

Open Event (490)

Digital Marketing Concepts - Open Event (594)

Digital Media Production (420) Economic Research Individual (155)

Economic Research Team (160)

Entrepreneurship (505)

Esports Team (V13)

Ethical Leadership and Decision-Making Team (V14)

Ethics and Professionalism (540)

Extemporaneous Speech (525)

Financial Analyst Team (150)

Financial Math and Analysis Concepts - Open Event

Financial Portfolio Management Team (Vo9)

Fundamental Accounting (100)

Fundamental Desktop Publishing (400)

Fundamental Spreadsheet Applications (230)

Fundamental Word Processing (200)

Fundamentals of Web Design (415)

Global Marketing Team (500)

Graphic Design Promotion (410)

Health Administration Concepts - Open Event (690)

Health Administration Procedures (610)

Health Insurance and Medical Billing (605)

Health Research Presentation (615)

Human Resource Management (535)

Information Technology Concepts - Open Event (391)

Integrated Office Applications (215)

Intermediate Word Processing (205)

Interview Skills (515)

Java Programming (340)

Legal Office Procedures (245)

Linux Operating System Fundamentals (350)

Management, Marketing, and Human Resources Concepts -

Open Event (591)

Managerial Accounting (135)

Medical Coding (600)

Meeting and Event Planning Concepts - Open Event (590)

Mobile Applications (VO5)

Network Administration Using Cisco® (315)

Network Design Team (325)

Parliamentary Procedure Concepts - Open Event (592)

Parliamentary Procedure Team (550)

Payroll Accounting (125)

Personal Financial Management (165)

Podcast Production Team (450)

Prepared Speech (545)

Presentation Individual (555)

Presentation Team (560)

Project Management Concepts - Open Event (593)

Promotional Photography (Vo6)

Python Programming (355)

Server Administration Using Microsoft® (310)

Small Business Management Team (510)

Social Media Campaign Team (V12)

Software Engineering Team (Vo₃)

SQL Database Fundamentals (345)

Start-up Enterprise Team (Vo8)

User Experience Design Team (455)

Video Production Team (430)

Virtual Branding Team (V10)

Virtual Interview and Portfolio Design Team (V15)

Virtual Multimedia and Promotion Ind. (VO1)

Virtual Multimedia and Promotion Team (Vo2)

Visual Design Team (460)

Web Application Team (VO₄)

Website Design Team (435)

WORKPLACE SKILLS ASSESSMENT STANDARDS

The skills listed below have been identified as those common to all WSAP Competitive Events.

Skills common to the six core assessment areas: Finance; Business Administration; Management Information Systems; Digital Communication and Design; Management, Marketing and Communication; and Health Administration are also listed.

These are *not* intended to replace the individual event competencies, but they provide an overview and guidelines to ensure that the WSAP is preparing our contestants for successful careers by assessing real workplace skills.

Essential Skills

| BPAES1 | Demonstrate effective written and oral communication skills. |
|--------------------|---|
| BPAES ₂ | Demonstrate critical thinking skills to make decisions and to solve problems. |
| BPAES3 | Demonstrate professionalism and ethical behavior. |
| BPAES ₄ | Demonstrate effective leadership and teamwork skills. |
| BPAES ₅ | Conduct accurate research using various resources and methods. |
| BPAES6 | Demonstrate appropriate technology concepts and digital citizenship. |
| BPAES ₇ | Demonstrate knowledge of employability skills. |
| BPAES8 | Develop products using creativity and innovation. |
| BPAES9 | Demonstrate skills needed to function effectively in today's global economy. |
| BPAES10 | Perform mathematical calculations. |

Finance Workplace Skills

F1 Use correct terminology related to finance.

F2 Use analytical and mathematical skills in solving financial problems.

Business Administration Workplace Skills

| BA1 | Utilize spreadsheet software to create, edit, and publish industry appropriate documents. |
|-----|---|
| BA2 | Utilize word processing software to create, edit, and publish industry appropriate documents. |

Management Information Systems Workplace Skills

| MIS ₁ | Utilize digital tools to gather, evaluate, and use information. |
|------------------|--|
| MIS ₂ | Demonstrate a sound understanding of technology concepts, systems, and operations. |
| MIS3 | Design and produce quality IT products/service. |
| MIS ₄ | Explain how IT increases business productivity and effectiveness. |
| MIS ₅ | Demonstrate an understanding of project management concepts in IT. |
| MIS6 | Utilize the key functions and applications of software. |
| MIS7 | Demonstrate an understanding of technologies that influence business practices. |

Digital Communication and Design Workplace Skills

| DCD1 | Utilize presentation software to create, edit, and publish industry appropriate documents. |
|------|--|
| DCD2 | Utilize desktop publishing software to create, edit, and publish industry appropriate documents. |
| DCD3 | Demonstrate knowledge of basic web page design and functioning. |

Management, Marketing and Communication Workplace Skills

| ™anagem | ent, Marketing and Communication vvorkplace 3kills |
|---------|---|
| MMC1 | Demonstrate an understanding of management, marketing, and human resources concepts and practices. |
| MMC2 | Demonstrate an understanding of integrity and ethics in work environments across domestic and international demographics. |
| MMC3 | Evaluate, prioritize, interpret, and communicate analysis of business data to develop and communicate solutions. |
| MMC4 | Produce a written marketing plan focusing on price, product, place and promotion. |
| MMC5 | Demonstrate knowledge and understanding of an entrepreneurial business plan. |
| MMC6 | Analyze short- and long-term financial impacts to recommend a plan of action. |

MMC7 Apply understanding of managing equipment needs, merchandising, business ethics, personal image, market research, advertising, bankruptcy, legal issues, financial issues, expansion, international business, environmental issues, economic issues, and customer relations.

MMC8 Demonstrate professionalism through appearance and interpersonal skills.

Health Administration Workplace Skills

- HA1 Demonstrate an understanding of management in health administration and practices.
- HA2 Use correct terminology related to health administration.
- HA3 Demonstrate an understanding of integrity and ethics in work environments across domestic and international demographics.
- HA4 Demonstrate an understanding of how to operate under federal health guidelines.

CAREER CLUSTER CROSSWALKS

For more information about the National Career Clusters® Framework, visit www.careertech.org/career-clusters

| BUSINESS PROFESSIONALS of AMERICA Giving Purpose to Potential | Arts, A/V Technology and Communications | Business, Management and Administration | Finance | Government and Public Administration | Health Science | Information Technology | Law, Public Safety, Corrections and Security | Marketing, Sales and Service |
|---|--|---|---------|---|----------------|---------------------------|--|---------------------------------|
| (Var) Vistoral Molting alice and Durance time to dividual | | rtuai | Ī | l | | l | l | |
| (VO1) Virtual Multimedia and Promotion Individual (VO2) Virtual Multimedia and Promotion Team | X | | | | | X | | |
| | X | | | | | X | | |
| (Vo.) Web Application Town | Х | | | | | X | | |
| (VO4) Web Application Team | | | | | | X | | Х |
| (Vo5) Mobile Applications | | | | | | Х | | |
| (Vo6) Promotional Photography | Х | | | | | X | | |
| (Vo7) Cybersecurity/Digital Forensics | | X | | | | X | Х | |
| (Vos) Start-up Enterprise Team | | X | X | | | Х | | Х |
| (Vog) Financial Portfolio Management Team | | Х | Х | | | | | |
| (V10) Virtual Branding Team (V11) 2D Animation Team | X | X | | | | X | | X |
| | X | X | | | | X | | X |
| (V12) Social Media Campaign Team | Х | X | | | | X | | Х |
| (V13) Esports Team (V14) Ethical Leadership and Decision-Making | | X | | | | X | , , , , , , , , , , , , , , , , , , , | |
| Team | Х | Х | Х | × | X | X | X | Х |
| (V15) Interview and Digital Portfolio Design | х | х | х | х | х | х | х | х |
| , | | nance | | | | | | |
| (100) Fundamental Accounting | | Х | х | | | | | |
| (105) College Accounting | | Х | х | | | | | |
| (110) Advanced Accounting | | Х | х | | | | | |
| (115) Advanced College Accounting | | Х | х | | | | | |
| (125) Payroll Accounting | | Х | х | | | | | |
| (135) Managerial Accounting | | Х | х | | | | | |
| (145) Banking and Finance | | Х | х | | | | | |
| (150) Financial Analyst Team | | Х | Х | | | х | | |
| (155) Economic Research Individual | | Х | Х | | | | | |
| (160) Economic Research Team | | Х | х | | | | | |
| (165) Personal Financial Management | | х | х | | | | | |
| (190) Financial Math and Analysis Concepts - | | | | | | | | |
| Open Event | | | Х | | | | | |
| (200) Fundamental Word Processing | | Х | | | | х | | |
| (205) Intermediate Word Processing | | Х | | | | х | | |
| (210) Advanced Word Processing | | Х | | | | х | | |
| (215) Integrated Office Applications | | Х | | | | х | | |
| (220) Basic Office Systems and Procedures | | Х | | | | х | | |
| (225) Advanced Office Systems and Procedures | | х | | | | х | | |

| BUSINESS PROFESSIONALS of AMERICA Giving Purpose to Potential | A _I Tech Comr | _ | Finance | Government and Public Administration | Health Science | Information Technology | Law, Public Safety, Corrections and Security | Marketing, Sales and Service |
|---|--------------------------------|-------------|---------|---|----------------|---------------------------|--|---------------------------------|
| | siness A | dministrat | ion | | | | <u> </u> | |
| (215) Integrated Office Applications | | Х | | | | Х | | |
| (220) Basic Office Systems and Procedures | | Х | | | | Х | | |
| (225) Advanced Office Systems and Procedures | | Х | | | | Х | | |
| (230) Fundamental Spreadsheet Applications | | Х | х | | | Х | | |
| (235) Advanced Spreadsheet Applications | | Х | Х | | | Х | | |
| (240) Database Applications | | Х | | | | Х | | |
| (245) Legal Office Procedures | | Х | | | | Х | х | |
| (255) Administrative Support Team | | Х | | | | Х | | |
| (260) Admin. Support Research Project | | Х | | | | | | |
| (265) Business Law and Ethics | | х | | х | | | х | |
| (290) Admin. Support Concepts - Open Event | | Х | | | | | | |
| Manage | ment Inf | ormation | System | ıs | | | | |
| (300) Computer Network Technology | | | | | | Х | | |
| (305) Device Configuration and Troubleshooting | | Х | | | | Х | | |
| (310) Server Administration Using Microsoft® | | | | | | Х | | |
| (315) Network Administration Using Cisco® | | | | | | Х | | |
| (320) Computer Security | | Х | | | | Х | | |
| (325) Network Design Team | | х | | | | х | | |
| (330) C# Programming | | | | | | х | | |
| (335) C++ Programming | | | | | | х | | |
| (340) Java Programming | | | | | | х | | |
| (345) SQL Database Fundamentals | | | | | | X | | |
| (350) Linux Operating System Fundamentals | | | | | | × | | |
| (390) Computer Programming Concepts - Open | | | | | | | | |
| Event | | | | | | Х | | |
| (391) Information Tech Concepts - Open Event | | | | | | Х | | |
| (400) Fundamental Desktop Publishing | х | Х | | | | Х | | х |
| Digital | Commun | ication and | Design | | | | , | |
| (405) Advanced Desktop Publishing | х | х | | | | х | | |
| (410) Graphic Design Promotion | х | х | Х | | | х | | х |
| (415) Fundamentals of Web Design | | | | | | х | | х |
| (420) Digital Media Production | х | | | | | х | | х |
| (425) Computer Modeling | | | | | | х | | |
| (430) Video Production Team | х | | | | | × | | х |
| (435) Website Design Team | | | | | | x | | х |
| (440) Computer Animation Team | × | | | | | × | | х |
| (445) Broadcast News Production Team | × | | | | | × | | |
| (450) Podcast Production Team | x | | | | | × | | х |
| (455) User Experience Design Team | x | х | | | | × | | x |
| (460) Visual Design Team | X | X | | | | X | | X |
| (490) Digital Communication and Design | | | | | | | | |
| Concepts - Open Event | Х | | | | | × | | |

| BUSINESS PROFESSIONALS of AMERICA Giving Purpose to Potential | Arts, A/V Technology and Communications | _ | Finance | Government and Public Administration | Health Science | Information Technology | Law, Public Safety, Corrections and Security | Marketing, Sales and Service |
|--|---|------------|---------|---|----------------|---------------------------|--|---------------------------------|
| Managemer | t, Marketi | ing and Co | mmunic | ation | | | | |
| (500) Global Marketing Team | | Х | х | х | | Х | | Х |
| (505) Entrepreneurship | | Х | х | | | | | х |
| (510) Small Business Management Team | | Х | х | | | | | Х |
| (515) Interview Skills | | Х | | | | | | х |
| (520) Advanced Interview Skills | | Х | | | | | | х |
| (525) Extemporaneous Speech | | Х | | | | | | Х |
| (530) Contemporary Issues | | х | | | | | | |
| (535) Human Resource Management | | Х | | | | | | х |
| (540) Ethics and Professionalism | | Х | | | | | | Х |
| (545) Prepared Speech | | Х | | | | | | |
| (550) Parliamentary Procedure Team | | Х | | | | х | | Х |
| (555) Presentation Individual | | Х | | | | х | | х |
| (560) Presentation Team | | Х | | | | | | х |
| (590) Meeting and Event Planning Concepts - Open Event | | х | | | | | | |
| (591) Management, Marketing and Human Resources Concepts - Open Event | | х | | | | | | |
| (592) Parliamentary Procedure Concepts - Open Event | | х | | | | х | | |
| (593) Project Management Concepts | | х | | | | | | |
| (594) Digital Marketing Concepts | | | | | | | | х |
| Health Administration | | | | | | | | |
| (600 Medical Coding | | х | | | Х | | | |
| (605) Health Insurance and Medical Billing | | х | Х | | Х | | | Х |
| (610) Health Administration Procedures | | х | Х | | Х | х | | Х |
| (615) Health Research Presentation | | Х | | | Х | | | |
| (690) Health Administration Concepts - Open Event | | х | | | х | | | |

NATIONAL VIRTUAL EVENT GUIDELINES

The National Virtual Events are offered virtually only at the national level. All contestants may register and submit entries. There are no limits. The following policy will be used for all Virtual (VO1 - V15) competitive events.

Virtual Competition Round One | Technical Scoring

Based upon the number of final submissions in each of the virtual event contests, contestants will be randomly assigned into sections. Within each section, all contestants will be judged using the technical rubric in the individual WSAP contest guidelines. Upon completion of the technical judging, the number of contestants that will advance to the presentation round will be determined by the number of sections.

The number of contestants that will advance to the presentation round will not exceed twenty (20).

- 5 Sections | Top 4 from each section advance to the presentation round.
- 4 Sections | Top 5 from each section advance to the presentation round.
- 3 Sections | Top 6 from each section advance to the presentation round.
- 2 Sections | Top 10 from each section advance to the presentation round.

Virtual Competition Round Two | Presentation Scoring

During the presentation round, the contestants (not to exceed 20) will create a presentation following the individual competition guidelines. The combined scores (Round One | Technical and Round Two | Presentation) will determine the top ten (10) competitors that will be invited to NLC.

Top 10 Score Rankings

The top ten (10) contestants (from each division) advancing to NLC will participate in one additional technical judging to determine the final NLC rankings. This technical judging will take place before NLC.

During the National Leadership Conference (NLC)

The top ten (10) contestants from each division in each of the Virtual Events are invited to participate in the BPA National Showcase and the BPA National Showcase Business Panel. During the National Leadership Conference (NLC), the top ten (10) contestants are invited to compete for the National Showcase Best in Show Award in each competition.

- (Voi) Virtual Multimedia and Promotion Individual
- (Vo2) Virtual Multimedia and Promotion Team
- (Vo₃) Software Engineering Team
- (VO4) Web Application Team
- (Vo₅) Mobile Applications
- (Vo6) Promotional Photography
- (Vo7) Cybersecurity/Digital Forensics
- (Vo8) Start-up Enterprise Team
- (Vo₉) Financial Portfolio Management Team
- (V10) Virtual Branding Team
- (V11) 2D Animation Team
- (V12) Social Media Marketing Campaign Team
- (V13) Esports Team
- (V14) Ethical Leadership and Decision-Making Team
- (V15) <u>Virtual Interview and Portfolio Design</u>

(Vo1) Virtual Multimedia and Promotion Individual

Description & Eligibility

Create a 1:00 to 2:30 minute digital promotion based on the provided topic. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. There are no restrictions on the number of entries per chapter or per state. Contestants who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Unsung Heroes: The Faces Behind the Scene: Highlight an individual in your community who quietly makes a difference — a school janitor, crossing guard, community volunteer or neighbor, etc. Share their story and the positive impact they have on others.

Competition Notes

- Contest Registration
 - Advisors register contestants for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - o There will be a \$10 fee for each entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after contestants register.
 - The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|--|----------------------|--|
| Clickable URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | Vo1-ContestantID.pdf | January 15, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Apply knowledge of software, equipment, and skills related to video production
- Utilize video editing applications
- Develop a storyline using a storyboard and script
- Demonstrate scripting techniques to present a clear overall message
- Apply basic camera techniques, including various camera shots
- Demonstrate knowledge of lighting techniques
- Perform nonlinear editing techniques utilizing various editing tools
- Demonstrate knowledge of transitions and audio editing techniques
- Demonstrate proper use in placement of titles and visual effects (2D and/or 3D)

Contest Specifications for this Event

- The completed final product dimensions should be at least 1920 x 1080.
- Submit the URL to the final Project Files, Works Cited and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Advisors of qualifying contestants will be contacted to reserve time for a video conference presentation before a panel of judges. The dates and times for presentation reservations will be announced via email notification. Contestants will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.

The top contestants with the highest cumulative technical and presentation scores will be invited to attend
the National Leadership Conference to be recognized for their outstanding efforts and to participate in the
National Showcase.

Common Specifications for all BPA Judged Events

- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing contestant ID cannot be accepted.
- The contestant is responsible for securing a BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(VO1) Virtual Multimedia and Promotion Individual <u>Technical Scoring Rubric</u>

| Required Elements | | | | | | | | |
|---|--|---|--|-------------------|--|--|--|--|
| (If any question results in a NO, please assign a score of 0) | | | | | | | | |
| Contestant followed the topic. | | | | | | | | |
| Contestant followed the Copyright and/or Fair Use Guidelines. | | | | | | | | |
| | lhered to the required time ra med to BPA Graphic Standard | | the minimum resolution | □Y∣□N | | | | |
| If answered no to any que | estion, please stop scoring and | d provide a brief reason for th | e disqualification: | | | | | |
| Submission and Formatting (All points or none are awarded by the technical judge) | | | | | | | | |
| | e (1) combined PDF file contai Reference Manual) and BPA R | ning the URL to the Project, V | | /10 | | | | |
| Evaluation Criteria | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 16-20 points | Points Awarded | | | | |
| Visual Organization | Layout is cluttered or confusing; difficult to follow. | Layout is clear and logical; easy to understand. | Layout is exceptionally well-organized; enhances comprehension and flow. | /20 | | | | |
| Aesthetic Use of Colors and Fonts | Colors and fonts clash or distract; inconsistent use. | Colors and fonts are appropriate and consistent. | Colors and fonts are thoughtfully chosen; enhance visual appeal and readability. | /20 | | | | |
| Enhancement of Theme and Purpose | Visuals do not support the theme or purpose. | Visuals support the theme and purpose adequately. | Visuals strongly reinforce and elevate the theme and purpose. | /20 | | | | |
| Graphic Design and Digital Assets | Assets are poorly chosen or low quality; minimal design effort. | Assets are relevant and of good quality; design is competent. | Assets are high-quality and creatively used; design is professional and engaging. | /20 | | | | |
| Audio Quality | Audio is unclear, unbalanced, or contains distracting noise. | Audio is clear, balanced, and free from major distractions. | Audio is crisp, well- balanced, and professionally mixed with no distractions. | /20 | | | | |
| Lighting and Special Effects | Lighting is poor; effects are distracting or irrelevant. | Lighting is adequate; effects are used appropriately. | Lighting is well-executed; effects enhance the visual experience and storytelling. | /20 | | | | |
| Motion Graphics (2D/3D) | No motion graphics or poorly executed. | Motion graphics are present and functional. | Motion graphics are skillfully integrated and enhance the visual narrative. | /20 | | | | |
| Target Audience | Content is not suitable or engaging for the intended audience. | Content is appropriate and moderately engaging for the audience. | Content is highly engaging and tailored to the interests and needs of the audience. | /20 | | | | |
| Theme Development | Theme is unclear or underdeveloped. | Theme is clear and adequately developed. | Theme is compelling, well-developed, and consistently portrayed throughout. | /20 | | | | |
| TOTAL TECHNICAL POINTS | | | | | | | | |

(VO1) Virtual Multimedia and Promotion Individual <u>Presentation Scoring Rubric</u>

| Required Elements | | | | |
|--|--|--|--|--|
| (If any question results in a NO, please assign a score of 0) | | | | |
| Contestant followed the topic. | | | | |
| Contestant followed Copyright and/or Fair Use Guidelines. | | | | |
| If anyward no to either greation places stan against and provide a brief reason for the diagralification | | | | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations O-9 points | Meets Expectations 10-15 points | Above Expectations 16-20 points | Points Awarded |
|---|---|---|--|-------------------|
| Delivery & Engagement | Limited verbal and non- verbal communication; monotone delivery; poor eye contact or camera presence. | Communicates clearly with appropriate tone and gestures; maintains reasonable engagement through the screen. | Demonstrates strong verbal and non-verbal communication with enthusiasm and effective virtual engagement. | /20 |
| Organization, Design & Structure | Presentation lacks clear structure and coherence, with awkward or missing transitions. | Presentation has some content gaps and choppy transitions, making it occasionally unclear and hard to follow. | The presentation content flows adequately, with a mostly clear structure and smooth transitions between points. | /20 |
| Project Development & Execution | Limited explanation of project phases; lacks clarity or detail. | Adequate explanation of pre-production, production, and post-production phases. | Thorough and insightful explanation of all project phases with clear rationale and reflection. | /20 |
| Use of Media Elements | Media elements are poorly chosen or not effectively integrated; technical issues disrupt flow. | Media elements (graphics, video, audio, etc.) are used appropriately and support the presentation. | Media elements are creatively and effectively used to enhance the presentation; transitions and effects are smooth and professional. | /20 |
| Explanation of Technology & Software | Minimal or unclear explanation of tools and software used. | Provides a basic explanation of technology and software used in the project. | Offers a detailed and insightful explanation of technology and software choices, including their impact on the project. | /20 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Timing Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 | |
| TOTAL PRESENTATION POINTS | | | | /120 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(Vo2) Virtual Multimedia and Promotion Team

Description & Eligibility

Create a 3:00 to 5:00 minute digital promotion based on the provided topic. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants. There are no restrictions on the number of entries per chapter or per state. Teams who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Create a compelling multimedia video that uncovers an untold or forgotten story from your town or region's history, using promotional strategies to maximize reach and impact. Choose a story with emotional depth, cultural relevance, or visual potential.

Competition Notes

- Contest Registration
 - O Advisors register contestants for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - O There will be a \$20 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after the team registration.
 - O The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - O Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.
 - Only the team captain should complete the submission.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|--|--------------------|--|
| Clickable URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | Vo2-TeamID.pdf | January 15, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Apply knowledge of software, equipment, and skills related to video production
- Utilize video editing applications
- Develop a storyline using a storyboard and script
- Demonstrate scripting techniques to present a clear overall message
- Apply basic camera techniques, including various camera shots
- Demonstrate knowledge of lighting techniques
- Perform nonlinear editing techniques utilizing various editing tools
- Demonstrate knowledge of transitions and audio editing techniques
- Demonstrate proper use in placement of titles and visual effects (2D and/or 3D)
- Demonstrate an understanding of developing a final product for a target audience

Contest Specifications for this Event

- The completed final product dimensions should be at least 1920 x 1080.
- Submit the URL to the final Project Files, Works Cited and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.

- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- The top contestants with the highest cumulative technical and presentation scores will be invited to attend
 the National Leadership Conference to be recognized for their outstanding efforts and to participate in the
 National Showcase.

Common Specifications for all BPA judged events

- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(VO2) Virtual Multimedia and Promotion Team <u>Technical Scoring Rubric</u>

| | | quired Elements in a NO, please assign a s | score of O) | |
|---|--|--|--|-------------------------|
| Team followed the topic. | , , | , , | | N |
| • | right and/or Fair Use Guidelin | <u></u> | | |
| | d to the required time range of | | minimum resolution of | |
| 1 · · · · · · · · · · · · · · · · · · · | d to BPA Graphic Standards. | | | $\square Y \square N$ |
| | estion, please stop scoring and | d provide a brief reason for th | ne disqualification: | |
| | | sion and Formatting re awarded by the technical | judge) | |
| | mbined PDF file containing th Manual) and BPA Release Forr | e URL to the Project, Works | | /10 |
| Evaluation Criteria | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 16-20 points | Points Awarded |
| Visual Organization | Layout is cluttered or confusing; difficult to follow. | Layout is clear and logical; easy to understand. | Layout is exceptionally well-organized; enhances comprehension and flow. | /20 |
| Aesthetic Use of Colors and Fonts | Colors and fonts clash or distract; inconsistent use. | Colors and fonts are appropriate and consistent. | Colors and fonts are thoughtfully chosen; enhance visual appeal and readability. | /20 |
| Enhancement of Theme and Purpose | Visuals do not support the theme or purpose. | Visuals support the theme and purpose adequately. | Visuals strongly reinforce and elevate the theme and purpose. | /20 |
| Graphic Design and Digital Assets | Assets are poorly chosen or low quality; minimal design effort. | Assets are relevant and of good quality; design is competent. | Assets are high-quality and creatively used; design is professional and engaging. | /20 |
| Audio Quality | Audio is unclear, unbalanced, or contains distracting noise. | Audio is clear, balanced, and free from major distractions. | Audio is crisp, well- balanced, and professionally mixed with no distractions. | /20 |
| Lighting and Special Effects | Lighting is poor; effects are distracting or irrelevant. | Lighting is adequate; effects are used appropriately. | Lighting is well-executed; effects enhance the visual experience and storytelling. | /20 |
| Motion Graphics (2D/3D) | No motion graphics or poorly executed. | Motion graphics are present and functional. | Motion graphics are skillfully integrated and enhance the visual narrative. | /20 |
| Creativity & Originality | Production lacks originality, with ideas that feel derivative and show minimal creative risk. | Production demonstrates original thinking and clear, engaging concepts. | Production is original and imaginative, with bold creative choices that enhance its impact. | /20 |
| Color Grading & Visual Effects | Color grading is inconsistent or distracting. Visual effects are poorly executed or irrelevant to the narrative. | Color grading is appropriate and enhances the mood. Visual effects are competently used and support the story. | Color grading enhances tone and emotion; visual effects are polished, purposeful, and support the story. | /20 |
| | | | AL TECHNICAL POINTS | 5 /190 |

(VO2) Virtual Multimedia and Promotion Team Presentation Scoring Rubric

| | | equired Elements | | | |
|-------------------------------------|--|---|--|-------------------|--|
| | (If any question resul | ts in a NO, please assign a | score of 0) | | |
| Team followed the topic | Team followed the topic | | | | |
| Team followed Copyrigh | t and/or Fair Use Guidelines | | | | |
| If answered no to either | If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | | | |
| Evaluation Criteria | Evaluation Criteria Below Expectations O-9 points Meets Expectations 10-15 points Above Expectations 16-20 points | | | Points Awarded | |
| Delivery & Engagement | Limited verbal and non- verbal communication; monotone delivery; poor eye contact or camera presence. | Communicates clearly with appropriate tone and gestures; maintains reasonable engagement through the screen. | Demonstrates strong verbal and non-verbal communication with enthusiasm and effective virtual engagement. | /20 | |
| Organization, Design & Structure | Presentation lacks clear structure and coherence, with awkward or missing transitions. | Presentation has some content gaps and choppy transitions, making it occasionally unclear and hard to follow. | The presentation content flows adequately, with a mostly clear structure and smooth transitions between points. | /20 | |
| Project Development & Execution | Limited explanation of project phases; lacks clarity or detail. | Adequate explanation of pre-production, production, and postproduction phases. | Thorough and insightful explanation of all project phases with clear rationale and reflection. | /20 | |
| Use of Media Elements | Media elements are poorly chosen or not effectively integrated; technical issues disrupt flow. | Media elements (graphics, video, audio, etc.) are used appropriately and support the presentation. | Media elements are creatively and effectively used to enhance the presentation; transitions and effects are smooth and | /20 | |

| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
|---------------------|---|---|---|-------------------|
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Team Members | At least two original team members were present during the presentation. | | | /5 |
| Timing | Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 |

Provides a basic

project.

explanation of technology

and software used in the

professional.

Offers a detailed and

insightful explanation of

technology and software

choices, including their impact on the project.

TOTAL PRESENTATION POINTS

Props and/or additional items shall not be used as a basis for scoring.

Minimal or unclear

software used.

explanation of tools and

Explanation of

Technology &

Software

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

/125

/20

(Vo₃) Software Engineering Team

Description & Eligibility

Create a computer software application that performs tasks and operations as outlined in the provided topic. Project submissions will consist of software source code and assets in addition to a functional, executable version of the application. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants. There are no restrictions on the number of entries per chapter or per state. Teams who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Create a time-travel puzzle adventure game titled "ChronoQuest: Fractures in Time." Players are part of a secret organization tasked with repairing the timeline after mysterious anomalies begin altering history. They must travel to different eras—Ancient Egypt, Medieval Europe, the Space Age, and more—to solve puzzles, interact with historical figures, and fix the timeline before reality collapses.

Key features to include:

- Time-travel mechanics with distinct visual and gameplay styles for each era.
- Puzzle-solving that requires logic, pattern recognition, and historical knowledge.
- Al-driven NPCs that react differently based on the timeline's state.
- Optional co-op mode where players work together across different time periods.
- A branching narrative with multiple endings based on player choices.

Competition Notes

- Contest Registration
 - O Advisors register contestants for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - O There will be a \$20 fee for each team entry (invoiced during event registration).
 - O Event registration can be purchased with your original invoice or with a new invoice after the team registration.
 - O The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.
 - Only the team captain should complete the submission.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|--------------------|------------------------------|
| Clickable URL to Project Files, Works Cited and BPA | Vo3-TeamID.pdf | January 15, 2026, 11:59 p.m. |
| Release Form(s) in one combined PDF file. | VO3-TeamID.pdf | Eastern Time |

Contest Competencies

- Apply technical skills in the given programming languages to develop the system of applications required.
- Evaluate and delegate responsibilities needed to perform required tasks as a team.
- Develop a project plan and timeline.
- Apply problem solving techniques.
- Implement system analysis and design concepts.
- Use internal programming documentation.
- Use object-oriented programming concepts and techniques.
- Demonstrate knowledge of how data is organized in software development.
- Apply programming concepts such as sequential file access, databases, and I/O operations.
- Use internal and external function and/or procedure calls.

Contest Specifications for this Event

- Interactive game environment.
- Menu interface for non-gameplay user interaction (e.g., starting game, resuming game, choosing levels, exiting the game).
- On-screen HUD for display of vital gameplay information.
- Minimum average framerate of 30 frames per second (FPS).
- Serialization of game state to a database (see below) for saving and resumption of gameplay sessions.
- Values/stats of all game pieces/cards and related data must be stored on a database. Optional databases include Oracle Express 11g, Microsoft SQL Server, Oracle MySQL, PostgreSQL, SQLi, JavaDB, Google Firebase, Amazon Web Services.
- Languages/frameworks permitted include Java, JavaScript, Python, Ruby, Microsoft C#, Objective-C/Cocoa, C++, Apple Swift, Unity, Unreal Engine.
- Additional languages/frameworks/database may be approved by contacting Kelly Williams, kwilliams@bpa.org.
- The use of game development frameworks (e.g., Unity, Unreal Engine, pygame, cocos2d, etc.) is permitted if, and only if, the framework is freely available for educational or nonprofit use. The use of paid proprietary development frameworks is prohibited. Realm Crafter and other "programming light" tools that provide a ready-made gaming engine and/or graphical assets are also prohibited. Any submission using a game development framework must clearly show the extent of original work done via source code comments.
- Use of integrated development environments (e.g., Microsoft Visual Studio, Eclipse, Oracle NetBeans, or Apple XCode) is encouraged.
- Submit the URL to all project documents including, but *not* limited to source code, game manual, project plan, resources, libraries, Works Cited, and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- The top members with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The team is responsible for securing a BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(Vo₃) Software Engineering Team

Technical Scoring Rubric

| D : IEI I | | | | | |
|---|--|--|--|-------------------|--|
| | | quired Elements | of o) | | |
| • " | , · | in a NO, please assign a s | score or 0) | | |
| Team followed the topic. | | | | | |
| | right and/or Fair Use Guidelin | | 1 | | |
| If answered no to either | If answered no to either question, please stop scoring and provide a brief reason for the <i>disqualification</i> : | | | | |
| | | ssion and Formatting | I. I. X | | |
| T (1) (2) | | re awarded by the technical | | | |
| | ombined PDF file containing th Manual) and BPA Release For | _ | Cited (formatted according | /10 | |
| Object-Oriented | Below Expectations | Meets Expectations | Above Expectations | Points | |
| Programming | 0-13 points | 14-27 points | 27-40 points | Awarded | |
| Proper Class Design and Organization | Class structure is disorganized or incomplete. Classes may be missing, overly complex, or lack clear responsibilities. Poor separation of concerns. | Classes are generally well-defined and organized. Responsibilities are mostly clear, with some minor issues in cohesion or structure. | Classes are thoughtfully designed with clear responsibilities, strong cohesion, and logical organization. Demonstrates good architectural planning | | |
| Use of Inheritance | Inheritance is misused or absent. Code may be repetitive or overly complex due to lack of abstraction. Relationships between classes are unclear. | Inheritance is applied appropriately in most cases. Class hierarchies are functional but may lack depth or optimization. | Inheritance is used effectively to promote code reuse and clarity. Class hierarchies are well-structured and demonstrate thoughtful abstraction. | /40 | |
| Object-Oriented | Below Expectations | Meets Expectations | Above Expectations | Points | |
| Programming | 0-10 points | 11-20 points | 21-30 points | Awarded | |
| Code Reuse | Code contains frequent duplication. Reusable components are not implemented, leading to inefficient and hard-to-maintain code. | Code shows some effort to reduce duplication. Basic reuse practices are applied, though opportunities for further abstraction may be missed. | Code is well-structured with high reuse. Functions, classes, and modules are effectively abstracted to minimize duplication and improve clarity. | /30 | |
| Use of Encapsulation | Encapsulation is poorly implemented or absent. Data and behavior are exposed unnecessarily, leading to fragile and insecure code. | Basic encapsulation is applied. Most data is protected and access is controlled, though some areas may lack consistency or clarity. | Encapsulation is consistently and effectively used. Data is well-protected, access is thoughtfully managed, and the design promotes maintainability. | /30 | |
| Design Analysis | Below Expectations 0-17 points | Meets Expectations 18-34 points | Above Expectations 35-50 points | Points Awarded | |
| Data Flow Diagram(s) | Diagram is missing, unclear, or inaccurate. Data movement and system components are poorly represented or disconnected. | Diagram is present and mostly accurate. Major components and data flows are represented, though some relationships may lack clarity or detail. | Diagram is clear, comprehensive, and well-organized. Accurately represents system components and data flow with logical structure and precision. | /50 | |

(Vo₃) Software Engineering Team <u>Technical Scoring Rubric (Con't)</u>

| Code Documentation | Below Expectations 0-13 points | Meets Expectations 14-27 points | Above Expectations 27-40 points | Points Awarded |
|--|---|--|---|-------------------|
| Comment Blocks | Comments are missing or unclear. Code is hard to follow. | Most classes, methods, and logic are explained. Comments are generally helpful but may lack consistency or depth. | Comments are clear, consistent, and enhance understanding. All key components and logic are well-documented. | /40 |
| Code Documentation | Below Expectations O-10 points | Meets Expectations 11-20 points | Above Expectations 21-30 points | Points Awarded |
| In-Game Tutorial or Walkthrough | Tutorial is missing, unclear, or difficult to follow. Users may struggle to understand gameplay or features. | Tutorial is present and functional. It covers basic gameplay and features, though it may lack polish or depth. | Tutorial is clear, engaging, and comprehensive. It effectively guides users through gameplay and features with ease and clarity. | /30 |
| Crash Reporting | Below Expectations | Meets Expectations | Above Expectations | Points |
| Generation of Crash Reports | O-10 points Crash reporting is missing or unreliable. Failures are not logged or communicated to the user. | 11-20 points Crash reports are generated and provide basic information. Functionality is present but may lack detail or consistency. | 21-30 points Crash reports are consistently generated with clear, detailed information. Help users and developers understand and address failures effectively. | Awarded /30 |
| Crash Reporting | Below Expectations O-7 points | Meets Expectations 8-13 points | Above Expectations 14-20 points | Points Awarded |
| Email Crash Report | No option to email crash reports. Users have no way to share failure details with developers. | Email option is available and functional. Basic crash information can be sent, though the process may lack automation or clarity. | Email option is well- integrated and user- friendly. Crash reports are detailed and sent efficiently, supporting quick issue resolution. | /20 |
| Data Driven Design | Below Expectations 0-10 points | Meets Expectations 11-20 points | Above Expectations 21-30 points | Points Awarded |
| Data Driven Design Runtime Settings | Runtime settings are hardcoded or manually configured. No database integration is evident. | Basic use of a database to manage runtime settings. Functionality is present but may be limited or inconsistently applied. | Runtime settings are fully managed through a database. Implementation is flexible, scalable, and supports dynamic configuration. | /30 |
| Session Data Storage | Session data is not saved or is stored unreliably. Users cannot resume progress or access previous records. | Session data is saved and retrievable. Basic functionality is present, though it may lack robustness or flexibility. | Session data is consistently and securely stored. Users can reliably resume progress, and data is well-integrated into the application workflow. | /30 |

(Vo₃) Software Engineering Team <u>Technical Scoring Rubric (Con't)</u>

| Data-driven Game Content | Runtime settings are hardcoded or manually configured. No database integration is used for dynamic control. | Runtime settings are stored in a database and can be modified. Functionality is present but may be limited or inconsistently applied. | Runtime settings are fully integrated with a database. Changes are dynamic, flexible, and enhance user or system control during execution. | /30 |
|---|--|--|---|-------------------|
| Error Handling | Below Expectations O-7 points | Meets Expectations 8-13 points | Above Expectations 14-20 points | Points Awarded |
| Proper Use of Error Handling | Error handling is missing or ineffective, resulting in crashes or unpredictable behavior. | Basic error handling covers common issues, though some edge cases may be missed. | Error handling is reliable and consistently improves stability and user experience. | /20 |
| Proper Use of Exception Handling | Exceptions are not handled or are handled incorrectly. Code may crash or behave unpredictably when errors occur. | Exceptions are handled in most cases. Basic try/catch structures are used, though some scenarios may be overlooked or handled ineffectively. | Exception handling is robust and well-structured. Errors are caught gracefully, with meaningful responses that maintain application stability. | /20 |
| Error Handling | Below Expectations 0-8 points | Meets Expectations 9-16 points | Above Expectations 16-25 points | Points Awarded |
| User Alerts on Error Conditions | Alerts are missing or unclear. Users are not informed about errors or how to respond, leading to confusion or frustration. | Alerts are present and generally informative. Users are notified of errors, though messages may lack clarity or consistency. | Alerts are clear, well- structured, and distinguish between recoverable and non- recoverable errors. They guide users effectively through issues. | /25 |
| Logging | Below Expectations O-10 points | Meets Expectations 11-20 points | Above Expectations 21-30 points | Points Awarded |
| Logging System Events | Logging is missing or inconsistent. Events are not recorded or are difficult to trace. | System events are logged to a text file. Logs are generally useful but may lack structure or completeness. | Logging is thorough and well-organized. Events are clearly recorded, aiding effective debugging and system analysis. | /30 |
| Log System Errors to Dedicated Text File | Errors are not logged or logs are incomplete. Troubleshooting is difficult due to lack of recorded information. | Errors are logged to a text file. Logs contain useful information but may lack consistency, structure, or depth. | Error logging is detailed, consistent, and well-structured. Logs provide clear insights that support effective debugging and issue resolution. | /30 |
| Team submission includes a manual containing directions for compiling/building and explains the features of the submission. | | | /100 | |
| Team included the installer for the project application. | | | /25 | |
| TOTAL TECHNICAL POINTS | | | | /660 |

(Vo₃) Software Engineering Team

Gameplay Scoring Rubric

| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-20 points | Above Expectations 21-30 points | Points Awarded |
|-----------------------|--|---|---|-------------------|
| Interface Design | Interface is cluttered, confusing, or inconsistent. Navigation and usability are poor. | Interface is functional and mostly intuitive. Basic | Interface is clean, user- friendly, and visually appealing. Design enhances usability and provides a smooth user experience. | /30 |
| Inclusion of Audio | Audio is missing, poorly implemented, or detracts from the experience. | Audio is present and functional. It supports gameplay but may lack variety, quality, or integration. | Audio is well-integrated, enhances immersion, and complements gameplay. Includes thoughtful use of sound effects and/or music. | /30 |
| Logical Controls | Controls are confusing, unresponsive, or poorly mapped. Gameplay is hindered by lack of intuitive interaction. | Controls are functional and mostly intuitive. Some minor issues may affect user experience or responsiveness. | Controls are smooth, responsive, and well-designed. They enhance gameplay by providing a seamless and intuitive user experience. | /30 |
| Amount of Content | Game content is minimal or repetitive. Lacks variety or depth to keep users engaged. | Game includes a reasonable amount of content. Offers enough variety to support basic gameplay and user interest. | Game is rich in content with diverse features, levels, or challenges. Provides depth and replayability that enhances user engagement. | /30 |
| Lasting Appeal | Game lacks replay value or long-term engagement. Players are unlikely to return after initial use. | Game offers moderate replayability. Content and design encourage some continued interest, though it may fade over time. | Game is highly engaging and replayable. Content, design, and challenge levels encourage repeated play and long-term enjoyment. | /30 |
| TOTAL GAMEPLAY POINTS | | | | /150 |

(Vo₃) Software Engineering Team

| | Presenta | ation Scoring Rubric | | | |
|--------------------------------------|--|---|---|--------|-------------------|
| | | quired Elements in a NO, please assign a s | score of O) | | |
| Team followed the topic. | | ili a 110, piease assigii a s | score or o) | ПΥ | □ N |
| Team followed Copyrigh | t and/or Fair Use Guidelines. | | | | <u>.</u> □N |
| | | and provide a brief reason for | the disqualification: | | 1011 |
| | dancement brease greb ago8 | a.ra promae a arren reacon re- | ano quamicano. | | |
| Items To Evaluate | Below Expectations 0-5 points | Meets Expectations 6-10 | Above Expecta | tions | Points Awarded |
| Full Design & Development Process | Process is unclear or incomplete; lacks structure or detail. | Process is explained with basic clarity and covers major phases. | Process is clearly exwith insight into dec | • | /15 |
| Manage Game Data Flow | Data flow is vague or incorrect; lacks technical clarity. | Data flow is described with general accuracy and relevance. | Data flow is clearly explained with tech relevance to gamep | | /15 |
| Game Design & Mechanics | Game design and mechanics are poorly explained or disconnected. | Game design and mechanics are described with basic clarity and relevance. | Game design and mare clearly explaine well-integrated. | | /15 |
| Media Design & Integration | Media elements are mentioned but not explained or justified. | Media elements are described with some connection to gameplay and design. | Media elements are explained and well- integrated into the design and experier | game's | /15 |
| Applied SE Principles | Principles are not mentioned or misapplied. | Basic principles are referenced and generally applied. | Principles are clear and effectively app the project. | - | /15 |
| Game Innovation | Innovation is unclear or unsupported. | Innovation is described with some examples or features. | Innovation is clearly demonstrated with features or approac | unique | /15 |
| Clear Interview Responses | Responses are vague, incomplete, or off topic. | Responses are mostly clear and relevant. | | | /15 |
| Team Contribution to Development | Team roles are unclear or unevenly represented. | Each team member's role is described with basic clarity. | Responses are conf and show strong understanding. | ident | /15 |
| Presentation Quality & Style | Presentation lacks organization, clarity, or engagement. | Presentation is organized and communicates key points effectively. | Presentation is policengaging, and profedelivered. | | /15 |
| Team Members | Set up lasted no longer than than ten (10) minutes. | three (3) minutes and the pre | esentation lasted no r | more | /5 |
| Timing | At least two original membe presentation. | rs of the team in attendance a | at the time of the | | /10 |
| | | TOTAL | PRESENTATION P | OINTS | /150 |
| | Scoring Ca | | | | ints rded |
| | | Techn | ical Scoring Points | | /660 |
| | | P | Gameplay Points resentation Points | | /150 /150 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

/960

TOTAL

(VO4) Web Application Team

Description & Eligibility

Create a database-driven website with server-side functionality based on the topic provided. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants. There are no restrictions on the number of entries per chapter or per state. Teams who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Develop a web application titled *SkillSwap: Student Talent Exchange Platform.* Your team has been hired by a student-led organization to build a platform where students can share their skills and learn from each other. Whether it's tutoring in math, teaching guitar, coding, photography, or helping with homework, students can create profiles, offer sessions, and request help in areas they want to grow.

Primary Objectives:

- User registration and login
- Profile creation with skills offered and skills sought
- Session scheduling and request system
- Rating and feedback after each exchange
- Admin panel to monitor activity and manage users

Optional Features:

- Gamified achievements for participation
- Messaging system for coordination
- Group sessions or clubs
- Integration with school calendars
- Privacy settings for younger users

Competition Notes

- Contest Registration
 - O Advisors register contestants for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - There will be a \$20 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after contestant registration.
 - o The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Teams participating in the competition must be registered for the event prior to the submission deadline to be eligible.
 - Only the team captain should complete the submission.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|--|--------------------|--|
| Clickable URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V04-TeamID.pdf | January 15, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate database development in a structured or unstructured environment
 - o Contestants can use a cloud-based environment such as Mongo DB or Firebase
 - o Contestants can use an SQL database
 - o No flat files (text files) can be used to store data
- Demonstrate knowledge of server-side scripting and Internet concepts
- Evaluate and delegate responsibilities needed to perform required tasks
- Demonstrate teamwork skills needed to function in a business setting
- Utilize external Application Programming Interface (API)
- Apply database development skills to create the back end of the web application

- Apply web design skills and standards to complete the front-end of the website
- Implement problem-solving techniques
- Describe the process, methodology, and lifecycle of your web application
- Create an audit trail of how you built your application

Contest Specifications for this Event

- The team must create a conceptual model for the database identifying relationships between tables in the database. Each team will be expected to articulate the design of the database associated with the web application.
- Each team must create forms and associated considerations needed for the scenario.
- Teams may select the database, web server, and middleware solution they prefer. The source code that powers each team's web application will be scrutinized; therefore, it is imperative that team contestants can answer questions regarding this aspect of the application.
- The event tests the team's ability to write code and incorporate databases. Application frameworks, such as Drupal®, Joomla!®, DotNetNuke® and WordPress® are prohibited. Integrated development environments (IDEs) such as Microsoft® Visual Studio/ASP and Dreamweaver® are acceptable. Packages that assist the developer to create components, menus and similar such as JavaScript®, jQuery® and Ajax are acceptable and encouraged. However, downloading third-party code to create a major component of a web application, such as a shopping cart in an e-commerce application, is *not* permissible. Code must be the original work of the team.
- The website must be available on January 15, 2026. If the ISP is unavailable, the advisor will be contacted and given a reasonable amount of time to solve the problem.
- The site must include name of chapter, team member names, theme, school, city, state and year. This information can be included in any format and location.
- Submit the URL to all project documents including a written description of the application as a PDF file, the source code (as a zipped root folder), the database schema, Works Cited, and signed BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Teams with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The team is responsible for securing a BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

Technical Scoring Rubric

| | | car ocornig Rubric | | | |
|---|--|--|--|-----------------|-------------------|
| | · | iired Elements n a NO, please assign a sco | ore of O) | | |
| Team followed the topic. | , , | - 1 | · | | / 🗆 N |
| Team followed Copyright | and/or Fair Use Guidelines. | | | | / 🗆 N |
| | | nd provide a brief reason for t | he disqualification: | | · |
| | | ission and Formatting | | | |
| | | re awarded by the technical ne URL to the Project, Works (m(s). | | cording | /10 |
| Page Design | Below Expectations 1-5 points | Meets Expectations 6-10 points | Above Expecta 11-20 point | | Points Awarded |
| Layout Clarity | Layout is cluttered or unclear, making navigation and understanding difficult. | Layout is clear and structured, with consistent alignment and effective visual hierarchy. | Layout is highly int and visually engagi enhancing user understanding thro excellent design principles. | uitive ing, | /20 |
| Design Aesthetic | Colors and fonts clash or distract, lacking cohesion and visual appeal. | Colors and fonts are appropriately chosen, creating a visually pleasing and consistent design. | Colors and fonts a expertly selected a harmonized, enhar the overall aesthet user experience. | and ncing | /20 |
| Performance Optimization | Images and files are large or poorly optimized, causing slow load times and reduced performance. | Images and files are reasonably optimized, supporting smooth page performance. | Images and files ar expertly optimized ensuring fast load and excellent performance acros devices. | l, times | /20 |
| Writing Quality | Writing is unclear, contains frequent errors, and lacks structure or coherence. | Writing is clear, mostly error-free, and well-organized with appropriate tone and style. | Writing is polished engaging, and cons well-structured wit excellent clarity ar | sistently th | /20 |
| Contrast Between Text and Background | Text blends into the background, making it hard to read. | Text and background have adequate contrast for clear readability. | Contrast is strong thoughtfully applie enhancing readabi visual appeal. | ed, | /20 |
| Customer Functionality | Below Expectations 1-5 points | Meets Expectations 6-10 points | Above Expecta 11-20 point | | Points Awarded |
| Navigational Links | Links are broken or inconsistent. | Links work and follow a consistent style. | Links are fully fund consistent, and en navigation. | | /20 |
| Form Instructions and Feedback | No clear instructions or feedback. | Instructions and feedback are present and helpful. | Instructions are cle feedback is timely user-friendly. | | /20 |
| Cross- Browser/Platform Compatibility | Site fails on some browsers or devices. | Site works reliably across major browsers and devices. | Site performs sear and consistently of platforms. | - | /20 |

| Search Feature Usability | Search is missing or non- functional. | Search works and returns relevant results. | Search is efficient, accurate, and user- friendly. | /20 |
|------------------------------------|--|---|--|-------------------|
| Database Development | Below Expectations 1-5 points | Meets Expectations 6-10 points | Above Expectations 11-20 points | Points Awarded |
| Database Use | No database; uses flat files. | Uses a functional database for data storage. | Database is well- integrated and enhances performance. | /20 |
| Conceptual Model Implementation | Model is unclear or incorrectly applied. | Model is correctly implemented and functional. | Model is well-executed and clearly supports the app's structure. | /20 |
| Data Redundancy | Tables contain repeated data. | Redundancy is minimal and controlled | Tables are well-normalized with no unnecessary repetition. | /20 |
| Data Encryption | Sensitive data is unencrypted. | Minimal sensitive data is encrypted. | Encryption is thorough and enhances security. | /20 |
| Database Access Control | No access controls in place. | Access is password- protected and controlled. | Strong access controls ensure secure, role-based access. | /20 |
| Use of Unique Key Concepts | No unique keys used where needed. | Unique keys are correctly applied. | Unique keys are well- structured and optimize data integrity. | /20 |
| Application Design | Below Expectations 1-5 points | Meets Expectations 6-10 points | Above Expectations 11-20 points | Points Awarded |
| System Diagram Used | No diagram provided, or diagram is unclear, incomplete, or not used in development. | A clear system/application diagram is created and referenced during development. | Diagram is detailed, well- integrated into the development process, and enhances understanding of system architecture. | /20 |
| Session State Management | State is not maintained across sessions or relies solely on cookies without fallback. | State is consistently maintained across sessions using cookies and alternative methods. | State management is robust, secure, and gracefully manages both cookie and non-cookie scenarios. | /20 |
| Sensitive Data Encryption | Sensitive user data is stored or transmitted without encryption, posing security risks. | Highly sensitive user information is encrypted using standard, secure methods. | Encryption is implemented using strong, up-to-date algorithms and integrated seamlessly into the system's security architecture. | /20 |
| Form Validation | Form fields are submitted without validation, leading to potential errors or security issues. | All form fields are validated before submission, ensuring correct and secure input. | Validation is thorough, user-friendly, and includes both client-side and server-side checks. | /20 |
| Use of Queries/Procedures | No use of queries or stored procedures; data access is inefficient or insecure. | Queries and/or stored procedures are used appropriately for data access and manipulation. | Queries and stored procedures are optimized, secure, and demonstrate thoughtful database design. | /20 |

| | Errors are not captured, or handling is inconsistent | Error capture routines are implemented where | Error handling is comprehensive, user- | |
|-------------------------------|---|---|--|-------------------|
| Error Handling | and leads to crashes or poor user experience. | needed, ensuring stable and predictable behavior. | friendly, and anticipates edge cases to maintain system reliability. | /20 |
| Administration | Below Expectations 1-5 points | Meets Expectations 6-10 points | Above Expectations 11-20 points | Points Awarded |
| Web-Based Reports | Reports are missing, irrelevant, or do not reflect application data meaningfully. | Appropriate web-based reports are generated, presenting relevant application data clearly. | Reports are well-designed and enhance understanding through dynamic visuals and interactivity. | /20 |
| Admin Data Control | Admin cannot reliably add, modify, or delete data, or interface lacks password protection. | Admin can securely add, modify, and delete data through a password- protected web interface. | Admin interface is secure, intuitive, and supports efficient data management with role-based access or audit features. | /20 |
| Code Documentation | Code lacks comments or documentation, making it difficult to understand or maintain. | Code is adequately documented with clear comments explaining key logic and structure. | Documentation is thorough, consistent, and enhances readability and maintainability across the codebase. | /20 |
| Application Functions | Below Expectations 1-5 points | Meets Expectations 6-10 points | Above Expectations 11-20 points | Points Awarded |
| Report Accuracy | Reports contain incorrect or inconsistent data; results do not reflect actual application behavior. | Reports generate accurate and consistent results based on application data. | Reports are highly accurate, validated against multiple data sources, and reliably reflect real-time or complex data scenarios. | /20 |
| Content Visibility Control | Content visibility (public/private) is not configurable or is inconsistently applied. | Users can designate content as public or private, and the system respects these settings. | Content visibility is well- integrated, secure, and includes intuitive controls or role-based access features. | /20 |
| Admin Functions Operate | Admin functions (add, modify, delete) are incomplete, unreliable, or fail to perform as intended. | Admin can successfully add, modify, and delete data through the interface as described. | Admin functions are fully operational, intuitive, and include safeguards like confirmation prompts or audit logging. | /20 |
| Security Functionality | Security features are missing, improperly implemented, or easily bypassed. | Security functions operate as intended, protecting user data and access appropriately. | Security is robust, proactively mitigates vulnerabilities, and includes advanced features like encryption, role-based access, and audit logging. | /20 |

| | One or more required | All required features are | Required features are fully | |
|------------------------|--------------------------|---------------------------|-----------------------------|------|
| | features (admin account, | implemented and function | functional, secure, and | |
| | user registration, | correctly: admin account, | enhanced with thoughtful | |
| Core User Features | authentication, password | user registration, | design (e.g., role-based | /20 |
| | protection, content | authentication, password | access, password hashing, | |
| | addition) are missing or | protection, and user | user-friendly interfaces). | |
| | non-functional. | content addition. | | |
| TOTAL TECHNICAL POINTS | | | | /490 |

(VO4) Web Application Team

Presentation Scoring Rubric

| Required Elements | | | | |
|---|-------|--|--|--|
| (If any question results in a NO, please assign a score of 0) | | | | |
| Team followed the topic. | □Y □N | | | |
| Team followed Copyright and/or Fair Use Guidelines. | □Y □N | | | |
| | | | | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| | | | | r |
|---|---|---|--|---------|
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
| | 1-5 points | 6-10 points | 11-20 points | Awarded |
| Development Process | Explanation is unclear, incomplete, or lacks structure; key phases of development are missing. | Clearly explains the design and development process from start to finish with logical flow. | Clearly explains the process, including key decisions, challenges, and solutions. | /20 |
| App via UI | Demonstration is unclear or incomplete; user interface is not effectively used to show application functionality. | Clearly demonstrates how the application works using the user interface; core features are shown effectively. | Demonstration is smooth, engaging, and highlights full functionality through intuitive use of the user interface. | /20 |
| Logical Design | Explanation of the application's logical design and design patterns is unclear, incomplete, or missing. | Provides a clear explanation of the logical design and identifies relevant design patterns used. | Provides a clear, insightful explanation of the logical design and effectively links design patterns to application decisions. | /20 |
| Code Structures | Struggles to articulate how front-end and back-end components work together; explanations are vague or incorrect. | Clearly explains key code structures and their roles in front-end and back-end functionality; demonstrates basic understanding. | Delivers accurate insights into code architecture, clearly connects front-end and back-end logic, and responds confidently to follow-up questions. | /20 |
| Interview Responses | Responses are unclear, off-topic, or lack relevance to the question; struggles to communicate ideas effectively. | Provides clear, relevant, and direct answers; communicates ideas with basic clarity and confidence. | Delivers concise, well- structured, and insightful responses; demonstrates strong communication skills and a deep understanding of the topic. | /20 |
| Writing Accuracy | Frequent errors in grammar, spelling, punctuation, or usage that interfere with clarity and professionalism. | Minor errors may be present but do not hinder understanding; generally clear and correct language use. | Consistently accurate and polished use of grammar, spelling, punctuation, and usage; enhances clarity and professionalism. | /20 |
| Presentation Quality/Style | Presentation lacks structure, clarity, or engagement; delivery is disorganized or difficult to follow. | Presentation is clear, organized, and adequately engaging; communicates ideas effectively. | Presentation is polished, confident, and highly engaging; demonstrates strong delivery, visual clarity, and audience awareness. | /20 |
| Timing | Setup lasted no more than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 |
| Team Members At least two original members of the team are present during the presentation. | | | /5 | |
| | | TOTA | L PRESENTATION POINTS | /155 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

Description & Eligibility

Develop a mobile phone and/or tablet application based upon the given scenario. Permitted platforms are limited to Google Android™ or Apple iOS™. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. There are no restrictions on the number of entries per chapter or per state. Contestants who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Develop a mobile application titled *ClubConnect: Student Organization Hub.* You are challenged to create a mobile app that helps students manage and participate in school clubs and organizations. The app should allow users to join clubs, view upcoming meetings and events, track participation, and communicate with club leaders.

Required Features:

- External backend database for secure data storage
- User registration and account recovery
- Ability to:
 - o Browse and join clubs
 - View club events and announcements
 - Track attendance or participation
- Admin panel for club leaders to manage members and post updates
- View for login/register/account recovery
- View for club listings and details
- Use at least one API (e.g., calendar or messaging)

Possible Features:

- Export club schedules or participation logs to PDF
- Push notifications for upcoming events
- Social media sharing for club promotions
- Digital badges for active participation
- Comment or Q&A section for each club
- Integration with school calendar or email system

Competition Notes

- Contest Registration
 - O Advisors register contestants for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - There will be a \$10 fee for each entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after member registration.
 - O The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - O Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|--|----------------------|--|
| Clickable URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V05-ContestantID.pdf | January 15, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Implement system analysis and design concepts
- Develop a project plan and timeline
- Demonstrate knowledge of how to resolve program implementation and deployment issues
- Apply Google Android® or Apple iOS® language specific programming tools/techniques to create a mobile application
- Demonstrate and employ computer language concepts to include object oriented, structured and procedural techniques
- Utilize variables, assignment statements, mathematical operators and mathematical concepts to include arithmetic, algebraic and trigonometric functionality in the solution as needed
- Demonstrate the use of design and color principles to create a graphical user interface (GUI) for a mobile device
- Employ database skill sets to manage data
- Apply programming concepts such as sequential file access and I/O operations
- Use internal and external function and/or procedure calls
- Use internal programming documentation
- Create user input controls to accept input from users
- Utilize external application programming interface (API)
- Employ decision making controls as needed
- Include icons, images, and other graphic objects as needed
- Utilize list, arrays, and iteration structures to solve programming problems as needed

Contest Specifications for this Event

- The application may be cross platform compatible between Google's Android® or Apple iOS®.
- The application does not need to be available for download from a digital-distribution multimedia-content service such as Google Play®, or Apple App Store®. The application may *not* be deployed as a web application delivered over HTTP.
- The application must be installed on the contestant's mobile device. The contestant must demonstrate the application from the contestant's mobile device.
- Submit the URL to the final Project Files including a written description of the project and details of a design concept, source code (as a zipped root folder), application screenshots, along with Works Cited, and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026. No changes can be made to the project after the date of submission.
- Advisors of qualifying contestants will be contacted to reserve a time for a videoconference presentation before
 a panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Contestants will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Contestants with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase. See https://bpa.org/nlc/virtual-competitions-and-nlc-national-showcase/ for more information.

Common Specifications for all BPA Judged Events

- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

Technical Scoring Rubric

| Required Elements | | | | | |
|---|--------------------------------|--|---|----------|---------|
| (If any question results in a NO, please assign a score of 0) | | | | | |
| Contestant followed the topic. | | | | | |
| Contestant followed Copy | right and/or Fair Use Guideli | nes. | | ПΥ | ΙПИ |
| If answered no to either qu | uestion, please stop scoring a | nd provide a brief reason for t | he disqualification: | | |
| | مار، c | :d F41: | | | |
| | | ssion and Formatting re awarded by the technical | iudge) | | |
| Contestant submitted one | | ning the URL to the Project, W | | d | / |
| | eference Manual and BPA Re | | | | /10 |
| User Interface | Below Expectations | Meets Expectations | Above Expecta | tions | Points |
| Oser interrace | 1-5 points | 6-10 points | 11-20 point | | Awarded |
| | Frequent errors in | Minor errors may be | Consistently accur | | |
| | grammar, spelling, | present but do not hinder | polished use of gra | | |
| Writing Accuracy | punctuation, or usage that | understanding; generally | spelling, punctuation | on, and | /20 |
| | interfere with clarity and | clear and correct language | usage; enhances cl | arity | |
| | professionalism. | use. | and professionalisi | m. | |
| | Work lacks originality; | Work shows some creative | Work is highly orig | inal, | |
| 0 | ideas are conventional or | thought and uniqueness; | distinctive, and | | |
| Originality & Innovation | derivative with minimal | moderately innovative and | demonstrates exce | eptional | /20 |
| | innovation. | relevant. | innovation and cre | | |
| | Design is poorly adapted | Design functions well on | Design is fully opti | | |
| | for mobile; elements may | mobile; layout, readability, | for mobile; intuitive | | |
| Mobile Optimization | be misaligned, hard to | and responsiveness are | excellent readabili | - | /20 |
| | read, or not responsive. | adequately addressed. | seamless responsiv | • | |
| | Design elements are | Design uses color, | Design elements a | | |
| | _ | typography, and graphics | expertly integrated | | |
| Visual Dasies Flaments | inconsistent or poorly | | | | /00 |
| Visual Design Elements | chosen; color, typography, | appropriately; visually | typography, and gr enhance aesthetic | | /20 |
| | or graphics detract from | cohesive and supports | | | |
| | clarity or appeal. | communication. | elevate the overall | | |
| | Design disregards | Design generally follows | Design fully compl | | |
| | platform guidelines; may | platform standards; | platform guideline | | |
| Platform Compliance | result in usability issues or | interface is functional and | interface is polishe | | /20 |
| • | inconsistent user | aligns with expected | intuitive, and enha | | , |
| | experience. | behaviors. | user experience th | - | |
| | | | thoughtful adherer | | |
| | Interface is confusing or | Interface is generally clear | Interface is except | • | |
| | cluttered; layout and | and organized; users can | intuitive and strear | | |
| Clarity & Simplicity | elements hinder user | navigate and understand | clarity and simplici | ty | /20 |
| | understanding. | with minimal effort. | enhance usability a | and user | |
| | | | satisfaction. | | |
| Code & Data | Below Expectations | Meets Expectations | Above Expecta | tions | Points |
| Code & Data | 1-5 points | 6-10 points | 11-20 point | s | Awarded |
| | Application does not run | Application is functional | Application is well- | . 7 | |
| | on a permitted platform | on at least one permitted | integrated and opt | imized | |
| Dl-4f 11 | or lacks proper | platform (Android or iOS) | for one or both pe | | 1 |
| Platform Usage | deployment. | with basic compatibility. | platforms, demons | | /20 |
| | | | thoughtful use of | - | |
| | | | platform-specific f | eatures. | |

| Documentation is missing, incomplete, or unclear; code is difficult to understand without external explanation. User Functionality | de Quality | Code is disorganized and hard to read; lacks consistent formatting, meaningful naming, and | Code is generally clear and readable; follows standard conventions and is logically organized. | Code is clean, well- structured, and follows best practices for readability and | /20 |
|--|---------------------|---|---|--|-------------------|
| Database Integration or improper use; data is hardcoded or handled inefficiently. Documentation is missing, incomplete, or unclear; code is difficult to understand without external explanation. Device Deployment Database Functionality Database Functionality Database Functionality Project Plan Project P | • | Code shows limited or incorrect use of OOP concepts; design patterns | principles appropriately; uses common design | Code shows strong OOP skills with thoughtful use of design patterns for | /20 |
| Documentation is missing, incomplete, or unclear; code is difficult to understand without external explanation. | abase Integration | No database integration or improper use; data is hardcoded or handled | retrieves data from a database; basic queries and data handling are | Code integrates the database effectively with secure handling, efficient queries, and well-designed | /20 |
| Device Deployment D | de Documentation | incomplete, or unclear; code is difficult to understand without | Code includes adequate comments and documentation; key functions and logic are | documented; comments support readability, maintainability, and | /20 |
| Device Deployment Application does not run or deploy on a permitted mobile device; platform compatibility is missing or incomplete. Application fails to connect to or retrieve data from the database; functionality is broken or unreliable. Project Plan Writing Accuracy Below Expectations 1-5 points Frequent errors in grammar, spelling, punctuation, or usage that interfere with clarity and professionalism. Plan is vague or incomplete; lacks clear steps, timelines, or role assignments to meet project goals. Application successfully runs or deploys on at least one permitted mobile device; basic functionality ris interded. Application successfully runs or deploys on at least one permitted mobile device; basic functionality is intext. Application successfully runs or deploys on at least one permitted mobile device; basic functionality is intext. Application successfully runs or deploys on at least one permitted mobile device; basic functionality is intext. Application successfully adeployed and optimized for mobile, with smooth performance and seamles integration. Application successfully acployed and optimized for mobile, with smooth performance and efficiently interacts with the database; data from the database; basic queries function as intended. Application successfully acployed and optimized for mobile, with smooth performance and efficiently interacts with the database; data from the database; basic queries function as intended. Application successfully loads and retrieves data from the database; basic queries function as intended. Application successfully acployed and optimized for mobile, with smooth performance and efficiently interacts with the database; and efficiently interacts with the database; and seamless integration. Application successfully loads and retrieves data from the database; form the database; and efficiently interacts with the database; and supports user needs seamlessly. Above Expectations 1-20 points Consistently acquarted and polished use of grammar, spelling, and pro | Jser Functionality | • | | | Points Awarded |
| Database Functionality Database Functional Database; data Tetrieval is accurate, fast, and supports user needs Seamlessly. Database; data Tetrieval is accurate, fast, and supports user needs Seamlessly. Consistently accurate and polished use of grammar, spelling, punctuation, and usage; enhances clarity and professionalism. Database Functional form the database; being and supports user retrieval is accurate, fast, and supports user needs Database Functional for the database; being includes ending polished use of grammar, spelling, polished use of grama | rice Deployment | Application does not run or deploy on a permitted mobile device; platform compatibility is missing or | Application successfully runs or deploys on at least one permitted mobile device; basic functionality | The application is fully deployed and optimized for mobile, with smooth performance and | /20 |
| Project Plan Below Expectations 1-5 points Frequent errors in grammar, spelling, punctuation, or usage that interfere with clarity and professionalism. Plan is vague or incomplete; lacks clear steps, timelines, or role assignments to meet project goals. Project Planning Below Expectations 6-10 points Minor errors may be present but do not hinder understanding; generally clear and correct language usage; enhances clarity and usage; enhances clarity and professionalism. Plan adequately details tasks, timelines, and reasonable path to milestones, contingency strategies, and clear | abase Functionality | Application fails to connect to or retrieve data from the database; functionality is broken or | Application successfully loads and retrieves data from the database; basic queries function as | Application reliably and efficiently interacts with the database; data retrieval is accurate, fast, and supports user needs | /20 |
| Writing Accuracy Writing Accuracy Minor errors may be present but do not hinder understanding; generally clear and correct language use. Plan is vague or incomplete; lacks clear steps, timelines, or role assignments to meet project goals. Minor errors may be present but do not hinder understanding; generally clear and correct language usage; enhances clarity and usage; enhances clarity and professionalism. Plan adequately details tasks, timelines, and structured, and proactive; includes detailed milestones, contingency strategies, and clear | Project Plan | | - | Above Expectations | Points Awarded |
| Plan is vague or incomplete; lacks clear steps, timelines, or role assignments to meet project goals. Plan adequately details tasks, timelines, and structured, and proactive; includes detailed milestones, contingency strategies, and clear | ting Accuracy | Frequent errors in grammar, spelling, punctuation, or usage that interfere with clarity and | Minor errors may be present but do not hinder understanding; generally clear and correct language | Consistently accurate and polished use of grammar, spelling, punctuation, and usage; enhances clarity | /20 |
| timely completion. TOTAL TECHNICAL POINTS | ject Planning | incomplete; lacks clear steps, timelines, or role assignments to meet | tasks, timelines, and responsibilities; shows a reasonable path to meeting requirements. | Plan is thorough, well- structured, and proactive; includes detailed milestones, contingency strategies, and clear accountability to ensure timely completion. | /20 |

Presentation Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | |
|--|-------|--|--|--|
| Contestant followed the topic. | □Y □N | | | |
| Contestant followed Copyright and/or Fair Use Guidelines. | | | | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
|--|--|---|---|---------|
| Lvaluation Criteria | 1-5 points | 6-10 points | 11-20 points | Awarded |
| Development/Design Process | Explanation is unclear or incomplete; lacks detail about the development or design process. | Contestant adequately describes the development and design process; includes key decisions and steps taken. | Contestant provides a clear, thorough, and insightful explanation of the development and design process; demonstrates deep understanding and thoughtful reflection. | /20 |
| Application Demonstration | Demonstration is unclear or incomplete; user interface is not effectively used to show functionality. | Contestant adequately demonstrates key features through the user interface; audience can follow how the application works. | Demonstration is clear, engaging, and thorough; user interface is used effectively to showcase functionality and user experience. | /20 |
| Logical Design & Patterns | Explanation is unclear or lacks detail; logical design and design patterns are not addressed or misunderstood. | Contestant adequately explains the application's structure and identifies relevant design patterns used. | Contestant provides a clear, insightful explanation of the logical design and thoughtfully discusses the use and benefits of design patterns. | /20 |
| Code Functionality | Explanation is vague or incorrect; presenter struggles to connect code structure to application functionality. | Explains how code structures support features; shows basic understanding. | Confidently explains code structures and their role in functionality and design. | /20 |
| Interview Responses | Responses are unclear, incomplete, or off topic; presenter struggles to address questions effectively. | Contestant responds clearly and directly to most questions; demonstrates understanding of the project and communicates effectively. | Contestant responds confidently and thoughtfully, showing deep understanding and engaging with questions insightfully. | /20 |
| Presentation Style | Presentation is disorganized or difficult to follow; delivery lacks clarity, confidence, or professionalism. | Presentation is clear and adequately structured; delivery is generally confident and appropriate. | Presentation is clear, engaging, and professionally delivered to support audience understanding. | /20 |
| Timing Setup lasted no more than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 | |
| TOTAL PRESENTATION POINTS | | | | /130 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(Vo6) Promotional Photography

Description & Eligibility

Students will demonstrate their creativity and skills in photography and image editing. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. There are no restrictions on the number of entries per chapter or per state. Contestants who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

"Perspective Shift" - Alter the viewer's perspective. Take a familiar scene or object and photograph it from an unconventional angle, perspective, or point of view. The goal is to create an image that challenges how we typically see everyday things.

Competition Notes

- Contest Registration
 - O Advisors register contestants for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - O There will be a \$10 fee for each entry (invoiced during event registration).
 - O Event registration can be purchased with your original invoice or with a new invoice after contestant registration.
 - O The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - O Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|--|----------------------|--|
| Clickable URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V06-ContestantID.pdf | January 15, 2025, 11:59 p.m. Eastern Time |

Contest Competencies

- Apply basic camera techniques
- Demonstrate technical proficiency in the areas of proper focus
- Demonstrate knowledge of lighting techniques, exposure and shutter speed
- Demonstrate the ability to use creative compositional techniques
- Demonstrate knowledge of digital editing
- Apply knowledge of software, equipment, and skills related to photography
- Demonstrate knowledge of copyright laws
- Demonstrate an understanding of developing a final product for a target audience

Contest Specifications for this Event

- Photographs must be in digital format. The photograph must be taken with a digital camera; no scans of
 negatives, transparencies, or photographic prints are acceptable. Each file must be no larger than 5
 megabytes, must be in a JPEG or JPG format and must be at least 1,600 pixels wide or 1,600 pixels tall,
 OR image size must have a long dimension of at least 1,000 pixels and no more than 3,000 pixels.
- The photograph, in its entirety, must be an original work of art by the contestant.
- Minor burning, dodging, and/or color correction are acceptable as are hand tinting and cropping.
 Photos with any type of text on the photo will not be accepted. Watermarks are not acceptable.

- Submit the URL to the final Project Files including one (1) original photo and one (1) corrected photo in JPEG or JPG format as individual files, a document listing the camera equipment (i.e. Camera body, lens), software and editing tools used, along with the Works Cited and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Advisors of qualifying contestants will be contacted to reserve a time for a videoconference presentation before
 a panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Contestants will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than seven (7) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Contestants with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.
- For contestants advancing to the National Showcase, photos must meet the following specifications:
 - Display shows original photo on 5"x7" and final photo on 8"x10" photo paper, dry-mounted on a board no larger than 24"x18". A title for the photo must be included on the board. Only the two photos and title may be on the board.
 - o Photos can be mounted on the board horizontally or vertically.
 - You may print in glossy or matte.

Common Specifications for all BPA Judged Events

- Contestant ID is required for all submissions. Materials from non-registered members and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

(Vo6) Promotional Photography

Technical Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | | |
|--|---|---|--|---|-------------------|--|
| Contestant followed the to | | | ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,, | ПΑ | ′ | |
| | _' right and/or Fair Use Guideliı | nes | | | ′ □N | |
| | :h a DSLR camera (mobile pho | | | | / | |
| If answered no to any question, please stop scoring and provide a brief reason for the disqualification: | | | | | | |
| | | | | | | |
| | | ssion and Formatting re awarded by the technical | iudge) | | | |
| Contestant submitted one (1) combined PDF file containing one (1) original photo, one (1) corrected photo in JPEG or JPG format, Works Cited formatted according to the <i>Style & Reference Manual</i> and BPA Release Form(s). | | | | | /10 | |
| Evaluation Criteria | Below Expectations 1-13 points | Meets Expectations 14-27 points | Above Expecta 28-40 poin | | Points Awarded | |
| Submission Requirement | The photo does not meet format, size, or dimension requirements, or the image is unclear, poorly composed, or of low quality. | The photo meets all technical requirements and is clear, well-framed, and appropriate for its intended use. | The photo exceed technical standard exceptional clarity composition, and vappeal, showing cror professional-levality. | s ls with , visual eativity | /40 | |
| Evaluation Criteria | Below Expectations 1-5 points | Meets Expectations 6-10 points | Above Expecta 11-20 point | | Points Awarded | |
| Creativity & Originality | The photo lacks creativity and originality. It uses basic composition resulting in a dull and unremarkable image. | The photo shows creative effort, with interesting choices in perspective that adds visual appeal. | The photo is highly creative, using unid angles or framing to create a visually stand original image. | y que to riking | /20 | |
| Image Quality | The photo lacks sharpness or clarity, appears blurry or pixelated, and shows poor use of depth of field, making the subject unclear or distracting. | The photo is in focus, clear, and uses depth of field appropriately to highlight the subject. The image is technically sound and visually balanced. | The photo is exceptionally sharp and clear, with expert use of depth of field that enhances the subject and overall composition. The image demonstrates a high level of technical skill and visual impact. | | /20 | |
| Lighting & Exposure | The photo shows poor lighting or exposure control, with areas that are noticeably overexposed or underexposed. Lighting does not enhance the subject or mood and may distract from the overall image. | The photo demonstrates adequate lighting and exposure control. The subject is well-lit, and the image avoids major exposure issues. Lighting contributes positively to the mood and clarity of the photo. | The photo feature expertly controlled lighting and exposisenhancing the subscreating a compell mood. The use of lintentional and art with no distracting exposure flaws. | d ure, ject and ing ight is istic, | /20 | |

(VO6) Promotional Photography

Technical Scoring Rubric (Con't)

| Composition | The photo lacks intentional composition. The subject may be poorly placed or framed, and there is little evidence of using compositional techniques to guide the | The photo demonstrates a clear understanding of basic composition principles. The subject is thoughtfully placed, and techniques like the rule of thirds or leading lines are | The photo showcases exceptional compositional skill. The arrangement within the frame is deliberate and creative, using advanced techniques to draw | /20 |
|----------------------------------|--|---|---|-----|
| | viewer's eye or enhance the image. | used to create visual balance and focus. | attention, create depth, and enhance storytelling through visual structure. | |
| Image Manipulation Techniques | The photo shows excessive or inappropriate editing that detracts from the image quality or authenticity. Manipulation is obvious or poorly executed, affecting the overall impact. | The photo includes minor, well-applied adjustments such as subtle burning, dodging, color correction, or cropping. Edits enhance the image without being distracting or altering the original intent. | The photo demonstrates expert-level editing with precise and tasteful adjustments. Manipulation is seamless and enhances the image's clarity, mood, and composition while maintaining authenticity. | /20 |
| TOTAL TECHNICAL POINTS | | | | |

(Vo6) Promotional Photography

Presentation Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | |
|--|-------------------------|
| (if any question results in a NO, please assign a score of O) | |
| Contestant followed the topic. | $\square Y \square N$ |
| Contestant followed Copyright and/or Fair Use Guidelines. | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations 1-5 points | Meets Expectations 6-10 points | Above Expectations 11-20 points | Points Awarded |
|------------------------|---|--|---|-------------------|
| Delivery | Presentation lacks clarity and structure; communication is ineffective, with low engagement and limited topic understanding. | Presentation is organized and clear; communication is appropriate, with reasonable engagement and mostly accurate content. | Presentation is well- structured and engaging; the contestant communicates effectively, shows strong enthusiasm, and delivers accurate, insightful content. | /20 |
| Lighting | Lighting is poorly executed; inconsistent exposure and ineffective technique result in a distracting or flat image. | Lighting suits the subject and scene, with well- controlled exposure and effective use of flash, studio, or natural light. | Lighting is intentional and effective, with expert exposure and techniques that enhance subject, mood, and impact. | /20 |
| Camera Setting | Limited understanding of camera settings; choices appear random, leading to technical flaws like motion blur or poor exposure. | Basic understanding of settings; choices are mostly appropriate, with clear explanation of shutter speed, aperture, and ISO use. | Strong command of camera settings; intentional choices enhance the image, with clear links between technical decisions and creative outcomes. | /20 |
| Audience Engagement | Contestant struggles to connect with the audience and does not clearly communicate the photo's theme. Delivery lacks energy, and the message is unclear or disconnected from the image. | Contestant maintains audience interest and communicates the photo's theme with clarity. Delivery is confident and appropriate, helping the audience understand the connection between the image and its message. | Contestant captivates the audience with dynamic and engaging delivery. The theme of the photo is communicated with clarity and impact, creating a strong emotional or intellectual connection between the image and the audience. | /20 |
| Judges Questions | Responses lack clarity or depth; contestant shows limited understanding of content and choices. | Responses are clear and confident; contestant shows solid understanding of photo and choices. | Responses are clear, confident, and insightful; contestant explains technical and creative choices with depth. | /20 |
| Timing | Setup lasted no more than t seven (7) minutes. | hree (3) minutes, and present | ation lasted no more than | /10 |
| | | TOTAL | PRESENTATION POINTS | /110 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT SEVEN (7) MINUTES

(Vo7) Cybersecurity/Digital Forensics

Description & Eligibility

Demonstrate knowledge of computer security and cybersecurity management tasks in multiple computer and mobile platforms. This national event involves multiple rounds including judged components on-site at the National Leadership Conference. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. There are no restrictions on the number of entries per chapter or per state. Contestants who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic (Top 20 contestants)

Following the Digital Trail: How Forensic Experts Solve Cybercrimes. Your task is to explore the step-by-step process investigators use to track cybercriminals. Examples may include:

- How IP addresses, device IDs, and metadata become "digital fingerprints."
- Common tools like EnCase, FTK, and Autopsy.
- Famous cases solved using digital evidence.

Competition Notes

- Contest Registration
 - O Advisors register members for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - O There will be a \$10 fee for each entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after contestant registration.
 - O The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.

Contest Competencies

- Demonstrate knowledge of security threats
- Understand infrastructure security
- Demonstrate knowledge of cryptography, access control, and authentication
- Demonstrate security tactics to prevent against external attack
- Demonstrate knowledge of operational and organization security
- Identify security threats
- Demonstrate hardening internal Windows and Linux systems and services
- Demonstrate knowledge of TCP/IP
- Demonstrate hardening Internet work devices and services
- Demonstrate knowledge of network defense fundamentals
- Demonstrate knowledge of wireless technologies (i.e., WAN, PAN, and/or WPAN)
- Create security policies
- Perform a risk analysis
- Demonstrate knowledge of biometrics
- Demonstrate knowledge of cryptography
- Create router and access control lists
- Demonstrate knowledge of Internet security issues
- Manage certificates
- Monitor security infrastructure

Contest Specifications for this Event

- Contestants will complete a 50-question objective test at a proctored testing site determined by National BPA. No reference materials are allowed. No more than sixty (60) minutes for objective test.
- The top 20 contestants from the objective test will be invited to create a computer-generated multimedia presentation on the provided topic. The presentation should make effective use of current multimedia technology (e.g., sound, movement, digital video, etc.).
- Advisors of qualifying contestants will be contacted to reserve a time for a videoconference presentation before
 a panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Contestants will be assigned to sections prior to the preliminary presentation.
- The top contestants with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.
- The presentation length three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.

Common Specifications for all BPA Judged Events

- Contestant ID is required for all submissions. Materials from non-registered members and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

(Vo7) Cybersecurity/Digital Forensics

Presentation Scoring Rubric

| Required Elements | | | |
|---|--|--|--|
| (If any question results in a NO, please assign a score of 0) | | | |
| Contestant followed the topic. | | | |
| Contestant followed Copyright and/or Fair Use Guidelines. | | | |
| | | | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
|----------------------------------|--|--|---|---------|
| Lyaluation Criteria | 1-5 points | 6-10 points | 11-20 points | Awarded |
| Opening & Summary | The introduction is unclear or missing, and the summary lacks relevance or completeness. | The introduction sets the stage appropriately, and the summary covers the main points with adequate clarity. | The introduction is engaging and well-structured, and the summary provides a clear, insightful wrap-up that reinforces key findings. | /20 |
| Stated Objectives | Objectives are vague, incomplete, or missing. | Objectives are stated clearly and align with the topic. | Objectives are precise, well-articulated, and demonstrate a strong understanding of the project's purpose. | /20 |
| Use of Technical Language | Technical terms are misused, unexplained, or absent, leading to confusion. | Technical terms are used correctly and explained sufficiently to support understanding. | Technical terms are used accurately and effectively, with clear explanations that enhance communication and demonstrate depth of knowledge. | /20 |
| Content Knowledge | Demonstrates limited understanding with inaccurate or irrelevant content. | Shows adequate understanding with mostly accurate and relevant content. | Demonstrates strong understanding with consistently accurate, detailed, and insightful content. | /20 |
| Visual Design & Communication | Typography and graphics are distracting, inconsistent, or do not support the message. | Typography and graphics are appropriate and contribute to clear communication. | Typography and graphics are thoughtfully designed, enhancing both clarity and the progression of ideas. | /20 |
| Data Visualization | Charts and graphs are missing, poorly constructed, or fail to support the content. | Charts and graphs are appropriate, accurate, and help clarify key points. | Charts and graphs are well-integrated, visually clear, and enhance understanding through effective data presentation. | /20 |
| Verbal Delivery | Voice is unclear or monotone, and diction hinders understanding. | Voice is clear and appropriately paced, with generally effective diction. | Voice is confident and engaging, with precise diction that enhances clarity and professionalism. | /20 |
| Presence & Engagement | Appears unsure or disengaged, with little to no eye contact or assertiveness. | Demonstrates adequate confidence and assertiveness, with consistent eye contact. | Shows strong presence with confident delivery, assertive communication, and engaging eye contact that supports audience connection. | /20 |

(Vo7) Cybersecurity/Digital Forensics Presentation Scoring Rubric (Con't)

| Evaluation Criteria | Below Expectations 0-13 points | Meets Expectations 14-27 points | Above Expectations 28-40 points | Points Awarded |
|---------------------|--|---|--|-------------------|
| Theme Development | The theme is unclear or inconsistently developed, lacking focus or connection. | The theme is clearly stated and developed with logical progression and relevant support. | The theme is thoroughly developed with strong coherence, depth, and consistent alignment to the topic. | /40 |
| Judges Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /40 |
| Timing | Setup lasted no longer than three (3) minutes, and the presentation lasted no more than seven (7) minutes. | | | /10 |
| | | TOTAL | PRESENTATION POINTS | /250 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT SEVEN (7) MINUTES

(Vo8) Start-Up Enterprise Team

Description & Eligibility

Develop an operating plan and organizational structure to initiate a small business. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants. There are no restrictions on the number of entries per chapter or per state. Teams who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Competition Notes

- Contest Registration
 - Advisors register teams for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - There will be a \$20 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after the team registration.
 - o The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Teams participating in the competition must be registered for the event prior to the submission deadline to be eligible.
 - Only the team captain should complete the submission.
- Teams are to assume they are presenting their products/services to potential buyers. The event may be repeated but previously used business plans may *not* be submitted.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|--------------------|------------------------------|
| Business Plan, Works Cited, and BPA Release Form(s) | Vo8-TeamID.pdf | January 15, 2026, 11:59 p.m. |
| in one combined PDF file. | v 00-1 eanii D.pdi | Eastern Time |

Contest Competencies

- Demonstrate knowledge and understanding of entrepreneurship
- Communicate research in a clear and concise manner both orally and inwriting
- Demonstrate effective persuasive and informative communication and presentationskills
- Identify and utilize internal and external resources
- Develop a written business plan for a start-up business
- Identify customer base including consumer and organizational markets and demographics
- Identify customer relations or markets
- Demonstrate successful price selection including the reasoning and methods used in determining the price
- Analyze the necessary financial data required to establish their business

Contest Specifications for this Event

- The Business Plan must reflect a new business for team's community or local area, *not* an expansion of a current business, subsidiary business, or franchise. If a contestant repeats this event, he/she may *not* submit any previously used business plan.
- Information in the Business Plan must be authentic; however, the team may choose to use a fictitious address and telephone number.
- Entries outlining the purchase of a franchise do not satisfy the topic and are subject to disqualification.
- The Business Plan, including the Title Page, Table of Contents, and Works Cited must be formatted according to the Style & Reference Manual.
- The Business Plan must not exceed ten (10) pages single-sided and must follow the Business Plan format
 (Sections I-VIII) in the Style & Reference Manual. All other documentation is not considered to be part of the ten
 (10) single-sided pages. The Title Page, Table of Contents, and Works Cited are not included in the ten (10) page
 limit.

- Submit all project documents including the Business Plan, Works Cited, and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Teams with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The team is responsible for securing a BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work used
 on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style &
 Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for
 violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

This event is sponsored by:



(Vo8) Start-up Enterprise Team

Technical Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | |
|---|--|---|---|------------|-------------------|
| Team followed the topic. | · · | | | | / N |
| Team followed Copyright a | and/or Fair Use Guidelines. | | | □ <i>Y</i> | / □N |
| Business Plan did <i>not</i> exce Cited are not included in tl | | The Title Page, Table of Cont | ents, and Works | _ ` | YIDN |
| If answered no to any question, please stop scoring and provide a brief reason for the disqualification: | | | | | |
| | | ssion and Formatting re awarded by the technical | iudge) | | |
| Team submitted one (1) combined PDE file containing one (1) Business Plan Works Cited (formatted according to | | | | | /10 |
| Evaluation Criteria | Below Expectations 0-10 points | Meets Expectations 11-20 points | Above Expectat 21-30 points | | Points Awarded |
| Executive Summary | Lacks detail, unclear, fails to engage. | Provides a clear overview but lacks engagement. | Compelling, detaile thoroughly engages | d, | /30 |
| Description of Proposed Business | Vague, lacks clarity, fails to intrigue. | Adequate description that generates interest. | Thorough, intriguing captivates interest. | 5, | /30 |
| Objectives of Business | Unclear or missing Mission and Vision. | Clear Mission and Vision with adequate objectives. | Clear, inspiring Miss and Vision. | sion | /30 |
| Proposed Business Strategies | Vague, unrealistic strategies. | Realistic short-term and long-range plans. | Well-structured, innovative, achieval | ole. | /30 |
| Product(s) and/or Service(s) | Unclear, lacks detail, fails to differentiate. | Adequate description with some unique aspects. | Detailed, compelling | g, | /30 |
| Management and Ownership of the Business | Unclear, incomplete organizational chart and roles. | Clear organizational chart with adequately described roles. | Comprehensive organizational chart detailed roles. | | /30 |
| Marketing Analysis | Poorly defined target market, unclear edge. | Clearly defines target market and competitive edge. | In-depth analysis, st edge, justified pricir | _ | /30 |
| Evaluation Criteria | Below Expectations O-13 points | Meets Expectations 14-27 points | Above Expectat 28-40 points | | Points Awarded |
| Financial Analysis | Incomplete, unrealistic financial information. | Provides adequate financial details, including a basic balance sheet. | Comprehensive, readetailed balance sh | | /40 |
| Evaluation Criteria | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectat 15-20 points | | Points Awarded |
| Overall Appearance, Conciseness, and Completeness | Plan is disorganized, wordy, or missing sections. | Plan is well-organized, concise, and complete. | Plan is exceptionally organized, concise, complete. | y well- | /20 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very few of grammar or spelling errors. | | /20 |
| TOTAL TECHNICAL POINTS | | | | /300 | |

(Vo8) Start-up Enterprise Team

| Presentation Scoring Rubric | | | | | |
|---|--|---|--|----------------|-------------------|
| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | |
| Team followed the topic. | (ii diiy quootioii ro | outto iii a 140, piedee deel | 5.1 4 000.1 01 07 | | YION |
| | right and/or Fair Use Guidelin | nes. | | | Y □ N |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | | | | . , — |
| | | | | | |
| Evaluation Criteria | Evaluation Criteria Below Expectations Meets Expectations Above Expectations | | | | |
| Evaluation Criteria | 0-5 points | 6-10 points | 11-15 points | | Awarded |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good contact, uses approp gestures and body language, and varies tone and pace adequ | riate their | /15 |
| Organization, Design & Structure | Presentation lacks coherence and structure, making it unclear and difficult to follow. Transitions between points are awkward or absent. | Presentation content has some gaps, making it not always clear and somewhat difficult to follow. Transitions between points are choppy. | Presentation content adequately, with a mo clear structure and so transitions between p | ostly mooth | /15 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-30 points | Above Expectation 31-50 points | ons | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a goo understanding of the topic and includes relevant and accura- information. | e | /50 |
| Evaluation Criteria | Below Expectations O-4 points | Meets Expectations 5-7 points | Above Expectation 8-10 points | ons | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detainsightful, and effect address the judges' questions. | | /10 |
| Team Members At least two original team members were present during the presentation. | | | | /5 | |

Props and/or additional items shall not be used as a basis for scoring.

than ten (10) minutes.

Timing

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

Set-up lasted no longer than three (3) minutes, and the presentation lasted no more

TOTAL PRESENTATION POINTS

/10

/105

(Vo9) Financial Portfolio Management Team

Description & Eligibility

Teams (2-4 contestants) will enter an investment simulation using an online platform provided by a BPA partner. The simulation will provide the students with \$100,000 initially, to be used to invest in stocks, mutual funds, and/or bonds. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. There are no restrictions on the number of entries per chapter or per state. Teams who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Competition Notes

- Contest Registration
 - o Advisors register teams for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - o There will be a \$20 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after member registration.
 - o The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Teams participating in the competition must be registered for the event prior to the submission deadline to be eligible.

Contest Competencies

- Calculate investment amounts given current prices and investment restrictions
- Research and analyze various investment options
- Manage an online fund
- Determine timing of buying and selling investments using various market and economic factors
- Calculate return on investments
- Analyze cash and investments to maximize return
- Prepare a presentation using presentation software
- Prepare reports using Excel
- Present investment strategies

Contest Specifications for this Event

- All registered teams will participate in a virtual stock market challenge. Tutorials and login credentials will be emailed to registered teams by December 8, 2025.
- Teams manage their portfolios throughout the contest with the following requirements:
 - o The initial \$100,000 MUST be used to purchase the following:
 - > \$10,000 of shares in five different companies from five different industries by the end of the 2nd week of the competition and held for the entire time of the stock market simulation.
 - > Two of the five stocks must have a dividend yield greater than 3%.
 - o Teams who advance to round two presentations should be prepared to explain why they picked the stocks that they did.
 - o Teams MUST purchase and hold \$10,000 in mutual funds.
 - O Teams will use the remaining \$40,000 to purchase additional stocks (no shorting) which have a minimum price of \$10/share.
 - > Teams may buy and sell these stocks as they wish, with each transaction subject to a predetermined fee subtracted from their cash balance (the online platform will determine the fee).
 - o Teams can buy any investment allowed through the NYSE and NASDAQ markets, including stocks, mutual funds, and bonds. NO ETFs are allowed.
 - o Teams will be limited on any one investment to 0% of their portfolio.
 - o Teams will be allowed to buy on margin up to 100% of their initial cash balance, at an interest rate to be determined by current market factors at the inception of the contest.
 - o Teams will receive interest on any cash balance maintained, at a rate to be determined by current market factors at the inception of the contest.
 - o Teams MUST make a minimum of five transactions to be eligible for placement.

- Suggested strategies include, but not limited to:
 - Analysis of day-to-day stock trends and historic performance
 - Research on companies past news releases
 - o Research on companies' development of products, patents, potential buyouts, etc.
 - o Research on historic and future quarterly earnings reports
 - o Research on market initial public offerings (IPOs)
 - o Analysis of financial statements, including financial ratios
 - o Industry research and analysis
- The top twenty (20) teams, in terms of portfolio value, will be invited to design a computer-generated multimedia presentation on their strategies for success and challenges faced. The presentation should make effective use of current multimedia technology (e.g., sound, movement, digital video, etc.).
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a panel of judges. The dates and times for presentation reservations will be announced via email notification. Teams will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Teams with the highest cumulative presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

This event is sponsored by:



(Vo9) Financial Portfolio Investment Team Presentation Scoring Rubric

| Required Elements | | | | | |
|---|---------------------------------|--------------------------------|-----------------------|-----|-------------------|
| | (If any question result | s in a NO, please assign a | score of 0) | | |
| Team followed the topic. | | | | | Y □N |
| Team followed the Copyright and/or Fair Use Guidelines. | | | | | Y □N |
| If answered no to either | question, please stop scoring a | and provide a brief reason for | the disqualification: | | |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectatio | ons | Points Awarded |

| Evaluation Criteria | Below Expectations O-9 points | Meets Expectations 10-15 points | Above Expectations 16-20 points | Points Awarded |
|----------------------------|---|--|---|-------------------|
| Opening & Summary | Introduction is unclear or missing, and the summary lacks relevance or completeness. | Introduction sets the stage; summary clearly covers main points. | Introduction is engaging; summary clearly reinforces key insights. | /20 |
| Investment Strategy | The strategy is vague, lacks coherence, or does not align with the portfolio's goals. | The strategy is clearly stated, logically structured, and appropriately supports the portfolio's objectives. | Strategy is well-justified and shows strong grasp of investment principles and goals. | /20 |
| Technical Language | Technical terms are misused, overused, or lack clear explanation, making the content difficult to follow. | Technical terms are used appropriately and are explained well enough for general understanding. | Technical terms are used precisely and effectively, with clear, insightful explanations that enhance understanding. | /20 |
| Financial Understanding | The strategy and research show limited financial understanding, with weak or unsupported analysis. | The strategy and research demonstrate sound financial knowledge and are reasonably supported by relevant analysis. | The strategy and research reflect strong financial expertise, with thorough, well-supported analysis and clear insight. | /20 |
| Visual Design | Visual elements are distracting, inconsistent, or poorly integrated, reducing clarity and impact. | Typography and graphics are appropriately used and contribute to a clear, professional presentation. | Visual elements are polished, well-balanced, and enhance the message with strong visual appeal and clarity. | /20 |
| Presentation Delivery | Delivery lacks clarity or confidence, with poor diction, limited eye contact, or distracting vocal qualities. | Delivery is clear and professional, with appropriate diction, steady eye contact, and confident voice. | Delivery is polished and engaging, with strong vocal presence, precise diction, and consistent, natural eye contact. | /20 |
| Judges' Questions | Responses lack depth; presenter shows limited understanding of topic. | Responses lack detail or clarity; understanding is partial. | Responses are confident, detailed, and insightful. | /20 |
| Team Members | At least two original team me | embers were present during t | he presentation. | /5 |
| Timing | Set-up lasted no longer than three (3) minutes, and the presentation lasted more than ten (10) minutes. | | | /10 |
| TOTAL PRESENTATION POINTS | | | | |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

Description & Eligibility

Develop engaging multimedia experiences based on the provided topic. Teams may use Adobe Illustrator®, Adobe Dimension®, Adobe Photoshop®, Adobe Premiere (Rush)® or other software that meets the contest specifications. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants. There are no restrictions on the number of entries per chapter or per state. Teams who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Competition Notes

- Contest Registration
 - Advisors register teams for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - o There will be a \$20 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after member registration.
 - o The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Teams participating in the competition must be registered for the event prior to the submission deadline to be eligible.
 - Only the team captain should complete the submission.

Topic

SolarSip - The Smart, Self-Cooling Water Bottle.

Scenario: Your team has been hired to launch SolarSip, an innovative reusable water bottle that uses solar-powered cooling technology to keep drinks cold all day. Your branding campaign should focus on eco-conscious consumers and outdoor enthusiasts.

Deliverables:

- Product line mockups (different colors/styles)
- 30-second digital video ad for social media
- Social media rollout plan targeting Instagram, TikTok, and Facebook

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|--------------------|--|
| Clickable URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V10-TeamID.pdf | January 15, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate knowledge of transitions and audio/video editing techniques
- Demonstrate proper use in placement of titles and visual effects
- Demonstrate teamwork skills needed to function in a virtual branding environment
- Develop promotional cross-medium strategy
- Demonstrate awareness of requirements of target audience
- Demonstrate awareness of accessibility concerns
- Demonstrate teamwork skills needed to function in a business setting
- Demonstrate interconnected cross-medium design plan

- Apply principles of design and rules for proper layout in developing business publications for multiple screens and printing situations
- Use principles of design, layout, and typography in media and user experience design
- Demonstrate effective persuasive and informative communication and presentation skills

Contest Specifications for this Event

- Submit the URL to the final Project Files including Clickable **URL** to Project Files, along with the Works Cited and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Teams with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase. See https://bpa.org/nlc/virtual-competitions-and-nlc-national-showcase/ for more information.

Common Specifications for all BPA Judged Events

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- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

This event is sponsored by:



Technical Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | |
|---|--|---|---|---------------------------|-------------------|
| Team followed the topic. | | | | | |
| Team followed Copyright and/or Fair Use Guidelines. | | | | | I D N |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | | | | |
| | | ssion and Formatting | | | |
| T '11 /-\ | | re awarded by the technical | | V 1 | |
| | | RL link to Project Files, one (1) <i>nual</i> and BPA Release Form(s) | | vorks | /10 |
| | Below Expectations | Meets Expectations | Above Expecta | itions | Points |
| Evaluation Criteria | 0-9 points | 10-15 points | 15-20 point | | Awarded |
| Content Quality | The content is unclear, lacks coherence, contains inaccuracies, or is too shallow or unfocused to support the message. | The content is clear, mostly accurate, relevant, and demonstrates adequate depth and organization. | The content is wel structured, highly accurate, relevant, reflects strong dep breadth of undersi | and oth and | /20 |
| Technical Execution | Execution is inconsistent or disorganized, with limited use of appropriate tools and weak technical proficiency. | Execution is competent and organized, with appropriate use of tools and solid technical skills. | Execution is highly proficient, well-struand demonstrates use of tools and reto enhance the presentation. | uctured, expert | /20 |
| Creativity & Originality | The content lacks originality, relies heavily on conventional ideas, and shows minimal creative effort. | The content includes some original ideas and demonstrates a thoughtful, creative approach. | The content is high original, innovative showcases distinct thinking and a fres engaging perspect | , and ive h, | /20 |
| Audience Impact | The presentation lacks engagement, fails to resonate with the audience, and shows minimal persuasive impact. | The presentation is engaging and relevant, with a reasonable ability to persuade and connect with the audience. | The presentation is captivating, highly persuasive, and po resonates with the audience, inspiring interest or action. | s werfully target | /20 |
| Technology Integration | Technology use is minimal, outdated, or poorly implemented, leading to a disjointed or ineffective experience. | Technology is appropriately integrated, functional, and contributes positively to the presentation. | Technology is sean embedded, utilizes cutting-edge tools, creates an engagin intuitive user expe | and g, | /20 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very few grammar or spellin errors. | | /20 |
| 30-Second Advertisement Video | Below Expectations | Meets Expectations | Above Expecta | | Points Awarded |
| Creativity of Concept | O-9 points The concept lacks originality or fails to engage the viewer with a clear or compelling idea. | The concept is creative and effectively communicates the intended message in a clear and engaging way. | The concept is hig original, memorabl demonstrates exce creativity in deliver message. | hly e, and eptional | /20 |

Technical Scoring Rubric (Con't)

| Visual Layout | disorganized, making the page hard to navigate or understand. | organized, supporting readability and user experience. | intuitive, and enhances the overall user experience. | /20 |
|---|---|--|---|-------------------|
| ,, | Layout is cluttered or | Layout is clean and | Layout is highly polished, | |
| Event Webpage Prototype | Below Expectations O-9 points | Meets Expectations 10-15 points | 15-20 points | Points Awarded |
| Event Webpage | decisions were made. | making. Meets Expectations | demonstrates thoughtful collaboration. Above Expectations | Points |
| Decision-Making Clarity | The process is vague or poorly explained, making it hard to understand how | The process is clearly outlined and shows logical steps in team decision- | The process is exceptionally clear, well-structured, and | /20 |
| Branding Clarity (Colors & Fonts) | Branding choices are inconsistent or unclear, making the visual identity feel disjointed. | Branding choices are clear and consistent, supporting a cohesive visual identity. | Branding choices are highly intentional, visually cohesive, and reinforce brand identity. | /20 |
| Team Decision-Making (One-Page Overview) | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 15-20 points | Points Awarded |
| Clarity & Quality of Information | Information is unclear, incomplete, or not relevant to the flyer's purpose. | Information is clear, accurate, and appropriately detailed for the flyer's purpose. | Information is highly clear, compelling, and expertly tailored to the flyer's goals. | /20 |
| Design & Layout | The flyer is cluttered or poorly organized, making it hard to follow or visually unappealing. | The flyer is well-organized and visually balanced, supporting readability and appeal. | The flyer is exceptionally well-designed, with a polished layout that enhances impact. | /20 |
| Promotional Flyer | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 15-20 points | Points Awarded |
| Branding Consistency | Brand elements are used inconsistently, weakening the overall identity and message. | Brand elements are consistently applied, maintaining a cohesive and recognizable identity. | Branding is flawlessly consistent and reinforces a strong, unified identity across all visuals. | /20 |
| Graphic Effectiveness | Graphics do not clearly support the message or lack impact, making the content feel disconnected or ineffective. | Graphics effectively support and enhance the message, with appropriate use of motion and static elements. | Graphics are highly effective, seamlessly integrated, and elevate the message through creative and purposeful design. | /20 |
| Visual Appeal | The design lacks cohesion or aesthetic quality, making it visually unengaging or distracting. | The design is visually appealing, well-organized, and enhances the message without overpowering it. | The design is striking, polished, and creatively enhances the message with strong visual impact. | /20 |
| Social Media Graphics | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 15-20 points | Points Awarded |
| Clarity of Messaging for Target Audience | The message is unclear or poorly aligned with the intended audience, making it difficult to understand or connect with. | The message is clear and appropriately tailored to the target audience, effectively conveying the intended idea. | The message is exceptionally clear, compelling, and precisely crafted to resonate with the target audience. | /20 |

Technical Scoring Rubric (Con't)

| Branding Consistency | Branding elements are inconsistent or poorly applied across the webpage. | Branding is consistently applied, maintaining a cohesive visual identity. | Branding is seamlessly integrated and reinforces a strong, unified identity. | /20 |
|------------------------|--|---|--|------|
| Content Structure | Information is scattered or lacks logical flow, making it hard to follow. | Content is well-structured and logically organized for clarity and ease of use. | Content is expertly structured, guiding the user smoothly through the information. | /20 |
| Navigation Design | Navigation is confusing or incomplete, making it difficult to move through the site. | Navigation is clear and functional, allowing users to easily access key sections. | Navigation is intuitive, user-friendly, and enhances the overall site experience. | /20 |
| Visual Appeal | Design lacks aesthetic quality or feels outdated and unengaging. | Design is visually appealing and supports the content effectively. | Design is striking, modern, and enhances engagement through strong visual elements. | /20 |
| TOTAL TECHNICAL POINTS | | | | /410 |

(V10) Virtual Branding Team Presentation Scoring Rubric

| Required Elements | | | |
|---|--|--|--|
| (If any question results in a NO, please assign a score of 0) | | | |
| □Y □N | | | |
| | | | |
| | | | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 16-20 points | Points Awarded |
|-------------------------------------|--|--|---|-------------------|
| Presentation | Team struggles with communication, organization, or topic understanding, making the presentation unclear or disengaging. | Team communicates clearly, stays organized, and demonstrates solid understanding of the topic. | Team excels in delivery, presents with clarity and enthusiasm, and shows deep understanding of the topic. | /20 |
| Explanation of Project Phases | Explanation of pre- production, production, and post-production is unclear or incomplete. | Clearly explains each phase of the project with relevant details. | Thoroughly explains all phases with insight and strong connection to project goals. | /20 |
| Technology & Software Use | explained. | Provides a clear explanation of the technology and software used in the project. | Offers detailed and thoughtful explanation of tools, showing strong understanding. | /20 |
| Team Roles | Roles of team members are vague or missing, with little connection to project outcomes. | Clearly explains the roles and contributions of each team member. | Provides a comprehensive and engaging explanation of team roles and collaboration. | /20 |
| Structure & Flow of Presentation | Presentation lacks organization and is difficult to follow. | Presentation is well organized and flows logically. | Presentation is highly engaging, with excellent structure and smooth transitions. | /20 |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /20 |
| Team Members | At least two original team members were present during the presentation. | | | /5 |
| Timing | Set-up lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 |
| TOTAL PRESENTATION POINTS | | | | /135 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

Description & Eligibility

Create a 2D computer animation, at least (1:30) and not to exceed (2:30) minutes, based upon the provided topic. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants. There are no restrictions on the number of entries per chapter or per state. Contestants who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Smart Solutions for a Healthier Planet: A GLOBE Community's Journey with IoT. Create a 2D animation that showcases a diverse group of students or citizens from different parts of the world using Internet of Things (IoT) devices and smart technology to observe, collect, and share environmental data through the NASA GLOBE Program. Your animation should tell a compelling story of how these individuals collaborate to solve a local or global environmental challenge—such as monitoring air quality, tracking soil moisture, or responding to climate impacts—through data-driven decision making and community action.

Requirements:

- Feature at least one GLOBE sphere (Atmosphere, Biosphere, Hydrosphere, Pedosphere).
- Demonstrate how smart sensors or IoT-enabled tools (e.g., air quality monitors, remote weather stations, water sensors, smart apps) are used to collect and share data.
- Incorporate storytelling elements that highlight teamwork, scientific discovery, and the impact of open data.
- Showcase a transformation or improvement in the environment or community as a result of the project.

Competition Notes

- Contest Registration
 - Advisors register members for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - There will be a \$20 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after member registration.
 - o The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.
 - Only the team captain should complete the submission.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|--------------------|--|
| Clickable URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file. | V11-TeamID.pdf | January 15, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate utilization of various editing software applications
- Demonstrate development of animation within a storyboard
- Demonstrate object color and creating artistic effects
- Demonstrate textures and special effects
- Demonstrate knowledge of transitions, audio, and lighting effects
- Demonstrate proper use in placement of titles and visual effects
- Demonstrate an understanding of development for a target audience

Contest Specifications for this Event

- The team must create a 2D animation utilizing audio, text, video, and graphics.
- The team will research the topic using available references, time era and trends to develop a storyboard outlining the team's planned animation.
- Submit the URL to the final Project Files including Clickable URL to Project Files, along with the Works Cited and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026. No changes can be made to the project after the date of submission.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- The top teams with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing team ID cannot be accepted.
- The team is responsible for securing a BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

This event is sponsored by:



Technical Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | |
|--|--|---|--|--|-------------------|
| Team followed the topic. | | | | | |
| | | | | | |
| | | | | | / 🗆 N |
| If answered no to any question, please stop scoring and provide a brief reason for the disqualification: | | | | | ТПИ |
| | . | | | | |
| | | ssion and Formatting re awarded by the technical | judge) | | |
| Team submitted one (1) co | | RL link to final Project Files, W | | ed | /10 |
| | eference Manual and BPA Re | | | | - |
| Complexity & | Below Expectations | Meets Expectations | Above Expecta | | Points |
| Craftsmanship | O-9 points | 10-15 points | 15-20 point | | Awarded |
| | Assets are mostly pre- | Assets include a mix of | Assets are primaril | | |
| Asset Creation | made with little effort to | original and pre-made | original and demor | | /20 |
| | customize or create | elements, showing | creativity and effor | rt in | , |
| | original content. | thoughtful integration. | design. | | |
| | Animation techniques lack | Animation shows attention | Animation is highly | | |
| Attention to Animation | precision or refinement, | to detail and uses | refined, with excep | | /20 |
| Detail | with noticeable errors or | techniques effectively. | attention to detail | and | , |
| | inconsistencies. | | technique. | | |
| | Camera angles, timing, | Technical elements | Camera work, timii | _ | |
| | transitions, and | support the project | transitions are exp | | |
| Technical Execution | techniques are poorly | objectives and are | executed and enha | ance the | /20 |
| | executed or misaligned | competently applied. | project's impact. | | |
| | 07.000.00.01.111.00.100.1 | competently applica. | | | |
| | with project goals. | competently applied. | p. ejeet epaet. | | |
| Animation | 9 | Meets Expectations | Above Expecta | ations | Points |
| Animation | with project goals. Below Expectations O-9 points | Meets Expectations 10-15 points | Above Expecta | s | Points Awarded |
| Animation | with project goals. Below Expectations O-9 points Movement lacks elasticity | Meets Expectations 10-15 points Movement shows basic | Above Expecta 15-20 point Movement uses sq | t s quash | |
| | with project goals. Below Expectations O-9 points | Meets Expectations 10-15 points | Above Expecta | t s quash | Awarded |
| Animation Squash and Stretch | with project goals. Below Expectations O-9 points Movement lacks elasticity | Meets Expectations 10-15 points Movement shows basic | Above Expecta 15-20 point Movement uses sq | t s quash tly to | |
| | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion | Meets Expectations 10-15 points Movement shows basic squash and stretch to | Above Expecta 15-20 point Movement uses sq and stretch expert | t s quash tly to | Awarded |
| | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion | Meets Expectations 10-15 points Movement shows basic squash and stretch to | Above Expecta 15-20 point Movement uses sq and stretch expert convey weight, vol | ts quash tly to ume, | Awarded |
| Squash and Stretch | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion of weight or volume. | Meets Expectations 10-15 points Movement shows basic squash and stretch to enhance realism. | Above Expecta 15-20 point Movement uses sq and stretch expert convey weight, vol and impact. | quash ly to ume, | Awarded /20 |
| | with project goals. Below Expectations | Meets Expectations 10-15 points Movement shows basic squash and stretch to enhance realism. Movements include clear | Above Expecta 15-20 point Movement uses sq and stretch expert convey weight, vol and impact. Anticipation is use | quash quash ily to ume, d eatively | Awarded |
| Squash and Stretch | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion of weight or volume. Actions occur abruptly with little or no | Meets Expectations 10-15 points Movement shows basic squash and stretch to enhance realism. Movements include clear anticipation that prepares | Above Expecta 15-20 point Movement uses sq and stretch expert convey weight, vol and impact. Anticipation is use effectively and cre | quash quash ely to ume, d eatively and | Awarded /20 |
| Squash and Stretch | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion of weight or volume. Actions occur abruptly with little or no preparation for major | Meets Expectations 10-15 points Movement shows basic squash and stretch to enhance realism. Movements include clear anticipation that prepares the viewer for key actions. | Above Expecta 15-20 point Movement uses sq and stretch expert convey weight, vol and impact. Anticipation is use effectively and cre to enhance timing viewer engagemen | duash cly to ume, deatively and at. | Awarded /20 |
| Squash and Stretch Anticipation | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion of weight or volume. Actions occur abruptly with little or no preparation for major movements. Actions are unclear or | Meets Expectations 10-15 points Movement shows basic squash and stretch to enhance realism. Movements include clear anticipation that prepares | Above Expecta 15-20 point Movement uses sq and stretch expert convey weight, vol and impact. Anticipation is use effectively and cre to enhance timing viewer engagemen Staging is highly ef | d catively and bt. | /20 /20 |
| Squash and Stretch | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion of weight or volume. Actions occur abruptly with little or no preparation for major movements. | Meets Expectations 10-15 points Movement shows basic squash and stretch to enhance realism. Movements include clear anticipation that prepares the viewer for key actions. Actions are clearly staged | Above Expecta 15-20 point Movement uses sq and stretch expert convey weight, vol- and impact. Anticipation is use- effectively and cre to enhance timing viewer engagement Staging is highly ef- enhancing clarity, ef- | d catively and bt. | Awarded /20 |
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| Squash and Stretch Anticipation Staging Slow-In and Slow-Out | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion of weight or volume. Actions occur abruptly with little or no preparation for major movements. Actions are unclear or confusing, failing to communicate mood or intent. Movements are mechanical or unnatural, lacking smooth transitions. Animation lacks supporting details or | Meets Expectations 10-15 points Movement shows basic squash and stretch to enhance realism. Movements include clear anticipation that prepares the viewer for key actions. Actions are clearly staged and communicate the intended mood or idea. Movements use slow-in and slow-out techniques to simulate natural motion. Secondary actions are present and enhance the | Above Expecta 15-20 point Movement uses squand stretch expert convey weight, volume and impact. Anticipation is used effectively and creaton enhance timing viewer engagement. Staging is highly effentancing clarity, and storytelling. Movements are fluitifelike, with expertance applied slow-in and out. Secondary actions thoughtfully integral. | d catively and bit. If fective, emotion, did and tly d slow-are tated, | /20 /20 /20 |
| Squash and Stretch Anticipation Staging | with project goals. Below Expectations O-9 points Movement lacks elasticity or realism; no clear illusion of weight or volume. Actions occur abruptly with little or no preparation for major movements. Actions are unclear or confusing, failing to communicate mood or intent. Movements are mechanical or unnatural, lacking smooth transitions. | Meets Expectations 10-15 points Movement shows basic squash and stretch to enhance realism. Movements include clear anticipation that prepares the viewer for key actions. Actions are clearly staged and communicate the intended mood or idea. Movements use slow-in and slow-out techniques to simulate natural motion. Secondary actions are | Above Expecta 15-20 point Movement uses sq and stretch expert convey weight, vol- and impact. Anticipation is use- effectively and cre to enhance timing viewer engagemen Staging is highly ef- enhancing clarity, eand storytelling. Movements are flu lifelike, with experi applied slow-in and out. Secondary actions | d catively and bit. If fective, emotion, did and tly d slow-are tated, | /20 /20 |

Technical Scoring Rubric (Con't)

| Composition | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 15-20 points | Points Awarded |
|---|---|---|---|-------------------|
| Execution of Plan | Concept art and storyboard are unclear or disconnected from project objectives; planning lacks cohesion and detail. | Concept art and storyboard clearly support project objectives with a cohesive plan. | Concept art and storyboard are highly intentional, detailed, and creatively aligned with project goals. | /20 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very few or no grammar or spelling errors. | /20 |
| Creativity | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 15-20 points | Points Awarded |
| Originality | Animation lacks originality and relies heavily on familiar or reused ideas. | Animation includes original elements and shows creative thinking. | Animation is highly original, expressive, and showcases fresh, innovative ideas. | /20 |
| Impact & Purpose | Animation fails to engage or fulfill its intended purpose. | Animation is memorable and effectively fulfills its objectives. | Animation is highly engaging, entertaining, and leaves a lasting impression. | /20 |
| Lighting Use | Lighting is inconsistent or ineffective in supporting the animation. | Lighting is used appropriately to enhance the animation. | Lighting is used creatively and effectively to elevate the visual storytelling. | /20 |
| Audio Quality & Sync | Audio is unclear or poorly synchronized, disrupting the animation experience. | Audio is clear and well- synchronized with the animation. | Audio is crisp, perfectly timed, and enhances the overall experience seamlessly. | /20 |
| Transitions | Transitions are abrupt or distracting, affecting the flow of the animation. | Transitions are smooth and support the animation's flow. | Transitions are expertly crafted, enhancing the pacing and visual continuity. | /20 |
| Final animation made effective use of time and was within the contest time limit of 1:30 to 2:30 minutes in length. | | | | /20 |
| TOTAL TECHNICAL POINTS | | | | /330 |

Presentation Scoring Rubric

| Required Elements | | | |
|---|--|--|--|
| (If any question results in a NO, please assign a score of 0) | | | |
| Team followed the topic. | | | |
| Team followed Copyright and/or Fair Use Guidelines. | | | |
| | | | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations O-9 points | Meets Expectations 10-15 points | Above Expectations 16-20 points | Points Awarded |
|---|--|---|---|-------------------|
| Delivery & Stage Presence | Team lacks confidence or clarity; minimal eye contact, monotone voice, or poor engagement. | Team communicates clearly with good eye contact, voice inflection, and engagement. | Team is highly confident, expressive, and fully engages the audience throughout. | /20 |
| Explanation of Development & Design | Development and design process is unclear or lacks connection to project goals. | Clearly explains pre- production, design choices, and target audience. | Thoroughly explains and connects all phases of development to project objectives. | /20 |
| Technology & Techniques | Use of technology and techniques is vague or poorly explained. | Explains the use of software, tools, and techniques effectively. | Provides detailed, insightful explanation of innovative tools and techniques used. | /20 |
| Media Elements & Assets | Media elements or assets are not clearly explained or connected to the project. | Explains how media elements and assets were used and developed. | Offers a comprehensive and engaging explanation of asset creation and integration. | /20 |
| Team Roles | Roles of team members are unclear or not well defined. | Clearly explains each team member's role and contribution. | Provides a thoughtful and detailed explanation of team collaboration and responsibilities. | /20 |
| Oral Presentation Quality/Style & Effectiveness | Presentation style is unclear, monotonous, or ineffective in delivering the message. | Presentation style is clear, engaging, and effectively communicates the message. | Presentation style is polished, dynamic, and powerfully enhances audience understanding and engagement. | /20 |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /20 |
| Team Members | At least two original team members were present during the presentation. | | | /5 |
| Timing | Set-up lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 |
| TOTAL PRESENTATION POINTS | | | | /155 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(V12) Social Media Marketing Campaign Team

Certiport Parental Consent Form
Required

Description & Eligibility

Develop a social media marketing campaign, following the guidelines outlined in the *Style & Reference Manual*, that details pricing strategies and promotional plans for a business. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants. There are no restrictions on the number of entries per chapter or per state. Contestants who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Local Food Truck Expansion. "Flavor on Wheels: The Rise of TacoTwist"

Background: TacoTwist, a local gourmet taco food truck, is expanding to new cities and wants a buzz-worthy social media campaign to build anticipation.

Task: Develop a campaign that includes geo-targeted ads, user-generated content contests, and partnerships with local influencers. Include budget projections and ROI estimates.

Competition Notes

- Contest Registration
 - Advisors register members for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - o Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - There will be a \$20 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after member registration.
 - O The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.
 - Only the team captain should complete the submission.
- At NLC, qualifying teams will take the Meta Certified Digital Marketing Associate certification through Certiport and receive 50 points toward their final score with a passing certification. Additional information will be provided after registration.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|--|--------------------|------------------------------|
| Social Media Marketing Campaign, Works Cited and BPA | V12-TeamID.pdf | January 15, 2026, 11:59 p.m. |
| Release Form(s) in one combined PDF file. | v 12-1 eamiD.pdi | Eastern Time |

Contest Competencies

- Develop a written social media marketing campaign
- Communicate research in a clear and concise manner both orally and in writing
- Identify and utilize internal and external resources
- Demonstrate knowledge and understanding of consumer buyer persona
- Demonstrate successful content creation and execution
- Demonstrate successful content strategies for implementation
- Identify the relationship between content and consumer persona
- Identify customer base including consumer and organizational markets
- Utilize fixed financial resources in a marketing environment
- Understand how digital marketing affects consumer demographics
- Apply a reflective growth mindset to business goals
- Demonstrate teamwork skills needed to function in a world-class workforce
- Demonstrate effective persuasive and informative communication and presentation skills

Contest Specifications for this Event

- The social media marketing campaign must not exceed ten (10) pages single-sided (excluding the Title Page,
 Table of Contents, and Works Cited) and must follow the Social Media Marketing Campaign format in the Style
 & Reference Manual. Any marketing plan submitted beyond the maximum number of pages will be disqualified.
- Supporting documentation (research, charts, brochures, etc.) is not included in the marketing plan but should be shared during the presentation
- Submit the URL to the final Project Files including the social media marketing campaign, the Works Cited and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026. No changes can be made to the project after the date of submission.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- The top teams with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Team ID is required for all submissions. Materials from non-registered members and/or those missing team ID cannot be accepted.
- The team is responsible for securing a BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

This event is sponsored by:



(V12) Social Media Marketing Campaign Team

Technical Scoring Rubric

| | | quired Elements s in a NO, please assign a | score of 0) | | | |
|--------------------------------------|--|--|--|-----------|-------------------|--|
| Team followed the topic. | , <u>.</u> | · | | | | |
| Team followed Copyright | and/or Fair Use Guidelines. | | | □ Y | | |
| If answered no to either q | uestion, please stop scoring a | nd provide a brief reason for | the disqualification: | | | |
| | | ission and Formatting are awarded by the technical | l judge) | | | |
| | ombined PDF file containing the Peference Manual and BPA Re | | orks Cited formatted | d | /10 | |
| Evaluation Criteria | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expecta | | Points Awarded | |
| Executive Summary | Lacks clarity or key campaign details. | Clearly summarizes the campaign purpose and scope. | Provides a compe strategic overview campaign. | lling and | /20 | |
| Event/Product/Service Description | Vague or incomplete description. | Adequately describes the event, product, or service. | Offers a vivid and engaging description | | /20 | |
| Marketing Objectives | Objectives are unclear or not measurable. | Objectives are specific and measurable. | Objectives are str measurable, and a with campaign gos | ligned | /20 | |
| Creative Content | Content lacks originality or relevance. | Content is creative and appropriate for the target audience. | Content is highly engaging, original, tailored to the aud | | /20 | |
| Content Strategy | Strategy is disorganized or lacks coherence. | Strategy is clear and supports campaign goals. | Strategy is innovat cohesive, and well integrated across platforms. | | /20 | |
| Campaign Budget | Budget is unrealistic or missing key elements. | Budget is complete and appropriate for the campaign. | Budget is detailed realistic, and strate allocated. | | /20 | |
| Methods of Measuring Success | Metrics are vague or missing. | Success metrics are defined and relevant. | Metrics are comprehensive, actionable, and ali with objectives. | gned | /20 | |
| Overall Appearance | Document is cluttered or visually unappealing. | Document is neat and professionally presented. | Document is visua polished and enha readability and engagement. | , | /20 | |
| | | TOT | AL TECHNICAL F | POINTS | /170 | |

(V12) Social Media Marketing Campaign Team Presentation Scoring Rubric

| Required Elements | | | |
|---|-------|--|--|
| (If any question results in a NO, please assign a score of 0) | | | |
| Team followed the topic. | | | |
| Team followed Copyright and/or Fair Use Guidelines. | □Y □N | | |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | | |

Points Below Expectations Meets Expectations Above Expectations Evaluation Criteria 0-9 points 10-15 points 16-20 points Awarded Team lacks confidence or Team communicates Team is highly confident, clarity; minimal eye clearly with good eye expressive, and fully **Delivery & Stage** /20 contact, monotone voice, contact, voice inflection, engages the audience Presence and engagement. throughout. or poor engagement. Development and design Clearly explains pre-Thoroughly explains and process is unclear or lacks production, design choices, connects all phases of Explanation of /20 and target audience. development to project connection to project **Development & Design** objectives. Use of technology and Explains the use of Provides detailed. software, tools, and insightful explanation of Technology & techniques is vague or /20 **Techniques** poorly explained. techniques effectively. innovative tools and techniques used. Media elements or assets Explains how media Offers a comprehensive Media Flements & are not clearly explained or elements and assets were and engaging explanation /20 Assets connected to the project. used and developed. of asset creation and integration. Roles of team members Clearly explains each team Provides a thoughtful and are unclear or not well member's role and detailed explanation of Team Roles /20 defined. contribution. team collaboration and responsibilities. Presentation style is Presentation style is clear, Presentation style is Oral Presentation unclear, monotonous, or engaging, and effectively polished, dynamic, and Quality/Style & communicates the powerfully enhances ineffective in delivering the /20 Effectiveness audience understanding message. message. and engagement. Responses lack depth and Some responses lack detail Responses are detailed, fail to demonstrate a insightful, and effectively or clarity. The /20 Judges' Questions comprehensive understanding of the topic address the judges' is partially demonstrated. understanding of the topic. questions. At least two original team members were present during the presentation. Team Members /5 Set-up lasted no longer than three (3) minutes, and the presentation lasted no more **Timing** /10 than ten (10) minutes. TOTAL PRESENTATION POINTS /155

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(V13) Esports Team

Description and Eligibility

This contest will test a team's ability to research and create strategies to effectively compete in a virtual esports competition. Teams will submit a research paper on the provided esports topic, compete in an esports tournament, and create a presentation highlighting strategies used and the lessons learned. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants, depending on the division. There are no restrictions on the number of entries per chapter or per state. Teams who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Esports has become a worldwide phenomenon, with markets flourishing across North America, Europe, Asia, Latin America, and Africa. In a research paper of no more than three pages (double-spaced), examine how esports has developed globally and the international business and career opportunities that have emerged as a result.

Research Focus (choose or integrate multiple angles):

- 1. International Market Trends & Key Regions
 - O Compare how esports has scaled in at least two different global regions (e.g. North America vs. East Asia, or Europe vs. Latin America).
 - on Include recent data on market size, audience growth, tournament revenue, or regional investments.

2. Global Business Careers & Cross-Sector Roles

- o Identify at least three business-related careers or roles that operate across borders (examples: international event coordination, global sponsorship management, esports consultancy, broadcast localization, player management/agency across regions).
- Discuss cross-cultural and international aspects of these roles.

3. Skills, Certifications & Cultural Competency

 Explore what skills, qualifications, language proficiencies, or intercultural competencies are valuable for working in the global esports business environment.

4. International Collaboration & BPA Engagement

- Suggest ways that BPA members—through virtual collaboration, team pitches, or academic exchanges could engage with global esports projects or international student teams.
- Mention how BPA experiences (e.g. virtual teamwork, project management, or competitions) build relevant capabilities for international esports business engagement.

Competition Notes

- Contest Registration
 - Advisors register members for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - o Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - o There will be a \$50 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after member registration.
 - o The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.
 - Only the team captain should complete the submission.
- All teams will play Rocket League and must have a minimum of three (3) contestants. Teams may have a maximum of four contestants; not all contestants of the team are required to play during the game play round.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|---------------------|------------------------------|
| Clickable URL to Project Files, Works Cited and BPA | V13-TeamID.pdf | January 15, 2026, 11:59 p.m. |
| Release Form(s) in one combined PDF file. | v 15- i eaiiiiD.pdi | Eastern Time |

Contest Competencies

- Analyze and troubleshoot strategies for esports related scenarios
- Analyze game characteristics and game play data to create a strategic plan
- Compare and contrast the similarities of how esports technology and social media have affected today's culture
- Create a visualization to demonstrate strategy and problem-solving techniques
- Create goals (short and long-term) for individuals and teams during esports competition
- Create strategies for efficient game play during esports tournament
- Define and describe how a player's personality affects team strategy
- Demonstrate effective technical reading and writing skills
- Demonstrate effective verbal and non-verbal communication skills
- Demonstrate healthy gaming concepts and strategies in both local and virtual environments
- Identify patterns and various play styles of pro players and recognize how application of these skills and patterns improves game play
- Implement effective time-management skills in relation to esports, academics, and personal life
- Research game mechanics and other parts (visuals, sound, genre) of the game development process
- Research the various roles and skills necessary to support the esports ecosystem and industry
- Summarize the basic concepts of intellectual property laws in esports, including copyright, trademarks, DMCA, patents, and the consequences of violating copyright laws
- Summarize the legal and ethical responsibilities in relation to esports, gaming, and emerging technology fields

Contest Specifications for this Event

- The research paper must *not* exceed three (3) pages single-sided (excluding the Title Page, Table of Contents, and Works Cited). The report must follow the Report format in the *Style & Reference Manual*.
- Any report submitted beyond the maximum number of pages will be disqualified.
- Submit the URL to the final Project Files including the research paper, the Works Cited and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026. No changes can be made to the project after the date of submission.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.
- Length of presentation portion: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- The top teams with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Team ID is required for all submissions. Materials from non-registered members and/or those missing team ID cannot be accepted.
- The team is responsible for securing a BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

This event is sponsored by:



(V13) Esports Team

Technical Scoring Rubric

| | | equired Elements s in a NO, please assign a s | score of O) | | |
|--|--|---|---|--------------|-------------------|
| Team followed the topic. | | | ПΥ | ′ □N | |
| Team followed Copyright | and/or Fair Use Guidelines. | | | ПΥ | ′ □N |
| Desearch Daner did not exceed three (z) pages single-sided (excluding the Title page Table of Contents | | | | | / 🗆 N |
| If answered no to any que | estion, please stop scoring and | d provide a brief reason for the | e disqualification: | | |
| | (All points or none | ission and Formatting are awarded by the technical | | | |
| Team submitted one (1) combined PDF file containing the Research Paper, Works Cited formatted according to the Style & Reference Manual and BPA Release Form(s). | | | ling to | /10 | |
| Evaluation Criteria | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expecta 15-20 point | | Points Awarded |
| Introduction/Summary | Lacks clarity or fails to present key points. | Provides a clear and logical overview with supporting evidence. | Delivers a compell well-supported sur that enhances understanding. | ing and | /20 |
| Comprehension of Topic | Shows limited understanding or misinterprets key concepts. | Demonstrates solid understanding of the topic. | Shows deep insigh mastery of the sub matter. | | /20 |
| Organization & Expansion of Ideas | Ideas are disorganized or lack development. | Ideas are logically structured and supported with evidence. | Ideas are well-devinsightful, and suppose with strong analysis | ported | /20 |
| Creativity | Lacks originality or relies on limited sources. | Demonstrates creativity with diverse and relevant resources. | Presents a unique innovative perspect with rich, varied so | and ctive | /20 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very few grammar or spellin errors. | | /20 |
| TOTAL TECHNICAL POINTS | | | /110 | | |

(V13) Esports Team

Presentation Scoring Rubric

| Required Elements | | |
|---|--|--|
| (If any question results in a NO, please assign a score of 0) | | |
| Team followed the topic. | | |
| Team followed Copyright and/or Fair Use Guidelines. | | |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | |

| Evaluation Criteria | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expectations 16-20 points | Points Awarded |
|-------------------------------|--|--|--|-------------------|
| Opening & Summary | The introduction is unclear or missing, and the summary lacks relevance or completeness. | The introduction sets the stage appropriately, and the summary covers the main points with adequate clarity. | The introduction is engaging and well-structured, and the summary provides a clear, insightful wrap-up that reinforces key findings. | /20 |
| Content of Presentation | Content is unclear, lacks relevance or depth. | Content is clear, relevant, and adequately developed. | Content is insightful, well-developed, and strongly supports the presentation goals. | /20 |
| Presentation Effectiveness | Delivery is distracting or lacks flow and engagement. | Delivery is smooth with good voice projection, transitions, and presence. | Delivery is polished, engaging, and enhances the impact of the presentation. | /20 |
| Judges Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /20 |
| Team Members | At least two original team members were present during the presentation. | | | /5 |
| Timing | Set-up lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 |
| TOTAL PRESENTATION POINTS | | | | /95 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT 10 MINUTES

(V14) Ethical Leadership and Decision-Making Team

Description & Eligibility

This contest will test a team's ability to research and make decisions on an ethical challenge. Teams will submit a research paper on the provided case study, complete an objective test, and create a presentation highlighting proposed solutions to the ethical challenge and lessons learned. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. A team will consist of 2-4 contestants. There are no restrictions on the number of entries per chapter or per state. Teams who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Podcast Adopts Aggressive Digital Marketing Strategy

Gael has just been hired as the new digital marketing director for an online podcast called *The Scholar's Roundtable*, where a panel of hosts breaks down and debates new developments in politics, business, and culture in an educational manner.

While the podcast has been around for over 10 years and enjoyed high viewership initially, *The Scholar's Roundtable* is now barely getting enough views and ad revenue to stay afloat.

To solve this crisis, Gael enacts sweeping changes to the podcast's branding and media strategies. He wants to position the podcast as bold, edgy, and rambunctious—a far cry from the podcast's traditionally dry and straightforward educational approach.

Gael starts posting short clips on TikTok and Instagram Reels that are edited to appear as hot takes and heated debate moments from the show. On X and Facebook, he reposts viral memes and engages with followers on the podcast's official accounts. He even gets approval from the hosts to change the name of the podcast from *The Scholar's Roundtable* to *Politically (In)Correct*.

The revamped digital marketing strategy is a success. *Politically (In)Correct* immediately sees a huge boost in viewership and revenue. Gael wants to push this attention-grabbing branding strategy even further by posting even spicier shorts with Al-generated audio and beefing with competing podcasts on social media. He projects that sticking with this strategy for another two years will triple viewership and bring the podcast the best profits it's ever had.

However, the actual hosts of the podcast are concerned that the show is losing its identity amidst all these changes. They meet with Gael to share their feelings. They worry that the clickbait shorts and social media engagement are not an honest reflection of the podcast, and they don't want to feel pressured to change their show's content.

Gael understands where they come from, but he reminds them that without his digital marketing efforts, the podcast cannot stay profitable. He explains that it might not be pleasant, but an impactful, aggressive digital marketing approach is the best way to go.

Who do you think is right:

- Gael or the podcast hosts?
- Should the podcast continue with a very successful marketing strategy, even if it may not be a very accurate representation of the podcast itself?
- How should large organizations position themselves on social media?
- How can they balance ethics and profits in their digital marketing efforts?
- What is the best path forward?

Competition Notes

- Contest Registration
 - Advisors register contestants for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - There will be a \$20 fee for each team entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after contestants registration.

- o The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
- Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.
- Only the team captain should complete the submission.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|--|--------------------|--|
| Clickable URL to Project Files, Works Cited and BPA Release Form(s) in one combined PDF file | V14-TeamID.pdf | January 15, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Integrity: Demonstrating consistent adherence to ethical principles and values and acting with honesty and fairness in all decisions and actions.
- Accountability: Taking responsibility for one's decisions and actions and being willing to accept the
 consequences of those choices.
- Transparency: Communicating openly and honestly, providing clear information and explanations for decisions, and ensuring stakeholders understand the rationale behind them.
- Empathy: Understanding and considering the perspectives, feelings, and needs of others when making decisions, and treating people with compassion and respect.
- Objectivity: Making decisions based on facts, evidence, and rational analysis rather than personal biases or self-interest, and avoiding favoritism or unfair treatment.
- Courage: Having the bravery to make difficult decisions that align with ethical principles, even in the face of opposition or potential negative consequences.
- Vision: Developing and articulating a clear ethical vision for the organization or team and aligning decisions and actions with that vision.
- Collaboration: Promoting an inclusive and participatory decision-making process, involving stakeholders and seeking diverse perspectives to ensure fair and informed choices.
- Adaptability: Being open to new information, feedback, and alternative viewpoints, and willing to adjust decisions when necessary to uphold ethical standards.
- Continuous learning: Actively seeking knowledge and understanding of ethical issues, staying informed about emerging trends and best practices, and constantly improving ethical decision-making skills.

Contest Specifications for this Event

- Teams should access MBA Research's free <u>Ethical Leadership LAP Package</u> for 50+ lesson modules for event preparation.
- All teams will submit a research paper on the proposed case study and complete a 50-question objective
 test. The technical rubric and average team score will be used to determine the top 20 teams to advance
 to round two.
- The top 20 teams advancing to round two will receive a case study twist and give a presentation on the proposed solution to the twist, and lessons learned, to a panel of judges.
- The top 10 teams (combined technical, objective average team score, and presentation score) will be invited to the National Leadership Conference.
- The research paper must *not* exceed three (3) pages single-sided (excluding the Title Page, Table of Contents, and Works Cited). The report must follow the Report format in the *Style & Reference Manual*.
- Any report submitted beyond the maximum number of pages will be disqualified.
- Submit the URL to the final Project Files including the research paper, the Works Cited and BPA Release
 Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15,
 2026. No changes can be made to the project after the date of submission.
- Advisors of qualifying teams will be contacted to reserve a time for a videoconference presentation before a
 panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Teams will be assigned to sections prior to the preliminary presentation.
- Length of presentation: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.

• The top teams with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Team ID is required for all submissions. Materials from non-registered members and/or those missing team ID cannot be accepted.
- The team is responsible for securing a BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(V14) Ethical Leadership and Decision-Making Team

Technical Scoring Rubric

| | | quired Elements : in a NO, please assign a s | score of 0) | | |
|--------------------------------------|--|---|--|---------|-------------------|
| Team followed the topic. | | | | | |
| Team followed Copyright | and/or Fair Use Guidelines. | | | ПΥ | ' □N |
| and Works Cited). | | ded (excluding the Title page, | | | / □N |
| If answered no to any ques | stion, please stop scoring and | provide a brief reason for the | disqualification: | | |
| | | ssion and Formatting | | | |
| | | re awarded by the technical ne Research Paper, Works Cito). | | ling to | /10 |
| Evaluation Criteria | Below Expectations O-9 points | Meets Expectations 10-15 points | Above Expecta 15-20 point | | Points Awarded |
| Introduction/Summary | Lacks clarity or fails to present key ethical issues. | Clearly summarizes the issue with logical analysis and supporting evidence. | Provides a compel well-supported sur that frames the eth challenge. | mmary | /20 |
| Comprehension of Topic | Shows limited understanding or misinterprets ethical concepts. | Demonstrates solid understanding of ethical principles and context. | Shows deep insigh thoughtful engager with the ethical top | ment | /20 |
| Organization & Expansion of Ideas | Ideas are disorganized or lack development. | Ideas are logically structured and supported with relevant evidence. | Ideas are well-deven insightful, and suppose with strong ethical reasoning. | oorted | /20 |
| Creativity | Lacks originality or relies on limited perspectives. | Demonstrates creativity with diverse and relevant resources. | Presents a unique innovative ethical perspective with rivaried sources. | | /20 |
| Overall Effectiveness of Analysis | Analysis is weak or unconvincing. | Analysis is logical and effectively supports conclusions. | Analysis is compell well-reasoned, and demonstrates ethic leadership. | 1 | /20 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very few grammar or spellin errors. | g | /20 |
| | | TOTA | AL TECHNICAL D | OINTS | /130 |

(V14) Ethical Leadership and Decision-Making Team Presentation Scoring Rubric

| Required Elements | | | |
|--|-------|--|--|
| (If any question results in a NO, please assign a score of 0) | | | |
| Team followed the topic. | | | |
| Team followed Copyright and/or Fair Use Guidelines. | □Y □N | | |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification | on: | | |

Above Expectations Points Below Expectations **Meets Expectations Evaluation Criteria** 0-9 points 16-20 points Awarded 10-15 points The introduction sets the The introduction is unclear The introduction is engaging or missing, and the summary stage appropriately, and the and well-structured, and the lacks relevance or summary covers the main summary provides a clear, **Opening & Summary** /20 completeness. points with adequate clarity. insightful wrap-up that reinforces key findings. Content is unclear, lacks Content is clear, relevant. Content is insightful, welldeveloped, and strongly relevance or depth. and adequately developed. Content of /20 supports the presentation Presentation goals. Delivery is distracting or Delivery is smooth with Delivery is polished, Presentation lacks flow and engagement. good voice projection, engaging, and enhances /20 transitions, and presence. the impact of the Effectiveness presentation. Responses lack depth and Some responses lack detail Responses are detailed, or clarity. The understanding insightful, and effectively fail to demonstrate a **Judges Questions** /20 comprehensive of the topic is partially address the judges' understanding of the topic. demonstrated. questions. At least two original team members were present during the presentation. Team Members /5 Set-up lasted no longer than three (3) minutes, and the presentation lasted no more **Timing** /10 than ten (10) minutes.

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT 10 MINUTES

TOTAL PRESENTATION POINTS

/95

(V15) Virtual Interview and Digital Portfolio Design

Description & Eligibility

Assess advanced proficiency in job search, portfolio development and interview situations in a virtual environment. This national event will be submitted and judged virtually. Awards will be presented at the National Leadership Conference. Any middle level, secondary or postsecondary contestant may enter this event. There are no restrictions on the number of entries per chapter or per state. Contestants who do not submit an entry following the topic listed below or do not follow the Copyright and/or Fair Use Guidelines will be disqualified.

Competition Notes

- Contest Registration
 - Advisors register members for the event using the Membership Registration System, accessible at https://register.bpa.org.
 - O Click on the "Conferences" tab and then select the "2026 National Virtual Events".
 - o There will be a \$10 fee for each entry (invoiced during event registration).
 - Event registration can be purchased with your original invoice or with a new invoice after member registration.
 - O The registration deadline is no later than 11:59 p.m. Eastern Time, on December 1, 2025.
 - Contestants participating in the competition must be registered for the event prior to the submission deadline to be eligible.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|----------------------|--|
| Clickable URL to Digital Portfolio, Resume, Cover Letter, Works Cited and BPA Release Form(s) in one combined PDF file. | V15-ContestantID.pdf | January 15, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Apply technical writing skills to produce cover letter, resume, and digital portfolio
- Demonstrate knowledge of employability skills
- Apply research to determine qualifications for jobs
- Demonstrate a professional image
- Demonstrate knowledge of job advancement
- Demonstrate effective communication and interpersonal skills
- Discuss understanding of workplace ethics and work environment

Contest Specifications for this Event

- Contestant will indicate on his/her resume the position for which he/she is applying. There are openings in all departments of Digital Solutions shown on the Organizational Chart found in the Style & Reference Manual. Contestant may interview for any position listed on the organizational chart for which he/she is qualified.
- Information in the cover letter and résumé must be authentic; however, contestants may choose to use a fictitious personal address and telephone number. The use of references on the resume is optional.
- The cover letter must be addressed as follows:

Ms. Julie Smith, Manager

Human Resources Department

Digital Solutions

1365 King Avenue

Columbus, OH 43212

- Contestant must create a digital portfolio. Digital portfolios can be a website, interactive file, or other digital solution.
 - Online digital portfolios must be live and working between January 15 March 1 for judging purposes.
 Those that are submitted but not online may result in a disqualification.
- Submit the URL to the final Project Files including the digital portfolio, resume, cover letter, Works Cited and BPA Release Form(s) in a combined PDF file to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on January 15, 2026. No changes can be made to the project after the date of submission.

- Advisors of qualifying contestants will be contacted to reserve a time for a videoconference presentation before
 a panel of judges. The dates and times for presentation reservations will be announced via email notification.
 Contestant will be assigned to sections prior to the preliminary presentation.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- The top contestants with the highest cumulative technical and presentation scores will be invited to attend the National Leadership Conference to be recognized for their outstanding efforts and to participate in the National Showcase.

Common Specifications for all BPA Judged Events

- Contestant ID is required for all submissions. Materials from non-registered members and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.



(V15) Virtual Interview and Digital Portfolio Design <u>Technical Scoring Rubric</u>

| | | equired Elements s in a NO, please assign a s | core of 0) | | |
|--|---|--|--|-----------------|-------------------|
| Contestant followed the topic. | | | | | I□N |
| Contestant followed Copy | right and/or Fair Use Guideli | ines. | | ПΥ | ' □N |
| | | nd provide a brief reason for t | he disqualification: | | |
| | | ission and Formatting | : | | |
| The following items have been saved as a one (1) PDF. 1. Cover Letter 2. Resume 3. Works Cited 4. BPA Release Form(s) | | | | | /10 |
| 5. Digital Portfolio Cover Letter | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expecta | | Points Awarded |
| Introduction | Introduction is unclear or not properly addressed. | Introduction is clear and appropriately addressed. | Introduction is eng and tailored to the position and audie | gaging | /20 |
| Skills | Skills mentioned are vague or not relevant to the position. | Skills are relevant and clearly connected to the position. | Skills are well-artic and strongly aligne the role. | ulated | /20 |
| Closing | Closing is abrupt or lacks professionalism. | Closing is polite and professionally written. | Closing is confider polished, and leave strong impression. | es a | /20 |
| Writing Accuracy | Frequent errors in grammar, spelling, or punctuation. | Writing is mostly error- free and professionally structured. | Writing is polished precise, and enhan clarity and professionalism. | | /20 |
| Resume | Below Expectations 0-9 points | Meets Expectations 10-15 points | Above Expecta 15-20 point | | Points Awarded |
| Position Listed | Position is missing or unclear. | Position is clearly stated and relevant. | Position is clearly s and strategically al with resume conte | stated igned | /20 |
| Layout | Layout is cluttered or difficult to follow. | Layout is clean and easy to read. | Layout is profession visually appealing, enhances readabili | and | /20 |
| Work History Order | Work history is incomplete or not in reverse chronological order. | Work history is complete and in reverse chronological. | Work history is the well-organized, and highlights relevant experience and is i reverse chronologi | d in | /20 |
| Writing Accuracy | Frequent errors in grammar, spelling, or punctuation. | Writing is mostly error- free and professionally structured. | Writing is polished precise, and enhan clarity and professionalism. | , | /20 |

(V15) Virtual Interview and Digital Portfolio Design

Technical Scoring Rubric Con't

| Digital Portfolio | Below Expectations O-9 points | Meets Expectations 10-15 points | Above Expectations 15-20 points | Points Awarded |
|------------------------------------|---|--|---|-------------------|
| Evidence of Work | Work samples are missing or do not reflect relevant skills. | Includes relevant work samples that demonstrate applicable skills. | Work samples are diverse, high-quality, and strongly showcase relevant skills. | /20 |
| Certificates & Credentials | Relevant credentials are missing or unclear. | Includes appropriate certificates and credentials. | Credentials are well- selected, clearly presented, and enhance qualifications. | /20 |
| Layout & Design | Portfolio is cluttered or visually inconsistent. | Portfolio is clean, organized, and visually consistent. | Portfolio is professionally designed, visually engaging, and easy to navigate. | /20 |
| Personal/Professional Statement | Statement is missing or unrelated to the position. | Statement is included and aligns with the position. | Statement is compelling, well-written, and clearly tailored to the position. | /20 |
| TOTAL TECHNICAL POINTS | | | | |

(V15) Virtual Interview and Digital Portfolio Design <u>Presentation Scoring Rubric</u>

| Required Elements | |
|---|-------|
| (If any question results in a NO, please assign a score of 0) | |
| Contestant followed the topic. | □Y∣□N |
| Contestant followed Copyright and/or Fair Use Guidelines. | |
| | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
|------------------------|---|---|--|---------|
| Evaluation Criteria | 0-9 points | 10-15 points | 16-20 points | Awarded |
| Applicant's Greeting | Introduction is unclear or lacks professionalism. | Properly introduces self and makes a positive first impression. | Introduction is confident, polished, and immediately engaging. | /20 |
| Applicant's Appearance | Appearance is unprofessional or inappropriate. | Neat, well-groomed, and dressed appropriately. | Appearance is highly professional and enhances overall presentation. | /20 |
| Personality and Poise | Appears nervous or disengaged; poor posture or eye contact. | Courteous, confident, and maintains good posture and eye contact. | Displays strong presence, sincerity, and poise throughout. | /20 |
| Communication Skills | Poor grammar, unclear speech, or distracting tone. | Speaks clearly with proper grammar and pleasant tone. | Communicates with clarity, warmth, and excellent verbal skills. | /20 |
| Responses | Responses are vague or show limited understanding. | Answers are appropriate and show knowledge of the position and company. | Responses are thoughtful, informed, and demonstrate enthusiasm and initiative. | /20 |
| Job Skills Evidence | Shows little evidence of relevant skills or habits. | Demonstrates required job skills and good work habits. | Clearly showcases strong skills, problem-solving abilities, and professionalism. | /20 |
| Close of Interview | Fails to thank or conclude effectively. | the interview appropriately. | Concludes with confidence, professionalism, and a lasting positive impression. | /20 |
| | | TOTAL PI | RESENTATION POINTS | /140 |

Props and/or additional items shall not be used as a basis for scoring.

FINANCE EVENTS

| 100 | Fundamental Accounting |
|-----|----------------------------------|
| 105 | College Accounting |
| 110 | Advanced Accounting |
| 115 | Advanced College Accounting |
| 125 | Payroll Accounting |
| 135 | Managerial Accounting |
| 145 | Banking & Finance |
| 150 | Financial Analyst Team |
| 155 | Economic Research Individual |
| 160 | Economic Research Team |
| 165 | Personal Financial Management |
| 190 | Financial Math & Analysis (Open) |

(100) Fundamental Accounting

SECONDARY EVENT ONLY

Description & Eligibility

Assess entry-level accounting principles. Contestants analyze, journalize, post transactions, and prepare financial reports/statements. This application event is limited to secondary division contestants who have not completed their first year of accounting. Contestants may not enter Fundamental Accounting and Advanced Accounting in the same year. This event may not be repeated.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Sharpened pencils, pens, ruler
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

Computer and software

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests or facsimiles (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
- Entries vary by state.

Contest Competencies

- Complete and explain the purpose of the various steps in the accounting cycle
- Demonstrate an understanding of the fundamental accounting equation
- Apply generally accepted accounting principles (GAAP) to determine the value of assets, liabilities, and owner's
 equity
- Define accounting terms and concepts and explain the purpose of the accounting system
- Analyze transactions affecting assets, liabilities, owner's equity, revenues, and expenses
- Analyze a chart of accounts using proper numerical sequencing
- Record transactions in general journals
- Reconcile a bank statement
- Journalize and post entries relating to bank service charges
- Open and replenish a petty cash fund and journalize transactions
- Analyze accruals and deferrals
- Prepare a trial balance
- Prepare and analyze financial statements and reports
- Update accounts through adjusting and closing entries
- Differentiate between forms of business ownership
- Differentiate between a service and a merchandising business
- Analyze transactions relating to the purchase and sale of merchandise
- Analyze uncollectible accounts
- Depreciate plant assets
- Record transactions in special journals
- Post from journals to general and subsidiary ledgers
- Understand the use of subsidiary ledgers
- Prepare a post-closing trial balance
- Find and correct errors
- Demonstrate periodic inventory and cost of goods sold calculations



(105) College Accounting

POSTSECONDARY EVENT ONLY

Description & Eligibility

Assess entry-level accounting principles. Contestants analyze, journalize, post transactions, and prepare financial reports/statements. Any postsecondary division contestant may enter this application event. Contestants may *not* enter College Accounting and Advanced College Accounting in the same year. This event may *not* be repeated.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Sharpened pencils, pens, ruler
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

Computer and software

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests or facsimiles (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.
- Length of event: no more than ten (10) minutes for orientation, no more than ninety (90) minutes for testing, and no more than ten (10) minutes for wrap-up.
- Entries vary by state.

Contest Competencies

- Differentiate between forms of business ownership
- Complete and explain the purpose of the various steps in the accounting cycle
- Apply generally accepted accounting principles (GAAP) to determine the value of assets, liabilities, and owner's equity
- Define accounting terms and concepts and explain the purpose of the accounting system.
- Demonstrate an understanding of the accounting equation
- Analyze transactions affecting assets, liabilities, owner's equity, revenues, expenses, and dividends
- Record transactions in general journals
- Post from journals to general and subsidiary ledgers
- Prepare a trial balance
- Prepare a bank reconciliation
- Calculate depreciation using straight-line, units-of-production, and double-declining balance methods
- Calculate and record end-of-period adjustments
- Prepare inventory records using perpetual FIFO, LIFO, and Weighted-Average methods
- Analyze transactions relating to the purchase and sale of merchandise
- Determine and record uncollectible accounts receivable
- Determine interest and maturity value of a promissory note
- Prepare, interpret, and analyze financial statements and reports for service and merchandising businesses
- Journalize closing entries
- Prepare a post-closing trial balance
- Calculate and interpret financial ratios



(110) Advanced Accounting

SECONDARY EVENT ONLY

Description & Eligibility

Assess intermediate and advanced accounting principles. Contestants analyze, journalize, and update accounts in order to prepare financial reports/statements for partnerships and corporations. Any secondary division contestant may enter this application event. Contestants may *not* enter Fundamental Accounting and Advanced Accounting in the same year.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Sharpened pencils, pens, ruler
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests or facsimiles (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.
- Length of event: no more than ten (10) minutes for orientation, no more than ninety (90) minutes for testing, and no more than ten (10) minutes for wrap-up.
- Entries vary by state.

Contest Competencies

- Complete and explain the purpose of the accounting cycle
- Apply generally accepted accounting principles (GAAP) to determine the value of assets, liabilities, and owner's
 equity
- Apply accounting concepts for service and merchandising organizations
- Apply accounting concepts for sole proprietorships, partnerships, and corporations
- Classify assets and liabilities
- Analyze and record business transactions
- Determine and record uncollectible accounts receivable, using income statement and balance sheet methods
- Depreciate plant assets
- Determine interest and maturity value of promissory notes and bonds
- Determine inventory valuations using FIFO, LIFO, and weighted-average methods
- Record adjusting and closing entries
- Analyze and record equity transactions for various forms of business ownership
- Prepare, interpret, and analyze financial statements for service and merchandising businesses
- Departmental allocations



(115) Advanced College Accounting

POSTSECONDARY EVENT ONLY

Description & Eligibility

Interpret and analyze sole proprietorships, partnerships, and corporate financial accounting data. Any postsecondary division contestant may enter this application event. Contestant may *not* enter College Accounting and Advanced College Accounting in the same year.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Sharpened pencils, pens, ruler
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be *disqualified*.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests or facsimiles (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than ten (10) minutes for orientation, no more than ninety (90) minutes for testing, and no more than ten (10) minutes for wrap-up.
- Entries vary by state.

Contest Competencies

- Complete and explain the purpose of the various steps in the accounting cycle
- Apply generally accepted accounting principles (GAAP) to determine the value of assets, liabilities, and owner's equity
- Prepare, interpret, and analyze financial statements for service and merchandising businesses
- Determine and record uncollectible accounts receivable
- Calculate periodic and perpetual inventories using common methods
- Record adjusting entries for accruals, depreciation, prepaids and deferrals
- Disposal of fixed assets and systematic depreciation, depletion, and amortization of long-term assets
- Analyze and record equity transactions for various forms of business ownership and record
- Generate interim and end-of-period financial statements, reports, and schedules
- Analyze financial statements through ratio and other measurement procedures
- Apply accounting concepts for sole proprietorships, partnerships, and corporations
- Determine interest and maturity value of long-term liabilities
- Calculate bond values and journal entries using the straight-line and/or effective-interest methods
- Record purchases and sales of merchandise under the gross and net methods



(125) Payroll Accounting

Description & Eligibility

Process payroll data using manual payroll procedures. Contestants calculate earnings, complete payroll registers, update employee records, journalize payroll entries, and prepare payroll income tax forms. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Sharpened pencils, pens, ruler
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be *disqualified*.
- NOTE: Circular E, Employer's Tax Guide (Publication 15), is recommended as a resource. https://www.irs.gov/publications/p15

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests or facsimiles (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than ten (10) minutes for orientation, no more than sixty (60) minutes for testing, and no more than ten (10) minutes for wrap-up.
- Entries vary by state.

Contest Competencies

- Apply generally accepted accounting principles (GAAP)
- Apply appropriate accounting principles to payroll and income taxation
- Complete new employee personnel forms
- Apply various methods used to determine gross earnings
- Explain the purpose of withholdings and other deductions
- Create and maintain employee earnings records
- Calculate hourly, overtime, piece rate, salaried, commission, and salary/commission earnings
- Calculate employer's payroll taxes as well as other employee benefits paid by the employer
- Prepare federal payroll reports
- Identify laws and regulations relating to payroll procedures
- Record in a journal and post transactions associated with payroll activities
- Create and maintain employee earnings records
- Generate payroll checks, prepare payroll tax deposits, and complete a payroll register
- Analyze IRS tax forms

(135) Managerial Accounting

POSTSECONDARY EVENT ONLY

Description & Eligibility

Focus on strategic decision-making related to cost analysis and cost management. Any postsecondary student contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Sharpened pencils, pens, ruler
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests or facsimiles (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.
- Length of event: no more than ten (10) minutes for orientation, no more than ninety (90) minutes for testing, and no more than ten (10) minutes for wrap-up.
- Entries vary by state.

Contest Competencies

- Differentiate between managerial and financial accounting
- Define materials, factory labor, and factory overhead costs
- Prepare entries for Job Order and Process Costing Systems
- Understand and apply lean manufacturing concepts
- Calculate product cost using activity-based costing
- Classify costs by behavior
- Calculate break-even and target profit
- Prepare a Variable Costing Income Statement
- Prepare an Absorption Costing Income Statement
- Describe and prepare the basic types of budgets
- Describe standard costing and variances
- Calculate price, labor, and overhead variancesDescribe responsibility accounting
- Use differential analysis to make decisions
- Determine selling price, total cost, and product cost using variable cost concepts
- Explain capital investment analysis
- Apply methods for allocating overhead



(145) Banking and Finance

Description & Eligibility

Demonstrate and apply fundamental knowledge of the banking industry. This evaluates knowledge of bank operations, bank services, loans, credit administration, and customer service. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Sharpened pencils, pens, ruler
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests or facsimiles (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.
- Length of event: no more than ten (10) minutes for orientation, no more than sixty (60) minutes for testing, and no more than ten (10) minutes for wrap-up.
- Entries vary by state.

Contest Competencies

- Define the roles and purposes of the Federal Reserve
- Evaluate services provided by financial deposit institutions to transfer funds
- Analyze factors that affect the choice of credit, the cost of credit, and the legal aspects of using credit.
- Analyze the functions of commercial paper, secured transactions, and bankruptcy
- Identify the primary functions of banks and other financial institutions
- Distinguish between banks and other financial institutions and the services provided by each.
- Identify basic rules and procedures for handling cash
- Describe the FDIC's role in the banking industry
- Describe procedures for electronic banking
- Define practices related to the use of checks and other negotiable instruments
- Perform the steps needed to open, maintain, and reconcile a checking account
- Describe types of loans and practices related to obtaining a loan
- Define and calculate interest
- Describe the advantages and disadvantages of different savings and investing plans
- Identify government regulations in banking
- Identify procedures for prevention of bank fraud and/or identity theft



(150) Financial Analyst Team

Description & Eligibility

The team will use analytical and problem-solving skills to make recommendations regarding a business case study. Any postsecondary or secondary division contestant may enter this judged team event. At least one (1) contestant should have an accounting background. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Initial Case Study: GreenTech Innovations

GreenTech Innovations is a startup focused on developing sustainable energy solutions. The company has created a new type of solar panel that is more efficient and cost-effective than current market offerings. GreenTech has been operating for two years and has seen moderate success in local markets. They are now looking to expand their operations and increase their market share.

Below are the financial statements for the first two years of operations:

| Green Tech Innovations Income Statement For the years ended December 31, 2024, and 2025 | | | | |
|---|-----------|-----------|--|--|
| | 2024 | 2025 | | |
| Revenues | \$600,000 | \$750,000 | | |
| Cost of Goods Sold | 434,000 | 555,000 | | |
| Gross Profit | \$166,000 | \$195,000 | | |
| Operating Expenses | 58,000 | 65,000 | | |
| Operating Income | \$108,000 | \$130,000 | | |

| For the y | Green Tech Innov Income Statem years ended December | ient | 25 | |
|-------------------------------|---|-------------|---------|-------------|
| | Assets | | | |
| Current Assets: | 2024 | | 2025 | i |
| Cash | 15,000 | | 35,000 | |
| Accounts Receivable | 92,500 | | 138,000 | |
| Inventory | 115,600 | | 155,000 | |
| Prepaid Expenses | 13,800 | | 15,000 | |
| Total Current Assets | | 236,900 | | 343,000 |
| Property Plant and Equipment: | | | | |
| Land | 85,000 | | 85,000 | |
| Building, net | 450,000 | | 440,000 | |
| Equipment, net | 400,000 | | 350,000 | |
| Total Property Plant and | | | | |
| Equipment | | 935,000 | | 875,000 |
| Total Assets | | \$1,171,900 | | \$1,218,000 |

| Liabilities and Equity | | | | | |
|------------------------------|---------|-------------|---------|-------------|--|
| Current Liabilities | | | | | |
| Accounts Payable | 65,000 | | 81,000 | | |
| Accrued Liabilities | 71,900 | | 92,000 | | |
| Total Current Liabilities | | 136,900 | | 173,000 | |
| Long Term Liabilities | | | | | |
| Notes Payable | 150,000 | | 125,000 | | |
| Mortgage Payable | 225,000 | | 200,000 | | |
| Total Long-Term Liabilities | | 375,000 | | 325,000 | |
| Total Liabilities | | 511,900 | | 498,000 | |
| | | | | | |
| Stockholders' Equity | | | | | |
| Common Stock | 600,000 | | 600,000 | | |
| Retained Earnings | 60,000 | | 120,000 | | |
| Total Equity | | 660,000 | | 720,000 | |
| Total Liabilities and Equity | | \$1,171,900 | | \$1,218,000 | |

Tasks:

- 1. Financial Analysis
 - a) Calculate Liquidity Ratios
 - b) Calculate Debt Ratios
 - c) Calculate Profitability Ratios
 - d) Complete a Horizontal Analysis
 - e) Complete a Vertical Analysis
- 2. Based on this financial analysis, interpret how well the company operated in 2024 and 2025.

Team Must Supply

- One (1) copy of the Works Cited and BPA Release Form(s) for each round (prelims and finals)
- Published and/or unpublished non-electronic written reference materials
- Sharpened pencils, pens, ruler
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.
- Optional Items
 - o Easel, posters, graphs, poster board and/or flipcharts and markers
 - Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the team and must take place within the allotted time for orientation/warm-up.
- Business Professionals of America assumes no responsibility for hardware/software provided by the contestant.
- Length of event: no more than three (3) minutes setup in presentation room, no more than ten (10) minutes presentation time, no more than ten (10) minutes of judges' questions.
 - O No more than five (5) minutes proctor orientation for state and national levels
 - No more than thirty (30) minutes preparation time for state and national levels
- Finals may be required at state and national levels.
 - o Teams will be presented with an additional element to the scenario that requires revision of their final presentation.
- Each state is allowed three (3) entries.

Contest Competencies

- Apply generally accepted accounting principles (GAAP) to determine the value of assets, liabilities, and owner's equity
- Prepare, interpret, and analyze financial statements for service, merchandising, and manufacturing businesses
- Use planning and control principles to evaluate the performance of an organization and apply differential analysis and present-value concepts to make decisions
- · Analyze factors that affect the choice of credit, the cost of credit, and the legal aspects of using credit
- Communicate in a clear, courteous, concise, and professional manner
- Analyze comparative financial statements using ratio analysis
- Prepare and analyze budgets
- Perform short- and long-term forecasting
- Identify risks that affect business decisions
- Analyze and interpret financial data using common statistical procedures
- Enter and edit data using spreadsheet software
- Present findings in a formal presentation using supporting materials

Contest Specifications for this Event

- At state and national levels, teams will be given an additional element in addition to the original scenario to
 address during the presentation. This added element is specific to the level of competition and are not
 connected to or carried over from previous competition.
- Cell phones may *not* be used in the preparation room. No advisor contact will be allowed between the time of receiving the additional element and the delivery of the presentation.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestant(s) will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. (Refer to the BPA Graphic Standards in the Style & Reference Manual).
- Judges' comments will be returned digitally through the online judging system at the national level.

(150) Financial Analyst Team <u>Presentation Scoring Rubric</u>

| Required Elements | |
|---|-------------------------|
| (If any question results in a NO, please assign a score of 0) | |
| Team followed the topic. | $\square Y \square N$ |
| Team followed the Copyright and/or Fair Use Guidelines. | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| | Dalam Francistations | Мана Г | Λ h Γ | D-:-1- |
|---|--|--|--|-------------------|
| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | /15 |
| Evaluation Criteria | Below Expectations 0-10 points | Meets Expectations 11-30 points | Above Expectations 31-50 points | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /50 |
| Evaluation Criteria | Below Expectations O-9 points | Meets Expectations 10-15 points | Above Expectations 16-20 points | Points Awarded |
| *Inclusion of On-Site Information | Did not incorporate additional information or made minimal adjustments. | Made appropriate adjustments based on the additional information. | Fully integrated the additional information with insightful adjustments. | /20 |
| Evaluation Criteria | Below Expectations O-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Timing | Setup lasted no longer than three (3) minutes, presentation lasted no more than ten (10) minutes. | | | /10 |
| Team Members At least two original team members were present during the presentation. | | | /5 | |
| TOTAL PRESENTATION POINTS | | | /125 | |

NOTE: This item will only be evaluated at state and national level competitions.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(155) Economic Research Individual

SECONDARY EVENT ONLY

Description & Eligibility

Contestants will conduct research on the topic and present findings in a research paper and an oral presentation. Any secondary division contestant may enter this judged event. Contestants must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

How important is earning a college degree in 2026? As financial costs (tuition, room & board, interest rates) rise for post-secondary education, and considering the economic costs of attending a 4-year college or university, should qualifying students be encouraged to earn a bachelor's degree?

In your response, consider:

- The economic costs of earning a college degree
- Potential financial debt from earning a degree
- Employment opportunities for degreed and non-degreed candidates in the labor market
- Positive externalities of a college educated community
- Future earning potential for degree and non-degreed candidates
- Theory of creative destruction on career prospects for degreed and non-degreed candidates

Contestant Must Supply

 Optional - Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the contestant within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- Business Professionals of America assumes no responsibility for hardware/software provided by the contestant.
- Length of event: no more than three (3) minutes setup time, no more than seven (7) minutes presentation time, and no more than five (5) minutes for judges' questions.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Naming Convention | National Deadline |
|---|---------------------------------|---|
| Research Paper, Works Cited and BPA Release Form(s) in one combined PDF file. | ERPI-ContestantID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate knowledge and understanding of basic economic concepts by exploring and analyzing global and domestic economic issues
- Evaluate research and communicate findings both orally and in writing
- Explore basic economic concepts that affect the workplace
- Identify economic systems
- Explain how economic growth can be promoted and measured
- Conduct research using various resources and methods
- Analyze economic issues

Contest Specifications for this Event

- Follow the Report format located in the Style & Reference Manual. (Note: no Title Page is required.) Header
 information on the first page of the report should be as follows: Contestant ID Number (Sender's ID Number XXXXXXXX), Harvey Rosen (Recipient's Name), Financial Services Department (Recipient's Department), and
 Current Date.
- Document length is limited to seven double-spaced, single-sided, numbered pages with one-inch margins. The
 Works Cited page(s) is not included in this limit, but graphs, tables, and charts are. Judges will not read beyond
 the seven allowed pages.
- Each research paper must reflect the contestant's own research, writing, and original thinking.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadline. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026. No changes can be made to the project after the date of submission.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for copyright and fair use. Participants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(155) Economic Research Individual Technical Scoring Rubric

| Required Elements | | | | | |
|--|--|--|---|-------------------------|--------------|
| | (If any question results | in a NO, please assign a s | core of 0) | | |
| Contestant followed the topic. | | | | □NO | |
| Contestant followed Copy | right and/or Fair Use Guideli | nes. | | ☐ YES | \square NO |
| If answered no to either qu | uestion, please stop scoring a | nd provide a brief reason for t | the disqualification | า: | |
| | | | | | |
| | | sion and Formatting e awarded by the technical j | iudge) | | |
| | e (1) combined PDF file conta | ining their Research Paper an erence Guide and BPA Releas | d Works Cited in t | he correct | /10 |
| | Below Expectations | Meets Expectations | Above Expec | tations | Points |
| Evaluation Criteria | O-10 points | 11-20 points | 21-30 | | Awarded |
| Comprehension of Topic | Shows limited understanding, with inaccuracies and shallow explanations. Ideas are unclear and poorly connected. | Demonstrates clear understanding with accurate explanations and relevant examples, with logical connections. | Exhibits deep understanding, e complex ideas cl- insightful exampl thorough coverag | early with es and | /30 |
| Organization and Expansion of Ideas | The argument lacks structure, with weak transitions and underdeveloped ideas. | The argument is logical and coherent, with clear transitions and well-developed points. | The argument is organized, with s transitions and the expanded points demonstrating classoning. | mooth noroughly , | /30 |
| Introduction/Summary | The introduction and summary lack clarity, with underdeveloped arguments and insufficient evidence. | The introduction and summary present a logical argument, with appropriate evidence supporting conclusions. | The introduction and summary are compelling, with strong evidence and a concise, impactful summary. | | /30 |
| Creativity | The response lacks creativity, using generic ideas and limited resources. | The response is creative, offering an original perspective with diverse resources supporting the ideas. | The response is I original and inverwell-integrated readding depth and creativity. | ntive, with esources | /30 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very fer grammar or spell | | /30 |
| TOTAL TECHNICAL POINTS | | | | /160 | |

(155) Economic Research Individual Presentation Scoring Rubric

| Required Elements | | | | | |
|---|--|---|--|----------------------------|-------------------|
| (If any question results in a NO, please assign a score of o) | | | | | |
| Contestant followed the topic. | | | ES □ NO | | |
| Contestant followed Cop | oyright and/or Fair Use Guidel | ines. | | □Y | ES □ NO |
| If answered no to either | question, please stop scoring a | and provide a brief reason for | the disqualification: | | |
| | | | | | |
| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | Above Expectatio 11-15 points | ns | Points Awarded |
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Contestant maintains eye contact, uses appropriate gestures a body language, and va their tone and pace adequately. | and | /15 |
| Organization, Design & Structure | The presentation lacks coherence, and the speaker's structure is unclear. Transitions between points are awkward or missing, making it difficult to follow the overall flow. | The presentation has some structural gaps, and the speaker's organization is inconsistent. Transitions between points are present but choppy, affecting the clarity of the message. | The presentation flow logically, with a clear a well-integrated structure of the speaker transition smoothly between poienhancing the overall coherence and impact | ind ure. is ints, | /15 |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectation | ns | Points |
| | O-10 points | 11-30 points | 31-50 points | | Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonst a good understanding topic and includes relevant and accurate information. | of the | /50 |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectation | ns | Points |
| | O-4 points | 5-7 points | 8-10 points | , | Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detaile insightful, and effectiv address the judges' questions. | | /10 |
| Timing | Setup lasted no longer than three (3) minutes, and the presentation lasted no more than seven (7) minutes. | | | /10 | |
| TOTAL PRESENTATION POINTS | | | /100 | | |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT SEVEN (7) MINUTES

(160) Economic Research Team

SECONDARY EVENT ONLY

Description & Eligibility

The team will conduct research on the topic and present findings in a research paper and an oral presentation. Any secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Is market failure a valid justification for government intervention? Use at least two examples to support your answer. In your response, consider the following:

- Circular Flow of the Economy
- o Costs/Benefits of Market Failure
- Externalities
- Market Competition & Incentives
- Property Rights
- o Public Goods

Team Must Supply

 Optional - Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the contestants within the allotted time.
- No Internet access will be provided on-site at NLC; however, contestant may provide their own access to be
 used only for their presentation to the judges.
- Only the team captain should complete the submission.
- Length of event: no more than three (3) minutes setup time, no more than seven (7) minutes presentation time, and no more than five (5) minutes of judges' questions.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Naming Convention | National Deadline |
|---|---------------------------------|---|
| Research Paper, Works Cited and BPA Release Form(s) in one combined PDF file. | ERPT-TeamID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate knowledge and understanding of basic economic concepts by exploring and analyzing global and domestic economic issues
- Evaluate, research, and communicate findings, both orally and in writing
- Explore basic economic concepts that affect the workplace
- Identify economic systems
- Explain how economic growth can be promoted and measured
- Conduct research using various resources and methods
- Analyze economic issues

Contest Specifications for this Event

Follow the Report format located in the Style & Reference Manual. (Note: no Title Page is required.) Header
information on the first page of the report should be as follows: Contestant ID Number (Sender's ID Number XXXXXXXX), Harvey Rosen (Recipient's Name), Financial Services Department (Recipient's Department), and
Current Date.

- Document length is limited to seven double-spaced, single-sided, numbered pages with one-inch margins. The
 Works Cited page(s) is not included in this limit, but graphs, tables, and charts are. Judges will not read beyond
 the seven allowed pages.
- Each research paper must reflect the team's own research, writing, and original thinking.
- Teams may use one laptop/notebook and projection equipment for the presentation. Contestant must provide their own equipment.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026. No changes can be made to the project after the date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

(160) Economic Research Team Technical Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | |
|---|--|--|--|-------|-------------------|
| Team followed the topic. | | | | | S □ NO |
| ' | and/or Fair Use Guidelines. | | | | S 🗆 NO |
| | uestion, please stop scoring ar | nd provide a brief reason for t | he disqualification: | | |
| | | ssion and Formatting re awarded by the technical | judge) | | |
| | ombined PDF file containing trding to the Style & Reference | he Research Paper and Work | s Cited in the correct fo | ormat | /10 |
| Evaluation Criteria | Below Expectations 0-10 points | Meets Expectations 11-20 points | Above Expectation 21-30 points | ns | Points Awarded |
| Comprehension of Topic | Shows limited understanding, with inaccuracies and shallow explanations. Ideas are unclear and poorly connected. | Demonstrates clear understanding with accurate explanations and relevant examples, with logical connections. | Exhibits deep understanding, explair complex ideas clearly insightful examples an thorough coverage. | with | /30 |
| Organization and Expansion of Ideas | The argument lacks structure, with weak transitions and underdeveloped ideas. | The argument is logical and coherent, with clear transitions and well-developed points. | The argument is well- organized, with smooth transitions and thorou expanded points, demonstrating clear reasoning. | | /30 |
| Introduction/Summary | The introduction and summary lack clarity, with underdeveloped arguments and insufficient evidence. | The introduction and summary present a logical argument, with appropriate evidence supporting conclusions. | The introduction and summary are compellic with strong evidence a concise, impactful summary. | _ | /30 |
| Creativity | The response lacks creativity, using generic ideas and limited resources. | The response is creative, offering an original perspective with diverse resources supporting the ideas. | The response is highly original and inventive, well-integrated resour adding depth and creativity. | with | /30 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very few or r grammar or spelling er | rors. | /30 |
| TOTAL TECHNICAL POINTS | | | | /160 | |

(160) Economic Research Team

Presentation Scoring Rubric

| ALC. | | Required Elements | | | . |
|---|--|--|--|--|-------------------|
| (If any questions below are checked NO, stop scoring and assign a TOTAL score of Team followed the topic. | | | s □ NO | | |
| • | · | | | ES 🗆 NO | |
| | question, please stop scoring | and provide a brief reason fo | or the disqualification | | 3 <u> NO</u> |
| Evaluation Criteria | Below Expectations Meets Expectations Above Expectations O-5 points 6-10 points 11-15 points | | | Points Awarded | |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains go contact, uses appr gestures and body language, and varie tone and pace ade | opriate , es their | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation conto adequately, and ea member's role is c integrated into the presentation. Tran between speakers points are smooth | ach team lear and e sitions and/or | /15 |
| Evaluation Criteria | Below Expectations O-15 points | Meets Expectations 16-30 points | Meets Expect 31-45 poin | | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demo a good understand topic and includes relevant and accur information. | onstrates ding of the | |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expect 8-10 poin | | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic | Responses are det insightful, and effe address the judges questions. | tailed, ectively | /10 |
| Timing | Setup lasted no longer than three (3) minutes, and the presentation lasted no more than seven (7) minutes. | | | /10 | |
| Team Members At least two original team members were present during the presentation. | | | /5 | | |
| | | TOTAL PI | RESENTATION P | POINTS | /100 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT SEVEN (7) MINUTES

(165) Personal Financial Management

Description & Eligibility

Assess knowledge on financial topics of credit, savings, budgeting, investing, personal income tax, retirement planning, risk management, and insurance. Contestants will analyze financial scenarios to predict outcomes, advise on the use of financial instruments, and determine the proper financial planning. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials.
- Sharpened pencils, pens.
- Cordless calculator: Electronic *devices will* be monitored according to ACT standards. See NLC Calculator Guidelines. Contestant who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective | application.
- Previous Business Professionals of America tests and/or sample tests or facsimiles (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than sixty (60) minutes testing time.
- Entries vary by state.

Contest Competencies

- Identify government agencies charged with regulating financial institutions and investments and explain their role
- Identify the terms, cost, and regulation of credit
- Calculate interest on loans using both simple and compound methods
- Explain concepts related to personal income tax
- Identify agencies that produce credit scores, and the factors used to determine the score
- Explain costs of bankruptcy
- Compare different types of retirement plans
- Analyze the need for retirement planning during different life phases
- Identify the four major types of insurances most people have during their lives
- List examples of events for which individuals will self-insure
- Determine factors that affect the cost of insurance and predict the effect of those factors
- Given different scenarios, calculate benefits received from an insurance policy
- Analyze advantages and disadvantages of different types of investments
- Calculate rates of return on different investments and speculate on the amount of risk each of the investments entails
- Identify differences in preferred and common stock and calculate dividends for each
- Explain and predict movement of stock prices
- Identify and compare different types and categories of mutual funds
- Identify and compare types of both corporate and government bonds
- Given a set interest rate, explain how markets will determine the rates of return for short-term and long-term bonds
- Explain diversification as it relates to investing
- Identify ways that identity thieves can obtain someone's personal information and list actions an individual can take to protect personal information



(190) Financial Math and Analysis Concepts (Open Event)

Description & Eligibility

Assess knowledge of math concepts. Contestants solve practical math problems related to work and consumer issues. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Sharpened pencils
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective.
- Reference materials are <u>not</u> allowed. Contestants who violate this rule will be disqualified.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

Contest Competencies

- Demonstrate knowledge of business and financial math concepts, and solve related problems
- Apply mathematical reasoning skills to consumer and business problems
- Read and interpret graphs and charts to solve problems
- Perform financial computations related to payroll, interest, and invoicing
- Analyze and solve practical consumer word problems related to spending concepts, banking, taxes, investments, financial planning, notes, and discounting
- Solve mark-up/mark-down problems, find selling price, and calculate gross profit
- Solve the time value of money problems
- Perform computations related to depreciation and inventories



BUSINESS ADMINISTRATION EVENTS

| 200 | Fundamental Word Processing |
|-----|---|
| 205 | Intermediate Word Processing |
| 210 | Advanced Word Processing |
| 215 | Integrated Office Applications |
| 220 | Basic Office Systems and Procedures |
| 225 | Advanced Office Systems & Procedures |
| 230 | Fundamental Spreadsheet Applications |
| 235 | Advanced Spreadsheet Applications |
| 240 | Database Applications |
| 245 | Legal Office Procedures |
| 255 | Administrative Support Team |
| 260 | Administrative Support Research Project |
| 265 | Business Law & Ethics |
| 290 | Administrative Support Concepts (Open) |

(200) Fundamental Word Processing

Description & Eligibility

Evaluate entry-level skills in word processing and document production. Only postsecondary or secondary division contestants who have completed one year (or less) of word processing and are *not* enrolled in the second year may enter this application event. Contestants who have previously competed in Fundamental, Intermediate, or Advanced Word Processing cannot enter this event. Contestants may participate in only one of these events each year.

Contestant Must Supply

• Published and/or unpublished non-electronic written reference materials.

Equipment/Supplies Provided

Computer and software

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than ten (10) minutes orientation, no more than sixty (60) minutes testing time, and no more than ten (10) minutes wrap-up.
 - O No more than ninety (90) minutes for certification tests
- At NLC, students will take the Word Processing (Precision Exams by YouScience) certification with their contest. Contestants passing this certification will have 50 points added to their event score. Reference materials are not allowed for certification testing. For more information, visit https://certifications.youscience.com/exams/.
- Entries vary by state.

Contest Competencies

- Apply beginning-level formatting skills to produce business documents
- Demonstrate basic knowledge of word processing software functions
- Format letters, memos, tables, columns, and reports
- Revise, edit, and spell-check documents
- Use paragraph formatting, tab settings, and text enhancements (e.g., bold, italics, underline)
- Use electronic and hard copy references to assist in preparing documents (e.g., help screens, spell-check, thesaurus, reference manual, dictionary)



(205) Intermediate Word Processing

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Evaluate intermediate skills in word processing and document production. Any postsecondary or secondary division contestant may enter this application event. Contestants who have previously competed in Intermediate or Advanced Word Processing cannot enter this event. Contestants may participate in only one of these events each year.

Contestant Must Supply

Published and/or unpublished non-electronic written reference materials

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- Length of event: no more than ten (10) minutes orientation, no more than sixty (60) minutes testing time, and no more than ten (10) minutes wrap-up.
 - O No more than fifty (50) minutes for certification test
- At NLC, contestants will take MOS Word 365 Associate certification as part of the event. Contestants passing
 this certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA Contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- Entries vary by state.

Contest Competencies

- Apply intermediate-level word processing skills to produce business documents
- Apply company guidelines according to the Style & Reference Manual
- Demonstrate basic knowledge of word processing software functions, including formatting and entering text in columns
- Create and format tables
- Insert graphics and special characters in documents
- Use paragraph formatting, tab settings and text enhancements
- Proofread using edited copy
- Use electronic and hard copy references to assist in preparing documents (e.g., help screens, spell-check, thesaurus, user's manual, dictionary)



(210) Advanced Word Processing

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Evaluate advanced-level skills in word processing and document production. Any postsecondary or secondary division contestants may enter this application event. Contestants may compete in only one of the following events each year: Fundamental Word Processing, Intermediate Word Processing, or Advanced Word Processing. This event may be repeated.

Contestant Must Supply

Published and/or unpublished non-electronic written reference materials

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
 - O No more than fifty (50) minutes for certification test
- At NLC, contestants will take MOS Word 365 Expert certification as part of the event. Contestants passing this
 certification will have 50 points added to their event score. A Certiport profile must be created at www.certiport.com
 before attending NLC. Contestants must include their BPA Contestant ID in their Certiport profile when they
 register. For more information on the exam, visit www.certiport.com. Reference materials are not allowed for
 certification testing.
- Entries vary by state.

Contest Competencies

- Apply advanced-level word processing skills to produce business documents
- Demonstrate comprehensive knowledge of word processing software functions
- Apply company guidelines instead of default setting according to the Style & Reference Manual
- Format letters, memos, reports, agendas, itineraries, labels, minutes, news releases, outlines, speeches, table of contents, and works cited documents
- Proofread and correct documents using edited copy
- Create tables with mathematical computations
- Generate a mail merge using variable data
- Insert graphics and special characters in documents
- Format and enter text in columns
- Use of fields in documents
- Use of advanced headers and footers
- Enhance documents using features such as leader tabs, shading, lines, borders, and graphic tools
- Use electronic and hard copy references to assist in preparing documents (e.g., help screens, spell-check, thesaurus, user's manual, dictionary)



(215) Integrated Office Applications

Certiport Parental Consent Form REQUIRED

Description and Eligibility

Evaluate advanced-level skills in information technologies and the integration of software applications. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

• Published and/or unpublished non-electronic written reference materials

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
 - O No more than fifty (50) minutes for certification test
- At NLC, contestants will take MOS PowerPoint 365 Associate certification as part of the event. Contestants
 passing this certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA Contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- Entries vary by state.

Contest Competencies

- Demonstrate knowledge of advanced word processing software functions
- Demonstrate proficiency in the integration of various software applications to produce business documents
- Apply advanced-level technical skills to manage information and produce business documents
- Use word processing software
- Use spreadsheet software
- Use database software
- Use presentation software
- Proofread and correct documents using edited copy



(220) Basic Office Systems and Procedures

Description & Eligibility

Evaluate fundamental skills in office procedures, records/file management, and document production. Any postsecondary or secondary division contestant may enter this application event. Contestants who have previously competed in Basic or Advanced Office Systems & Procedures cannot enter this event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be *disqualified*.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective | application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. **Violation of this rule will result in disqualification.**
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
- Entries vary by state.

Contest Competencies

- Demonstrate knowledge of office procedures, records and file management, and office technologies
- Apply technical skills to manage information and produce business documents
- Proofread using edited copy
- Prepare written telephone messages
- Monitor and respond to electronic mail
- Provide customer support and service
- Compose business correspondence
- Key various business documents
- Create and format tables
- Prepare and maintain inventory of equipment and supplies
- Schedule and maintain appointments for supervisors
- Coordinate travel arrangements
- Maintain filing systems including alphabetical, subject, numerical, and chronological using ARMA rules
- Receive, sort, and distribute incoming mail

(225) Advanced Office Systems and Procedures

Description & Eligibility

Evaluate advanced skills in office procedures, records and file management, and document production. Any postsecondary or secondary division contestant may enter this application event. This event may be repeated.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided for Contestants

Computer and software

Competition Notes

- Method of evaluation: objective | application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may
 not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
- Entries vary by state.

- Apply technical skills to manage information and produce business documents
- Identify functions of the office manager in coordinating administrative support staff
- Demonstrate knowledge of administrative procedures, records and file management, and office technologies
- Demonstrate ability to organize and prioritize
- Compose business correspondence
- Create advanced-level office documents that can include mail merge, tables, database items, and professionalquality PowerPoint presentations.
- Proofread using edited copy
- Schedule administrative support staff and organize workload distribution
- Prepare travel expense reports and coordinate travel for supervisors
- Plan meetings and events

(230) Fundamental Spreadsheet Applications

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Create and design spreadsheet applications that include variables, reports, and formats. Contestants enter and format data, enter and copy formulas, and print full documents or cell contents. Any postsecondary or secondary division contestant may enter this application event. Contestants may not enter Fundamental and Advanced Spreadsheet Applications in the same year. This event may not be repeated.

Contestant Must Supply

• Published and/or unpublished non-electronic written reference materials

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not
 be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
 - o No more than fifty (50) minutes for certification test
- At NLC, contestants will take MOS Excel 365 Associate certification as part of the event. Contestants passing this
 certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA Contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are not
 allowed for certification testing.
- Entries vary by state.

- Create and format worksheets and workbooks
- Analyze, format, enter, and edit data in cells, worksheets, and workbooks
- Utilize cell references including Mixed, Absolute, and Relative, as well as references to other sheets in the same workbook
- Analyze, create, and modify charts from data
- Create formulas and functions appropriate for the task at hand
- Use styles and data validation
- Use outline for groups and subtotals
- Display formulas
- Modify print options

(235) Advanced Spreadsheet Applications

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Develop effective solutions to business problems using many of the advanced features within the Microsoft® Excel skill standards. Any postsecondary or secondary division contestant may enter this application event. Contestants may *not* enter Fundamental and Advanced Spreadsheet Applications in the same year.

Contestant Must Supply

Published and/or unpublished non-electronic written reference materials

Equipment/Supplies Provided

Computer and software

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
 - No more than fifty (50) minutes for certification test
- At NLC, contestants will take MOS Excel 365 Expert Associate certification as part of the event. Contestants
 passing this certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA Contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- Entries vary by state.

Contest Competencies

- Import and export data
- Format, manage, and customize Excel workbooks
- Define and work with ranges
- Create and use macros
- Audit worksheets
- Summarize data
- Demonstrate an understanding of workgroup collaboration
- Utilize formula auditors
- Utilize advanced charting and formula creation
- Create advanced formulas and use advanced functions
- Create, modify, format, and configure tables
- Develop Pivot Tables to organize data



(240) Database Applications

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Demonstrate database development skills to include object creation, data analysis, formula creation, and reporting features used in a variety of database scenarios. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

Published and/or unpublished non-electronic written reference materials

Equipment/Supplies Provided

Computer and software

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
 - No more than fifty (50) minutes for certification test
- At NLC, contestants will take MOS Access 2019 Expert certification as part of the event. Contestants passing
 this certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA Contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- Entries vary by state.

Contest Competencies

- Apply relational database concepts (joining tables for report information)
- Demonstrate knowledge and understanding of database management
- Utilize database management software
- Create and format databases including defining fields
- Demonstrate text and data manipulation
- Design a form for data entry
- Demonstrate the ability to import and export data in various formats
- Use formulas in fields to develop information from other fields
- Build and produce formatted reports that include group totals, report totals, and generated columns (data derived from other fields in the report)
- Analyze data in reports



(245) Legal Office Procedures

Description & Eligibility

Evaluate knowledge of legal terminology and skills needed to prepare legal documents and function effectively in a law office. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See *NLC Calculator Guidelines*. Contestants who violate this rule will be *disqualified*.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- Length of event: no more than ten (10) minutes orientation, no more than sixty (60) minutes testing time, and no more than ten (10) minutes wrap-up.
- Entries vary by state.

- Demonstrate knowledge of the basic terminology and office procedures needed to work effectively in a legal environment
- Apply technical skills to produce a variety of office/legal documents
- Provide customer support and service
- Monitor and respond to electronic mail
- Prepare and maintain inventory of equipment and supplies
- Maintain filing systems (alphabetical, subject, numerical, and chronological) using ARMA rules
- Demonstrate understanding of legal terminology and Latin words pertaining to legal terminology
- Use correct format in drafting client correspondence and legal documents, including affidavits, interrogatories, final judgement, and power of attorney
- Research and locate legal information and records
- Maintain client account records and prepare billing statements
- Demonstrate knowledge of federal, state, and local court structures and proceedings
- Identify ethical responsibilities of the legal profession
- Maintain electronic files

(255) Administrative Support Team (Dedicated to the memory of Deborah Paul)

Description & Eligibility

The team will function as an office staff to manage information and produce a variety of business documents. Any postsecondary or secondary division contestant may enter this application team event. A team will consist of 2-4 contestants.

Team Must Supply

• Published and/or unpublished non-electronic written reference materials

Equipment/Supplies Provided

- Computer with software (one per contestant)
- Flash Drive (one per team, to be submitted with test materials after testing)

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not
 be taken into the testing area. Violation of this rule will result in disqualification.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
- Each state is allowed three (3) entries.

- Apply technical skills to manage information and produce business documents
- Evaluate and delegate responsibilities needed to perform required tasks
- Demonstrate teamwork skills needed to function in a business setting
- Demonstrate in all jobs the style standard set forth by the Style & Reference Manual
- Use word processing software to key and compose business correspondence
- Use database management software
- Use spreadsheet software
- Use presentation software
- Use desktop publishing software to create promotional materials
- Merge word processing, database, spreadsheet, and/or presentation files
- Plan meetings and events
- · Maintain filing systems including alphabetical, subject, numerical, and chronological using ARMA rules
- Schedule and maintain appointments for supervisors
- Coordinate travel arrangements
- Establish work priorities and timelines

(260) Administrative Support Research Project

SECONDARY EVENT ONLY

Description & Eligibility

Contestants will conduct research on a topic and present findings in a research paper and an oral presentation. Any secondary division contestant may enter this judged event. Contestants must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Research how generative artificial intelligence (AI) is currently being integrated into administrative support roles. Explore how generative AI impacts efficiency, job responsibilities, data management, and communication. Consider both the opportunities and ethical concerns related to generative AI adoption. Offer recommendations for how administrative professionals can adapt to and thrive in a workplace where generative AI tools are increasingly common.

Points to consider:

- Historical Context & Evolution
- o Types of Generative Al Used in Administrative Roles
- o Productivity and Efficiency Gains
- Challenges and Limitations
- Ethical and Privacy Considerations
- o Skills for the Future Administrative Professional
- o Global and Cultural Considerations
- Training, Certification, and Professional Development
- Workplace Impacts
- Future Outlook

Contestant Must Supply

 Optional - Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the contestant in the allotted time.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- Length of event: no more than three (3) minutes for setup, no more than seven (7) minutes for the presentation, no more than five (5) minutes for judges' questions.
- Each state is allowed three (3) entries.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Naming Convention | National Deadline |
|---|---------------------------------|---|
| Research Paper, Works Cited and BPA Release Form(s) in one combined PDF file. | ARPI-ContestantID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

- Demonstrate knowledge and understanding of basic administrative support concepts by exploring and analyzing related issues
- Conduct research using various resources and methods
- Communicate research in a clear and concise manner both orally and in writing
- Analyze and discuss changes in the workplace
- Explore issues affecting the role of administrative support in the workplace
- Discuss findings and respond to questions
- Prepare a research paper using the report format found in the Style & Reference Manual
- Evaluate and make decisions based on research findings

Contest Specifications for this Event

- Follow the Report format in the Style & Reference Manual (no Title Page required). The header on the first page should include: Contestant ID Number (Sender's ID Number XXXXXXXXX), Edna Renick (Recipient's Name), Administrative Support Department (Recipient's Department), and Current Date.
- Document length is limited to seven double-spaced, single-sided, numbered pages with one-inch margins. The
 Works Cited page(s) is not included in this limit, but graphs, tables, and charts are. Judges will not read beyond
 the seven allowed pages.
- Each research paper must reflect the contestant's own research, writing, and original thinking.
- The research paper must be keyed/word-processed.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used
 on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style &
 Reference Manual contains guidelines for copyright and/or fair use. Contestants will be disqualified for violations
 of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(260) Administrative Support Research Project <u>Technical Scoring Rubric</u>

| Required Elements | | | | | |
|--|--|--|--|--------------------|-------------------|
| C444 f-11 d-4b | | in a NO, please assign a sc | ore of O) | | / I 🗆 N |
| Contestant followed the | · · | 1. | | | ′ |
| | pyright and/or Fair Use Guide | | 11 !! !!!! !! | | ' □N |
| if answered no to either | question, please stop scoring | and provide a brief reason for | tne disqualification: | | |
| | | nission and Formatting are awarded by the technical | l judge) | | |
| | | aining their Research Paper and | | 9 | /10 |
| Evaluation Criteria | Below Expectations 0-10 | Meets Expectations 11-20 | Above Expecta 21-30 | itions | Points Awarded |
| Introduction & Summary | The introduction and summary lack clarity, with underdeveloped arguments and insufficient evidence. | The introduction and summary present a logical argument, with appropriate evidence supporting conclusions. | The introduction a summary are comp with strong eviden a concise, impactfu summary. | oelling, ce and | /30 |
| Organization and Expansion of Ideas | The argument lacks structure, with weak transitions and underdeveloped ideas. | The argument is logical and coherent, with clear transitions and well-developed points. | The argument is w organized, with sm transitions and the expanded points, demonstrating cleareasoning. | ooth roughly | /30 |
| Comprehension of Topic | Shows limited understanding, with inaccuracies and shallow explanations. Ideas are unclear and poorly connected. | Demonstrates clear understanding with accurate explanations and relevant examples, with logical connections. | Exhibits deep understanding, exp complex ideas clea insightful examples thorough coverage | arly with s and | /30 |
| Creativity | The response lacks creativity, using generic ideas and limited resources. | The response is creative, offering an original perspective with diverse resources supporting the ideas. | The response is hig original and invent with well-integrate resources adding decreativity. | ive, d | /30 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very few grammar or spellin errors. | | /30 |
| TOTAL TECHNICAL POINTS | | | | /160 | |

(260) Administrative Support Research Project <u>Presentation Scoring Rubric</u>

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | |
|--|--|---|---|--------------------------------|-------------------|
| · · · · · · · · · · · · · · · · · · · | | | | □N | |
| Contestant followed Cop | pyright and/or Fair Use Guidel | ines. | | □ N | I □ N |
| | question, please stop scoring a | | or the <i>disqualificati</i> | ion: | |
| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Exped | | Points Awarded |
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Contestant mainta eye contact, uses appropriate gestu body language, and their tone and pact adequately. | res and d varies | /15 |
| Organization, Design & Structure | The presentation lacks coherence, and the contestant's approach does not clearly convey a structured or purposeful flow. | The presentation has some gaps in organization, and the contestant's structure is occasionally unclear or inconsistent. | The presentation of flows adequately, contestant demon clear and well-inte structure througho | and the strates a grated | /15 |
| Evaluation Criteria | Below Expectations 0-10 points | Meets Expectations 11-30 points | Above Expect 31-50 poir | | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demo a good understand the topic and inclu relevant and accur information. | ding of udes | /50 |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expect | | Points |
| | O-4 points | 5-7 points | 8-10 poin | | Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are definsightful, and effe address the judges questions. | ectively s' | /10 |
| Timing | Setup lasted no longer than three (3) minutes, and the presentation lasted no more than seven (7) minutes. | | | /10 | |
| TOTAL PRESENTATIONS POINTS | | | /100 | | |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT SEVEN (7) MINUTES

(265) Business Law and Ethics

Description & Eligibility

Assess knowledge and skills in the areas of ethics, law, business law, and personal law. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than ten (10) minutes orientation, no more than sixty (60) minutes testing time, no more than ten (10) minutes wrap-up.
- Entries vary by state.

- Demonstrate knowledge of the basic terminology and office procedures needed to work effectively in a legal environment
- Demonstrate understanding of legal terminology and Latin words pertaining to legal terminology
- Demonstrate knowledge of federal, state, and local court structures and proceedings
- Identify ethical responsibilities of the legal profession
- Deal effectively with a diverse workforce
- Understand yourself and the implications of interactions with others
- Demonstrates sound judgment to meet or exceed workplace guidelines, standards, and expectations in a business setting

(290) Administrative Support Concepts (Open Event)

Description & Eligibility

Evaluate knowledge of basic administrative support concepts.

Contestant Must Supply

 Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective.
- Reference materials are not allowed. Contestants who violate this rule will be disqualified.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

- Demonstrate knowledge of general office procedures
- Apply skills in proofreading and editing business documents for grammar and format
- Perform math calculations including budgeting, expenses, simple interest, payroll deductions, petty cash, etc.
- Apply knowledge of customer service skills
- Prepare telephone messages
- Demonstrate knowledge of correct business spelling
- Demonstrate knowledge of ARMA filing
- Analyze spreadsheet data
- Identify letter parts

MANAGEMENT INFORMATION SYSTEMS

| 300 | Computer Network Technology |
|-----|--|
| 305 | Device Configuration and Troubleshooting |
| 310 | Server Administration Using Microsoft® |
| 315 | Network Administration Using Cisco® |
| 320 | Computer Security |
| 325 | Network Design Team |
| 330 | C# Programming |
| 335 | C++ Programming |
| 340 | Java Programming |
| 345 | SQL Database Fundamentals |
| 350 | Linux Operating Systems Fundamentals |
| 355 | Python Programming |
| 390 | Computer Programming Concepts (Open) |
| 391 | Information Technology Concepts (Open) |

(300) Computer Network Technology

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Demonstrate knowledge in fundamental networking concepts including network architecture, standards, topologies, protocols, and security. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

Computer and software

Competition Notes

- Method of evaluation: objective.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- At NLC, contestants will take IT Specialist Networking certification as part of the event. Contestants passing this
 certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- The top 10 contestants at Nationals will advance to a final round that includes a hands-on component. Scores from the preliminary round and the objective test will not carry over to the finals. Reference materials may be used during the application portion of the final round.
- Length of event
 - Preliminaries No more than sixty (60) minutes for objective test, no more than one hundred twenty
 (120) minutes for certification test
 - o Finals No more than sixty (60) minutes for hands-on tasks
- Entries vary by state.

Contest Competencies

- Demonstrate knowledge of OSI and TCP/IP subnetting and routing
- Demonstrate knowledge of IPv4, IPv6
- Demonstrate knowledge of network adapters, network cabling, switches and routers, proxies, and firewalls
- Demonstrate knowledge of network connectivity, troubleshooting, protocols, and administrative utilities
- Demonstrate knowledge of DNS
- Demonstrate knowledge of Cloud and Virtualization
- Demonstrate knowledge of WINS, DHCP
- Demonstrate knowledge of remote access protocols
- Demonstrate knowledge of network operating systems and clients
- Demonstrate knowledge of directory services
- Demonstrate knowledge of home wireless technologies



(305) Device Configuration and Troubleshooting

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Demonstrate knowledge of device configuration, maintenance, and management as an IT technician. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials, this includes hands-on tasks.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- At NLC, contestants will take IT Specialist Device Configuration and Management certification as part of the
 event. Contestants passing this certification will have 50 points added to their event score. A Certiport profile
 must be created at www.certiport.com before attending NLC. Contestants must include their BPA contestant ID
 in their Certiport profile when they register. For more information on the exam, visit www.certiport.com.
 - Reference materials are not allowed for certification testing.
- The top 10 contestants at Nationals will advance to a final round that includes a hands-on component. Scores from the preliminary round and the objective test will not carry over to the finals. Reference materials may be used during the application portion of the final round.
- Length of event
 - O Preliminaries No more than sixty (60) minutes for objective test, no more than one hundred twenty (120) minutes for certification test
 - o Finals No more than sixty (60) minutes for hands-on tasks
- Entries vary by state.

Contest Competencies

- Identify PC components
- Add and remove components
- Demonstrate knowledge of system resources
- Utilize peripheral ports
- Demonstrate knowledge of IDE, SATA, and SCSI devices
- Utilize peripheral devices
- Troubleshoot problems and perform preventative maintenance
- Demonstrate knowledge of Windows® and Linux installations, functions, and upgrades
- Demonstrate booting procedures
- Configuring device drivers
- Replace system components
- Describe cloud services
- Describe firewall settings
- Manage user account



(310) Server Administration Using Microsoft®

Description & Eligibility

Demonstrate knowledge of fundamental network management and maintenance tasks in a Windows® network. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials, this includes hands-on tasks.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- The top 10 contestants at Nationals will advance to a final round that includes a hands-on component. Scores from the preliminary round and the objective test will not carry over to the finals. Reference materials may be used during the application portion of the final round.
- Length of event
 - O Preliminaries No more than sixty (60) minutes for objective test
 - o Finals No more than sixty (60) minutes for hands-on tasks
- Entries vary by state.

Contest Competencies

- Troubleshooting Windows® 10/11, Windows® Server 2019/2022 operating systems installation
- Monitor, manage, and troubleshoot access to files and folders
- Manage and troubleshoot access to shared folders
- Manage printers and print jobs
- Configure and manage file systems
- Monitor and optimize system performance and reliability
- Recover system state data and user data
- Configure and troubleshoot the desktop environment
- Encrypt data on a hard disk by using Encrypting File Systems (EFS)
- Monitor, configure, troubleshoot, and control access to websites
- Configure and troubleshoot hardware devices and drivers
- Configure and troubleshoot Windows® Network connections
- Configure, monitor, and troubleshoot remote access
- Configure inbound connections
- Implement, configure, manage, and troubleshoot auditing, local security policy, and policies in a Windows® environment



(315) Network Administration Using Cisco®

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Demonstrate knowledge of fundamental network management tasks in a Cisco[®] environment. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials, this includes hands-on tasks.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- At NLC, contestants will take IT Specialist Device Configuration and Management certification as part of the
 event. Contestants passing this certification will have 50 points added to their event score. A Certiport profile
 must be created at www.certiport.com before attending NLC. Contestants must include their BPA contestant ID
 in their Certiport profile when they register. For more information on the exam, visit www.certiport.com.
 - O Reference materials are not allowed for certification testing.
- The top 10 contestants at Nationals will advance to a final round that includes a hands-on component. Scores from the preliminary round and the objective test will not carry over to the finals. Reference materials may be used during the application portion of the final round.
- Length of event
 - o Preliminaries No more than sixty (60) minutes for objective test
 - o Finals No more than sixty (60) minutes for hands-on tasks
- Entries vary by state.

Contest Competencies

- Demonstrate knowledge of OSI and TCP/IP models, static and dynamic routing
- Demonstrate knowledge of network topologies and components
- Demonstrate knowledge of switch and router configuration
- Demonstrate knowledge of network management
- Demonstrate knowledge of NAT, ACLs for IPv4
- Demonstrate knowledge of LAN/WAN design, routing, switching, and security protocols
- Demonstrate knowledge of IPv6
- Demonstrate knowledge of VLANS
- Demonstrate knowledge of FHRP



(320) Computer Security

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Demonstrate knowledge of fundamental security management tasks in Windows® and Linux® networking environments. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

• Computer and software

Competition Notes

- Method of evaluation: objective.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may
 not be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.
- At NLC, contestants will take IT Specialist Network Security certification as part of the event. Contestants
 passing this certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com.
 - O Reference materials are not allowed for certification testing.
- The top 10 contestants at Nationals will advance to a final round that includes a hands-on component. Scores from the preliminary round and the objective test will not carry over to the finals. Reference materials may be used during the application portion of the final round.
- Length of event
 - o Preliminaries No more than sixty (60) minutes for objective test
 - o Finals No more than sixty (60) minutes for hands-on tasks
- Entries vary by state.

Contest Competencies

- Demonstrate knowledge of security threats
- Explain infrastructure security
- Demonstrate knowledge of cryptography, encryption, access control, and authentication
- Demonstrate security tactics to prevent against external attack
- Demonstrate knowledge of operational and organization security
- Demonstrate hardening internal Windows and Linux systems and services
- Demonstrate knowledge of TCP/IP
- Demonstrate hardening Internet work devices and services
- Demonstrate knowledge of network defense fundamentals
- Create security policies
- Perform a risk analysis
- Demonstrate knowledge of biometrics
- Demonstrate knowledge of wireless security
- Demonstrate knowledge of Internet security issues
- Manage certificates
- Monitor security infrastructure



(325) Network Design Team

Description & Eligibility

Analyze existing and planned business environments and develop a strategy for the implementation of a network infrastructure that addresses the business needs of the scenario provided. Any postsecondary or secondary division contestant may enter this judged event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Voyager Virtual Reality Ventures, headquartered in Seattle, Washington, operates three pop-up VR arcade kiosks inside major shopping malls. Each kiosk features four high-performance VR pods, a spectator lounge with digital signage, and a small retail counter selling VR accessories. To date, each location has relied on disparate cellular hotspots and aging consumer-grade routers, resulting in inconsistent performance, high latency during peak hours, and unsecured guest networks.

As part of their growth strategy, Voyager plans to open three full-service VR Experience Centers in 2026—one in Austin, Texas; Raleigh, North Carolina; and Portland, Oregon. These new locations will be permanent retail spaces of approximately 3,500 square feet, with dedicated server rooms, wired and wireless network zones for VR pods, administrative offices, a streamer's booth for live E-Sports events, and a café area offering complimentary guest Wi-Fi. Voyager Virtual Reality Ventures needs a proposal for the following:

- High-Throughput, Low-Latency Network Architecture: Design a network capable of supporting simultaneous VR streams (minimum 10 Gbps backbone) with quality-of-service (QoS) to prioritize VR traffic.
- Network Segmentation: Create VLANs to isolate VR pods, corporate offices, guest Wi-Fi, digital signage, and IoT sensors (environmental monitoring, motion tracking).
- Centralized Management and Monitoring: Propose a unified network management solution (e.g., SD-WAN
 controller or cloud-managed switches/APs) for all six sites, with real-time performance dashboards and
 automated alerting.
- Security and Remote Support: Incorporate firewalls, intrusion detection/prevention, VPN access for remote troubleshooting, and a plan for role-based access control.
- Scalability and Redundancy: Ensure the design can accommodate at least double the number of VR pods and add-on mobile "VR-on-wheels" kiosks; include redundant uplinks and failover strategies.
- IoT and Digital Signage Integration: Plan for PoE-powered environmental sensors in VR rooms and digital signage in the lounge and café areas, with secure segmentation.
- Cost Estimation and ROI Analysis: Provide a high-level bill of materials (switches, routers, APs, cabling, racks) and
 estimate both upfront and ongoing costs, balanced against projected revenue gains from improved uptime and
 customer satisfaction.

Teams should deliver a written proposal in Report Format, complete with network diagrams, equipment specifications, and Works Cited, formatted according to the *Style & Reference Manual*.

Team Must Supply

- Published and/or unpublished non-electronic written reference materials
- Laptop/notebook computer (each team contestant may have one laptop), portable printer, software, paper and supporting equipment (extension cords, etc.)
- Optional items
 - O Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.).
 - o Each team member may have one laptop.

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the team and must take place within the allotted time for orientation/warm-up.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.

- Business Professionals of America assumes no responsibility for hardware/software provided by the Contestant.
- No equipment, supplies or materials other than those specified for the event will be allowed in the testing area.
- No previous Business Professionals of America tests (handwritten, photocopied, or keyed) may be taken into the
 testing area. <u>Violation of this rule will result in disqualification</u>.
- Length of event: no more than three (3) minutes setup in presentation room, no more than ten (10) minutes presentation time, and no more than ten (10) minutes of judges' questions.
 - No more than thirty (30) minutes preparation time at state and national level only
 - Teams will be presented with an additional element to the scenario that requires revision of their final presentation.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Naming Convention | National Deadline |
|---|---------------------------------|---|
| Written Proposal, Works Cited and BPA Release Form(s) in one combined PDF file. | NDT-TeamID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Apply technical skills in network design
- Evaluate and delegate responsibilities needed to perform required tasks
- Utilize problem solving techniques
- Demonstrate teamwork skills needed to function in a business setting
- Analyze existing and planned network and systems management
- Demonstrate knowledge of network cable topologies
- Diagram the completed network
- Analyze end-user work needs
- Plan for placement and management of resources
- Plan for decentralized resources or centralized resources
- Incorporate redundancy into the network
- Design a remote access solution
- Analyze network infrastructure, protocols, and hosts
- Estimate upgrade cost based on existing environment
- Incorporate future expansion into the network
- Demonstrate an ability to meet software requirements
- Demonstrate a knowledge of VPNs
- Identify the company's tolerance for risk
- Analyze technical support structure
- Design a routing strategy
- Develop multiple recommendations to scenarios
- Produce business reports

Contest Specifications for this Event

- The written proposal must follow the report format located in the Style & Reference Manual.
- At the state and national levels, teams will be given an additional element to the original scenario to address
 during the presentation. These added elements are specific to the level of competition and are not connected to
 or carried over from previous competitions.
- Cell phones may *not* be used in the preparation room.
- No advisor contact will be allowed between the time of receiving the additional element and the delivery of the
 presentation.
- Only team-prepared graphics may be used in the design. Originality and effectiveness will be given greater consideration.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and State Conferences have specific deadlines prior to the National deadline. Please consult the regional or state conference administrator for regional or state deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time, on April 1, 2026.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work used
 on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style &
 Reference Manual contains guidelines for Copyright and/or Fair Use. Teams will be disqualified for violations of
 the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. (Refer to the BPA Graphic Standards in the Style & Reference Manual).
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

(325) Network Design Team

Technical Scoring Rubric

| | Required Elements | | | | | |
|---|---|--|---|-------------------------|--|--|
| (If any question results in a NO, please assign a score of 0) | | | | | | |
| Team followed the topic | ε. | | | \square Y \square N | | |
| Team followed Copyrig | ht and/or Fair Use Guidelines. | | | \square Y \square N | | |
| If answered no to either | question, please stop scoring | and provide a brief reason fo | r the disqualification: | | | |
| | | ssion and Formatting are awarded by the technica | ıl judge) | | | |
| | combined PDF file containing e Manual and BPA Release Fo | their Written Proposal, Work | , , | /10 | | |
| · | Below Expectations | Meets Expectations | Above Expectations | Points | | |
| Written Proposal | 0-6 points | 7-13 points | 14-20 points | Awarded | | |
| Customer Profile | Incomplete or unclear; lacks relevance to topic. | Clear and relevant; basic customer needs identified. | Thorough and insightful; customer needs and context well-defined. | /20 | | |
| Objectives | Vague or missing; lacks measurable goals. | Clear and measurable; aligned with topic. | Strategic and impactful; objectives show depth and foresight. | /20 | | |
| Abstract of Implementation | Lacks clarity or detail; hard to follow. | Clear summary of implementation steps. | Exceptionally clear and well-structured; shows strong understanding. | /20 | | |
| Explanation of Products/Services | Minimal or unclear explanation. | Adequate explanation with relevance to topic. | Detailed and compelling; clearly demonstrates value. | /20 | | |
| Clarity of Message | Message is unclear or off- topic. | Message is clear, concise, and relevant | Message is compelling, creative, and perfectly aligned with topic. | /20 | | |
| Short- and Long- Range Goals | Goals are missing or poorly defined | Goals are defined and realistic | Goals are strategic, ambitious, and well- supported. | /20 | | |
| Financial Analysis | Missing or inaccurate; lacks justification. | Basic financials with reasonable justification. | Detailed, accurate, and insightful financial planning. | /20 | | |
| Supporting Documentation | Missing or poorly organized. | Includes relevant and organized documentation. | Comprehensive, well- organized, and enhances understanding. | /20 | | |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very few or no grammar or spelling errors. | /20 | | |
| Creativity | Below Expectations 0-6 Points | Meets Expectations 7-13 Points | Above Expectations 14-20 Points | Points Awarded | | |
| Innovation of Solution | Conventional or derivative ideas. | Some originality; meets basic expectations. | Highly innovative; fresh, unique, and creative approach. | /20 | | |

(325) Network Design Team

Technical Scoring Rubric (Con't)

| Specific Technical | Below Expectations | Meets Expectations | Above Expectations | Points |
|-------------------------------------|-----------------------------------|--|--|---------|
| Recommendations | 0-10 Points | 11-30 Points | 31-50 Points | Awarded |
| Design & | Missing or vague | Includes basic design and | Detailed and technically | _ |
| Deployment | specifications. | deployment details. | sound; exceeds | /50 |
| Specifications | | | expectations. | |
| Specific Technical | Below Expectations | Meets Expectations | Above Expectations | Points |
| Recommendations | 0-6 Points | 7-13 Points | 14-20 Points | Awarded |
| Network Structure & Setup | Incomplete or unclear setup. | Basic structure and setup provided. | Robust and scalable setup; clearly supports requirements. | /20 |
| Bandwidth Tiers & Services | Missing or not well- defined. | Identifies basic tiers and services. | Clearly defined tiers; tailored to customer needs. | /20 |
| Scalability & Quality of Service | No mention of scalability or QoS. | Addresses scalability and reliability. | Strong emphasis on scalability, QoS, and future-proofing. | /20 |
| Value-Added Services | Not identified or irrelevant. | Identifies basic enhancements. | Creative and strategic enhancements that differentiate solution. | /20 |
| TOTAL TECHNICAL POINTS | | | /340 | |

(325) Network Design Team Presentation Scoring Rubric

| | Presentation Scoring Rubric | | | | | |
|---|--|--|--|-------------------|--|--|
| | Required Elements (If any question results in a NO, please assign a score of 0) | | | | | |
| Tana fallawad tha tania | | s in a NO, please assign a | score of O) | □Y□N | | |
| Team followed the topic. | | | | | | |
| • | t and/or Fair Use Guidelines. | · · · · · · · · · · · · · · · · · · · | | □Y□N | | |
| If answered no, please st | op scoring and provide a brief | reason for the disqualification | ነ በ : | | | |
| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded | | |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body langua and varies their tone and pace adequately. | • | | |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flow adequately, and each tea member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | m d /15 | | |
| Evaluation Criteria | Below Expectations 0-15 points | Meets Expectation 16-30 points | Above Expectations 31-45 points | Points Awarded | | |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrate a good understanding of topic and includes relevant and accurate information. | es the /45 | | |
| Evaluation Criteria | Below Expectations O-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded | | |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 | | |

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

At least two original team members were present during the presentation.

than ten (10) minutes.

Setup lasted no longer than three (3) minutes, and the presentation lasted no more

TOTAL PRESENTATION POINTS

Team Members

Timing

/5

/10

/100

(330) C# Programming

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Evaluate knowledge of working with C# syntax, programming logic, program development, system design concepts, databases, designers, and objects. This contest will be graded on the Windows operating system; therefore, Unix/Linux should *not* be used. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Computer or laptop/notebook (USB-Type A or adapter required); a full-size keyboard may be used (no printer is needed) and supporting equipment (extension cords, etc.)
- Contestant must use one of these IDEs: Visual Studio 2022, Visual Studio Code
- Only pre-written code that is hard copied is allowed.

Competition Notes

- Method of evaluation: application.
- Carry-in and setup of equipment must be done solely by the contestant and within the time allotted.
- Business Professionals of America assumes no responsibility for hardware/software provided by the contestant.
- No equipment, supplies or materials other than those specified for the event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- At NLC, contestants will take IT Specialist Software Development certification as part of the event.
 Contestants passing this certification will have 50 points added to their event score. A Certiport profile must be created at www.certiport.com before attending NLC. Contestants must include their BPA contestant ID in their Certiport profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are not allowed for certification testing.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, no more than ten (10) minutes wrap-up.
 - O No more than one hundred twenty (120) minutes for certification test.
- Entries vary by state.

- Demonstrate knowledge of object-oriented concepts and techniques
- Demonstrate understanding of general computer concepts and computer language
- Use structured design techniques, algorithms, and object-oriented concepts
- Understand and implement UML diagrams
- Create a program/GUI using variables, looping, controls, logical operations, calculations, classes, totals, file
 access, data structures, sorting, selection statements, and I/O operations

(335) C++ Programming

Description & Eligibility

Evaluate knowledge of working with structured designs, algorithms, and OOP methodology using the C++ language. This contest can only be completed using the C++ programming language. This contest will be graded on the Windows operating system; therefore, Unix/Linux should *not* be used. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Computer or laptop/notebook (USB-Type A or adapter required); a full-size keyboard may be used (no printer is needed) and supporting equipment (extension cords, etc.)
- Contestant must use one of these IDEs: Visual Studio 2022, Visual Studio Code, DevC++ with Ming compiler, Code::Blocks
- Only pre-written code that is hard copied is allowed

Competition Notes

- Method of evaluation: application.
- Carry-in and setup of equipment must be done solely by the contestant within the time allotted.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Business Professionals of America assumes no responsibility for hardware/software provided by the contestant.
- No equipment, supplies or materials other than those specified for the event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may
 not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
- Entries vary by state.

- Demonstrate understanding of general programming concepts and C++ computer language
- Use programming skills for proper development of a C++ computer program
- Demonstrate knowledge of C++ computer language
- Implement program logic (algorithms, structured design)
- Use structural design techniques and object-oriented concepts
- Understand and implement UML diagrams
- Create a C++ program using calculations, totals, selection statements, logical operators, classes, sequential file access, I/O operations, loops, methods, arrays, and data structures (linked lists, structures, etc.)

(340) Java Programming

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Evaluate knowledge of working with structured designs, algorithms, and OOP methodology using the Java Programming language. This contest will be graded on the Windows operating system; therefore Unix/Linux should *not* be used. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Computer or laptop/notebook (USB-Type A or adapter required); a full-size keyboard may be used (no printer is needed) and supporting equipment (extension cords, etc.)
- Contestant must use one of these IDEs: IntelliJ, Eclipse, NetBeans, BlueJ
- Only pre-written code that is hard copied is allowed

Competition Notes

- Method of evaluation: application.
- Carry-in and setup of equipment must be done solely by the contestant within the time allotted.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- Business Professionals of America assumes no responsibility for hardware/software provided by the contestant.
- No equipment, supplies or materials other than those specified for the event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may
 not be taken into the testing area. <u>Violation of this rule will result in disqualification.</u>
- At NLC, contestants will take IT Specialist Java certification as part of the event. Contestants passing this
 certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, no more than ten (10) minutes wrap-up.
 - O No more than one hundred twenty (120) minutes for certification test.
- Entries vary by state.

- Demonstrate knowledge of Java computer language, concepts, and syntax
- Use structured design techniques and object-oriented concepts
- Apply programming concepts such as classes, operators, loops, control breaks, sequential file access, data structures, error handling, and I/O operations
- Understand and implement UML diagrams
- Demonstrate knowledge of error handling techniques

(345) SQL Database Fundamentals

Certiport Parental Consent Form REQUIRED

Description & Eligibility

Demonstrate knowledge of fundamental database development and SQL scripting. Competencies addressed in this event will mandate the contestant use a high-end database product such as MS SQL Server[®]. The focus of this event is to acquire the necessary skills; however, topics addressed are transferable to any database product such as Oracle[®] or MySQL™. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- At NLC, contestants will take IT Specialist Databases certification as part of the event. Contestants passing this
 certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA Contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- Length of event: no more than ten (10) minutes orientation, no more than sixty (60) minutes testing time, and no more than ten (10) minutes wrap-up.
 - O No more than one hundred twenty (120) minutes for certification test.
- Entries vary by state.

- Identify various types of databases
- Create and employ tables, rows, columns
- Understand roll of keys, constraints
- Understand and create indexes
- Define relational types and integrity
- Identify normal forms and normalize to 3NF
- Understand data types and when to use them
- Understand SQL Server® schemas
- Understand/use DDL commands such as CREATE, DROP, ALTER database
- Understand/use DML commands such as INSERT, SELECT, UPDATE, DELETE
- Select data from multiple tables using the WHERE clause
- Understand JOIN, UNION, INTERSECT
- Use aggregate and scalar functions
- Create and use views
- Use and understand transactions
- Understand how to back up databases
- Understand Stored Procedures

(350) Linux Operating System Fundamentals

Description & Eligibility

Demonstrate ability in hardware and system configuration, system operation and maintenance, security, scripting, troubleshooting and diagnostics within the Linux Operating System. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective.
- Business Professionals of America assumes no responsibility for hardware/software provided by the contestant.
- No equipment, supplies or materials other than those specified for the event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- At NLC, contestants will take TestOut Linux Pro certification as part of the event. Contestants passing this
 certification will have 50 points added to their event score. For more information on the exam, visit:
 http://www.testout.com/certification/pro-exams/linux-pro. Reference materials are not allowed for certification testing.
- The top 10 contestants at nationals will have a finals round with a hands-on component. Scores from the
 preliminary round and objective test do not advance with contestant to finals. Reference materials are allowed
 for the application portion.
- Length of event
 - O Preliminaries No more than sixty (60) minutes for objective test, no more than one hundred twenty (120) minutes for certification test.
 - o Finals No more than sixty (60) minutes for hands-on tasks.
- Entries vary by state.

Contest Competencies

- Using Linux command line utilities
- Configure and use Linux shell environments
- Manage Linux system startup/shutdown, system processes
- Use Linux package management
- Manage and storage devices in Linux formats
- Manage the Linux file system, configure networking and printing
- Manage users and groups in Linux
- Configure, monitor, and manage system access in Linux



(355) Python Programming

Certiport Parental Consent Form REQUIRED

Description and Eligibility

Evaluate knowledge of working with structured (procedural), object-oriented, and functional programming using the Python programming language. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials
- Computer or laptop/notebook (USB-Type A or adapter required); a full-size keyboard may be used (no printer is needed) and supporting equipment (extension cords, etc.)
- Contestant must use one of these IDEs: IDLE, Visual Studio, Visual Studio Code, PyCharm
- Only pre-written code that is hard copied is allowed.

Competition Notes

- Method of evaluation: application.
- Carry-in and setup of equipment must be done solely by the contestant within the time allotted.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level
- Business Professionals of America assume no responsibility for hardware/software provided by the contestant.
- No equipment, supplies or materials other than those specified for the event will be allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- At NLC, contestants will take IT Specialist Python certification as part of the event. Contestants passing this
 certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
 - O No more than one hundred twenty (120) minutes for certification test.
- Entries vary by state.

- Demonstrate understanding of general programming concepts and Python computer language
- Use programming skills for proper development of a Python computer program
- Demonstrate knowledge of Python computer language
- Implement program logic (algorithms, structured design)
- Use structural design techniques and object-oriented concepts
- Create a Python program using calculations, totals, selection, logical operators, classes, sequential file access, I/O operations, loops, methods, arrays, and data structures (linked lists, structures, etc.)

(390) Computer Programming Concepts (Open Event)

Description & Eligibility

Demonstrate general knowledge of the computer programming. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

 Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective.
- Reference materials are not allowed. Contestants who violate this rule will be disqualified.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

- Demonstrate understanding of general programming concepts
- Demonstrate knowledge of computer languages
- Demonstrate knowledge of program logic (algorithms, structured design)
- Demonstrate knowledge of structural design techniques and object-oriented concepts
- Demonstrate knowledge of selection statements, logical operators, classes, sequential file access, I/O operations, data structures, and loops
- Demonstrate knowledge of the software development process
- Demonstrate knowledge of software design tools (UML, flowcharts, pseudo code)
- Demonstrate knowledge of structured query language
- Demonstrate knowledge of strings and arrays

(391) Information Technology Concepts (Open Event)

Description & Eligibility

Demonstrate general knowledge of the information technology industry. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

• Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be *disqualified*.

Competition Notes

- Method of evaluation: objective.
- Reference materials are <u>not</u> allowed. Contestants who violate this rule will be disqualified.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

- Demonstrate knowledge of information technology concepts
- Demonstrate knowledge of programming language evolution
- Apply skills in programming language evolution
- Identify hardware and software basics
- Demonstrate understanding of graphics concepts
- Identify components and concepts related to printers
- Demonstrate understanding of operating systems
- Demonstrate understanding of security, law, and ethics
- Describe ergonomics and environmental concerns
- Demonstrate basic understanding of network concepts

DIGITAL COMMUNICATION AND DESIGN EVENTS

| 400 | Fundamental Desktop Publishing |
|-------------|--|
| 405 | Advanced Desktop Publishing |
| 410 | Graphic Design Promotion |
| 415 | Fundamentals of Web Design |
| 420 | Digital Media Production |
| 425 | Computer Modeling |
| 430 | <u>Video Production Team</u> |
| 435 | Website Design Team |
| 440 | Computer Animation Team |
| 445 | Broadcast News Production Team |
| 450 | Podcast Production Team |
| 455 | <u>User Experience Design Team</u> |
| 460 | <u>Visual Design Team</u> |
| 4 90 | Digital Communication and Design (Open |

(400) Fundamental Desktop Publishing

Description & Eligibility

Utilize knowledge and skills in desktop publishing software to create a variety of business documents. Any postsecondary or secondary division contestant may enter this application event. Contestants may not enter Fundamental Desktop Publishing and Advanced Desktop Publishing in the same year. This event may *not* be repeated.

Contestant May Supply

- Published and/or unpublished non-electronic, written reference materials.
- Optional Mac computer. Contestant must also bring software and extension cords. Carry-in and set-up of equipment must be done solely by the contestant within the time allotted. Business Professionals of America assumes no responsibility for hardware/software provided by the contestant.

Equipment/Supplies Provided

- Computer and software
- Graphic files

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- No equipment, supplies or materials other than those specified for an event are allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- Contestants can use software templates, but creativity points may be reduced.
- Length of the event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
- At NLC, students will take the Desktop Publishing I (YouScience) certification with their contest. Reference
 materials are not allowed for certification testing.
- Entries may vary by state.

Contest Competencies

- Demonstrate proficiency in using desktop publishing software to create a variety of publications
- Apply principles of design and rules for proper layout in developing business publications
- Create and edit documents using desktop publishing applications
- Use principles of design, layout, and typography in the presentation of text
- Create multipage and multicolumn documents
- Create a desktop publication which may include graphics in the form of illustrations, clipart, boxes, shading, and lines
- Create a variety of materials including logos, marketing/promotional items, swag and business documents



(405) Advanced Desktop Publishing

Description & Eligibility

Utilize knowledge and skills in Adobe Illustrator®, Adobe Photoshop®, or Adobe InDesign®, software to create a variety of business documents. Any postsecondary or secondary contestant may enter this application event.

Contestant May Supply

- Published and/or unpublished non-electronic written reference materials
- Optional Mac computer. Contestant must also bring software and extension cords. Carry-in and set-up of
 equipment must be done solely by the contestant within the time allotted. Business Professionals of America
 assumes no responsibility for hardware/software provided by the contestant.

Equipment/Supplies Provided

- Computer and software
- Graphic files

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level
- No equipment, supplies or materials other than those specified for an event are allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. **Violation of this rule will result in disqualification.**
- Contestants can use software templates, but creativity points may be reduced.
- Length of the event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
- At NLC, students will take the Desktop Publishing II (YouScience) certification with their contest. Reference materials are not allowed for certification testing.
- Entries may vary by state.

Contest Competencies

- Demonstrate expertise in using desktop publishing software to create a variety of business publications for web, print, and mobile devices
- Apply principles of design and rules for proper layout in developing business publications for multiple screens and printing situations
- Create and edit documents using Adobe Illustrator[®], Adobe Photoshop[®], and/or Adobe InDesign[®]
- Demonstrate color management
- Use principles of design, layout, and typography in presentation of text
- Demonstrate an in-depth knowledge of typography such as leading, kerning, tracking, and appropriate font choice
- Create multipage and multicolumn documents
- Create a desktop publication that includes graphics in the form of illustrations, shapes, and layers
- Create a wide range of documents including logos, marketing (promotional) materials/swag, social media, business and website documents.



(410) Graphic Design Promotion

Description & Eligibility

Develop and illustrate a theme in various promotional materials. Any postsecondary or secondary contestant may enter this judged event. Contestants must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

BPA 60th Anniversary Celebration Branding: Business Professionals of America is celebrating its **60th Anniversary** next year, and your task is to help brand this milestone celebration! You will need to design a cohesive set of graphics to commemorate this event, honoring BPA's legacy while looking toward its future.

Task: Create the following

- 60th Anniversary Logo design (must include "60 Years" or "60th Anniversary" and a tagline like "Honoring the Past" or "Empowering the Future")
- Windbreaker for the 60th Anniversary (front & back design)
- Stress Ball (unique design & shape)

Contestant Must Supply

- Optional Design printouts
- Optional Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.).

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the contestant within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- Length of event: no more than three (3) minutes for setup, no more than six (6) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|--|----------------------|---|
| The following items have been saved as PDFs and bundled together in a single ZIP file. 1. 60th Anniversary Logo 2. Windbreaker for the 60th Anniversary (front & back design) 3. Stress Ball (unique design & shape) 4. Works Cited 5. BPA Release Form | GDP-ContestantID.zip | April 1, 2026, 11:59 p.m. Eastern Time |

- Demonstrate knowledge of graphic design and rules for layout
- Demonstrate effective use of color, lines, text, graphics, shapes, etc.
- Demonstrate the ability to develop and present ideas to prospective customers
- Use principles of design, layout, and typography in graphic design
- Generate appropriate artwork and design techniques to effectively illustrate a theme
- Apply technical skills to manipulate graphics, artwork, and image

Contest Specifications for this Event

- All graphics must be computer-generated.
- Only contestant-prepared graphics may be used in the design. Originality and effectiveness will be given greater consideration.
- It is recommended designs be at least 300 dpi.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(410) Graphic Design Promotion

Technical Scoring Rubric

| | | quired Elements s in a NO, please assign a | score of 0) | |
|--------------------------------------|---|--|--|-------------------|
| Contestant followed the | | , | |] Y □ N |
| Contestant followed the | Copyright and/or Fair Use G | uidelines. | |] Y \square N |
| If answered no to either | question, please stop scoring | and provide a brief reason fo | r the disqualification: | |
| | | ission and Formatting are awarded by the technica | l judge) | |
| 1. 60th Anniversary L | e 60th Anniversary (front & b | | ile. | /10 |
| Evaluation Criteria | Below Expectations 1-6 points | Meets Expectations 7-14 points | Above Expectations 14-20 points | Points Awarded |
| Logo Creativity & Originality | Basic, unoriginal approach. | Shows creative thought and effective presentation. | Distinctive, imaginative design that stands out. | /20 |
| Visual Appeal | Disorganized or visually weak. | Cohesive and attractive design. | Visually striking and strongly aligned with brand identity. | /20 |
| Functionality & Versatility | Design doesn't scale or fit across formats. | Design scales across multiple formats with minimal scaling or pixelation. | Design seamlessly scales and maintains quality in all formats. | /20 |
| Windbreaker Creativity & Originality | Basic, unoriginal approach. | Shows creative thought and effective presentation. | Distinctive, imaginative design that stands out. | /20 |
| Visual Appeal | Disorganized or visually weak. | Cohesive and attractive design. | Visually striking and strongly aligned with brand identity. | /20 |
| Functionality & Versatility | Design doesn't scale or fit across formats. | Design scales across multiple formats with minimal scaling or pixelation. | Design seamlessly scales and maintains quality in all formats. | /20 |
| Stress Ball Creativity & Originality | Basic, unoriginal approach. | Shows creative thought and effective presentation. | Distinctive, imaginative design that stands out. | /20 |
| Visual Appeal | Disorganized or visually weak. | Cohesive and attractive design. | Visually striking and strongly aligned with brand identity. | /20 |
| Functionality & Versatility | Design doesn't scale or fit across formats. | Design scales across multiple formats with minimal scaling or pixelation. | Design seamlessly scales and maintains quality in all formats. | /20 |
| Complementary Designs | Products lack cohesion or are too similar; minimal differentiation. | Products show some variation and complement each other with minor inconsistencies. | Products are clearly distinct yet cohesive; each adds unique value to the whole. | /20 |

(410) Graphic Design Promotion

Technical Scoring Rubric (Con't)

| Evaluation Criteria | Below Expectations 0-10 points | Meets Expectations 11-20 points | Above Expectations 21-30 points | Points Awarded |
|--------------------------------|--|---|--|-------------------|
| Design Elements/Focal Point | Center of interest is unclear or missing in most products. | Center of interest is present in most products but may lack emphasis. | Center of interest is clearly defined and effectively emphasized in all products. | /30 |
| Balance, Unity, And Harmony | Designs lack visual balance or unity; elements feel disconnected. | Designs show some balance and unity with minor inconsistencies. | Designs are visually balanced, unified, and harmonious throughout. | /30 |
| Design Layout | Design elements are poorly placed; little use of rule of thirds or emphasis. | Design elements are generally well-placed with some use of design principles. | Design elements are strategically placed using rule of thirds and strong emphasis. | /30 |
| TOTAL TECHNICAL POINTS | | | | /300 |

(410) Graphic Design Promotion

Presentation Scoring Rubric

| Required Elements | | | | |
|---|--|--|--|-------------------|
| | | sults in a NO, please assig | n a score of O) | |
| Contestant followed the | topic. | | | |
| Contestant followed the | Copyright and/or Fair Use Gu | uidelines. | | |
| If answered no to either question, please stop scoring and provide a brief reason for the <i>disqualification</i> : | | | | |
| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded |
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Contestant maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 |
| Organization, Design & Structure | The presentation lacks coherence, and the contestant's approach does not clearly convey a structured or purposeful flow. | The presentation has some gaps in organization, and the contestant's structure is occasionally unclear or inconsistent. | The presentation content flows adequately, and the contestant demonstrates a clear and well-integrated structure throughout. | /15 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-30 points | Above Expectations 31-50 points | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /50 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Timing Setup lasted no longer than three (3) minutes, and the presentation lasted no more than six (6) minutes. | | | sentation lasted no more | /10 |
| | | TOTAL PI | RESENTATION POINTS | /100 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT SIX (6) MINUTES

(415) Fundamentals of Web Design

Certiport Parental Consent Form Required

Description & Eligibility

Demonstrate knowledge of fundamental web design coding and syntax to include CSS. Any postsecondary or secondary contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials.
- Sharpened pencils, pens.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Equipment/Supplies Provided

• Computer with browser, Notepad only. (Contestants may not use Notepad++)

Competition Notes

- Method of evaluation: objective | application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- No equipment, supplies or materials other than those specified for an event are allowed in the testing area.
- Previous Business Professionals of America tests and/or sample tests (handwritten, photocopied or keyed) may not be taken into the testing area. Violation of this rule will result in disqualification.
- At NLC, contestants will take the MTA Introduction to Programming Using HTML and CSS certification as part of
 the event. Contestants passing this certification will have 50 points added to their event score. A Certiport
 profile must be created at www.certiport.com before attending NLC. Contestants must include their BPA
 contestant ID in their Certiport profile when they register. For more information on the exam, visit
 www.certiport.com. Reference materials are not allowed for certification testing.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (90) minutes testing time, and no more than ten (10) minutes wrap-up.
 - O No more than one hundred twenty (120) minutes for certification test
- Entries will vary by state.

Contest Competencies

- Demonstrate knowledge of tags
- Demonstrate knowledge of format and font (CSS)
- Demonstrate knowledge of HTML and CSS
- Demonstrate knowledge of W3C Accessibility Standards
- Demonstrate knowledge of Cross Browser Capability
- Demonstrate knowledge of tables and table attributes
- Demonstrate knowledge of image tags and image attributes
- Demonstrate knowledge of hyperlinks and hyperlink attributes

(420) Digital Media Production

Description & Eligibility

Create a one to two (1:00-2:00) minute digital media production based on the provided topic. Any postsecondary or secondary contestant may enter this judged event. Contestants must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Create a 1-2 minute video that introduces high school students to exciting and fast-growing careers in the digital age. The video should be informative, visually engaging, and include a clear call to action for students interested in pursuing these paths.

Key Points to Consider (but not limited):

- 1. What career are you spotlighting, and why is it exciting or important today?
- 2. What makes this career a good fit for students like you?
- 3. How can students start exploring this career right now?
- 4. What message do you want to leave your audience with?

Contestant Must Supply

Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the contestant within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|---|----------------------|---|
| Clickable URL to Project Files, Works Cited, and BPA Release Form(s) in one combined PDF file. | DMP-ContestantID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate an understanding of developing a project for a target audience
- Demonstrate utilization of various software applications
- Demonstrate knowledge of digital media
- Demonstrate knowledge of graphic design including color, animation, audio, and video

Contest Specifications for this Event

- Develop a visual communication tool utilizing various software applications.
- Usage of transitions and continuity must exist in the production.
- A consistent theme and slogan must be developed and used throughout the production.
- All graphics must be computer generated.
- Contestant may utilize audio, text, video, graphics and animation.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's recommended settings. See the Cloud Sharing Guidelines for additional information.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

420 Digital Media Production

Technical Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | |
|---|--|---|--|---------|
| Contestant followed the | | s in a 110, picase assign a | | |
| | Copyright and/or Fair Use G | uidalinas | | |
| | | | the discountification | |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | | | |
| Submission and Formatting (All points or none are awarded by the technical judge) | | | | |
| Contestant submitted one (1) combined PDF file containing clickable URL to Project Works Cited formatted | | | | /10 |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
| Evaluation officina | O-10 points | 11-20 points | 21-30 points | Awarded |
| Video Clarity | The video is blurry or grainy, with poor focus or unstable resolution that detracts from clarity. | The video is adequately sharp and consistently focused, allowing viewers to see content clearly without visual distractions. | The video exhibits outstanding clarity, sharpness, and precise focus throughout— enhancing visual engagement and presenting content with professional-level quality. | /30 |
| Framing and Composition | Framing appears unbalanced or distracting, and composition fails to support the visual message, reducing overall clarity and appeal. | Framing and composition are generally well-executed, contributing to the message and maintaining visual interest without distraction. | Thoughtful and intentional framing enhances the message with strong visual impact; composition is balanced and aesthetically engaging throughout. | /30 |
| Audio Quality | Audio is unclear, uneven in volume, contains distracting background noise or distortion that hinders comprehension. | Audio is consistently clear and well-balanced, with minimal or no background noise or distortion; it supports effective communication. | Audio quality is professional-grade— exceptionally clear, balanced, and crisp, with no detectable distractions; elevates the listening experience and enhances engagement. | /30 |
| Voice Clarity | Dialogue or voice-over is difficult to hear or understand due to muffled sound, low volume, or competing background noise. | Dialogue or voice-over is audible and generally clear, with appropriate volume and minimal distractions—easy to follow and understand. | Dialogue or voice-over is crystal clear, well-paced, and delivered with ideal volume and tone; enhances comprehension and reinforces the message with professiona polish. | |
| Editing Techniques | Editing techniques are inconsistent, abrupt, or distracting. Transitions may feel jarring or poorly timed, disrupting the video's flow and | Cuts, fades, and transitions are generally smooth and appropriately placed. Editing supports a coherent flow without interfering with the | Editing is polished and purposeful, with creative cuts and transitions that enhance the story, rhythm, and viewer experience. | /30 |

420 Digital Media Production

Technical Scoring Rubric (Con't)

| Transitions | Transitions feel rushed, delayed, or poorly placed, creating confusion and interrupting the video's flow or message. | Transitions are timely and generally well-integrated, supporting the video's pacing and overall coherence. | Transitions are well-timed and thoughtfully placed, enhancing storytelling and creating a smooth, unified visual flow. | /30 |
|------------------------|---|---|--|-------------------|
| Graphics and Text | Graphics (e.g., text overlays or subtitles) are difficult to read, poorly placed, or visually distracting. They do not support or align with the video's message. | Graphics are clear, appropriately sized, and positioned to support the content. Visual style complements the video without overwhelming it. | Graphics are well-designed and strategically used—clear, integrated text enhances understanding and elevates the viewer's experience, with every element supporting the message. | /30 |
| Lighting | Lighting is uneven, harsh, too dim, or inappropriate for the subject matter—resulting in poor visibility or distracting shadows that detract from the content. | Lighting is generally well- balanced and suitable for the subject, ensuring the scene is clearly visible and visually consistent throughout. | Lighting is expertly balanced and purposefully enhances the subject. It adds depth, clarity, and mood that elevate the video's quality and viewer engagement. | /30 |
| Content | The content lacks a clear focus or does not effectively promote the subject matter. The message may come across as vague, generic, or unengaging. | The content presents the subject matter in a generally appealing way, with a clear message that encourages interest. | The content delivers a strong and engaging message, using creativity and emotional appeal to effectively appeal to the audience. | /30 |
| Evaluation Criteria | Below Expectations O-7 points | Meets Expectations 7-13 points | Above Expectations 14-20 points | Points Awarded |
| Time Management | The video does not fit the parameter of the one to two minute limit. | The video is within the one to two minute parameter and uses time appropriately. | The video makes strategic use of its full time—content is well-structured, purposeful, and engaging. | /20 |
| TOTAL TECHNICAL POINTS | | | | /300 |

(420) Digital Media Production Presentation Scoring Rubric

| | Re | quired Elements | | |
|---|--|--|--|-----------------------------|
| | (If any question results | s in a NO, please assign a | score of 0) | |
| Contestant followed the | topic. | | | \square Y \square N |
| Contestant followed the | Copyright and/or Fair Use Gu | uidelines. | | |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | | | |
| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded |
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Contestant maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 |
| Organization, Design & Structure | The presentation lacks coherence, and the contestant's approach does not clearly convey a structured or purposeful flow. | The presentation has some gaps in organization, and the contestant's structure is occasionally unclear or inconsistent. | The presentation content flows adequately, and the contestant demonstrates a clear and well-integrated structure throughout. | /15 |
| Evaluation Criteria | Below Expectations 0-10 points | Meets Expectations 11-30 points | Above Expectations 31-50 points | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /50 |
| Evaluation Criteria | Below Expectations O-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Timing | Setup lasted no longer than than ten (10) minutes. | three (3) minutes, and the pre | sentation lasted no more | /10 |
| TOTAL PRESENTATION POINTS | | | | /100 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

SECONDARY EVENT ONLY

Description & Eligibility

Research, design, prototype, and create a final model or scene based on the provided topic. Any secondary division contestant may enter this judged event. Contestants must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Create a mythical creature for a Fantasy RPG Game. A fantasy role-playing game studio is developing a new game that needs a unique mythical creature design. Your task is to create a 3D model of an original creature, complete with special features, textures, and accessories that hint at its powers or origins.

Contestant Must Supply

- Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)
- Optional Props

Competition Notes

- Method of evaluation: judged.
- Carry-in and setup of equipment must be done solely by the contestant and within the time allotted
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges
- Length of the event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|--|---------------------|---|
| Clickable URL to project, Concept Art, One Page Profile, Works Cited and BPA Release Form(s) in one combined PDF file. | CM-ContestantID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Develop detailed profiles for characters, environments, or objects according to given specifications
- Showcase the progression of a model through stages of research, concept art, and prototyping
- Demonstrate skills in applying finishes, lighting, and texturing techniques to models
- Construct formal geometric designs using a variety of tools and methods
- Demonstrate artistic techniques that support a given scenario or prompt
- Show understanding of copyright laws related to 3D modeling
- Exhibit professional presentation skills
- Utilize research skills to build and present knowledge effectively
- Demonstrate an understanding of developing models for a specific audience

Contest Specifications for this Event

- Develop a one-page profile of the project's vision and rationale.
- Contestant will use digital tools (i.e., cameras, writing tablets etc.) for researching, planning, development and/or revision of content for a 3D model and/or scene.
- Final model and/or scene should include the application of color, textures, lighting, etc. Graphics should accurately depict and/or increase the dramatic or entertainment value of the provided scenario or prompt.
- Contestant may utilize hand drawings and sketches, computer drawings, text, graphics, illustration applications and 3D modeling applications. Hand drawings and sketches should be scanned to obtain a digital format.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's recommended settings. See the Cloud Sharing Guidelines for additional information.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those
 missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used
 on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style &
 Reference Manual contains guidelines for Copyright and Fair Use. Contestants will be disqualified for violations
 of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

Technical Scoring Rubric

| Required Elements | | | | | |
|--|---|--|---|---|---------|
| | (It any question results | s in a NO, please assign a s | score of O) | | |
| Contestant followed the | topic. | | | | □N |
| Contestant followed the | Copyright and/or Fair Use Gu | uidelines. | | □ Y [| □N |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | | | | |
| | | ission and Formatting | 1. 1. 3 | | |
| Contactant submitted de | (All points or none a ecumentation as one (1) PDF fi | are awarded by the technica | l judge) | | |
| Clickable URL Concept Art Page Profile Works Cited (formatted according to the Style & Reference Manual) BPA Release Form(s) | | | | /10 | |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expe | ectations | Points |
| Evaluation Criteria | 0-10 points | 11-20 points | 21-30 p | | Awarded |
| Character Profile | Profile lacks detail or is poorly organized. Description of the creature's appearance, abilities, and origins is incomplete or unclear. | Profile clearly describes the creature's appearance, powers, origins, and accessories. Minor details or depth may be lacking. | Profile is detail and thoroughly the creature's a abilities, origins accessories, en model's narrati | describes appearance, s, and hancing the | /30 |
| Concept Art & Planning | Concept art is missing, underdeveloped, or disconnected from the written profile and final model. | Concept art adequately reflects the ideas presented in the profile and supports the final model's design choices. | Concept art is developed, visu appealing, and illustrates the design and speeffectively brid to model. | ually clearly creature's cial features, | /30 |
| Model Detail | Model has poor topology with uneven edge flow, unnecessary polygons, or mesh artifacts that affect visual quality or functionality. | Model demonstrates clean, consistent geometry with appropriate polygon density and clean edge flow for the model's purpose. | Model exhibits topology with c efficient, and c geometry, suita animation or gawithout mesh is | optimized, lean able for ame use | /30 |
| Textures & Lighting | Little to no use of appropriate textures, materials, or lighting. Model appears flat or unrealistic. | Textures and lighting are used effectively to enhance appearance. Surfaces and lighting generally support the creature's design. | Textures, mate and shading are applied to crea polished, realis visually striking | e expertly ite a tic, and ; final model. | /30 |
| Character Special Features | Special features and accessories are missing or poorly integrated into the model. | Special features and accessories are present and generally well-designed, with clear purpose and relevance to the creature's powers or lore. | Special feature accessories are designed and s integrated, add and storytelling model. | e thoughtfully eamlessly ling depth g value to the | /30 |
| Advanced Techniques | Minimal use of advanced modeling or texturing techniques. | Appropriate application of one or more advanced techniques to enhance the model's quality and complexity. | Consistent, skil multiple advand techniques, greenhancing the intricacy, and vof the final pro | ced eatly realism, isual impact | /30 |

Technical Scoring Rubric (Con't)

| Creativity & Execution | Model lacks creativity or originality. Heavily relies on generic or derivative designs. | Model is creative and mostly original, with thoughtful interpretation of the theme and profile. | Model is highly original, imaginative, and creatively interprets the profile and prompt, standing out as an engaging, one-of-a-kind creation. | /30 |
|---------------------------|---|---|---|-------------------|
| Character Model Appeal | Model does not adequately reflect the written profile, lacks creativity, or has weak visual appeal. | Model aligns with the written profile, fits the prompt, and is visually appealing. | Model is visually striking, highly creative, and fully realizes the creature described in the profile while exceeding prompt expectations. | /30 |
| Clean Geometry | Model has poor topology with uneven edge flow, unnecessary polygons, or mesh artifacts that affect visual quality or functionality. | Model demonstrates clean, consistent geometry with appropriate polygon density and clean edge flow for the model's purpose. | Model exhibits exceptional topology with optimized, efficient, and clean geometry, suitable for animation or game use without mesh issues. | /30 |
| Evaluation Criteria | Below Expectations O-8 points | Meets Expectation 9-15 points | Above Expectations 16-20 points | Points Awarded |
| Writing Quality | Multiple typos, grammar, or punctuation errors detract from professionalism. | Minor errors are present but do not significantly impact professionalism. | The text is clean, polished, and free of grammar, spelling, and punctuation errors. | /20 |
| TOTAL TECHNICAL POINTS | | | | /300 |

Presentation Scoring Rubric

| Presentation Scoring Rubric | | | | | |
|----------------------------------|--|--|---|--------------------------------|-------------------|
| | Required Elements (If any question results in a NO, please assign a score of 0) | | | | |
| Contestant followed the | | carto in a 110, piedoc dooig | 4 00010 01 0) | ПΥ | ' □N |
| Contestant followed the | Copyright and/or Fair Use Gu | uidelines. | | | ' |
| If answered no to either | question, please stop scoring | and provide a brief reason for | the disqualification |): | |
| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Expecta 11-15 points | | Points Awarded |
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Contestant mainta eye contact, uses appropriate gestur body language, and their tone and pace adequately. | es and d varies | /15 |
| Organization, Design & Structure | The presentation lacks coherence, and the contestant's approach does not clearly convey a structured or purposeful flow. | The presentation has some gaps in organization, and the contestant's structure is occasionally unclear or inconsistent. | The presentation of flows adequately, a contestant demonstrate clear and well-integatructure througho | and the strates a grated | /15 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-30 points | Above Expecta 31-50 point | | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demo a good understand the topic and inclu- relevant and accur- information. | ling of des | /50 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expecta 8-10 points | | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are det- insightful, and effec- address the judges questions. | ctively | /10 |

Props and/or additional items shall not be used as a basis for scoring.

than ten (10) minutes.

Timing

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

Setup lasted no longer than three (3) minutes, and the presentation lasted no more

TOTAL PRESENTATION POINTS

/10

/100

(430) Video Production Team

Description & Eligibility

Create a three to five (3:00-5:00) minute video production, based on the provided topic. Any postsecondary or secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Career Exploration | Trade & Technical Careers: With growing demand in technical careers, your team has been tasked with creating a three to five (3:00-5:00) minute video that highlights career paths in the trades (like welding, HVAC, electrical, cosmetology, automotive tech, etc.). Include interviews with professionals, career facts, and benefits of pursuing these often-overlooked opportunities. Target audience could include parents, middle to high school students, and/or business and industry.

Contestants Must Supply

- Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)
- Film equipment (computer, software, camera, etc.) for the National Leadership Conference
- Optional Props

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the contestant within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.
- Only the team captain should complete the submission.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|--|--------------------|---|
| Clickable URL to Project, Storyboard, Script, Works Cited and BPA Release Form(s) in one combined PDF file. | VPT-TeamID.pdf | April 1, 2025, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate an understanding of how to create content tailored to a specific audience.
- Apply knowledge of software, equipment, and skills related to video production
- Utilize video editing applications
- Develop a storyline using a storyboard and script to present a clear overall message
- Apply basic camera techniques, including various camera shots
- Demonstrate knowledge of lighting techniques
- Perform nonlinear editing techniques utilizing various editing tools
- Demonstrate knowledge of transitions and audio editing techniques
- Demonstrate proper use in placement of titles and visual effects

Contest Specifications for this Event

- Teams may utilize audio, text, video, graphics and animation. Use of transitions and continuity must exist in the production.
- Presentation should focus on the concept, development and production of the video.

- No presentation for the finals round at the National Leadership Conference. Scoring from the preliminary round will not be included in finals scoring. Video is judged on technical merit only.
 - Teams will have no more than four (4) hours to plan the storyline and complete all production phases including filming and exporting the video.
 - O During this time, students may communicate with contestants of their team via telephone but may not communicate with others (including their advisor) concerning the production of their video. Teams will be disqualified for violating this rule.
 - o After filming is complete, teams will return to the contest room to edit and complete all production and post-production elements in their video.
 - The video must be one (1) minute in length, rendered and exported into a MOV, MP4, AVI, MKV or MPG format and submitted using the provided flash drive. If video is not in the appropriate format, it may not be judged.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's recommended settings. See the Cloud Sharing Guidelines for additional information.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The team is responsible for citing all sources, including oneself, on the Works Cited page for any work used on
 the project. It is the policy of Business Professionals of America to comply with copyright law. The Style &
 Reference Manual contains guidelines for Copyright and Fair Use. Contestants will be disqualified for violations
 of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(430) Video Production Team

Technical Scoring Rubric

| | | equired Elements ts in a NO, please assign a s | core of 0) | | | |
|---|--|---|--|-------------------|--|--|
| Team followed the topic | | | | | | |
| Team followed the Copy | right and/or Fair Use Guidelir | nes. | | | | |
| If answered no to either | question, please stop scoring | and provide a brief reason for t | he disqualification: | | | |
| | | nission and Formatting | dao) | | | |
| Clickable URL to Vide Script Storyboard | 3. Storyboard4. Works Cited (formatted according to the Style & Reference Manual) | | | | | |
| Title Sequence | | | | /10 | | |
| Included more than one | | | | /10 | | |
| Included one (1) voice ov | er | | | /10 | | |
| Included ending credits | | | | /10 | | |
| Production is free of typ | os | | | /10 | | |
| | footage by team members | | | /10 | | |
| Final video promotion m minutes. | ade effective use of time and | was within video time limit of th | ree to five (3:00-5:00) | /10 | | |
| Evaluation Criteria | Below Expectations 0-8 points | Meets Expectations 9-17 | Above Expectations 18-25 points | Points Awarded | | |
| Creativity & Originality | The video shows little creativity or original thinking. Ideas are common or copied, with no personal touch or unique style. | The video shows creative thinking and some original ideas. It includes your own voice and a few unique or thoughtful touches. | The video is very creative and original. Ideas are fresh, bold, and clearly show your unique voice and thinking. | /25 | | |
| Topic Development | The topic is unclear or not fully explained. It's hard to tell what the main idea is. Important details are missing or don't fit well. | The topic is clear and mostly well explained. The main idea makes sense and is supported with good details. | The topic is clearly explained and well thought out. Details are strong, Interesting, and show deep understanding. | /25 | | |
| Target Audience | The message is unclear or confusing and does not appeal to the target audience. | The message is mostly clear and easy to follow for the target audience. | The message is clear, strong, and keeps the target audience interested. | /25 | | |
| Music & Tone | Music or sound doesn't match the mood. The tone feels off or confusing. | Music and tone mostly match the mood and message. | Music and tone clearly match the mood and message. | /25 | | |
| Video Focus & Shot Quality | Video is shaky, blurry, or poorly framed. Hard to see or follow the content. | Video is mostly steady and clear. Shots are framed well enough to follow easily. | Video is very steady, clear, and well-framed. Shots enhance the viewer's focus. | /25 | | |

(430) Video Production Team

Technical Scoring Rubric (Con't)

| Lighting Quality | Lighting is too dark, too bright or uneven. | Lighting is mostly clear and consistent. Subjects are visible and easy to see. | Lighting is clear, well- balanced, and enhances the look and feel of the video. | /25 |
|------------------------|--|---|---|------|
| Color Quality | Colors don't match the topic or mood. They may be distracting or poorly chosen. | Colors mostly fit the topic and help support the mood or message. | Colors are well-chosen and clearly support the topic, mood, and message. | /25 |
| Audio Quality | Audio is uneven, unclear, or distracting. Sound effects or fades are missing or poorly used. | Audio is mostly clear and balanced. Some use of fades, effects, or foley adds to the video. | Audio is clear, smooth, and well-balanced. Fades, effects, and foley are used creatively and effectively. | /25 |
| TOTAL TECHNICAL POINTS | | | | /280 |

(430) Video Production Team Presentation Scoring Rubric

| Required Elements | |
|---|--|
| (If any question results in a NO, please assign a score of 0) | |
| Team followed the topic. | |
| Team followed the Copyright and/or Fair Use Guidelines. | |
| | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded | |
|-------------------------------------|--|--|--|-------------------|--|
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 | |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | /15 | |
| Evaluation Criteria | Below Expectations O-15 points | Meets Expectations 16-30 points | Above Expectations 31-45points | Points Awarded | |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /45 | |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded | |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 | |
| Team Members | At least two original team me | embers were present during t | he presentation. | /5 | |
| Timing | Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | | |
| TOTAL PRESENTATION POINTS | | | | | |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(430) Video Production Team

Technical Scoring Rubric - FINAL (Nationals Only)

| | Items to Evaluate | | | | | Points Awarded |
|-----------------------------------|---|--|-------------------|--|-------------------------------------|-------------------|
| Required Elements | | | Select | : One | Award All o | or None |
| Included more than one | camera angle | | □YI | \square N | 10 points | /10 |
| Video is exactly 1-minute | in length | | | \square N | 10 points | /10 |
| Final export met timed e | vent deadline | | | \square N | 50 points | /50 |
| Exported in correct form | nat | | □YI | □N | 20 points | /20 |
| | | | TO | TAL REQUIR | ED ELEMENTS | /90 |
| Evaluation Criteria | Below Expectations 0-6 | | pectations -13 | Above | Expectations 14-20 | Points Awarded |
| Video Footage | Video includes off-site or reused footage. | All footage sh | not on-site. | | o shot on-site ve approach. | /20 |
| Storyline | Lacks cohesion or direction. | Clear and dev | veloped | | vell-developed, lling storyline. | /20 |
| Production Quality | Editing feels incomplete or unclear. | Production su message. | ipports the | Production message ar experience | | /20 |
| Target Audience | The message is unclear or confusing and does not appeal to the target audience. | The message clear and eas for the target | y to follow | The messag strong, and target audi | | /20 |
| Focus/Steadiness/ Shot Quality | Footage is shaky or blurred. | Footage is ge steady and in | | | arp shots that ofessionalism. | /20 |
| Lighting Quality | Poorly lit scenes impact visibility. | Lighting is add throughout. | equate | Lighting en | hances mood clarity. | /20 |
| Color Quality | Colors are dull or inconsistent. | Colors are ge accurate and | balanced. | grading thr | | /20 |
| Audio Quality | Audio is unclear or poorly balanced. | Clear audio w editing. | vith basic | Excellent u ambient so normalizati | • | /20 |
| | | | TOT | AL TECHN | ICAL POINTS | /250 |

(435) Website Design Team

Description & Eligibility

Create a website based on the provided topic. Any postsecondary or secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Your team is tasked with developing a website for a mental health awareness campaign. The website will serve as a hub for resources and support, helping to de-stigmatize mental health issues and provide tools for individuals to seek help. Key features to include:

- Information about mental health disorders (e.g., anxiety, depression)
- Local and national helplines and resources
- Online counseling appointment scheduler
- Interactive support community (forums or chat rooms)
- Informational blog posts about mental health
- Testimonials from individuals who've overcome mental health challenges

Contestants Must Supply

- Device loaded with website for presentation
- Optional Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)
- Optional Props

Competition notes

- Method of evaluation: judged
- Carry-in and set-up of equipment must be done solely by the team within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.
- Only the team captain should complete the submission.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|--|--------------------|---|
| Clickable URL to Project (including any necessary login credentials), Works Cited and BPA Release Form(s) in one combined PDF file. | WDT-TeamID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate an understanding of how to create content tailored to a specific audience.
- Evaluate and delegate responsibilities needed to perform required tasks
- Demonstrate knowledge of navigational scheme, content, graphics, layout and more
- Demonstrate awareness of accessibility concerns (ADA for example)
- Demonstrate responsive design (including browser capabilities, devices, etc.)
- Provide easy access to multiple major search sites
- Utilize graphics and multimedia
- Demonstrate skill sets in building site content
- Utilize standards-based web languages
- Demonstrate and apply web scripting skills

- Demonstrate the ability to conform to copyright laws
- Demonstrate knowledge of page layout

Contest Specifications for this Event

- Attention must be given to cross-browser capabilities and monitor capabilities. Teams are permitted to use any web development technology or CMS for the website. Examples of these include Microsoft Visual Studio®, Adobe Dreamweaver®, jQuery®, WordPress®, Joomla!®, Drupal®, Wix®, Weebly®, or any templates. Use of original code may be scored higher.
- Team contestants must identify their roles in the website's development and be prepared to address questions about those roles (i.e. page layout, navigational scheme, graphics, media, coding, compatibility, and content)
- The website must be available on April 1, 2026. If the ISP is unavailable, the advisor will be contacted and given a reasonable amount of time to solve the problem.
- Previously submitted websites used in BPA competition may not be submitted.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's recommended settings. See the Cloud Sharing Guidelines for additional information.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing
 Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The team is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials
 submitted for technical judging will not be returned and will not be available at NLC.

(435) Website Design Team

Technical Scoring Rubric

| | | quired Elements s in a NO, please assign a s | core of 0) | |
|--------------------------|---|--|---|-------------------|
| Team followed the topic | • | | | □Y □N |
| Team followed the Copy | right and/or Fair Use Guidelin | es. | | □Y □N |
| If answered no to either | question, please stop scoring a | and provide a brief reason for | the disqualification: | |
| | | ission and Formatting are awarded by the technical | judge) | |
| | le Project URL (with login cred <i>al</i> and BPA Release Form(s). | entials if needed), Works Cited | d formatted according to th | e /10 |
| Evaluation Criteria | Below Expectations O-20 points | Meets Expectations 21-40 points | Above Expectations 41-60 points | Points Awarded |
| Page Layout | Visual organization is confusing; colors and fonts detract from readability; inconsistent page formats. | Visual organization is understandable; colors and fonts are appropriate and mostly consistent; minor format inconsistencies. | Visual organization is clea and intuitive; colors and fonts are highly aesthetic and enhance readability; consistent format is maintained across all pages. | /60 |
| Graphic Media Use | Graphics do not support the topic; little or no creativity; over-reliance on generic stock images. | Graphics support the topic; some creativity evident; mix of original and stock graphics. | Graphics strongly enhance the topic; highly creative and original design using templates, code, or both. | /60 |
| Content | Content is incomplete, inaccurate, or poorly portrays mental health; the website does not clearly support goals. | Adequately developed content; accurately portrays mental health topic; website supports campaign goals. | Well-developed, comprehensive information portraying mental health effectively; website strongly supports campaign goals. | |
| Technical | Frequent browser issues, disorganized or invalid source code, little to no use of innovative technologies, and many grammar or spelling errors. | Website works on most browsers; source code is generally organized and valid; some use of innovative technologies; minor grammar or spelling errors. | Website works seamlessly across browsers; source code is clean, organized, and validated; innovative technologies (e.g., SASS, Python, JavaScript) are effectively used; grammar and spelling are flawless. | /60 |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
| Navigational Theme | O-15 points Many broken or missing links; inconsistent link formatting; navigation path unclear or illogical. | Most links present and working; formatting mostly consistent; navigation path is mostly clear and logical. | 36-50 points All links present, fully functional, consistently formatted; navigation patis clear, logical, and easy to follow. | Awarded 1 /50 |
| | | TOTA | AL TECHNICAL POINT | /300 |

(435) Website Design Team Presentation Scoring Rubric

| Required Elements | |
|---|--|
| (If any question results in a NO, please assign a score of 0) | |
| Team followed the topic. | |
| Team followed the Copyright and/or Fair Use Guidelines. | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| 5 L II C II : | Below Expectations | Meets Expectations | Above Expectations | Points |
|----------------------------------|--|--|--|-------------------|
| Evaluation Criteria | O-5 points | 6-10 points | 11-15 points | Awarded |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, use limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | /15 |
| Evaluation Criteria | Below Expectations O-15 points | Meets Expectations 16-30 points | Above Expectations 31-45 points | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /45 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Team Members | At least two original team me | embers were present during t | he presentation. | /5 |
| | Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | |
| Timing | | | | /10 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

SECONDARY EVENT ONLY

Description & Eligibility

Create a 3D computer animation, not to exceed two (2:00) minutes, based on the provided topic. Any secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Your task is to develop a two (2:00) minute animated game promo that introduces a new game called *Escape the Jungle*. In the promo, your team will need to show off the game's setting, highlight its unique challenges, and showcase key gameplay features. The animation should capture the excitement of navigating a high-tech digital jungle filled with dangerous traps, mysterious environments, and menacing creatures. The goal of the promo is to build anticipation for the game's release by giving audiences a thrilling preview of what's in store for players.

Team Must Supply

- One (1) copy of project files (i.e. storyboards, concept art/prototypes) must be submitted for each round of presentations (preliminaries and finals). No materials, other than the required submission materials, may be left with judges
- Optional Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)
- Optional Props

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the team within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- Only the team captain should complete the submission.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|--------------------|---|
| Clickable URL to Project Files, Works Cited, BPA Release Form(s) in one combined PDF file. | CAT-TeamID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate utilization of various editing software applications
- Demonstrate development of animation within a storyboard
- Demonstrate object color and special effects
- Demonstrate textures and special effects
- Demonstrate knowledge of transitions, audio, and lighting effects
- Demonstrate proper use of placement of titles and visual effects
- Demonstrate an understanding of how to create content tailored to a specific audience.

Contest Specifications for this Event

- The team must create a 3D animation utilizing audio, text, video, and graphics.
- Teams will research the topic using available references, time era, and trends to develop a storyboard outlining the team's planned animation.
- Use of transitions and continuity must exist in the animation.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be
 viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's
 recommended settings. See the Cloud Sharing Guidelines for additional information.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

Technical Scoring Rubric

| | | quired Elements s in a NO, please assign a | score of O) | |
|--|--|--|--|-------------|
| Team followed the topic. | | o in a 110, prease assign a | | |
| • | right and/or Fair Use Guidelir | 200 | | |
| . , | question, please stop scoring | | the disqualification | |
| ii answered no to either | question, please stop scoring | and provide a brief reason for | the disquainication: | |
| | | ission and Formatting | | |
| Tarana kantu kula ara | | are awarded by the technica | l judge) | |
| eam submitted the corr Clickable URL to | ect information, in the correct | t format, as one (1) PDF file. | | |
| | rmatted according to the <i>Styl</i> | e & Deference Manual | | /10 |
| BPA Release Fo | | e a Kererence Mandall | | |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
| Evaluation Ontena | O-10 points | 11-20 points | 21-30 points | Awarded |
| | Assets are mostly pre- | A balanced combination of | Predominantly original | |
| Originality of Assets | made, with minimal original work or poor integration | original and pre-made assets clearly supports the | assets, creatively designed and well-integrated into | /30 |
| , | of elements. | project. | the project. | , - |
| | | Models demonstrate care | | |
| Attention to Detail in | Modeling techniques lack precision or complexity. | in construction and | Models show exceptional craftsmanship, detail, and | |
| Modeling | Objects appear rushed or | appropriate detail for the | technical skill throughout. | /30 |
| o | overly simple. | project. | | |
| | Poor or inconsistent use of | Camera angles, timing, and | Camera work, timing, and | |
| | camera work, timing, and | transitions are mostly | transitions are dynamic, | |
| Camera & Transitions | transitions. Movement | smooth and support | and polished, and enhance | /30 |
| | feels awkward or disruptive. | project pacing. | storytelling and clarity. | |
| | Little or no use of | Key animation principles | Strong, consistent use of | |
| | foundational animation | are applied in several | multiple animation | |
| | principles. Movements | areas, improving | principles, resulting in a | |
| | feel stiff, abrupt, or | movement realism and | fluid, lifelike, and engaging | |
| Animation & | unnatural. Missing | clarity. Some animation | motion throughout. | /30 |
| Movement | animation principles such | principles such as: Squash | Animation principles such | , 0 |
| | as: Squash & Stretch, Anticipation, Slow- | & Stretch, Anticipation, Slow-In/Slow-Out, and | as: Squash & Stretch, Anticipation, Slow-In/Slow | |
| | In/Slow-Out, and | Secondary Actions are | Out, and Secondary | |
| | Secondary Actions. | evident. | Actions are evident. | |
| | Limited or unclear pre- | Concept art and | Concept art and | |
| | production materials such | storyboards adequately | storyboards are detailed, | |
| Planning & Execution | as concept art. Objectives | illustrate the project's | and creative, and clearly | /30 |
| | are not well communicated visually. | objectives and key ideas. | guide the final animation's vision. | |
| | Animation lacks energy or | Animation effectively | Animation is highly | |
| 0 | cohesion. Story and visuals | conveys the theme and | engaging, polished, and | /_ - |
| Overall Impact | fail to engage the viewer. | entertains, with | memorable. Stands out for | /30 |
| | | memorable moments. | creativity and execution. | |
| | Lighting is flat, unrealistic, | Lighting is appropriate and | Lighting is dynamic and | |
| Lighting Quality | or inconsistent. Scenes lack depth or mood. | supports mood, depth, | effectively enhances atmosphere, focus, and | /30 |
| | iack depth of filood. | and scene clarity. | storytelling throughout. | |

Technical Scoring Rubric (Con't)

| Audio Quality | Audio is unclear, poorly mixed, or poorly timed. Distracts from the animation. | The audio is clear, appropriate, and supports the animation's tone and timing. | Audio is exceptionally clear, and well-mixed, and enhances mood, storytelling, and transitions. | /30 |
|------------------------|--|--|---|-------------------|
| Scene Transitions | Transitions are rough, abrupt, or jarring, disrupting pacing. | Most transitions are smooth and appropriate for the project's pacing. | All transitions are seamless, and polished, and support the project's narrative flow. | /30 |
| Evaluation Criteria | Below Expectations O-8 points | Meets Expectations 9-15 points | Above Expectations 16-20 points | Points Awarded |
| Writing Accuracy | Multiple typos, grammar, or punctuation errors detract from professionalism. | Minor errors are present but do not significantly impact professionalism. | The text is clean, polished, and free of grammar, spelling, and punctuation errors. | /20 |
| TOTAL TECHNICAL POINTS | | | | /300 |

Presentation Scoring Rubric

| Required Elements | | | | |
|---|--|--|--|--|
| (If any question results in a NO, please assign a score of 0) | | | | |
| Team followed the topic. | | | | |
| Team followed the Copyright and/or Fair Use Guidelines. | | | | |
| | | | | |

If answered no to either question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded |
|---|--|---|--|-------------------|
| Delivery & Engagement | Team rarely maintains eye contact, use minimal gestures and body language, or have significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, use limited gestures and body language, or have some inconsistencies in tone and pace. Team maintains good eye contact, use appropriate gestures and body language, and vary their tone and pace adequately. | | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | /15 |
| Evaluation Criteria | Below Expectations O-15 points | Meets Expectations 16-30 points | Above Expectations 31-45 points | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information | /45 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Team Members | At least two original team members were present during the presentation. | | | /5 |
| Timing Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 | |
| | | TOTAL PI | RESENTATION POINTS | /100 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(445) Broadcast News Production Team

Description & Eligibility

Create a three to five (3:00 - 5:00) minute news broadcast on the provided topic. Any postsecondary or secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/ Fair Use Guidelines will be disqualified.

Topic

The Power of Volunteering and Giving Back: Produce a three to five (3:00 - 5:00) minute news broadcast that educates teens on the value of community service and volunteering. Highlight how volunteering can positively impact a teen's personal growth, resume, and college applications. Feature local volunteer opportunities, school service projects, or teenagers who are actively making a difference in their communities.

Team Must Supply

- Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)
- National Leadership Conference: film equipment (computer, software, camera, etc.)
- Optional Props

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the contestants within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.
- Only the team captain should complete the submission.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|--|--------------------|---------------------------|
| Clickable URL to Project, Script/Creative Brief, Works | BNPT-TeamID.pdf | April 1, 2025, 11:59 p.m. |
| Cited and BPA Release Forms in one combined PDF file. | BNP1-TeamID.pdf | Eastern Time |

Contest Competencies

- Apply knowledge of software, equipment and skills related to broadcast production
- Develop a script for a news broadcast, within the specified time limits
- Demonstrate scripting techniques to present a clear story
- Perform nonlinear editing techniques utilizing various editing tools
- Demonstrate knowledge of introductions, segue, and outros
- Demonstrate proper use of tiles, lower thirds, and visual effects
- Demonstrate knowledge of lighting techniques
- Demonstrate knowledge of copyright laws
- Demonstrate teamwork skills needed to function in a broadcasting environment
- Demonstrate effective use of B-roll to tell a story
- Demonstrate effective interview techniques and appropriate state presence by on-air-talen
- Demonstrate the importance good audio to enhance broadcast

Contest Specifications for this Event

- Team has the option of being the talent or having other students participate in the process. Professional talent is not permitted.
 - Talent refers to individuals who produce the broadcast. Therefore, only students are allowed to do any work involved in the production of the video. Teams may interview professionals, experts, adults, etc. For various news segments. Professionals or non-students who are interviewed are not considered talent.
- The three to five (3:00-5:00) minute broadcast must include the following:
 - Broadcast intro
 - News story and weather segment
 - o 15-30 second promo or tease
 - Outro music with credits
 - Continuity in the news production
 - o Audio, video, text, graphics, animation
 - O Use of transitions and continuity must exist in the animation
- No presentation for the finals round at the National Leadership Conference. Scoring from the preliminary round will not be included in finals scoring. Video is judged on technical merit only.
 - Teams will have no more than four (4) hours to plan, produce, and export a news segment of one (1) (1:00) minute in length. No intro/outro will be used.
 - Teams will each receive a flash drive containing graphics and B-roll, which must be included in the news package.
 - Teams will film their production on site. During this time, students may communicate with contestants of their team via telephone but may not communicate with others (including their advisor) concerning the production of their video. Team will be disqualified for violating this rule.
 - O After filming is complete, teams will return to the contest room to edit and complete all production and post-production elements in their video.
 - The video must be one (1:00) minute in length, rendered and exported into a MOV, MP4, AVI, MKV or MPG format and submitted using the provided flash drive. If video is not in the appropriate format, it may not be judged.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the
 national deadlines. Please consult the regional or state conference administrator for those deadlines.
 For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59
 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's recommended settings. See the Cloud Sharing Guidelines for additional information.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those
 missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be
 disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the *Style & Reference Manual*.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

Broadcast News Production Team (445) <u>Technical Scoring Rubric</u>

| | | equired Elements s in a NO, please assign a | score of O) | |
|--|---|--|--|---------|
| Team followed the topic. | | | | Y □ N |
| · · · · · · · · · · · · · · · · · · · | | | Y I 🗆 N | |
| If answered no to either | question, please stop scoring | and provide a brief reason fo | | |
| | | | · | |
| | (All points or none | mission and Formatting are awarded by the technica | l judge) | |
| Clickable URL to Bro Script/Creative Brie | f tted in accordance with the S | | | /10 |
| Introduction | | | | /10 |
| News story and weather | | | | /10 |
| Segue (seg-way) between | | | | /10 |
| Outro (music) with credi | ts/sources | | | /10 |
| 15-30 second promo/tea | | | | /10 |
| Broadcast News Product | | ne and was within the video tin | | /10 |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
| | O-5 points | 6-10 points | 11-20 points | Awarded |
| Originality of Content | Lacks originality; heavily derivative or copied. | Some original ideas present; partially creative. | Highly original and creative; shows unique perspective. | /20 |
| Developed Storyline (B-roll & Interviews | Storyline is disjointed or underdeveloped; B- roll/interviews poorly integrated. | Storyline is mostly coherent; B-roll and interviews support the narrative. | Storyline is compelling and well-developed; B-roll and interviews enhance the message. | /20 |
| Segue Usage | Segues are missing or confusing; transitions are abrupt. | Segues are present and mostly effective. | Segues are smooth, purposeful, and enhance flow. | /20 |
| Onscreen Talent Presence | Talent appears uncomfortable or unprepared; lacks confidence. | Talent is generally confident with minor issues in delivery. | Talent is highly confident, engaging, and professional. | /20 |
| Talent Voice Effectiveness | Voice is unclear, mumbled, or lacks projection. | Voice is mostly clear and audible with minor issues. | Voice is clear, well- enunciated, and confidently projected. | /20 |
| Green Screen Technology Use | Green screen is poorly used or distracting. | Green screen is used appropriately with minor flaws. | Green screen is seamlessly integrated and enhances the production. | /20 |
| Video Quality | Video is often out of focus, shaky, or lacks variety. | Video is mostly steady and in focus with some variety. | Video is consistently sharp, steady, and visually dynamic. | /20 |
| Lighting Quality | Lighting is poor or inconsistent; subjects are hard to see. | Lighting is adequate with minor inconsistencies. | Lighting is professional, consistent, and enhances visuals. | /20 |
| Color Quality | Colors are dull, off- balance, or inconsistent. | Colors are mostly accurate and consistent. | Colors are vibrant, well- balanced, and visually appealing. | /20 |

Broadcast News Production Team (445) <u>Technical Scoring Rubric (Con't)</u>

| Audio Quality | Audio is unclear, unbalanced, or distracting. | Audio is mostly clear with minor issues. | Audio is crisp, well- leveled, and enhances the experience. | /20 |
|------------------------|--|--|---|------|
| TOTAL TECHNICAL POINTS | | | | /270 |

Broadcast News Production Team (445)

Presentation Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | |
|--|------|
| | |
| Team followed the topic. | |
| Team followed the Copyright and/or Fair Use Guidelines. | |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification | ion: |

| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
|---------------------------------------|--|--|---|-------------------|
| · · · · · · · · · · · · · · · · · · · | O-5 points | 6-10 points | 11-15 points | Awarded |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | | | /15 |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
| Lvaluation Criteria | O-15 points | 16-30 points | 31-45 points | Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | | /45 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Team Members | At least two original team members were present during the presentation. | | | /5 |
| Timing | Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 |
| | than ten (10) minutes. | | | |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

Broadcast News Production Team (445) Technical Scoring Rubric - FINAL (Nationals Only)

| | Evaluation Criteria | | | | | Points Awarded |
|---|---|---|--|---------------|--|-------------------|
| Required Elements | | | Select One | | Award all or r | |
| Contains at least one (1) | interview | | | | 10 points | /10 |
| Contains BPA provided § | | | | | 10 points | /10 |
| Appropriate use of B-rol | | | | | 50 points | /50 |
| Video is exactly 1-minute | | | | | 20 points | /20 |
| Final export met timed e | <u> </u> | | | | 50 points | /50 |
| Exported in correct form | | | | | 20 points | /20 |
| Exported in correct form | iat . | | <u>'</u> | | QUIRED ELEMENTS | /160 |
| | Below Expectations | Meets Exp | | | bove Expectations | Points |
| Evaluation Criteria | O-6 points | 7-13 p | | | 14-20 points | Awarded |
| Content | Content lacks originality; | Content shows | | High | ly original content; all | , , |
| Broadcast Content | minimal on-site footage used. | originality; maj footage shot o | • | _ | age shot on-site. | /20 |
| Developed Storyline | Storyline is unclear or undeveloped. | Storyline is pre | Storyline is present but Well-developed and coherent storyline | | /20 | |
| Effectiveness of Production | Production elements are poorly executed or distracting. | Production is adequate with some effective ef | | Prod effec | uction is highly tive and enhances nessage. | /20 |
| Appropriate Usage of Existing Graphics/Audio | Graphics/audio are poorly chosen or irrelevant. | Graphics/audio are appropriate but not fully integrated. Graphics/audio are well-chosen and seamlessly integrated. | | /20 | | |
| Effectiveness of On- screen Talent Presence | Talent lacks confidence; poor body language and speech. | | | | /20 | |
| Effectiveness of Talent Voice | Voice is unclear or poorly projected. | Voice is mostly adequately pro | tly clear and Voice is clear, well- | | /20 | |
| Writing Accuracy | 3 or more errors; possible copyright violations. | 1-2 errors; no copyright violations. No errors; no copyright violations. | | /20 | | |
| Quality Video | Video lacks focus, steadiness, or shot variety. | Video is mostly in focus V with some shot variety. | | _ | o is consistently in s with excellent shot ty. | /20 |
| Lighting | Lighting is poor and detracts from the video. | Lighting is adequate but inconsistent. | | | ing is high quality enhances the video. | /20 |
| Color | Colors are dull or poorly balanced. | | | | rs are vibrant and balanced. | /20 |
| Audio | Audio is unclear; poor use of fades or ambient sounds. | Audio is mostly some use of ef | | effec | o is clear and tively uses fades and ent sounds. | /20 |
| | | | TOTA | L TE | CHNICAL POINTS | /380 |

(450) Podcast Production Team

Description & Eligibility

Team will research and create a three to five (3:00-5:00) minute podcast based on the provided topic. Any postsecondary or secondary contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Research and produce a 3 to 5 minute podcast exploring how artificial intelligence (AI) is influencing the art world. Your podcast should present a balanced and engaging discussion that informs listeners about the opportunities, challenges, and ethical questions surrounding AI-generated art.

Key Points to Consider (but not limited to):

- Copyright ownership of Al-generated art
- Impact on employers in creative industries
- Changes in how art is created, valued, and consumed
- Reactions from artists, galleries, and collectors
- Legal and ethical implications
- Future trends and technologies in AI art

Team Must Supply

• Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the team within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.
- Only the team captain should complete the submission.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|--|--------------------|---|
| Clickable URL to Project, BPA Release Form(s) and Works Cited in one combined PDF file. | PPT-TeamID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate an understanding of developing audio productions for a target audience
- Demonstrate knowledge of lead in and lead out audio scripting and editing
- Apply knowledge of software, equipment, and skills related to audio production
- Utilize audio editing applications
- Develop discussion points based on topic
- Demonstrate outline/scripting techniques to present a clear overall message
- Demonstrate and apply basic audio recording techniques
- Perform editing and splicing techniques utilizing various editing tools
- Develop podcast cover art
- Demonstrate teamwork skills needed to function in a audio editing environment

Contest Specifications for this Event

- Use of transitions and continuity must exist in the production
- Album artwork must be loaded and shown when the judges select the podcast

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's recommended settings. See the Cloud Sharing Guidelines for additional information.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used
 on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style &
 Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for
 violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(450) Podcast Production Team

Technical Scoring Rubric

| | | quired Elements | score of O | | |
|---|---|--|--|---|-------------------|
| Team followed the topic. | | in a NO, please assign a s | score or O) | | |
| · · · · · · · · · · · · · · · · · · · | right and/or Fair Use Guidelin | es. | | | |
| | question, please stop scoring a | | the disqualifi | | |
| | C L | ······································ | | | |
| | | ssion and Formatting re awarded by the technical | iudge) | | |
| Team submitted one (1) c | ombined PDF file containing o | | | natted according | /20 |
| | Manual and BPA Release For | | | | /10 |
| Episode title and cover a | rt | | | | /10 |
| Opening/Introduction/T | ransitions | | | | /10 |
| Closing | | | | | /10 |
| Topic addressed with mu | Iltiple actors and viewpoints | | | | /10 |
| Podcast made effective u | use of time and was within the | video time limit of 3-5 minute | es | | /10 |
| Evaluation Criteria | Below Expectations 0-12 points | Meets Expectations 13-25 points | | xpectations 5 points | Points Awarded |
| Introduction | Topic somewhat engages the listener. Lacks an introduction or has an unclear purpose. | Introduces the topic and begins to engage the audience. Purpose is somewhat clear. | Catchy, cleve relevant info purpose that listener right | er intro with and a clear engages the | /35 |
| Topic Development | All or some of the information is inaccurate or irrelevant to the topic. | Most information is relevant, though the delivery lacks focus and may wander at times. | Creative, orig supports the purpose. Info accurate. | podcasťs | /35 |
| Audio Message | The podcast is not engaging & does not invite the listener into the conversation. | The podcast is presented in a moderately engaging way but could use more energy and/or creativity. | The podcast highly engagi conversation draws the list | al way that | /35 |
| Music, Tone, and Audience Appeal | No music, or music is only somewhat appropriate. Volume is too high or too low. | Music fits the podcast's mood and content. Volume is balanced and doesn't overpower the voice. | Music enhan- podcast, suit- content. Volu balanced and | s the mood and ume is well- | /35 |
| Professionalism & Voice Quality | Delivery appears unrehearsed. The speaker is completely unclear and is expressionless. | Delivery is somewhat rehearsed but still choppy. The speaker is sometimes unclear and/or muddled. | smooth. The | learly & uses an | /35 |
| Use of Ambient Sound & Noise Control | Podcast has very noticeable & distracting background noise and/or interruptions. | Podcast has some background noise and/or interruptions that slightly disturb the audience. | Podcast has a minimal back and/or interr | ground noise | /35 |
| | | ТОТ | AL TECHNI | CAL POINTS | /270 |
| | | | | | |

(450) Podcast Production Team

Presentation Scoring Rubric

| | Presenta | tion Scoring Rubric | | | |
|-------------------------------------|--|--|--|---|-------------------|
| | (If any question re | Required Elements esults in a NO, please assi | gn a score of | · o) | |
| Team followed the topic. | | | | | J N |
| Team followed the Copy | right and/or Fair Use Guidelir | nes. | | | J N |
| If answered no to either | question, please stop scoring | and provide a brief reason for | the disqualific | cation: | |
| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | | spectations points | Points Awarded |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | | to the Transitions akers and/or | /15 |
| Evaluation Criteria | Below Expectations 0-15 points | Meets Expectations 16-30 points | | pectations | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation | demonstrates standing of the udes | /45 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | | pectations points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses ar insightful, and address the junctions. | l effectively | /10 |

Props and/or additional items shall not be used as a basis for scoring.

than ten (10) minutes.

Team Members

Timing

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

At least two original team members were present during the presentation.

Setup lasted no longer than three (3) minutes, and the presentation lasted no more

TOTAL PRESENTATION POINTS

/5

/10

/100

Description & Eligibility

Teams will prototype digital experiences for a single brand based on the provided topic, emphasizing collaboration, user experience design, and design rationale. Suggested free software to use can include Wondershare Mockitt, Zeplin, Moqups, InVision Studio, Proto.io and Pencil Project. Any postsecondary or secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

The National Esports Championship Series 2026 Scenario: An annual National Esports tournament featuring the top teams in games like Valorant, Rocket League, and Super Smash Bros is hosted in Nashville, Tennessee, May 6-10, 2026. Your team is tasked with designing the branding/identity of this event.

Deliverables:

- Promotional website landing page for team rosters, livestream schedules, and event tickets.
- Mobile app prototype with five screens: live scores, player stats, match replays, bracket updates, and social community chat.
- Social media campaign artboard for Twitch or YouTube Gaming.

Team Must Supply

- Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)
- Optional Props

Competition Notes

- Carry-in and set-up of equipment must be done solely by the team within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.
- Only the team captain should complete the submission.
- Length of event: no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|--|--------------------|---|
| Clickable URLs to each of the Projects, One-Page Profile, BPA Release Form(s) and Works Cited in one combined PDF file. | UEDT-TeamID.pdf | April 1, 2025, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate a cross-medium design plan with consistent brand and style
- Demonstrate awareness of requirements of target audience
- Demonstrate awareness of accessibility concerns and design for mutltiple screen sizes
- Demonstrate teamwork skills needed to function in a business setting
- Apply principles of design and rules for proper layout
- Test usability and ease of use with others to ensure a good user experience
- Demonstrate effective persuasive and informative communication and presentation skills

Contest Specifications for this Event

- Use available references to develop a one-page profile outlining the team's vision and rational.
- Prototype the promotional landing page/website for the project. Minimum of one (1) landing page designed for a desktop web browser experience.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's recommended settings. See the Cloud Sharing Guidelines for additional information. An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including themselves, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

Technical Scoring Rubric

| | | quired Elements | | | |
|---|---|---|--|---|---------|
| T () 1.1 1.1 | | in a NO, please assign a s | score of | | |
| Team followed the topic. | | | | | |
| | right and/or Fair Use Guidelin | | 11 11 | UY ON | |
| It answered no to either (| question, please stop scoring | and provide a briet reason for | the disq | ualitication: | |
| | Submis | sion and Formatting | | | |
| | | re awarded by the technical | judge) | | |
| Team submitted one (1) co | mbined PDF file containing th | | | rks Cited formatted | 120 |
| according to the Style & R | eference Manual and BPA Re | lease Form(s). | | | /10 |
| Evaluation Criteria | Below Expectations | Meets Expectations | | ve Expectations | Points |
| _ raidation Ontona | O-10 points | 11-25 points | | 26-35 points | Awarded |
| Audience Insight & Content Relevance | Limited grasp of the target audience. Messaging is unclear or inconsistent. | Content shows a solid understanding of the eSports audience and effectively communicates purpose and branding. | eSports is engag | nsight into the audience. Content jing, relevant, and ently tailored across ns. | /35 |
| Technical Execution & Usability | Visuals and navigation are inconsistent or glitchy, resulting in a weak technical presentation. | Interfaces are clean and functional. Visuals and interactions show solid technical skill. | navigati | s execution—visuals, on, and interactions itive, responsive, ished. | /35 |
| Creativity & Originality | Limited creativity or originality. Ideas are predictable or lack engagement. | Shows creative thinking with some original ideas. Presentation is engaging. | Ideas ar | reative and original. e fresh, engaging, ginative. | /35 |
| Design Principles & Layout Consistency | Poor alignment, spacing, typography, or visual hierarchy. Layouts lack structure or clarity. | Uses standard design principles (balance, contrast, alignment, spacing). Layouts are generally clean and visually consistent. | principle cohesive and enh | onal use of design es. Layouts are e, visually engaging, ance user nce across all ls. | /35 |
| Incorporation of Design Trends | Design choices feel outdated or disconnected from modern eSports or digital culture. | Contemporary styles and trends are appropriately incorporated into visuals and layout. | are sear enhanci appeal t audienc | edge visual trends mlessly integrated, ng the design's to modern es and building ity within gaming | /35 |
| Cross-Platform User Experience (UX) | Deliverables feel disjointed. Experiences across platforms lack cohesion or usability. | UX across web, app, and social media is consistent, accessible, and userfriendly. | UX that across v User go | s, platform-specific flows cohesively veb, app, and social. als are anticipated t at every pint. | /35 |

Technical Scoring Rubric (Con't)

| Use of Innovative Technology | No use of advanced tools, animation, or features that enhance interactivity. | Some use of interactive or innovative tech tools to support user experience. | Strong, strategic use of advanced tools or platforms (e.g., Figma prototyping, animation, responsive elements) that elevate the user experience. | /35 |
|---------------------------------|--|---|--|---------|
| Overall User Experience | UX is confusing, inconsistent, or misaligned with project goals. | UX is smooth, meets most project goals, and shows good structure and user flow. | UX is seamless, intuitive, and fully aligns with branding and user expectations. Experiences feel complete, logical, and immersive. | /35 |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
| Evaluation Criteria | 0-2 points | 3-7 points | 8-10 points | Awarded |
| Writing Accuracy | Multiple typos, grammar, or punctuation errors detract from professionalism. | Minor errors are present but do not significantly impact professionalism. | The text is clean, polished, and free of grammar, spelling, and punctuation errors. | /10 |
| | | T(| OTAL TECHNICAL POINTS | /300 |

Presentation Scoring Rubric

| | | equired Elements is in a NO, please assign a | score of O) | |
|---|--|--|--|-------------------|
| Team followed the topic. | | 3 III a 110, pieuse ussigii a | 30010 01 0) | □Y □N |
| Team followed the Copy | right and/or Fair Use Guidelir | nes. | | |
| If answered no to either | question, please stop scoring | and provide a brief reason for | the disqualification: | |
| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | /15 |
| Evaluation Criteria | Below Expectations O-15 points | Meets Expectations 16-30 points | Above Expectations 31-45 points | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information | /45 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | i . | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Team Members | | embers were present during t | he presentation. | /5 |
| Timing Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | | /10 | |
| | | TOTAL PI | RESENTATION POINTS | /100 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

Description & Eligibility

Create a new branding package for the provided topic. Any postsecondary or secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Paws in the Park - Community Pet Adoption Festival Scenario: Your team has been hired to design promotional components for a local pet adoption event called *Paws in the Park - Find a Friend, Change a Life*.

Deliverables:

- Logo design for the event
- At least three (3) promotional items, such as:
 - Event poster/banner
 - Social media ads (Instagram, Facebook, TikTok)
 - Event T-shirt for volunteers
 - Adoption certificate template
 - o Pet-themed swag (stickers, buttons, or reusable tote bags)
- Event Info:
 - Location: Willow Creek Park, Nashville, TN
 - O Date: Saturday, September 14, 2026
 - o Time: 9 a.m. 4 p.m.

Team Must Supply

- Optional Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)
- Optional Props

Competition Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the team within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.
- Only the team captain should complete the submission.
- Length of event no more than three (3) minutes for setup, no more than ten (10) minutes for the presentation, and no more than five (5) minutes for judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | National Deadline |
|---|--------------------|---|
| The following items have been saved as PDFs and bundled together in a single ZIP file. 1. Logo (JPG, PNG, or PDF) 2. The other three (3) promotional items (JPG, PNG, MP4 or PDF) 3. Works Cited 4. BPA Release Form(s) | VDT-TeamID.zip | April 1, 2025, 11:59 p.m. Eastern Time |

Contest Competencies

- Demonstrate effective use of color, lines, text, graphics, shapes, etc.
- Demonstrate the ability to present ideas to prospective customers illustrating reasoning and logic for the theme
- Apply principles of design, layout, and typography
- Use appropriate artwork and design techniques to effectively illustrate a theme
- Apply technical skills to manipulate graphics, artwork, and image
- Demonstrate an understanding of developing for a specific target audience
- Demonstrate teamwork skills needed to function effectively

Contest Specifications for this Event

- All graphics must be computer generated
- It is recommended designs be at least 300 dpi

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit the URL to https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- Upload completed projects to a video/file sharing link (Vimeo, YouTube, Dropbox, etc.). Projects must be viewable on Windows and Mac platforms. Set the access level of your project to one of BPA's recommended settings. See the Cloud Sharing Guidelines for additional information. An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including themselves, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

Technical Scoring Rubric

| | | quired Elements in a NO, please assign a s | core of 0) | | |
|---|--|--|--|---|-------------------|
| Team followed the topic. | | | | |] N |
| | right and/or Fair Use Guidelin | | | |] N |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | | | | | |
| | | sion and Formatting re awarded by the technical | iudge) | | |
| The following items have been saved as PDFs and bundled together in a single ZIP file. 1. Logo (JPG, PNG, or PDF) 2. The other three (3) promotional items (JPG, PNG, MP4 or PDF) 3. Works Cited (formatted in accordance with the Style & Reference Manual) 4. BPA Release Form(s) | | | | /10 | |
| Evaluation Criteria | Below Expectations O-17 points | Meets Expectations 18-35 points | | xpectations Dipoints | Points Awarded |
| Audience Awareness | Design choices ignore or conflict with audience needs. | Design makes appropriate decisions for intended audience. | Design sho understand audience v effective v strategies. | ows deep ding of vith highly | /50 |
| Evaluation Criteria | Below Expectations 0-10 points | Meets Expectations 11-20 points | | xpectations O points | Points Awarded |
| Creativity and Originality | Ideas lack originality or rely heavily on generic concepts. | Products show some imaginative and creative thinking. | | nowcase bold, as and | /30 |
| Visual Impact | Visuals are dull, cluttered, or confusing. | Design is visually appealing and captures attention. | Design is vi captivating use of aestl principles. | with strong | /30 |
| Consistency Across Products | Products appear disconnected or overly similar. | Designs relate well while maintaining distinct identity. | Designs sho branding wi individualiz variation. | | /30 |
| Clear Focal Point | Focal point is missing or unclear. | Each product has a clear and intentional center of interest. | All product compelling that enhand engagemen | focal points ce viewer | /30 |
| Balanced Composition | Layout feels chaotic or lacks unity. | Designs are balanced and unified with thoughtful structure. | feel. | es elegant reating a d professional | /30 |
| Color & Font Use | Font and color choices clash or distract from message. | Fonts and colors are appropriate and enhance the design. | Fonts and c are expertly elevate ove | | /30 |
| Whitespace Usage | Design feels overcrowded or sparsely laid out. | Whitespace is used effectively to support visual clarity. | Whitespace strategically enhance flo and aesthe | y used to w, hierarchy, | /30 |

Technical Scoring Rubric (Con't)

| Design Layout & Emphasis | Elements are randomly placed or lack emphasis. | Layout follows basic design principles with clear visual focus. | Strategic placement and emphasis guide viewer through the design, using advanced compositional techniques. | /30 |
|-----------------------------|--|---|--|------|
| | | TO | TAL TECHNICAL POINTS | /300 |

Presentation Scoring Rubric

| | (If any question re | Required Elements sults in a NO, please assig | n a score of O) | |
|---|--|--|--|-------------------|
| Team followed the topic. | | ,1 | , | □Y □N |
| Team followed the Copy | right and/or Fair Use Guidelir | nes. | | |
| If answered no to either | question, please stop scoring | and provide a brief reason for | the disqualification: | |
| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | /15 |
| Evaluation Criteria | Below Expectations O-15 points | Meets Expectations 16-30 points | Above Expectations 31-45 points | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /45 |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Team Members | At least two original team me | embers were present during t | he presentation. | /5 |
| Timing Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | | /10 | | |
| | | TOTAL | PRESENTATION POINTS | /100 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(490) Digital Communications and Design (Open Event)

Description & Eligibility

Assess knowledge of web design, animation, digital media, desktop publishing and web design languages. Any postsecondary or secondary division contestant may enter this event.

Contestant May Supply

 Cordless calculator. Electronic devices will be monitored according to ACT standards. See Calculator Guidelines. Contestants who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective.
- Reference materials are <u>not</u> allowed. Contestants who violate this rule will be disqualified.
- Length of event no more than sixty (60) minutes testing time.
- Unlimited entries by state.

Contest Competencies

- Demonstrate knowledge of graphic design and rules for layout
- Demonstrate knowledge of design, layout, and typography
- Demonstrate knowledge of effective use of color, lines, text, graphics, shapes, etc.
- Demonstrate knowledge of copyright laws
- Demonstrate knowledge of applying geometric methods to solve design problems
- Demonstrate knowledge of HTML
- Demonstrate knowledge of video transitions and editing techniques
- Demonstrate knowledge of proper use of titles, lower thirds, and visual effects
- Demonstrate knowledge of broadcasting environment
- Demonstrate knowledge of introductions, segue, and outros
- Demonstrate knowledge of animation concepts and techniques
- Demonstrate knowledge of audio and sound concepts
- Demonstrate knowledge of design principles
- Demonstrate knowledge of photography composition and techniques

MANAGEMENT, MARKETING, AND COMMUNICATION EVENTS

| 500 | Global Marketing Team |
|-----|--|
| 505 | Entrepreneurship |
| 510 | Small Business Management Team |
| 515 | Interview Skills |
| 520 | Advanced Interview Skills |
| 525 | Extemporaneous Speech |
| 530 | Contemporary Issues |
| 535 | Human Resource Management |
| 540 | Ethics and Professionalism |
| 545 | Prepared Speech |
| 550 | Parliamentary Procedure Team |
| 555 | Presentation Individual |
| 560 | <u>Presentation Team</u> |
| 590 | Meeting and Event Planning Concepts (Open) |
| 591 | Management, Marketing and Human Resources Concepts (Open |
| 592 | Parliamentary Procedure Concepts (Open) |
| 593 | Project Management Concepts (Open) |
| 594 | Digital Marketing Concepts (Open) |

(500) Global Marketing Team

SECONDARY ONLY EVENT

Description & Eligibility

Develop a marketing plan that details pricing strategies and promotional plans for a business. Any secondary contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Background: A fictional U.S.-based tech startup has developed *ThriveSpace*, a mobile mental wellness app designed to support the emotional well-being of high school and college-aged students. The app features guided meditations, journaling tools, CBT-based self-help exercises, and Al-powered mental health support. As youth mental health becomes an increasingly urgent global issue, the company is seeking to expand its reach through international markets.

Task: Your team has been selected to create a comprehensive global marketing expansion strategy for *ThriveSpace* by identifying and justifying three countries outside the United States where the app can be successfully launched within the next one to three years. Your recommendations should be supported by thorough research, including market data, social trends, and economic conditions. In addition to submitting a formal written marketing plan that follows the BPA *Style & Reference Manual*, your team will deliver a professional presentation that summarizes your strategy and key findings. Be prepared to defend your decisions from a marketing perspective, demonstrating how your plan will position *ThriveSpace* for success in a competitive global marketplace.

Team Must Supply

- For each round of presentations (preliminaries and finals) contestants may share supporting materials (e.g., research charts, brochures, etc.). These materials may be used during the presentation but must not be left with the judges.
- Optional Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.).
- Optional Product displays and props (product samples and promotional item), prepared posters, flip charts, easels, or graphs in presentation.

Competition Notes

- Method of evaluation: judged.
- Only one (1) team member should complete the submission.
- Carry-in and setup of equipment must be done solely by the team within the time allotted.
- No Internet access will be provided on-site at NLC; however, teams may provide their own access to be used only for their presentation to the judges.
- Length of event: no more than three (3) minutes setup, no more than ten (10) minutes oral presentation, and no more than five (5) minutes judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Naming Convention | National Deadline |
|--|---------------------------------|---|
| Marketing Plan to include the Title Page, Table of Contents, Works Cited and BPA Release Form(s) in one combined PDF file. | GMT-TeamID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Develop a written marketing plan
- Communicate research in a clear and concise manner both orally and in writing
- Identify and utilize internal and external resources
- · Demonstrate knowledge and understanding of management and international business concepts

- Demonstrate successful price selection methods, including the reasoning and method(s) used in determining the price
- Identify customer base including consumer and organizational markets
- Identify customer relations or markets
- Illustrate fundamentals of consumer behavior in different cultures
- Explore and expand customer base including demographics
- Develop promotional mix
- Demonstrate teamwork skills needed to function in a global marketing environment
- Demonstrate effective persuasive and informative communication and presentation skills

Contest Specifications for this Event

- The Marketing Plan, including the Title Page, Table of Contents, and Works Cited must be formatted according to the *Style & Reference Manual*.
- The Marketing Plan must not exceed ten (10) pages single-sided and must follow the Marketing Plan format (Sections I-X) in the *Style & Reference Manual*. All other documentation is not considered to be part of the ten (10) single-sided pages. The Title Page, Table of Contents, and Works Cited are not included in the ten (10) page limit.
- Any Marketing Plan submitted beyond the maximum number of pages will be disqualified.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit project files at https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Team ID is required for all submissions. Materials from non-registered contestants and/or those missing Team ID cannot be accepted.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including themselves, on the Works Cited page for any work used
 on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style &
 Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for
 violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials
 submitted for technical judging will not be returned and will not be available at NLC.

(500) Global Marketing Team

Technical Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | |
|--|--|--|---|--------------------|-------------------|
| Team followed the topic. | | | | ПΥ | |
| Team followed the Copy | right and/or Fair Use Guidelir | nes. | | ПΥ | □N |
| _ | xceed ten (10) pages single-sic uded in the ten (10) page limit | - | Contents, and | ПΥ | □N |
| | estion, please stop scoring an | | ne disqualification: | : | |
| | | ission and Formatting are awarded by the technical | l judge) | | |
| | combined PDF file containing ed formatted according to the | g their Marketing Plan to inclu | de the Title Page, | | /10 |
| Evaluation Criteria | Below Expectations O-8 points | Meets Expectations 9-16 points | Above Exped | tations | Points Awarded |
| Synopsis or Mini-Plan for Business | The executive summary is unclear. | The executive summary is clear and concise. | The executive su clear, concise, ar generates strong | nd . | /25 |
| Company Goals | Goals are vague or unrealistic. | Goals are mostly clear and realistic. | Goals are very c realistic. | lear and | /25 |
| Description of Customer Needs | Target market is poorly defined. | Target market is adequately defined. | Target market is defined with demographics. | precisely | /25 |
| Description of Pricing Strategy | Pricing strategy is vague or unclear. | Pricing strategy is clear and includes profit margins. | Pricing strategy detailed, including margins and breanalysis. | ng profit | /25 |
| Competition | Limited analysis of competition. | Adequate analysis of competition. | Comprehensive of competition. | analysis | /25 |
| Marketing Mix | Marketing mix is unclear or incomplete. | Clear and mostly complete marketing mix. | Detailed and cor marketing mix. | mplete | /25 |
| Economic, Social, Legal, Technological Trends | Limited or irrelevant research on trends. | Adequate research on trends. | Extensive and re research on tren | | /25 |
| Human Resources Requirements | Organizational structure is unclear. | Clear organizational structure. | Well-defined organizational st | ructure. | /25 |
| Marketing Timeline | Incomplete or unrealistic timeline. | Complete and somewhat realistic timeline. | Comprehensive highly realistic ti | | /25 |
| Methods of Measuring Success | Success metrics are vague or unrealistic. | Success metrics are mostly clear, realistic, and adequately defined. | Success metrics exceptionally cle realistic, and we | are ear, highly | /25 |
| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Expec | | Points Awarded |
| Overall Appearance, Conciseness, and Completeness | Plan is disorganized, wordy, or missing sections. | Plan is well-organized, concise, and complete. | Plan is exception organized, concithoroughly comp | se, and | /15 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very fe grammar or spel errors. | | /15 |
| TOTAL TECHNICAL DOINTS | | | | /700 | |

(500) Global Marketing Team Presentation Scoring Rubric

| Required Elements | |
|---|--|
| (If any question results in a NO, please assign a score of 0) | |
| Team followed the topic. | |
| Team followed the Copyright and/or Fair Use Guidelines. | |
| If answered no to either question, please stop scoring and provide a brief reason for the disqualification: | |

| Delivery & Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. Presentation demonstrates a limited understanding of the topic and incureate information. Presentation demonstrates a comprehensive understanding of the topic. Present attion or presentation. Presentation demonstrates a comprehensive understanding of the topic. Present members were present during the presentation. Presentation or presentation. Presentation demonstrated a comprehensive understanding of the topic. Presentation or presentation. Presentation demonstrated. Presentation demonstrated. Presentation demonstrated. Presentation demonstrated. Presentation demonstrated. Presentation demonstrates a pass or points are send or points are send or points are defectively address the judges' (juestions. Presentation or points are presentation. Presentation demonstrates a pass or points are presentation. Presentation demonstrates a pass or points are presentation. Presentation demonstrates a pass or points are presentation. Presentation demonstrates a presentation demonstrat | | B | | | D |
|--|---------------------|--|---|--|----------|
| Delivery & contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. Evaluation Criteria Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. Evaluation Criteria Pesponses lack depth and fail to demonstrate a comprehensive understanding of the topic. Team Members A t least two original team members were present during the presentation. Is more contact, uses minimal gestures and body language, and varies their tone and pace adequately, and each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. Presentation demonstrates a limited understanding of the topic and includes a mostly irrelevant or inaccurate information. Pesponses lack depth and fail to demonstrate a comprehensive understanding of the topic. A taleast two original team members were present during the presentation lasted no more than ten ((0) minutes. Team Members Team Members Team coasionally be presentation ded gestures and body language, or has some inconsistencies in tone and pace adequately. Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. Presentation demonstrates a good understanding of the topic and includes a mix of relevant and irrelevant information. Presentation demonstrates a contribute to the presentation. Transitions between speakers and/or points are choppy. Presentation demonstrates a limited understanding of the topic and includes a mix of relevant and irrelevant information. Presentation demonstrates a contribute to the presentation demonstrates a contribute to the presentation presentation. Transitions between speakers and/or points are choppy. Presentation de | Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
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| Corporatization, Design & Structure Organization, Design & Structure Organization, Design & Structure Evaluation Criteria Content Knowledge Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. Evaluation Criteria Organization, Design & Structure Presentation Presentation Transitions between speakers and/or points are awkward or absent. Presentation Demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. Evaluation Criteria Pesentation demonstrates a lamited understanding of the topic and includes mostly irrelevant or inaccurate information. Pesentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant and irrelevant and irrelevant and irrelevant and accurate information. Points Above Expectations 9-10 points Awarded Points Above Expectations 8-10 points Awarded Points Above Expectations 8-10 points Awarded Points Above Expectations 8-10 points Awarded Points Awarded Points Awarded Points Above Expectations 8-10 points Awarded Points Awarded Points Awarded Points Awarded Points Awarded Points Awarded Points Above Expectations 8-10 points Awarded Points Above Expectations 8-10 points Awarded Points Awar | 1 | contact, uses minimal gestures and body language, or has significant inconsistencies in tone and | eye contact, uses limited gestures and body language, or has some inconsistencies in tone and | eye contact, uses appropriate gestures and body language, and varies their tone and pace | /15 |
| Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. Pespentation demonstrates allowed irrelevant and irrelevant and fail to demonstrate a comprehensive understanding of the topic. Above Expectations Awarded | | coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are | some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or | adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or | /15 |
| Content Knowledge Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. Below Expectations O-4 points Pesentation demonstrates a pood understanding of the topic and includes a mix of relevant and irrelevant information. Points Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. Points Above Expectations 8-10 points Responses are detailed, insightful, and effectively address the judges' questions. At least two original team members were present during the presentation. Points Responses are detailed, insightful, and effectively address the judges' questions. Timing Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. | Evaluation Criteria | = | | - | |
| Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. Team Members At least two original team members were present during the presentation. Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. Awarded Responses are detailed, insightful, and effectively address the judges' questions. /10 | Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and | Presentation demonstrates a good understanding of the topic and includes relevant and accurate | |
| Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. Comprehensive understanding of the topic. Setup lasted no longer than three (3) minutes, and the presentation lasted no more Comprehensive understanding of the topic lasted no longer than three (3) minutes, and the presentation lasted no more Comprehensive understanding of the topic lasted no more Comprehensive understa | Evaluation Criteria | - | | - | |
| Timing Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. /10 | Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the | Some responses lack detail or clarity. The understanding of the topic | Responses are detailed, insightful, and effectively address the judges' | /10 |
| than ten (10) minutes. | Team Members | At least two original team me | embers were present during t | he presentation. | /5 |
| TOTAL DRESENTATION DOINTS (100 | | | | | |
| TOTAL PRESENTATION POINTS / /100 | Timing | | three (3) minutes, and the pre | sentation lasted no more | /10 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(505) Entrepreneurship

Certiport Parental Consent Form Required

Description & Eligibility

Develop a business plan and organizational structure to initiate a small business. Contestants are to assume they are presenting/pitching their business plan to potential investors with the objective of securing financing for their business venture. Any postsecondary or secondary division contestant may enter this judged event. Contestants must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Contestant Must Supply

- For each round of presentations (preliminaries and finals) contestant may share supporting materials (e.g., research charts, brochures, etc.). These materials may be used during the presentation but must not be left with the judges.
- Optional Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.).
- Optional Product displays and props (product samples and promotional item), prepared posters, flip charts, easels, or graphs in presentation.

Contest Notes

- Method of evaluation: judged.
- Carry-in and setup of equipment must be done solely by the contestants and take place within the time allotted.
- No Internet access will be provided on-site at the NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.
- At NLC, contestants will take Entrepreneurship and Small Business (ESB) certification exam. Contestants passing
 this certification will have 50 points added to their event score. A Certiport profile must be created at
 <u>www.certiport.com</u> before attending NLC. Contestants must include their BPA contestant ID in their Certiport
 profile when they register. For more information on the exam, visit <u>www.certiport.com</u>. Reference materials are
 not allowed for certification testing.
- Length of event: no more than three (3) minutes setup, no less than five (5) and no more than seven (7) minutes oral presentation, including the pitch to the investors, and no more than five (5) minutes judges' questions.
 - No more than one hundred twenty (120) minutes for certification test.
- Finals may be part of the competition.
- Each state is allowed three entries.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|----------------------|---|
| Business Plan to include the Title Page, Table of Contents, Works Cited and BPA Release Form(s) in one combined PDF file. | ENT-ContestantID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Develop a written business plan for a start-up business
- Demonstrate knowledge and understanding of entrepreneurship
- Communicate research in a clear and concise manner both orally and in writing
- Identify and utilize internal and external resources
- Identify customer base including consumer and organizational markets and demographics
- Identify customer relations or markets
- Demonstrate successful price selection including the reasoning and methods used in determining the price
- Provide the reasoning and justification for the loan amount being requested to establish their business and an analysis of the necessary financial data required to establish their business
- Demonstrate effective persuasive and informative communication and presentation skills

Contest Specifications for this Event

- Business plan must reflect a new business for contestant's community or local area, not an expansion of a current business, subsidiary business, or franchise. If a contestant repeats this event, he/she may not submit any previously used business plan.
- Information in the business plan must be authentic; however, contestants may choose to use a fictitious address and telephone number.
- The Business Plan, including the Title Page, Table of Contents, and Works Cited must be formatted according to the Style & Reference Manual.
- The Business Plan must not exceed ten (10) pages single-sided and must follow the Business Plan format (Sections I-VIII) in the *Style & Reference Manual*. All other documentation is not considered to be part of the ten (10) single-sided pages. The Title Page, Table of Contents, and Works Cited are not included in the ten (10) page limit.
- Supporting documentation submitted separately during presentation ONLY may include layouts, brochures, flyers, business cards, résumés, product designs, prototypes, etc.
- Any Business Plan submitted beyond the maximum number of pages will be disqualified.

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national
 deadlines. Please consult the regional or state conference administrator for those deadlines. For the National
 Leadership Conference, submit project files at https://upload.bpa.org no later than 11:59 p.m. Eastern Time on
 April 1, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used
 on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style &
 Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for
 violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

This event is sponsored by:



(505) Entrepreneurship

Technical Scoring Rubric

| | | il ocornig Rubric | | | |
|---|---|---|---|------------------------|-------------------|
| | | ired Elements n a NO, please assign a sco | re of O) | | |
| Contestant followed the topic | : . | | | ΠY | □N |
| Contestant followed the Cop | yright and/or Fair Use Guide | elines. | | □ Y | ПИ |
| Business Plan did <i>not</i> exceed Works Cited are not included | ten (10) pages single-sided. ⁻ | | ntents, and | □ Y | |
| If answered no to either ques | tion, please stop scoring and | l provide a brief reason for t | he disqualificati | on: | |
| | | on and Formatting awarded by the technical j | udge) | | |
| Contestant submitted one (1) of Contents, Works Cited for | combined PDF file containir | ng their Business Plan to incl | ude the Title Pa | | /10 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-20 points | Above Expe | | Points Awarded |
| Executive Summary | Lacks detail, unclear, fails to engage. | Provides a clear overview but lacks engagement. | Compelling, do thoroughly en | | /30 |
| Description of Proposed Business | Vague, lacks clarity, fails to intrigue. | Adequate description that generates interest. | Thorough, intr | | /30 |
| Objectives of Business | Unclear or missing Mission and Vision. | Clear Mission and Vision with adequate objectives. | Clear, inspiring and Vision. | g Mission | /30 |
| Proposed Business Strategies | Vague, unrealistic. | Realistic short-term and long-range plans. | Well-structure innovative, ach | • | /30 |
| Product(s) and/or Service(s) | Unclear, lacks detail, fails to differentiate. | Adequate description with some unique aspects. | Detailed, com highlights adva | _ | /30 |
| Management and Ownership of the Business | Unclear, incomplete chart and roles. | Clear organizational chart with adequately described roles. | Comprehensiv with detailed r | | /30 |
| Marketing Analysis | Poorly defined target market, unclear edge. | Clearly defines target market and competitive edge. | In-depth analy edge, justified | | /30 |
| Evaluation Criteria | Below Expectations O-13 points | Meets Expectations 14-27 points | Above Expe 28-40 p | | Points Awarded |
| Financial Analysis | Incomplete, unrealistic financial information. | Provides adequate financial details, including a basic balance sheet. | Comprehensiv realistic, detail balance sheet. | led | /40 |
| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Expe | | Points Awarded |
| Overall Appearance, Conciseness, and Completeness | Plan is disorganized, wordy, or missing sections. | Plan is well-organized, concise, and complete. | Plan is except well-organized and complete. | ionally I, concise, | /15 |
| Writing Accuracy | Frequent grammar or spelling errors. | Contains some grammar or spelling errors. | Contains very grammar or sperrors. | few or no | /15 |
| | | TOT | AL TECHNICA | L POINTS | /300 |

(505) Entrepreneurship

Presentation Scoring Rubric

| | <u> Present</u> | ation Scoring Rubric | | | |
|-------------------------------------|--|---|--|----------------|-------------------|
| 46 | - | uired Elements | | • | , |
| | any questions result in a N | O being checked, judges | please assign a sco | | |
| Contestant followed the | | | | | YION |
| | Copyright and/or Fair Use G | | | | Y □N |
| If answered no to either | question, please stop scoring | and provide a brief reason fo | r the disqualification: | | |
| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Expectation 11-15 points | ons | Points Awarded |
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Contestant maintains eye contact, uses appropriate gestures body language, and value their tone and pace adequately. | s and | /15 |
| Organization, Design & Structure | Presentation lacks coherence and structure, making it unclear and difficult to follow. Transitions between points are awkward or absent. | Presentation content has some gaps, making it not always clear and somewhat difficult to follow. Transitions between points are choppy. | Presentation content adequately, with a mo- clear structure and s transitions between | ostly mooth | /15 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-30 points | Above Expectati 31-50 points | ons | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a goo understanding of th topic and includes relevant and accura information. | е | /50 |
| Evaluation Criteria | Below Expectations O-4 points | Meets Expectations 5-7 points | Above Expectati 8-10 points | ons | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are deta insightful, and effect address the judges' questions. | tively | /10 |
| Timing | Set-up lasted no longer than | three (3) minutes, and the pr | esentation lasted no le | ess | /10 |

Props and/or additional items shall not be used as a basis for scoring.

than five (5) and no more than seven (7) minutes.

PRESENTATION WILL BE STOPPED AT SEVEN (7) MINUTES

/100

TOTAL PRESENTATION POINTS

(510) Small Business Management Team

Description & Eligibility

The team will use strategic planning and problem-solving skills to provide solutions to the business case study provided. Any postsecondary or secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. Teams must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Luna & Co. - A Modern Art & Design Studio

Sabrina Luna is the owner of Luna & Co., a boutique art and design studio based in a growing arts district. She started the business creating custom hand-painted wall art and murals for local homes and businesses. Over time, she added graphic design services, digital illustrations, and art licensing for local brands. Her work has been featured in pop-up galleries, coffee shops, and influencer home décor reels.

Now three years into her business, Sabrina is at a turning point. She is booked solid for custom work but has no time to explore passive income, personal creative projects, or expand her online presence. She's also received frequent requests from customers to offer merchandise featuring her designs (like prints, mugs, planners, or digital downloads) but hasn't had the time or bandwidth to set up an online store. She currently handles all aspects of her business—design, emails, billing, shipping—and it's starting to affect her mental health and creative energy. Sabrina wants to grow sustainably, not just financially, but in a way that protects her love for art and gives her more time freedom.

Sabrina has hired your team to develop a growth plan that helps Luna & Co. evolve into a profitable, creatively fulfilling, and scalable brand. Your plan should include:

- Strategies for diversifying revenue (passive income, e-commerce, licensing, etc.)
- Recommendations for hiring or outsourcing low-level tasks without losing quality
- A roadmap for launching an online store and building digital presence
- Time management and technology tools that help her automate and simplify
- Ideas to keep her creative mission and well-being at the center of her business decisions

Points to consider include, but are not limited to:

- What new products or services can Luna & Co. offer that generate income without requiring more of Sabrina's time?
- How can Sabrina delegate or automate routine business tasks?
- What tools/platforms can streamline her order fulfillment, customer communication, and finances?
- Should Luna & Co. invest in a team member (e.g., virtual assistant, junior designer)?
- How can she market her art and products online without burning out?

Team Must Supply

- For each round of presentations (preliminaries and finals) contestant must provide one (1) copy of the Works Cited formatted according to the Style and Reference Manual and signed BPA Release Form(s).
- Sharpened pencils, pens
- Optional (Prep Room Only) Laptop/notebook computer, portable printer with paper (1 per team)
- Optional Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.)
- Optional Prepared posters, graphs, poster board, flip charts and markers, product props (samples and promotional items)

Contest Notes

- Method of evaluation: judged.
- Carry-in and set-up of equipment must be done solely by the contestant within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- No materials may be left with the judges.

- Length of the event: no more than five (5) minutes orientation and no more than thirty (30) minutes preparation time for state and national levels. No more than three (3) minutes setup, no more than ten (10) minutes for the presentation, and no more than ten (10) minutes judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Contest Competencies

- Develop and implement an action plan
- Analyze needs, prioritize, and delegate team responsibilities needed to perform required tasks
- · Demonstrate a working knowledge of entrepreneurial and business management concepts
- Apply critical thinking skills to make decisions and apply problem solving techniques
- Identify key issues and document assumptions as a foundation for recommendations
- Evaluate, prioritize, interpret, and communicate analysis of data
- Allocate time, money, materials, space, and staff
- Analyze short- and long-term financial impacts of recommendations
- Perform a SWOT analysis
- Organize ideas and communicate orally in group presentation

Contest Specifications for this Event

- At the state and national levels, teams will be given an additional element to the original scenario to address during the presentation. These added elements are specific to the level of competition and are not connected to or carried over from previous competitions.
- Cell phones may *not* be used in the preparation room.
- No advisor contact will be allowed between the time of receiving the additional element and the delivery.
- The team is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The team is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

This event is sponsored by:



(510) Small Business Management Team

Presentation Scoring Rubric

| Required Elements | | | | | |
|--|--|--|--|---------|--|
| (If any question results in a NO, please assign a score of O) Team followed the topic. | | | | | |
| · | ght and/or Fair Use Guideline | <u> </u> | | | |
| | - | | L | | |
| ir answered no to either qu | uestion, please stop scoring ar | id provide a brief reason for t | ne disqualification: | | |
| 5 L 1: C :: . | Below Expectations | Meets Expectations | Above Expectations | Points | |
| Evaluation Criteria | O-5 points | 6-10 points | 11-15 points | Awarded | |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 | |
| *Inclusion of On-Site Information | Did not incorporate additional information or made minimal adjustments. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /15 | |
| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points | |
| Evaluation Criteria | O-10 points | 11-24 points | 25-35 points | Awarded | |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /35 | |
| F | Below Expectations | Meets Expectations | Above Expectations | Points | |
| Evaluation Criteria | O-4 points | 5-7 points | 8-10 points | Awarded | |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | /10 | |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 | |
| Team Members | | embers were present during t | · | /5 | |
| Timing & Documentation Setup lasted no longer than three (3) minutes, and the presentation lasted no more than ten (10) minutes. One (1) copy of the Works Cited and BPA Release Form(s) for each round of the event (preliminary and final) was submitted. | | | /10 | | |
| | | TOTAL P | RESENTATION POINTS | /100 | |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

^{*}If there is no additional element, do not score this criterion.

(515) Interview Skills

Description & Eligibility

Assess proficiency in job search and interview situations. Any postsecondary or secondary division contestant may enter this judged event. Contestant may *not* enter both Interview Skills and Advanced Interview Skills in the same year. This event may *not* be repeated. Contestants must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked.

Contestant Must Supply

• One (1) copy of your resume and cover letter submitted at presentation check-in (both preliminaries and finals).

Contest Notes

- Method of evaluation: judged.
- Length of event: no more than fifteen (15) minutes for interview.
- Each state is allowed three (3) entries.

Technical Pre-submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|----------------------|---|
| Cover Letter and Resume as one combined PDF file. | IS-Contestant ID.pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Apply technical writing skills to produce cover letter and résumé
- Demonstrate knowledge of employability skills
- Apply research to determine qualifications for jobs
- Demonstrate a professional image
- Demonstrate knowledge of job advancement
- Demonstrate effective communication and interpersonal skills
- Discuss understanding of workplace ethics and work environments

Contest Specifications for this Event

- Business cards, thank you notes, etc. are not permitted.
- Contestant will indicate on his/her resume the position for which he/she is applying. There are openings in all departments of Digital Solutions shown on the Organizational Chart found in the Style & Reference Manual.
- Resume work/volunteer history must be in reverse chronological order.
- Contestant may interview for any position listed on the organizational chart for which he/she is qualified.
- Contestants who do not apply for one of the designated positions will be disqualified.
- Information in the cover letter and resume must be authentic; however, contestants may choose to use a fictitious personal address and telephone number. The use of references on the resume is optional.
- The cover letter must be addressed as follows:
 - Ms. Julie Smith, Manager
 Human Resources Department
 Digital Solutions
 1365 King Avenue
 Columbus, OH 43212

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit project files at https://upload.bpa.org no later than 11:59 p.m.
 Eastern Time on April 1, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership
 Conference; individual confirmation cannot be provided. No changes can be made to the project after the
 date of submission.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

This event is sponsored by:



(515) Interview Skills Technical Scoring Rubric

| | | equired Elements s in a NO, please assign a | score of O) | |
|--|--|--|---|-------------------|
| Materials indicate contes Solutions found in the St | stant applied for one of the po | | | □Y □N |
| | | ssion and Formatting re awarded by the technic | cal judge) | |
| Contestant submitted th | neir Cover Letter and Resume | in one (1) combined PDF file. | | /10 |
| Evaluation Criteria | Below Expectations O-3 points | Meets Expectations 4-7 points | Above Expectations 8-10 points | Points Awarded |
| Cover Letter | | | | |
| Introduction and Address | Introduction is missing or vague, lacks clarity or relevance. | Somewhat engaging but lacks specificity or impact. | Engaging and specific, effectively captures attention. | /10 |
| Relevance of Skills | Skills are not relevant to the position or not mentioned at all. | Some relevant skills are mentioned but may not be clearly tied to the position or fully explained. | All skills are clearly relevant to the position, well-explained, and directly applicable to the requirements. | /10 |
| Closing Statement | Missing or ineffective fails to summarize key points. | Basic closing present but lacks impact. | Strong, compelling summary leaves a memorable impression. | /10 |
| Writing Accuracy | Numerous errors impacting clarity. | Few errors, minor impact on clarity. | Error-free, polished grammar and spelling. | /10 |
| Layout and Formatting | Poorly organized, difficult to read, lacks visual appeal. | Adequate organization, readable, lacks consistency. | Well-organized, enhances readability and visual appeal. | /10 |
| Resume | | | • | |
| Job Position Listed | Position not listed or listing unclear. | Position listed but not effectively highlighted. | Clearly listed at the top, prominently highlights target role. | /10 |
| Layout and Formatting | Poorly organized, difficult to read, lacks visual appeal. | Adequate organization, readable, lacks consistency. | Well-organized, enhances readability and visual appeal. | /10 |
| Order of Work/Volunteer History | Not in reverse chronological order, challenging understanding. | Mostly in reverse chronological order, with some inconsistencies. | Completely in reverse chronological order, facilitating clear career progression. | /10 |
| Writing Accuracy | Numerous errors impacting clarity. | Few errors, minor impact on clarity. | Error-free, polished grammar and spelling. | /10 |
| | | ТО | TAL TECHNICAL POINTS | /100 |

(515) Interview Skills

Presentation Scoring Rubric

| Evaluation Criteria | Below Expectations 0-12 points | Meets Expectations 13-25 points | Above Expectations 26-35 | Points Awarded |
|--|---|---|---|-------------------|
| First Impressions | Poor introduction; lacked positive first impression. | Adequate introduction; made a somewhat positive first impression. | Strong introduction; made a very positive first impression. | /35 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-20 points | Above Expectations 21-30 points | Points Awarded |
| Applicant's Appearance | Not neat or well-groomed; inappropriate attire. | Somewhat neat and well- groomed; acceptable attire. | Neat, well-groomed, and appropriately attired. | /30 |
| Personality and Poise | Negative or insincere demeanor; poor posture and eye contact. | Generally positive and courteous; acceptable posture and eye contact. | Positive, courteous, sincere, confident; good posture and eye contact. | /30 |
| Communication Skills | Poor grammar and pronunciation; unpleasant voice and tone. | Acceptable grammar and pronunciation; generally pleasant voice and tone. | Proper grammar and pronunciation; pleasant voice and tone. | /30 |
| Skills & Qualifications | Lacking required job skills, work habits, and problem- solving abilities. | Demonstrated some required job skills, work habits, and problemsolving abilities. | Demonstrated strong job skills, good work habits, and problem-solving abilities. | /30 |
| Evaluation Criteria | Below Expectations 0-39 points | Meets Expectations 40-79 points | Above Expectations 80-100 points | Points Awarded |
| Judges' Questions | Inadequate answers: little to no knowledge of the position or company; lack of initiative. | Acceptable answers: some knowledge of the position and company; demonstrated some initiative. | Appropriate and informed answers; good knowledge of the position and company; demonstrated initiative and enthusiasm. | /100 |
| Evaluation Criteria | Below Expectations O-12 points | Meets Expectations 13-25 points | Above Expectations 26-35 points | Points Awarded |
| Final Impressions | Failed to express thanks or conclude the interview effectively. | Adequately expressed thanks and concluded the interview. | Expressed thanks and concluded the interview effectively. | /35 |
| One (1) copy of the Cover Letter and Resume was submitted at presentation checkin (both preliminaries and finals). | | | /10 | |
| | | TC | OTAL INTERVIEW POINTS | /300 |

Note: no more than fifteen (15) minutes for the interview.

(520) Advanced Interview Skills

Certiport Parental Consent Form Required

Description & Eligibility

Assess advanced proficiency in job search, interview situations, and portfolio development. Any postsecondary or secondary division contestant may enter this judged event. Contestant may *not* enter both Interview Skills and Advanced Interview Skills in the same year. Advanced Interview Skills may be repeated. Contestants must be registered for the national competition before the submission deadline and compete in both parts of the event to be ranked.

Contestant Must Supply

- Paper portfolio no larger than 8 1/2"x11" in plastic sheet protectors or electronic portfolios may be displayed on a notebook/laptop computer or tablet.
- One (1) copy of your resume and cover letter submitted at presentation check-in (both preliminaries and finals).

Contest Notes

- Method of evaluation: judged.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own mobile device
 only as a hotspot to access their digital portfolio. The device(s) must be set up prior to entering the presentation
 room.
- No time will be given for the set-up of equipment and must be done solely by the contestant.
- Portfolio will *not* be submitted; the contestant will take the portfolio into the interview to be used to demonstrate job competence. Portfolios *must not* be left with judges.
- At NLC, contestants will take the *Professional Communications* certification exam. Contestants passing this
 certification will have 50 points added to their event score. A Certiport profile must be created at
 www.certiport.com before attending NLC. Contestants must include their BPA contestant ID in their Certiport
 profile when they register. For more information on the exam, visit www.certiport.com. Reference materials are
 not allowed for certification testing.
- Length of the event: no more than fifteen (15) minutes for interview.
- Finals may be part of the competition.

Technical Pre-Submit Specifications

| What to Submit at https://upload.bpa.org | Saved File Name(s) | Deadline |
|---|----------------------|---|
| Cover Letter and Resume as one combined PDF file. | AIS-ContestantID-pdf | April 1, 2026, 11:59 p.m. Eastern Time |

Contest Competencies

- Apply technical writing skills to produce cover letter and résumé
- Create and effectively use an employment portfolio
- Demonstrate knowledge of employability skills
- Apply research to determine qualifications for jobs
- Demonstrate a professional image
- Demonstrate knowledge of job advancement
- Demonstrate effective communication and interpersonal skills
- Discuss understanding of workplace ethics and work environments

Contest Specifications for this Event

- Business cards, thank you notes, etc. are not permitted
- Contestant will indicate on his/her resume the position for which he/she is applying. There are openings in all
 departments of Digital Solutions shown on the Organizational Chart found in the Style & Reference Manual.
- Resume work/volunteer history must be in reverse chronological order.
- Contestant may interview for any position listed on the organizational chart for which he/she is qualified.
- Contestants that do not apply for a position for one of these positions will be disqualified.
- Information in the cover letter and resume must be authentic; however, contestants may choose to use a fictitious personal address and telephone number. The use of references on the resume is optional.

- The cover letter must be addressed as follows:
 - Ms. Julie Smith, Manager Human Resources Department Digital Solutions 1365 King Avenue Columbus, OH 43212

Common Specifications for all BPA Judged Events

- This is a pre-submitted event. Regional and state conferences have specific deadlines prior to the national deadlines. Please consult the regional or state conference administrator for those deadlines. For the National Leadership Conference, submit project files at https://upload.bpa.org no later than 11:59 p.m. Eastern Time on April 1, 2026.
- An auto-generated confirmation will be provided upon project submission for the National Leadership Conference; individual confirmation cannot be provided. No changes can be made to the project after the date of submission.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

This event is sponsored by



(520) Advanced Interview Skills

Technical Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | | | |
|---|--|--|---|-------------------|--|--|--|
| Materials indicate contestant applied for one of the positions shown on the Organizational Chart of Digital | | | | | | | |
| Solutions found in the Style & Reference Manual. | | | | | | | |
| Submission and Formatting (All points or none are awarded by the technical judge) | | | | | | | |
| Contestant submitted their Cover Letter and Resume in one (1) combined PDF file. | | | | | | | |
| Evaluation Criteria | Below Expectations O-3 points | Meets Expectations 4-7 points | Above Expectations 8-10 points | Points Awarded | | | |
| Cover Letter | | | | | | | |
| Introduction and Address | Introduction is missing or vague, lacks clarity or relevance. | Somewhat engaging but lacks specificity or impact. | Engaging and specific, effectively captures attention. | /10 | | | |
| Relevance of Skills | Skills are not relevant to the position or not mentioned at all. | Some relevant skills are mentioned but may not be clearly tied to the position or fully explained. | All skills are clearly relevant to the position, well-explained, and directly applicable to the requirements. | /10 | | | |
| Closing Statement | Missing or ineffective, fails to summarize key points. | Basic closing present but lacks impact. | Strong, compelling summary, leaves a memorable impression. | /10 | | | |
| Writing Accuracy | Numerous errors impacting clarity. | Few errors, minor impact on clarity. | Error-free, polished grammar and spelling. | /10 | | | |
| Layout and Formatting | Poorly organized, difficult to read, lacks visual appeal. | Adequate organization, readable, lacks consistency. | Well-organized, enhances readability and visual appeal. | /10 | | | |
| Resume | | | | | | | |
| Job Position Listed | Position not listed or listing unclear. | Position listed but not effectively highlighted. | Clearly listed at the top, prominently highlights target role. | /10 | | | |
| Layout and Formatting | Poorly organized, difficult to read, lacks visual appeal. | Adequate organization, readable, lacks consistency. | Well-organized, enhances readability and visual appeal. | /10 | | | |
| Order of Work History | Not in reverse chronological order, challenging understanding. | Mostly in reverse chronological order, with some inconsistencies. | Completely in reverse chronological order, facilitating clear career progression. | /10 | | | |
| Writing Accuracy | Numerous errors impacting clarity. | Few errors, minor impact on clarity. | Error-free, polished grammar and spelling. | /10 | | | |
| TOTAL TECHNICAL POINTS | | | | | | | |

(520) Advanced Interview Skills

Presentation Scoring Rubric

| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-20 points | Above Expectations | Points Awarded |
|-------------------------|---|---|---|-------------------|
| First Impressions | Poor introduction; lacked positive first impression. | Adequate introduction; made a somewhat positive first impression. | 21-30 Strong introduction; made a very positive first impression. | /30 |
| Evaluation Criteria | Below Expectations 0-7 points | Meets Expectations 8-14 points | Above Expectations 15-20 points | Points Awarded |
| Applicant's Appearance | Not neat or well-groomed; inappropriate attire. | Somewhat neat and well- groomed; acceptable attire. | Neat, well-groomed, and appropriately attired. | /20 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-20 points | Above Expectations 21-30 | Points Awarded |
| Personality and Poise | Negative or insincere demeanor; poor posture and eye contact. | Generally positive and courteous; acceptable posture and eye contact. | Positive, courteous, sincere, confident; good posture and eye contact. | /30 |
| Communication Skills | Poor grammar and pronunciation; unpleasant voice and tone. | Acceptable grammar and pronunciation; generally pleasant voice and tone. | Proper grammar and pronunciation; pleasant voice and tone. | /30 |
| Skills & Qualifications | Lacking required job skills, work habits, and problem- solving abilities. | Demonstrated some required job skills, work habits, and problem- solving abilities. | Demonstrated strong job skills, good work habits, and problem-solving abilities. | /30 |
| Evaluation Criteria | Below Expectations O-39 points | Meets Expectations 40-79 points | Above Expectations 80-100 points | Points Awarded |
| Judges' Questions | Inadequate answers: little to no knowledge of the position or company; lack of initiative. | Acceptable answers: some knowledge of the position and company; demonstrated some initiative. | Appropriate and informed answers; good knowledge of the position and company; demonstrated initiative and enthusiasm. | /100 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-20 points | Above Expectations 21-30 | Points Awarded |
| Final Impressions | Failed to express thanks or conclude the interview effectively. | Adequately expressed thanks and concluded the interview. | Expressed thanks and concluded the interview effectively. | /30 |
| Evaluation Criteria | Below Expectations 0-7 points | Meets Expectations 8-14 points | Above Expectations 15-20 points | Points Awarded |
| Portfolio | Poorly organized; minimal relevant information. | Adequately organized; some relevant information. | Well-organized; relevant and diverse information. | /20 |
| Documentation | One (1) copy of the Cover Letter and Résumé was submitted at presentation check-in (both preliminaries and finals). | | | |
| TOTAL INTERVIEW POINTS | | | | |

Note: no more than fifteen (15) minutes for interview.

(525) Extemporaneous Speech

SECONDARY EVENT ONLY

Description & Eligibility

Demonstrate effective communication skills by arranging, organizing, and presenting information orally without prior knowledge of the topic. The speech may serve one or more purposes: to decide, to impress, to inform, or to persuade. Any secondary division contestant may enter this contest. The event may be repeated.

Contestant Must Supply

• Sharpened pencils, pens

Equipment/Supplies Provided

- Three (3) notecards per contestant
- Topics

Contest Notes

- Method of evaluation: judged.
- Length of the event: no more than ten (10) minutes preparation, no less than two (2) and no more than four (4) minutes speech.
- The contestant will be given warnings via flash cards when there are two (2) minutes remaining and when there is one (1) minute remaining during the speaking time.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Contest Competencies

- Demonstrate effective communication skills
- Demonstrate skills in developing a speech using the three basic elements (introduction, body, conclusion)
- Apply speaking techniques using appropriate tempo and pitch
- Utilize nonverbal gestures as needed

Contest Specifications for this Event

- Contestant will draw two (2) different business topics and will select one. The topics may deal with Business Professionals of America, office situations, the business world, etc.
- The event proctor will provide three (3) notecards. Notes can only be made on the notecards provided.
- No advisor contact will be allowed between the time of receiving the topic and the delivery.
- No materials or previously prepared notes will be allowed into the preparation or presentation room with the
 contestant.
- Judges' comments will be returned digitally through the online judging system at the national level.

(525) Extemporaneous Speech

Presentation Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | |
|---|-------|
| Contestant followed the topic. | □Y □N |
| If no to the question, please stop scoring and provide a brief reason for the disqualification: | |

| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
|-------------------------------------|---|--|---|-------------------|
| Evaluation Criteria | 0-7 points | 8-14 points | 15-20 points | Awarded |
| Delivery & Engagement | maintains eye contact, uses minimal gestures and body language, or has significant breaks eye contact, uses eye contact, uses appropriate gestures and body language, body language, | | Contestant maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /20 |
| Organization, Design & Structure | The speech lacks coherence and structure, making it unclear and difficult to follow. Transitions between points are awkward or absent. | The speech content has some gaps, making it not always clear and somewhat difficult to follow. Transitions between points are choppy. | The speech content flows adequately, with a mostly clear structure and smooth transitions between points. | /20 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-30 points | Above Expectations 31-50 points | Points Awarded |
| | The speech demonstrates a limited understanding of the topic or prompt, often | The speech addresses the general topic or prompt but lacks depth and | The speech comprehensively addresses the topic with a | |
| Effectiveness | veering into irrelevant or off-topic information. The purpose of the speech (to decide, to impress, to inform, to persuade) is not achieved or unclear. | specific focus. The purpose of the speech is partially achieved but lacks clear effectiveness in decision-making, impressing, informing, or persuading. | clear and focused approach. It includes relevant information that directly relates to the given context. The purpose of the speech (to decide, to impress, to inform, to persuade) is effectively achieved with clarity and | /50 |
| Effectiveness | veering into irrelevant or off-topic information. The purpose of the speech (to decide, to impress, to inform, to persuade) is not achieved or unclear. The speech lasted no less that | specific focus. The purpose of the speech is partially achieved but lacks clear effectiveness in decision-making, impressing, informing, or | clear and focused approach. It includes relevant information that directly relates to the given context. The purpose of the speech (to decide, to impress, to inform, to persuade) is effectively achieved with clarity and impact. | /50 |

SPEECH WILL BE STOPPED AT FOUR (4) MINUTES

Description & Eligibility

Demonstrate effective communication skills by arranging, organizing, and presenting information orally without prior knowledge of the topic. The speech may serve one or more purposes: to decide, to impress, to inform, or to persuade. Any postsecondary division contestant may enter this contest. The event may be repeated.

Contestant Must Supply

Sharpened pencils, pens

Equipment/Supplies Provided

- Three (3) notecards per contestant
- Topics

Contest Notes

- Method of evaluation: judged.
- Length of event: no more than ten (10) minutes preparation, no less than three (3) and no more than five (5) minutes speech.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Contest Competencies

- Demonstrate effective communication skills
- Demonstrate skills in developing a speech using the three basic elements (introduction, body, conclusion)
- Apply speaking techniques using appropriate tempo and pitch
- Utilize nonverbal gestures as needed

Contest Specifications for this Event

- The contestant will draw two (2) different business topics and will select either one. The topics may deal with Business Professionals of America, office situations, the business world, etc.
- The event proctor will provide three (3) notecards. Notes can only be made on the notecards provided.
- No advisor contact will be allowed between the time of receiving the topic and the delivery.
- No materials or previously prepared notes will be allowed into the preparation or presentation room with the contestant.
- The contestant will be given warnings via flash cards when there are two (2) minutes remaining and when there is (1) minute remaining during the speaking time.

(530) Contemporary Issues

Presentation Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | |
|---|---|
| Contestant followed the topic. | |
| If no to the question, please stop scoring and provide a brief reason for the disqualification. | • |

| Evaluation Criteria | Below Expectations 0-7 points | Meets Expectations 8-14 points | Above Expectations 15-20 points | Points Awarded |
|-------------------------------------|---|--|---|-------------------|
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Speaker occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | eye contact, uses | /20 |
| Organization, Design & Structure | The speech lacks coherence and structure, making it unclear and difficult to follow. Transitions between points are awkward or absent. | The speech content has some gaps, making it not always clear and somewhat difficult to follow. Transitions between points are choppy. | The speech content flows adequately, with a mostly clear structure and smooth transitions between points. | /20 |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-30 points | Above Expectations 31-50 points | Points Awarded |
| Effectiveness | The speech demonstrates a limited understanding of the topic or prompt, often veering into irrelevant or off-topic information. The purpose of the speech (to decide, to impress, to inform, to persuade) is not achieved or unclear. | The speech addresses the general topic or prompt but lacks depth and specific focus. The purpose of the speech is partially achieved but lacks clear effectiveness in decision-making, impressing, informing, or persuading. | The speech comprehensively addresses the topic with a clear and focused approach. It includes relevant information that directly relates to the context given. The purpose of the speech (to decide, to impress, to inform, to persuade) is effectively achieved with clarity and impact. | /50 |
| | The speech lasted no less than three (3) minutes and no more than five (5) minutes | | | |
| Timing & | • | | | /10 |
| Timing & Documentation | • | se any materials other than th | | /10 |

SPEECH WILL BE STOPPED AT FIVE (5) MINUTES

(535) Human Resource Management (This event is dedicated in the memory of Bob Roeder)

Description & Eligibility

Assess interpretation of personnel policies and knowledge of human resource management. Any postsecondary or secondary division contestant may enter this judged event. The event may be repeated.

Contestant Must Supply

- Human Resources Manual
- Sharpened pencils, pens

Equipment/Supplies Provided

- Three (3) notecards per contestant
- Scenario

Contest Notes

- Method of evaluation: judged.
- Length of the event: no more than twenty (20) minutes preparation time, no less than three (3) and no more than five (5) minutes for oral presentation, no more than three (3) minutes judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Contest Competencies

- Demonstrate effective communication skills
- Demonstrate skills in developing a speech using the three basic elements (introduction, body, conclusion)
- Apply speaking techniques using appropriate tempo and pitch
- Utilize nonverbal gestures as needed
- Model behaviors that demonstrate support for the organization's mission in order to provide quality human resources services to clients
- Describe, assess, and demonstrate rules and laws which should be followed in a human resources setting to promote occupational safety and health
- Model ethical and legal conduct while working in the human resources industry
- Demonstrate actions that comply with legal requirements for personal liability to guide personal conduct in the human resources setting
- Describe and apply technical knowledge and skills required in the human resources area

Contest Specifications for this Event

- The contestant will be given a human resources management scenario. The scenario may deal with office situations, workplace issues, legal matters, etc.
- The event proctor will provide three (3) notecards. Only the *Human Resources Manual*, along with three (3) notecards, may be used in the preparation room.
- The Human Resources Manual is a guideline and should be used as the ultimate authority when the manual contains specific related information. Contestants are expected to familiarize themselves with the manual prior to competition.
- No advisor contact will be allowed between the time of receiving the topic and the delivery of the presentation.
- Only the three (3) notecards may be used in the presentation room. The *Human Resources Manual* may *not* be used during the presentation.
- The contestant will be given warnings via flash cards when there are two (2) minutes remaining and when there is one (1) minute remaining during the speaking time.
- Judges' comments will be returned digitally through the online judging system at the national level.

(535) Human Resource Management

Presentation Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | | |
|---|--|---|---|-----------------------------|-------------------|--|
| Team followed the topic. | (ii dii) quosion rosais | <u>, , , , , , , , , , , , , , , , , , , </u> | | ПΥ | | |
| If no to the question, plea | ase stop scoring and provide a | a brief reason for the <i>disqualit</i> | ication: | | | |
| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | Above Expectat 11-15 points | tions | Points Awarded | |
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Contestant maintagood eye contact, appropriate gesturbody language, and their tone and pacadequately. | uses res and d varies | /15 | |
| Organization, Design & Structure | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a go- understanding of the topic and includes relevant and accur- information. | he | /15 | |
| Evaluation Criteria | Below Expectations O-10 points | Meets Expectations 11-30 points | Above Expectat 31-50 points | | Points Awarded | |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a goo understanding of th and includes relevant and accura information. | ne topic | /50 | |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Expectat 8-10 points | | Points Awarded | |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are deta insightful, and effec address the judges' questions. | ailed, ctively | /10 | |
| Timing & Documentation | l • | ess than three (3) minutes and did <i>not</i> use any materials othe | | | /10 | |
| Documentation | I minutes and the contestant (| , | PRESENTATION PO | | /100 | |

PRESENTATION WILL BE STOPPED AT FIVE (5) MINUTES

(540) Ethics and Professionalism

Description & Eligibility

Explore the application of ethical frameworks to various aspects used in business today. Any postsecondary or secondary division contestant may enter this judged event.

Contestant Must Supply

- Ethics and Professionalism Resources Manual
- Sharpened pencils, pens

Equipment/Supplies Provided

- Three (3) notecards per contestant
- Scenario

Contest Notes

- Method of evaluation: judged.
- Length of the event: no more than twenty (20) minutes preparation time, no less than five (5) minutes and no more than seven (7) minutes for oral presentation, no more than three (3) minutes judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Contest Competencies

- Demonstrate effective communication skills and nonverbal gestures
- Demonstrate skills in developing a speech using the three basic elements (introduction, body, conclusion)
- Apply speaking techniques using appropriate tempo and pitch
- Demonstrate problem solving abilities

Contest Specifications for this Event

- The contestant will be given a scenario dealing with ethics or professionalism. Refer to the *Ethics and Professionalism Resources Manual* as a guide when preparing for the event.
- The event proctor will provide three (3) notecards. Notes can only be made on the notecards provided. Only the *Ethics and Professionalism Resources Manual*, along with three (3) notecards for note taking, may be used in the preparation room.
- No advisor contact will be allowed between the time of receiving the topic and the delivery.
- Only the three (3) notecards may be used in the presentation room. The Ethics and Professionalism Resources Manual may not be used during the presentation.
- The contestant will be given warnings via flash cards when there are two (2) minutes remaining and when there is one (1) minute remaining during the speaking time.
- Judges' comments will be returned digitally through the online judging system at the national level.

(540) Ethics & Professionalism

Presentation Scoring Rubric

Required Elements (If any question results in a NO, please assign a score of o) Contestant followed the topic. $\square Y \square N$

If no to the question, please stop scoring and provide a brief reason for the disqualification:

| Evaluation Criteria | Below Expectations O-5 points | Meets Expectations 6-10 points | Above Expectations 11-15 points | Points Awarded | |
|--|--|---|---|-------------------|--|
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | tant rarely ns eye contact, nimal gestures and nguage, or has ant inconsistencies Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone | | /15 | |
| Organization, Design & Structure | Presentation lacks coherence and structure, making it unclear and difficult to follow. Transitions between points are awkward or absent. | Presentation content has some gaps, making it not always clear and somewhat difficult to follow. Transitions between points are choppy. | Presentation content flows adequately, with a mostly clear structure and smooth transitions between points. | /15 | |
| Evaluation Criteria Below Expectations O-10 points | | Meets Expectations Above Expectations 11-30 points 31-50 points | | Points Awarded | |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /50 | |
| Evaluation Criteria | Below Expectations O-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded | |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 | |
| Timing & Documentation | The presentation lasted no less than five (5) minutes and no more than seven (7) | | | | |
| | | | RESENTATION POINTS | /100 | |

PRESENTATION WILL BE STOPPED AT SEVEN (7) MINUTES

(545) Prepared Speech

Description & Eligibility

Demonstrate communication skills in securing, arranging, organizing, and presenting information orally. Any postsecondary or secondary division contestant may enter this event. The event may be repeated, but the topic may *not* be reused. A contestant may *not* participate in Prepared Speech and either Presentation Individual or Presentation Team in the same year.

Contestant Must Supply

- One (1) copy of the Speech Outline, Works Cited formatted according to the Style & Reference Manual and BPA Release Form(s) for each round (prelims and finals).
- Optional Easel, flipchart, posterboard and props.

Contest Notes

- Method of evaluation: judged.
- Length of event: no more than one (1) minute setup, no less than five (5) and no more than seven (7) minutes for the speech.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Contest Competencies

- Demonstrate effective communication skills
- Demonstrate skills in developing a speech using the three basic elements (introduction, body, conclusion)
- Utilize nonverbal gestures as needed
- Apply speaking techniques using appropriate tempo and pitch
- Secure facts and data from multiple sources, emphasizing research skills

Contest Specifications for this Event

- Contestant selects a topic related to business, entrepreneurship, or Business Professionals of America.
- Facts and working data may be secured from any source. This event emphasizes a scholarly approach to securing information and places emphasis on content and research. Each contestant's speech, however, must be the result of his/her own efforts.
- Contestants must place their Contestant ID in the top-right corner of the header on the Works Cited and Speech outline. (This addition is *not* noted in the *Style & Reference Manual.*)
- Business Professionals of America grants permission for the use of the copyrighted logo and tagline.
- No materials other than the required submission may be left with judges.

Common Specifications for all BPA Judged Events

- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including themselves, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including themselves, on the Works Cited page for any work
 used on the project. Materials must follow the organization's BPA Graphic Standards and make proper use of the
 BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- It is the policy of Business Professionals of America to comply with copyright laws. The *Style & Reference Manual* contains guidelines for Copyright and/or Fair Use. Contestant(s) will be disqualified for violations of the guidelines.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials
 submitted for technical judging will not be returned and will not be available at NLC.

(545) Prepared Speech

Presentation Scoring Rubric

| Required Elements | | | |
|--|--|--|--|
| (If any questions result in a NO being checked, judges please assign a score of 0) | | | |
| Contestant followed the topic. | | | |
| Contestant followed the Copyright and/or Fair Use Guidelines. | | | |
| If no to either question, please stop scoring and provide a brief reason for the disqualification below: | | | |

Below Expectations Meets Expectations Above Expectations Points Evaluation Criteria 0-7 points 8-14 points 15-20 points Awarded Contestant rarely Contestant occasionally Contestant maintains good maintains eye contact, uses breaks eye contact, uses eye contact, uses minimal gestures and body limited gestures and body appropriate gestures and Delivery & /20 language, or has significant language, or has some body language, and varies Engagement inconsistencies in tone and inconsistencies in tone and their tone and pace pace. pace. adequately. The speech lacks The speech content has The speech content flows coherence, and it is adequately, and each some gaps, and it is not unclear how each always clear how each contestant's role is clear Organization, Design & contestant's role contestant's role and integrated into the /20 presentation. Transitions Structure contributes to the contributes to the presentation. Transitions presentation. Transitions between speakers and/or between speakers and/or between speakers and/or points are smooth. points are awkward or points are choppy. absent. **Below Expectations Points Meets Expectations Above Expectations Evaluation Criteria** O-10 points 11-30 points Awarded 31-50 points The speech demonstrates a The speech demonstrates a The speech demonstrates a limited understanding of the basic understanding of the good understanding of the Content Knowledge topic and includes topic and includes a mix of topic and includes /50 relevant and irrelevant relevant and accurate mostly irrelevant or inaccurate information. information. information. Setup lasted no longer than one (1) minute, speech lasted no less than five (5) minutes Timing & and no longer than seven (7) minutes. Speech Outline and Works Cited in the correct /10

Props and/or additional items shall not be used as a basis for scoring.

Documentation

SPEECH WILL BE STOPPED AT SEVEN (7) MINUTES

submitted at presentation check-in (both preliminaries and finals).

format according to the Style & Reference Manual and BPA Release Form(s) were

TOTAL PRESENTATION POINTS

/100

(550) Parliamentary Procedure Team

SECONDARY EVENT ONLY

Description & Eligibility

Demonstrate the use of correct parliamentary procedure through a chairperson's ability to conduct a business meeting in a democratic manner that allows the members of the team to effectively participate in this judged event. Examine the team's knowledge of parliamentary procedure through oral questions and the objective test. Any secondary division contestant may enter this team event. A team consists of 4-8 contestants. Contestants that participate in this event at the national level are eligible for twelve (12) years of paid membership offered by the American Institute of Parliamentarians.

Team Must Supply

- Robert's Rules of Order Newly Revised (current edition)
- Sharpened pencils, pens for secretary's minutes
- Gavel
- Published and/or unpublished reference materials in the preparation room only
- Open and Closing a Meeting scripts in the preparation room only

Equipment/Supplies Provided

- Test/Agenda (one per team)
- Blank sheet of paper for Secretary's minutes
- One 3"x5" index card for each team member
- American flag

Contest Notes

- Method of evaluation: judged.
- All team members must take an objective parliamentary procedure test. The test should be administered to all team members at the same time. The average score will be added to the team score. The test is specific to this event. Reference materials are NOT allowed.
- Suggested resource for objective portion: Dunbar's Manual of Parliamentary Procedure
- Length of event: no more than fifteen (15) minutes preparation time, no more than fifteen (15) minutes parliamentary demonstration, and no more than five (5) minutes judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Contest Competencies

- Demonstrate understanding of parliamentary procedure
- Apply understanding of a democratic process in decision making
- Apply effective practices for conducting a business meeting
- Demonstrate ability to process specified motions
- Demonstrate understanding of time management
- Evaluate and delegate responsibilities needed to perform required tasks
- Demonstrate teamwork skills needed to function in a business meeting setting
- Demonstrate effective communication and presentation skill

Contest Specifications for this Event

- Each team will be given a test/agenda containing three (3) subjects related to Business Professionals of America; each subject is to be used to demonstrate one or more abilities in parliamentary procedure. This becomes the order of new business for each team.
- The team will be expected to conduct the meeting according to correct parliamentary procedure beginning with the opening ceremony.
- Suggested Procedure officers should be seated at the head table; the Secretary should be seated to the right
 of the Chairperson and Parliamentarian to the left.
- After the opening ceremony, the Chairperson must acknowledge a quorum and then ask for general consent to
 dispense with the reading of minutes, officer reports, and committee reports; the Secretary will read the first
 item of new business from the test/agenda. Proceed directly with the skills asked to demonstrate and conclude
 with the official closing ceremony.

- The Secretary will be permitted to take the contest agenda into the presentation room. The Secretary will record the proceedings of the meeting in English, long hand, on a blank sheet of paper, and submit his/her handwritten notes and contest agenda to the judges immediately after the presentation. Secretary's notes will be verified for content only.
- A warning card will be shown five (5) minutes before the maximum presentation time and one (1) minute before the maximum time.
- Judge questions will be directed to the Chairperson for any contestant to answer. Questions from the judges will have reference to the abilities demonstrated during the event.
- Each team contestant may have one 3" x 5" notecard during the presentation but may *not* refer to the authority during the presentation.
- Judges' comments will be returned digitally through the online judging system at the national level.

Opening a Meeting

The opening ceremony sets the stage for a chapter meeting. The ceremony, done in a proper and professional manner, will demonstrate to the contestants a well-planned and organized meeting. This will make meetings more orderly and effective.

The Opening Ceremony

President

(Stands and raps the gavel once for attention.) The meeting will come to order. We are now holding a meeting of the Business Professionals of America. Mr. /Madam Vice President, what are the major purposes of our professional organization?

Vice President

We recognize the importance and understand the contributions that have been made to our country by business professionals. We are preparing to take our place in these challenging positions. We work together in Business Professionals of America to develop essential competencies in leadership, scholarship, character, and citizenship so that we may share in the improvement of our economy and the advancement of our nation.

President

May we accomplish these objectives? Mr. /Madam Vice President, will you please present the other officers?

Vice President

With pleasure, I introduce:

(Introduce in order the President, Historian, Secretary, Treasurer, Parliamentarian, and Vice Presidents. Pronounce the name of each individual and the office held. As each officer is introduced, he or she should stand and remain standing until seated by the President.)

Mr. /Madam President, the officers are at their stations.

President

Will the members and friends please rise and join me in reciting the Pledge of Allegiance to the Flag? (Raps the gavel three times to call the members and guests to stand. The audience should rise on the third rap of the gavel. All members face the flag with their hands over their hearts to repeat the Pledge of Allegiance to the Flag.)

Everyone

I pledge allegiance to the flag of the United States of America and to the Republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

President

Fellow members and guests, join me in stating why we are here.

Everyone

We are met in a spirit of friendship and goodwill as we prepare for careers in a world-class workforce. We work together to develop professionalism and leadership through Business Professionals of America and pledge our loyalty to our nation.

President

Please be seated.

Closing a Meeting

The closing ceremony, when properly presented, will bring a dignified closing to a session or meeting. It is an indication to the members or guests present that all business has been transacted.

Equipment and Supplies

Gavel

The Ceremony

President

Mr. /Madam Secretary, do you know of any further business which should be transacted at this time?

Secretary

(Rises, replies, and sits down.) I have none, Mr. / Madam President.

President

We are about to adjourn this meeting of the Business Professionals of America. As we associate together, let us be supportive of each other as we strive to attain the goals of this organization. (Pause) If there is no further business and no objection, the meeting will be adjourned. (Pause) I now declare this meeting adjourned. (Rap gavel once.)

(550) Parliamentary Procedure Team Presentation Scoring Rubric/Criteria

Judge 1 Only

| Evaluation Criteria | Non- Participation in Subject | Below Average | Average | Good | Excellent | Points Awarded |
|---|-------------------------------------|------------------|---------|-------|-----------|-------------------|
| Chairperson's presiding abil | Chairperson's presiding ability | | | | | |
| Subject #1 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #2 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #3 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Clarity and correctness of b | usiness transactio | ons | | | | |
| Subject #1 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #2 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #3 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Total Points Awarded by Judge 1 Only (120 points maximum) | | | | | /120 | |

Judge 2 Only

| Evaluation Criteria | Non- Participation in Subject | Below Average | Average | Good | Excellent | Points Awarded |
|--|-------------------------------------|------------------|---------|-------|-----------|-------------------|
| Followed voting procedures | | | | | | |
| Subject #1 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #2 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #3 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Judges' questions | | | | | | |
| Question #1 | 0 | 1-3 | 4-6 | 7-9 | 10 | /10 |
| Question #2 | 0 | 1-3 | 4-6 | 7-9 | 10 | /10 |
| Question #3 | 0 | 1-3 | 4-6 | 7-9 | 10 | /10 |
| Total Points Awarded by Judge 2 Only (90 points maximum) | | | | | /90 | |

Judge 3 Only

| Evaluation Criteria | Non- Participation in Subject | Below Average | Average | Good | Excellent | Points Awarded |
|---|-------------------------------------|------------------|-----------------|------------|----------------|-------------------|
| General participation by cor | itestants, excludi | ng secretary | | | | |
| Subject #1 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #2 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #3 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Quality of discussion and po | wer of expressio | n, communic | ation skills, a | and poise. | | |
| Subject #1 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #2 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| Subject #3 | 0 | 1-5 | 6-10 | 11-15 | 16-20 | /20 |
| | | All points | or none are | awarded p | er item below. | |
| Included Opening and Closing | g ceremonies | | | | 10 | /10 |
| Followed designated order of | business | | | | 10 | /10 |
| Secretary's handwritten notes of the meeting prepared in a legible manner | | | | | | /10 |
| At least four original team members were present during the presentation 10 | | | | | /10 | |
| Total Points Awarded by Judge 3 Only (160 points maximum) | | | | /160 | | |

TOTAL MAXIMUM POINTS = 370 + the average of the team members' scores from the Objective Test

(555) Presentation Individual

Description & Eligibility

Using current technologies and software, prepare and deliver an effective multimedia presentation on the topic provided. Any postsecondary or secondary division contestant may enter this judged event. A contestant may not participate in more than one of the following events in the same year. Presentation Individual and Prepared Speech. A previously used presentation may not be used. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

New generative-AI tools—such as ChatGPT for writing help, Adobe Firefly for images, and Sora for video creation—are rapidly changing how teachers teach and how students approach learning. These technologies can break down tough lessons, give instant feedback on essays, and quickly create eye-catching visuals, but they also raise concerns about academic integrity, over-reliance, and data privacy.

Your challenge is to craft a multimedia presentation that shows how generative AI is reshaping education from elementary classrooms to university lecture halls. Use solid research—articles, studies, and school surveys—plus real stories you have observed or experienced. Highlight the key benefits, such as personalized tutoring, adaptive feedback, and creative project support, while also examining the main risks, including academic dishonesty, misinformation, and unequal access to reliable AI tools. Finish by sharing a concise call to action—a set of three practical steps—to help educators, students, and families use AI smartly, safely, and fairly.

Points to consider include, but are not limited to:

- Benefits (personalized tutoring, adaptive feedback, creative project support, etc.)
- Risks (academic dishonesty, Al misinformation, access gaps, etc.)
- Call to Action (develop a brief three-step plan that schools can adopt immediately)

Contestant Must Supply

- One (1) copy of the Works Cited formatted in accordance with the Style & Reference Manual and signed BPA Release Form(s) for each round of the event (preliminary and final)
- Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.).

Contest Notes

- Method of evaluation: judged.
- Carry-in and setup of equipment must be done solely by the contestant and must take place within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be
 used only for their presentation to the judges.
- Length of event: no more than three (3) minutes for setup, no less than seven (7) and no more than ten (10) minutes for oral presentation, and no more than five (5) minutes judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

Contest Competencies

- Apply technical skills to create a multimedia presentation which will enhance the oral presentation
- Demonstrate effective oral communication skills
- Secure facts and data from multiple sources, emphasizing research skills

Contest Specifications for this Event

- The contestant is to make effective use of current multimedia technology in the presentation (e.g., sound, movement, digital video, etc.).
- Contestant should use space, color, and text as design factors.
- The use of graphics, including charts, must be a part of the presentation.
- Format Works Cited according to Style & Reference Manual.

Common Specifications for all BPA Judged Events

- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

(555) Presentation Individual Presentation Scoring Rubric

| Required Elements (If any question results in a NO, please assign a score of 0) | | | | | | | | |
|---|---|---|--|--|-------------------|--|--|--|
| Contestant followed the | | | <u>, , , , , , , , , , , , , , , , , , , </u> | | | | | |
| | Copyright and/or Fair Use Gu | uidelines. | | | | | | |
| If answered no to either o | question, please stop scoring a | and provide a brief reason for | the disqualification | | | | | |
| | | | | | | | | |
| Evaluation Criteria | Below Expectations 0-5 points | Meets Expectations 6-10 points | Above Exped 11-15 poi | nts | Points Awarded | | | |
| Delivery & Engagement | Contestant rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Contestant occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Contestant mai eye contact, us appropriate ges body language, their tone and p adequately. | es stures and and varies | /15 | | | |
| Organization, Design & Structure | The presentation lacks coherence, and the contestant's approach does not clearly convey a structured or purposeful flow. | The presentation has some gaps in organization, and the contestant's structure is occasionally unclear or inconsistent. | The presentatio flows adequatel contestant dem- clear and well-in structure throug | y, and the onstrates a Itegrated | /15 | | | |
| Evaluation Criteria | Below Expectations 0-10 points | Meets Expectations 11-30 points | Above Exped 31-50 po | | Points Awarded | | | |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information | | /50 | | | |
| Evaluation Criteria | Below Expectations 0-4 points | Meets Expectations 5-7 points | Above Exped 8-10 poi | | Points Awarded | | | |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail | Responses are doinsightful, and eff address the judg questions. | etailed, fectively | /10 | | | |
| Setup lasted no longer than three (3) minutes, presentation lasted no less than seven (7) minutes and no longer than ten (10) minutes. Works Cited is in the correct format according to the Style & Reference Manual and BPA Release Form(s) were submitted at presentation check-in (both preliminaries and finals). | | | | /10 | | | | |
| | | TOTAL | PRESENTATIO | TOTAL PRESENTATION POINTS | | | | |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(560) Presentation Team

Description & Eligibility

Using current technologies and software, prepare and deliver an effective multimedia presentation on the topic provided. Any postsecondary and secondary division contestant may enter this judged team event. A team will consist of 2-4 contestants. A contestant may *not* participate in more than one of the following events in the same year: Presentation Team and Prepared Speech. A previously used presentation may *not* be used. Entries that do not follow the provided topic or the Copyright and/or Fair Use Guidelines will be disqualified.

Topic

Last month, headlines revealed that a popular educational app—required by the school and installed on nearly every student's phone—had been quietly collecting and selling students' location and browsing data. Outrage spread across campus, but a follow-up discussion with the school's technology department uncovered something even more troubling: most students believe that tools like "Incognito Mode" or social media privacy settings protect their data.

Now, your team has been selected to become the student voice of truth. Research the biggest personal data myths your peers believe, expose the hidden realities, and propose simple protections that keep today's apps convenient—but safe. You will deliver a 7–10-minute multimedia presentation of your findings to your school's technology department for review.

Points to consider include but are not limited to:

- Myth-Busting Spotlight: Identify three common privacy myths among students. Pair each myth with a powerful
 fact or statistic that exposes the truth.
- Student Sentiment Snapshot: Poll your classmates about the myths. Present the results using a clear, visual format (bar or pie chart) to highlight gaps between perception and reality.
- Local Impact Story: Share a concise, relatable story showing how the misuse of personal data could directly harm students, especially when the school endorsed the app.
- Quick Win Toolkit: Recommend three fast, actionable steps students can take today to improve their digital safety—plus one school-wide initiative to prevent future issues.
- Success Metric: Define one measurable way to track progress. Clarify who will gather the data and how the results will be reported back to the school's technology department.

Team Must Supply

- One (1) copy of the Works Cited formatted according to the *Style and Reference Manual* and signed BPA Release Form(s) for each round of the event (preliminary and final).
- Digital presentation tools and supporting equipment (device, software, projector, extension cords, etc.).

Contest Notes

- Method of evaluation: judged.
- Carry-in and setup of equipment must be done solely by the team and must take place within the time allotted
- No Internet access will be provided on-site at NLC; however, teams may provide their own access to be used only for their presentation to the judges.
- Length of event: no more than three (3) minutes setup, no less than seven (7) and no more than ten (10) minutes oral presentation, no more than five (5) minutes judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

- Evaluate and delegate responsibilities needed to perform required tasks
- Demonstrate effective teamwork skills needed to function in a business setting
- Apply technical skills to create a multimedia presentation which will enhance the oral presentation
- Demonstrate effective oral communication skills
- Secure facts and data from multiple sources, emphasizing research skills

Contest Specifications for this Event

- The team is to make effective use of current multimedia technology in the presentation (e.g., sound, movement, digital video, etc.).
- The presentation should use space, color, and text as design factors.
- The use of graphics, including charts, must be a part of the presentation.
- Format Works Cited according to Style & Reference Manual.

Common Specifications for all BPA Judged Events

- The team is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work used on the project. It is the policy of Business Professionals of America to comply with copyright law. The Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will not be returned and will not be available at NLC.

(560) Presentation Team

Presentation Scoring Rubric

| Required Elements | |
|--|--|
| (If any question results in a NO, please assign a score of 0) | |
| Team followed the topic. | |
| Team followed the Copyright and/or Fair Use Guidelines. | |
| If no to either question, places stop seering and provide a brief reason for the disqualification below. | |

It no to either question, please stop scoring and provide a briet reason for the disqualitication below:

| Evaluation Criteria | Below Expectations | Meets Expectations | Above Expectations | Points |
|----------------------------------|--|--|--|-------------------|
| | O-5 points | 6-10 points | 11-15 points | Awarded |
| Delivery & Engagement | Team rarely maintains eye contact, uses minimal gestures and body language, or has significant inconsistencies in tone and pace. | Team occasionally breaks eye contact, uses limited gestures and body language, or has some inconsistencies in tone and pace. | Team maintains good eye contact, uses appropriate gestures and body language, and varies their tone and pace adequately. | /15 |
| Organization, Design & Structure | Presentation lacks coherence, and it is unclear how each team member's role contributes to the presentation. Transitions between speakers and/or points are awkward or absent. | Presentation content has some gaps, and it is not always clear how each team member's role contributes to the presentation. Transitions between speakers and/or points are choppy. | Presentation content flows adequately, and each team member's role is clear and integrated into the presentation. Transitions between speakers and/or points are smooth. | /15 |
| Evaluation Criteria | Below Expectations O-15 points | Meets Expectations 16-30 points | Above Expectations 30-45 points | Points Awarded |
| Content Knowledge | Presentation demonstrates a limited understanding of the topic and includes mostly irrelevant or inaccurate information. | Presentation demonstrates a basic understanding of the topic and includes a mix of relevant and irrelevant information. | Presentation demonstrates a good understanding of the topic and includes relevant and accurate information. | /45 |
| Evaluation Criteria | Below Expectations O-4 points | Meets Expectations 5-7 points | Above Expectations 8-10 points | Points Awarded |
| Judges' Questions | Responses lack depth and fail to demonstrate a comprehensive understanding of the topic. | Some responses lack detail or clarity. The understanding of the topic is partially demonstrated. | Responses are detailed, insightful, and effectively address the judges' questions. | /10 |
| Team Members | At least two original team me | embers were present during t | he presentation. | /5 |
| Timing & Documentation | Setup lasted no longer than three (3) minutes, presentation lasted no less than seven (7) minutes and no longer than ten (10) minutes. Works Cited in the correct format according to the <i>Style & Reference Manual</i> and BPA Release Form(s) were submitted at presentation check-in (both preliminaries and finals). | | | |
| TOTAL PRESENTATION POINTS | | | | /100 |

Props and/or additional items shall not be used as a basis for scoring.

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(590) Meeting and Event Planning Concepts - Open Event

Description & Eligibility

Access knowledge addressing business meeting management which incorporates fundamental concepts accepted as good practices in any business unit including business planning and strategy, organization and execution, trust and transparency. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Optional: Sharpened pencils, pens
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified. Members who violate this rule will be disqualified.

Contest Notes

- Method of evaluation: objective.
- Reference materials are <u>not</u> allowed. Contestants who violate this rule will be disqualified.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

- Manage all aspects of project for success of event
 - o Plan meeting or event project
 - Manage event finances and budget
 - o Manage monetary transactions
 - Perform administrative tasks
 - Acquire staff and volunteers
 - Train staff and volunteers
 - o Create meeting or event design
 - o Engage speakers and performers
 - Coordinate food and beverage services
- Develop plan for managing movement of attendees
 - o Manage site
 - Select site and design site layout
- Manage on-site communications
 - Manage marketing materials
 - Manage meeting or event merchandise
- Exhibit professional behavior
- Conduct business communications

(591) Management, Marketing and Human Resources Concepts - Open Event

Description & Eligibility

Assess knowledge of management, marketing, and human resources concepts. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

- Optional: Sharpened pencils, pens
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified. Members who violate this rule will be disqualified.

Contest Notes

- Method of evaluation: objective.
- Reference materials are not allowed. Contestants who violate this rule will be disqualified.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

- Demonstrate knowledge of management concepts and skills
- Demonstrate knowledge of marketing concepts and skills
- Demonstrate knowledge of human resource concepts and skills
- Demonstrate knowledge of business finance concepts and skills
- Demonstrate knowledge of entrepreneurship concepts and skills
- Demonstrate knowledge of global business concepts and skills

(592) Parliamentary Procedure Concepts - Open Event

Description & Eligibility

Assess knowledge of parliamentary procedure. Any postsecondary and secondary division contestant may enter this objective event.

Contestant Must Supply

- Optional: Sharpened pencils, pens
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified.

Contest Notes

- Method of evaluation: objective.
- Suggested resource: Dunbar's Manual of Parliamentary Procedure Test Questions.
- Reference materials are <u>not</u> allowed. Contestants who violate this rule will be disqualified.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

- Demonstrate knowledge of parliamentary principles
- Demonstrate knowledge of parliamentary terminology
- Identify the various kinds and characteristics of motions
- Describe voting methods, techniques, and rules
- Identify debatable and non-debatable motions
- Identify techniques for conducting a meeting

(593) Project Management Concepts - Open Event

Postsecondary Event Only

Description & Eligibility

Assess knowledge of basic project management practices and terminology that is used independent of a specific methodology. Any postsecondary division contestant may enter this event.

Contestant Must Supply

- Optional: Sharpened pencils, pens
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified. Disqualified.

Contest Notes

- Method of evaluation: objective.
- Reference materials are not allowed.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

Contest Competencies

The competencies assessed relate to the Project Management Professional (PMP) Standards produced by the Project Management Institute (PMI).

- Demonstrate understanding of the five basic project phases
- Demonstrate knowledge of work breakdown structures and how they are used
- Identify terminology associated with project management including organizational structures and leadership styles
- Demonstrate the understanding and importance of risk management and levels of risk
- Demonstrate the knowledge of general management skills including leadership, negotiation, communication, and team building
- Demonstrate knowledge of product life cycle stages
- Analyze information regarding tasks, plans, schedules, strategies, budgets, deliverables, milestones, and organizational structures

(594) Digital Marketing Concepts - Open Event

Description & Eligibility

Assess knowledge of digital marketing concepts. Any postsecondary or secondary division contestant may enter this application event.

Contestant Must Supply

- Optional: Sharpened pencils, pens
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified. Members who violate this rule will be disqualified.

Contest Notes

- Method of evaluation: objective.
- Reference materials are not allowed.
- Length of event: no more than sixty (60) minutes testing time.
- Unlimited entries by state.

Contest Competencies

- Identify the use of social media in marketing communications to obtain customer attention and/or to gain customer insight
- Demonstrate effective marketing research procedures and findings to assess credibility
- Describe types of digital advertising strategies that can be used to achieve promotional goals
- Understand design principles to communicate needs to designers
- Assess advertisements to ensure achievement of marketing communications goals/objectives
- Demonstrate the ability to develop an advertising campaign to achieve marketing communications objectives

This event is sponsored by:

HEALTH ADMINISTRATION EVENTS

| 600 | Medical Coding |
|-----|---------------------------------------|
| 605 | Health Insurance and Medical Billing |
| 610 | Health Administration Procedures |
| 615 | Health Research Presentation |
| 690 | Health Administration Concepts (Open) |

(600) Medical Coding

Description & Eligibility

This contest will access the contestant's knowledge and skills in medical coding through theory and application questions using ICD-10-CM and CPT. Any postsecondary or secondary contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified. Contestants who violate this rule will be disqualified.
- Suggested resource: Manual ICD-10-CM (2024) and CPT (2024), only physical copies allowed no electronic references.

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- No previous Business Professionals of America tests (handwritten, photocopied, or keyed) may be taken into the testing area. <u>Violation of this rule will result in disqualification</u>.
- Length of event: no more than ten (10) minutes orientation, no more than sixty (60) minutes testing time, no more than ten (10) minutes wrap-up.
- Entries vary by state.

- Apply technical coding skills to a variety of medical diagnoses/conditions
- Demonstrate knowledge of coding guidelines
- Explain what code numbers are used in various healthcare settings
- Recognize the coding method by the number assigned
- Assign codes accurately using appropriate coding guidelines
- Accurately define coding terms, abbreviations, and symbols
- Determine coding sequence based on diagnoses provided

(605) Health Insurance and Medical Billing

Description and Eligibility

Assess knowledge of insurance verification, prior authorization, insurance claim submission, insurance payment posting, and medical billing operations. Any postsecondary and secondary division contestant may enter this event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified. Contestants who violate this rule will be disqualified.

Competition Notes

- Method of evaluation: objective | application.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- No previous Business Professionals of America tests (handwritten, photocopied, or keyed) may be taken into the testing area. Violation of this rule will result in disqualification.
- Length of event: no more than ten (10) minutes orientation, no more than sixty (60) minutes testing time, no more than ten (10) minutes wrap-up.
- Entries vary by state.

- Demonstrate understanding of various types of insurance (private, third-party payer, government, group, individual, etc.)
- Evaluate and provide correct information on a CMS-1500 form for errors and omission
- Highlight insurance verification skills (troubleshooting insurance eligibility, determining primary vs. secondary coverage, etc.)
- Complete insurance prior authorization requests for different types of healthcare
- Accurately complete insurance claim submission forms (CMS 1500, etc.)
- Reconcile insurance payments with patient payments
- Demonstrate understanding of medical billing operations and patient account management

(610) Health Administration Procedures

Description and Eligibility

Evaluate knowledge of medical terminology and skills needed to prepare medical documents and function effectively in a medical office. Tests are written using AHDI guidelines and Taber's or Dorland's medical dictionaries. Any postsecondary and secondary division contestant may enter this application event.

Contestant Must Supply

- Published and/or unpublished non-electronic written reference materials.
- Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified. Contestants who violate this rule will be disqualified.
- Entries vary by state.

Competition Notes

- Method of evaluation: application.
- All student-produced jobs completed on-site are uploaded electronically and are not printed at the national level.
- No equipment, supplies, or materials other than those specified for an event will be allowed in the testing area.
- No previous Business Professionals of America tests (handwritten, photocopied, or keyed) may be taken into the testing area. Violation of this rule will result in disqualification.
- Length of event: no more than ten (10) minutes orientation, no more than sixty (60) minutes testing time, no more than ten (10) minutes wrap-up.
- Entries vary by state.

Equipment/Supplies Provided

• Computer and software

- Apply technical skills to produce a variety of medical office documents
- Demonstrate knowledge of the basic terminology and office procedures needed to function effectively in a medical office
- Provide customer support and service
- Prepare and maintain inventory of equipment and supplies
- Maintain filing systems (alphabetical, subject, numerical, and chronological) using ARMA rules
- Apply formatting and place information in correct SOAP and HPIP format
- Prepare telephone messages
- Utilize knowledge of medical ethics and etiquette
- Prepare and process medical records, process payments
- Use correct format in preparing a variety of medical reports
- Maintain patient account records and prepare billing statements
- Work with insurance companies to process patient accounts

(615) Health Research Presentation

Description & Eligibility

Demonstrate communication skills in securing, arranging, organizing, and presenting a multi-media presentation on the provided topic. Any postsecondary or secondary division contestant may enter this judged event.

Topic

You are part of a task force assembled by a state hospital association aiming to evaluate and improve pediatric cancer research outcomes. Your team has been asked to present at their upcoming innovation summit. Prepare a presentation that examines the history of pediatric cancer research in the U.S., highlighting major milestones and disparities in funding compared to adult cancers. Analyze how this funding gap affects innovation, treatment access, and long-term outcomes. Then, propose realistic, community-based solutions that could drive awareness, improve support, and influence policy to accelerate progress in pediatric oncology.

Contestant Must Supply

- One (1) copy of the signed BPA Release Form(s) and Works Cited for each round of the competition (preliminaries and finals). No materials, other than the required submission materials, may be left with judges.
- Presentation device and any supporting equipment (extension cords, projector, etc.)

Competition Notes

- Carry-in and setup of equipment must be done solely by the contestant and must take place within the time allotted.
- No Internet access will be provided on-site at NLC; however, contestants may provide their own access to be used only for their presentation to the judges.
- Length of event: no more than three (3) minutes for setup, no less than seven (7) and no more than ten (10) minutes for oral presentation, no more than five (5) minutes judges' questions.
- Finals may be part of the competition.
- Each state is allowed three (3) entries.

This event is sponsored by:



Contest Competencies

- Demonstrate knowledge of multimedia software and components
- Demonstrate effective oral communication skills
- Apply technical skills to create a multimedia presentation which will enhance the oral presentation
- Demonstrate ability to successfully address and resolve difficult situations with physicians (i.e. changing a doctor's schedule to accommodate operational needs)
- Provide excellent customer service to a patient and resolve their concern while maintaining compliance with all healthcare regulations
- Understand and explain a complex healthcare policy

Contest Specifications for this Event

- Presentation should make effective use of current multimedia technology (e.g., sound, movement, digital video, etc.)
- Contestant should use space, color, and text as design factors.
- The use of graphics, including charts, should be included in the presentation.
- Contestant ID is required for all submissions. Materials from non-registered contestants and/or those missing Contestant ID cannot be accepted.
- The contestant is responsible for securing a signed BPA Release Form(s) from any person, including oneself, whose image or work is used in the project.
- The contestant is responsible for citing all sources, including oneself, on the Works Cited page for any work
 used on the project. It is the policy of Business Professionals of America to comply with copyright law. The
 Style & Reference Manual contains guidelines for Copyright and/or Fair Use. Contestants will be disqualified
 for violations of the guidelines.
- Materials must follow the organization's BPA Graphic Standards and make proper use of the BPA logo and/or organization's name. Refer to the BPA Graphic Standards in the Style & Reference Manual.
- Judges' comments will be returned digitally through the online judging system at the national level. Materials submitted for technical judging will *not* be returned and will *not* be available at NLC.

Business Professionals of America Workplace Skills Assessment Program | Initial Release v1.0 September 1, 2025

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(615) Health Research Presentation

Presentation Scoring Rubric

| | | quired Elements s in a NO, please assign a | score of 0) | | |
|--|---|---|--|---|-------------------|
| Team followed the topic. | | | | | l N |
| Team followed the Copyright and/or Fair Use Guidelines. | | | | | lΝ |
| If answered no to either | question, please stop scoring | and provide a brief reason fo | r the <i>disquali</i> | fication: | |
| Gameplay Mechanics | Below Expectations O-6 points | Meets Expectations 7-13 points | | xpectations O points | Points Awarded |
| Opening & Summary | Lacks a clear introduction or conclusion; confusing or incomplete. | Includes a basic opening and summary; mostly clear. | and clear su | aging opening mmary that e presentation | /20 |
| Objectives | Objectives are missing or unclear. | Objectives are stated but may lack detail. | Objectives a stated and of the overall t | connect well to | /20 |
| Stage Presence & Delivery | Contestant is hard to hear, lacks confidence, or reads entirely from notes. | Contestant speaks clearly and shows some confidence; limited eye contact. | Contestant i engaging, us and speaks of throughout. | es eye contact, | /20 |
| General Content | Content is off-topic, inaccurate, or lacks depth. | Content is mostly accurate and relevant; some details included. | researched, supports the | e project goals. | /20 |
| Typography | Fonts are hard to read or used inconsistently. | Fonts are readable and mostly consistent. | Fonts are we readable, an overall design | d enhance the | /20 |
| Functional Graphics | Graphics are missing or do not support the idea. | Graphics are present and somewhat support the idea. | | early support the message | /20 |
| Charts & Graphs | Charts/graphs are missing or unclear. | Charts/graphs are used and mostly understandable. | Charts/grap accurate, an the idea effe | d help explain | /20 |
| Color & Space | Poor use of color or space; design feels cluttered or dull. | Color and space are used appropriately; design is mostly balanced. | creatively ar to enhance t | | /20 |
| Multimedia Technology | Multimedia is missing or used ineffectively. | Multimedia is used and supports the presentation. | - | s used nd adds strong presentation. | /20 |
| Development of Theme | Theme is unclear or not followed throughout. | Theme is present and mostly consistent. | Theme is cle and carried parts of the | | /20 |
| Judge Questions | Answers are incomplete or off-topic. | Answers are mostly accurate and relevant. | understandi project. | nd show deep ng of the | /20 |
| Setup lasted no longer than three (3) minutes, and the presentation lasted no less than seven (7) and no more than ten (10) minutes. One (1) copy of the Works Cited and signed BPA Release Form(s) for each round of the event (preliminary and final) was submitted. | | | | /10 | |
| TOTAL PRESENTATION POINTS | | | | | /230 |

Props and/or additional items shall not be used as a basis for scoring

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES

(690) Health Administration Concepts (OPEN)

Description & Eligibility

Assess knowledge of general medical terminology and body systems. Any postsecondary or secondary division contestant may enter this objective event.

Contestant Must Supply

• Cordless calculator: Electronic devices will be monitored according to ACT standards. See NLC Calculator Guidelines. Contestants who violate this rule will be disqualified. Contestants who violate this rule will be disqualified.

Competition Notes

- Reference materials are not allowed. Contestants who violate this rule will be disqualified.
- Length of event: no more than ten (10) minutes orientation, no more than ninety (60) minutes testing time, no more than ten (10) minutes wrap-up.
- Unlimited entries by state.

- Concepts of medical terminology (word parts, abbreviations, suffixes, prefixes)
- Integumentary System
- Skeletal and Muscular Systems
- Blood, Lymphatic System, and Immunology
- Cardiovascular System
- Respiratory System
- Digestive System
- Urinary System
- Reproductive Systems
- Nervous System
- Endocrine System

WORKPLACE SKILLS ASSESSMENT PROGRAM RECOMMENDATION PROCEDURES

How to Submit a Recommendation:

- 1. Input from local advisors and/or students for changes in workplace skills assessments shall be submitted on the Workplace Skills Assessment Program Recommendation Form located online at: register.bpa.org by June 15.
- 2. Recommendations for all changes in events and specifications must describe suggested wording change in the Secondary/Postsecondary Guidelines for the Workplace Skills Assessment Program.
- 3. Recommendations for all changes in the administration of workplace skills assessments must describe the suggested procedure to be followed by event administrators.
- 4. Recommendations, including a clearly stated rationale for all changes, must be completed and keyed with no abbreviations. Please attach all supporting documentation, if applicable. For example: if the recommendation concerns a form, refer to and attach the specific form; if it concerns a pilot test, refer to and attach the specific test.
- 5. Submitted recommendations must include:
 - a) specific recommendation
 - b) clearly stated rationale
- 6. Recommendations received after June 15, but prior to the summer CEAC meeting, must be distributed directly to each state advisor, CEAC representative, and the National Center.

How Recommendations are Answered:

- 1. CEAC will bring the state priority recommendations to the summer meeting for CEAC action as:
 - a) approved as presented
 - b) approved with changes
 - c) rejected
 - d) point of information
 - e) tabled
- 2. If the recommendation is approved, and it is a major change, it will be taken to the Programs Committee of the Board of Trustees. Other changes will be presented as a "point of information."
- 3. Recommendations rejected will be returned to the originating state with an explanation.
- 4. The Programs Committee will review the CEAC recommendations and submit them to the full Board of Trustees for final approval and implementation.

WORKPLACE SKILLS ASSESSMENT PROGRAM PILOT PROCEDURE

- Step 1 A PROPOSAL FOR WORKPLACE SKILLS NEW EVENT be completed by the person proposing the event in coordination with their State Advisor and their CEAC representative(s). This form will be found on the Business Professionals of America website and in the Workplace Skills Assessment Guidelines.
- Step 2 Summer: At the summer meeting, a need for a new event is presented and supported by a majority of members of SAAC and CEAC. A minimum of two states must agree to pilot the proposed event at either/or both regional and state levels. The proposed event is recommended for Board approval.
- **Step 3 Summer:** The proposed event is presented to the Board of Trustees for review and action. If approved, authors will be contracted by the National Center to write all levels of the pilot event and evaluation instruments for pilot states to complete.
- Step 4 Fall: The regional and state levels of the pilot event are distributed to all state organizations. Other states, in addition to the two initial states that agreed, may decide to pilot the event and must inform the National Center by the designated deadline. Any state who agrees to pilot the new event understands it has *not* been through the CEAC auditing procedure and, thus, agrees to accept and administer the event as received.
- **Step 5 Spring:** Proposed event is piloted in at least two states at their spring conference. The event may also be piloted at the regional level, if desired. Each piloting state will conduct an evaluation to be administered immediately upon completion of the contest. Evaluations should be completed by:
 - a. All participants
 - b. Administrators, proctors, graders, judges
 - c. State CEAC representatives
 - d. State Advisors
- Step 6 Spring: Proposed event is piloted at NLC.
 - a. Only students who competed in the pilot event at the state conference may compete in the pilot event at NLC.
 - b. The number of entries per state in the pilot event will be the same as any other event in the same category.
- Step 7 NLC: Participants in the pilot event at NLC will be recognized in the same way as participants in other events in the same category.
- Step 8 NLC: At the conclusion of the pilot, the following groups will evaluate the event:
 - a. All participants
 - b. Administrators, proctors, graders, judges
 - c. CEAC members present
 - d. SAAC members present
- Step 9 Summer: At the summer meeting, the proposed new event will be audited by CEAC and submitted for Board review.

 Joint CEAC and SAAC recommendations will also be submitted for review. If approved by the BOT, authorship will be assigned by the Director of Education & Professional Development and an addendum to the Guidelines will be sent to all states.

WORKPLACE SKILLS ASSESSMENT PROGRAM NEW EVENT PROPOSAL

NOTE: THE REGIONAL LEVEL TEST MUST BE SUBMITTED WITH THE NEW EVENT PROPOSAL

E-mail Address:

Description:

Proposed By:

All Aspects of the Industry

Other (as applicable)

AA

| Contest Name: | | | | |
|--|---------|---|-------------------|------------|
| Career Cluster/Pathway: | | | | |
| | | | | |
| Source/Organization/Agency | Acronym | Website or Location of | Section, Chapter, | Date |
| | | Information | etc. | of Edition |
| | | | Referenced in | or Version |
| | | | Performance | |
| | | | Standards | |
| States Career Cluster Initiative | SCCI | www.careerclusters.org | | |
| National Business Education Association Standards | NBEA | www.nbea.org | | |
| Common Core Standards | CCS | www.corestandards.org/the- standards | | |
| 21st Contury Skills | C21 | | | |

| Student Performance Standards | | | | | | |
|--|------|------|-----|-----|----|-------|
| (Learner Outcomes or Knowledge and Skill Statements) | | | | | | |
| List all event specific objective and indicate linkage to a national | SCCI | NBEA | CCS | C21 | АА | Other |
| standard | | | | | | |
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All Aspects of Industry

AA1 - Planning AA4 - Technical and Production AA7 - Community Issues

AA2 - Management AA5 - Principles of Technology AA8 - Health, Safety, and Environment

AA3 - Finance AA6 - Labor Issues AA9 - Personal Work Habits

Competencies: (Specific skills needed to compete in this

List of Major Instructional Resources: (websites, textbooks, essential equipment, reference materials, supplies)

Resources:

www.bpa.org Business Professionals of America

Rationale:

(Explain need for new event and how it furthers the mission of the Workplace Skills Assessment

Assessmen Program.)

Academic Integrity Policy

Academic integrity is at the center of Business Professionals of America's educational mission. It is imperative that all work submitted by our membership be a true reflection of that individual's and/or team's effort and ability. This includes, but is not limited to:

- Workplace Skills Assessment Program (WSAP) competitive event project submissions and all online assessments.
- Application submissions for the BPA Cares, Torch Awards or scholarship programs.

Any member (including, but not limited to, advisors, students, alumni, volunteers) who has demonstrated unacceptable academic behavior by violating the National BPA Academic Integrity Policy is subject to disciplinary action.

Intentional or unintentional violations of the Academic Integrity Policy, include but are not limited to:

- Not citing a source in text and/or in a Works Cited when:
 - O Using another individual's work, idea or opinion
 - O Using information from any source or reference material
 - O Using any charts, infographics, pictures, sounds or any other media elements
 - O Using quotations from an individual's actual spoken or written words
 - o Paraphrasing (putting into your own words) an individual's work
- Allowing advisors, alumni, parents, friends or any other individual to create content for the competitor(s)
- Attempting to cheat on any objective online or offline assessment exam (example: using online resources and/or old BPA tests during the event)
- Removing and/or sharing any event-specific information from the event (such as the test, application tasks, objective test questions, speech prompts, etc.)
- Fabricating signatures on entry forms and/or release forms
- Fabricating sources (such as creating fictitious articles or authors)
- Re-using your own projects from previous years (self-plagiarism)
- The use of ChatGPT (or other AI tools) to complete any submitted work must be properly documented and sourced on the works cited document.

National BPA Academic Integrity Violation Procedures

The following guidelines will be adhered to if a contestant has demonstrated a violation of the National BPA Academic Integrity Policy:

- Any individual who discovers sufficient information to substantiate an academic integrity violation should immediately (within one hour) complete an Academic Integrity Violation Formand submit to the BPA Director of Education at the Competitive Events Headquarters if during NLC, or via email if occurring prior to NLC (pre-judged materials, BPA Cares applications, Torch Award resumes, scholarship applications, etc.).
- 2. Upon receipt and review of the Academic Integrity Violation Form, the Director of Education will notify the Grievance Committee of the alleged violation (including a detailed synopsis and proof to substantiate the violation via the Academic Integrity Violation Form).
- 3. The Grievance Committee will review the Academic Integrity Violation Form and, if the violation is substantiated, determine an appropriate course of disciplinary sanction(s) based on proof and the severity of the violation, which may include:
 - a a reduced score on any scorable item/entry
 - **b** a grade of "zero" on any scorable item/entry
 - c immediate disqualification from the related competitive event, BPA Cares program, Torch Awards program, scholarship and/or any other related event in the BPA Platform, and/or
 - d membership suspension.
- 4. The respective contestant, local advisor, state advisor or designee will be notified of the Academic Integrity Violation and given the opportunity to respond/appeal the decision if disciplinary action is taken.

State associations may follow these violation procedures for their regional and state leadership conferences and/or may enforce additional penalties.

ACADEMIC INTEGRITY VIOLATION FORM

Please fill out the form below within one (1) hour of the violation to file an academic integrity violation. The completed form should be hand delivered to the Director of Education and Professional Learning at the BPA NLC Competitive Events Headquarters if the violation occurs during NLC, or via email if occurring prior to NLC (pre-judged materials, BPA Cares applications, Torch Award resumes, scholarship applications, etc.). The BPA Grievance Committee will notify the member, local advisor, and state advisor or designee of the Academic Integrity Violation and an opportunity will be provided to respond/appeal the decision if the violation is substantiated, and disciplinary action is taken.

If you have multiple contestants and/or a team to report for the same violation, complete the form and save the file once for each contestant/team and update the information beginning on page 2.

| REPORTER INFORMATION |
|--|
| Name: |
| Report Date: |
| Position Title: |
| Report Time: |
| Cell Phone: |
| Email: |
| |
| VIOLATION INFORMATION |
| Contestant/Team Name: |
| Date(s) of Violation: |
| |
| VIOLATION DESCRIPTION |
| Please include specific details/proof as to what happened, when it happened, where it happened, and who was involved. Please attach any supporting documentation to this form. Continue to back if necessary. |
| involved. Please attach any supporting documentation to this form. Continue to back if necessary. |
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CONTESTANT/TEAM INFORMATION Please complete this section of the form for each contestant/team you believe is/are responsible for academic dishonesty. Contestant/Team Name: Contestant/Team ID (if known): Violation(s): (Mark all that apply.) 1a. Cheating: Attempting to cheat on any objective online or offline assessment exam (example: using online resources and/or old BPA tests during the event). Allowing advisors, alumni, parents, friends or any other individual to create content for a contestant/team. 1b. Citation(s): Failure to cite a source in text and/or in a Works Cited when using another individual's work, idea or opinion, using information from any source or reference material, using any charts, infographics, pictures, sounds or any other media elements, and/or using quotations from an individual's actual spoken or written work. 1c. Complicity in Academic Dishonesty: Helping or attempting to help another contestant/team to commit an act of academic dishonesty. 1d. Fabrication: Fabricating signatures on entry forms and/or release forms and/or fabricating sources (such as creating fictitious articles or authors). 1e. Impermissible Collaboration: Removing and/or sharing any event-specific information from an event (such as a test, application tasks, objective test questions, speech prompts, etc.). 1f. Self-Plagiarism: Re-using your own project(s) from previous years. Disciplinary Sanctions Imposed: (Mark all that apply.) No sanctions imposed Reduced score Zero score Disqualification Membership suspension Comments regarding committee sanctions: **Board Representative Board Representative** National Officer National Officer Local Officer Local Officer

Executive Director