

Computer Animation Team (S) (440)

TEAM NUMBER _____

RATING SHEET – COMPLETE ONE PER TEAM

PRESENTATION SCORE

Judge 1 (100 points) _____

Judge 2 (100 points) _____

Judge 3 (100 points) _____

Total Judges' Points _____

Divided by # of Judges _____

AVERAGE PRESENTATION SCORE _____ (100 maximum)

SPECIFICATION SCORE _____ (30 maximum)

TECHNICAL SCORE

Judge 1 (410 points) _____

Judge 2 (410 points) _____

Judge 3 (410 points) _____

Total Judges' Points _____

Divided by # of Judges _____

AVERAGE TECHNICAL SCORE _____ (410 maximum)

TOTAL SCORE _____ (540 maximum)

RANK

Computer Animation Team (S) (440)

Judge Number _____

Team Number _____

Presentation Scoring Rubric

Items to Evaluate	Below Average	Average	Good	Excellent	Points Awarded
Presentation					
Ability to explain the development and design process	1-5	6-10	11-15	16-20	
Ability to explain the use of innovative technology and techniques	1-5	6-10	11-15	16-20	
Ability to explain use and development of media elements or additional assets	1-5	6-10	11-15	16-20	
Explanation of roles of various team members	1-5	6-10	11-15	16-20	
Presentation quality/style	1-5	6-10	11-15	16-20	
TOTAL PRESENTATION POINTS (100 points maximum)					

Props and/or additional items shall not be used as a basis for scoring.

Specification Scoring Rubric

SPECIFICATION POINTS: All points or none per item are awarded by the proctor per team, <i>not</i> per judge.	Points Awarded
Set-up lasted no longer than three (3) minutes – 5 points Presentation lasted no longer than ten (10) minutes – 5 points	10
Documentation submitted at time of presentation: Works Cited (1 copy), keyed and signed Team Entry Form (1 copy), and Storyboard <i>Must have copies for preliminaries and finals</i>	10
All registered team members in attendance for entire event	10
TOTAL SPECIFICATION POINTS (30 points maximum)	

TOTAL MAXIMUM POINTS = 540

PRESENTATION WILL BE STOPPED AT TEN (10) MINUTES